Bachelor of Arts in Computer Systems, Graphics Programming Option
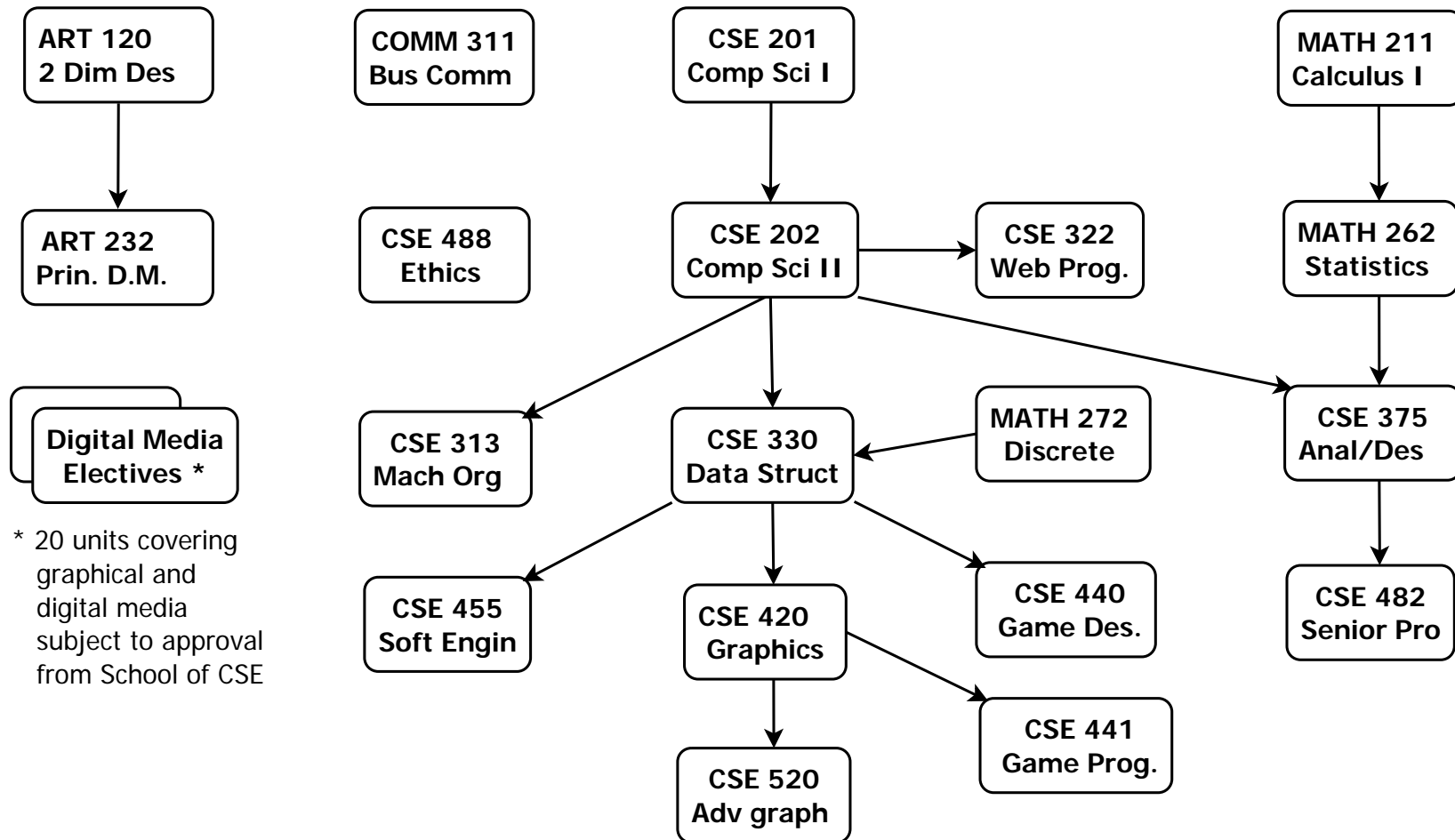
Flowchart of Coursework -- Academic Years 2012/13 - 2013/14

ART 120
2 Dim Des

COMM 311
Bus Comm

CSE 201
Comp Sci I

MATH 211
Calculus I

ART 232
Prin. D.M.

CSE 488
Ethics

CSE 202
Comp Sci II

CSE 322
Web Prog.

MATH 262
Statistics

Digital Media
Electives *

CSE 313
Mach Org

CSE 330
Data Struct

MATH 272
Discrete

CSE 375
Anal/Des

* 20 units covering
graphical and
digital media
subject to approval
from School of CSE

CSE 455
Soft Engin

CSE 420
Graphics

CSE 440
Game Des.

CSE 482
Senior Pro

CSE 441
Game Prog.

CSE 520
Adv graph