Bachelor of Arts in Computer Systems, Graphics Programming Option
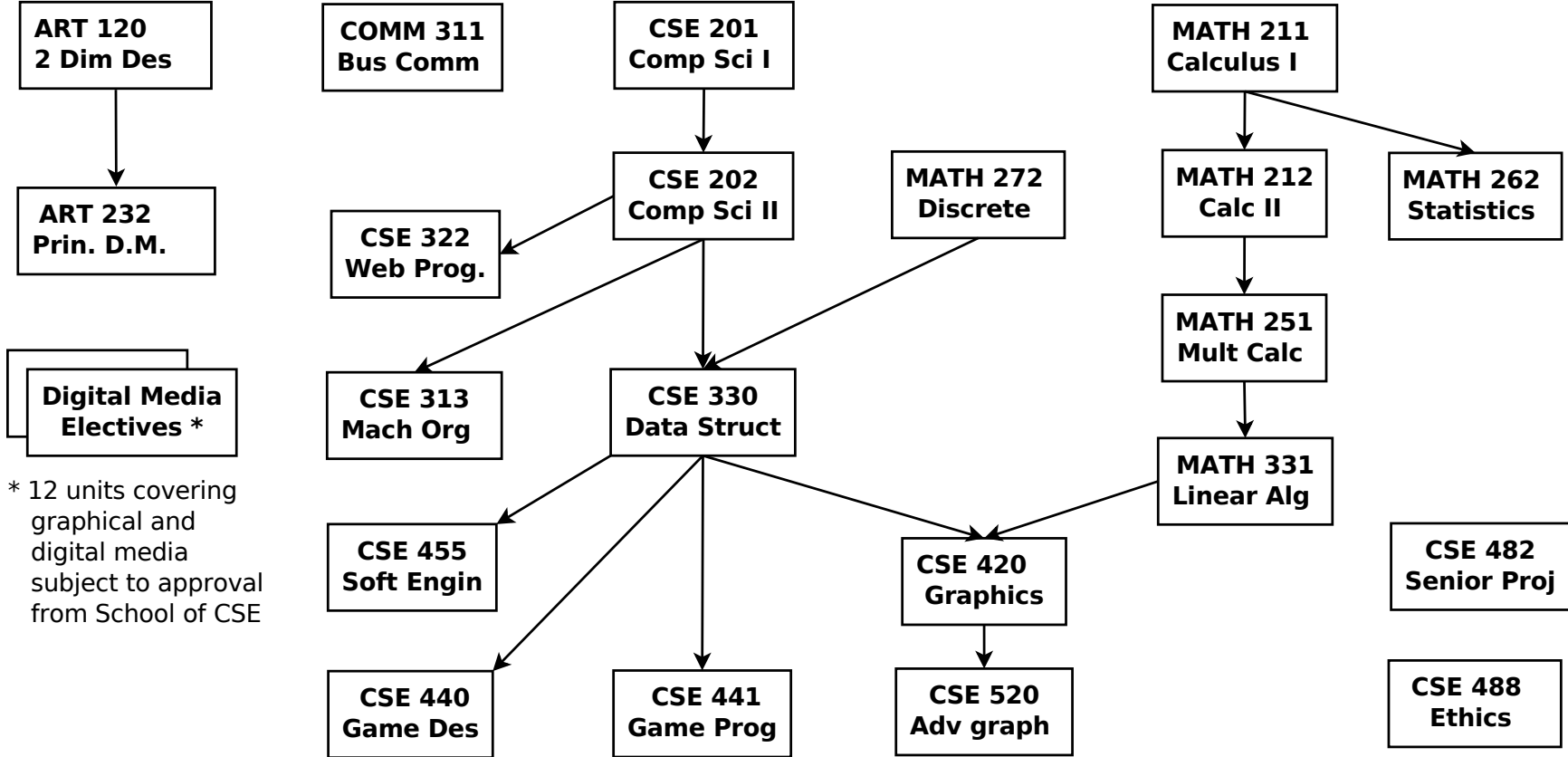
Flowchart of Coursework -- Academic Years 2016/17

ART 120
2 Dim Des

COMM 311
Bus Comm

CSE 201
Comp Sci I

MATH 211
Calculus I

ART 232
Prin. D.M.

CSE 202
Comp Sci II

MATH 272
Discrete

MATH 212
Calc II

MATH 262
Statistics

CSE 322
Web Prog.

Digital Media
Electives *

MATH 251
Mult Calc

* 12 units covering
graphical and
digital media
subject to approval
from School of CSE

CSE 313
Mach Org

CSE 330
Data Struct

MATH 331
Linear Alg

CSE 455
Soft Engin

CSE 420
Graphics

CSE 482
Senior Proj

CSE 440
Game Des

CSE 441
Game Prog

CSE 520
Adv graph

CSE 488
Ethics