California State University San Bernardino
School of Computer Science and Engineering

CSE 595 Independent Study Presentation

Date

December 5, 2014

Time

2:45 PM - 3:00 PM

Place

JB 359

Title

Tutorials in Unity

Student

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Advisor

Dr. Arturo Concepcion

Abstract

This presentation will briefly cover the tutorials I developed and taught in this quarter's Game Design course, as well as feedback from the CSE440 students who were enrolled in the course. I will evaluate the effectiveness of my teaching methods through their feedback and explain how I feel Unity should be taught in future courses.