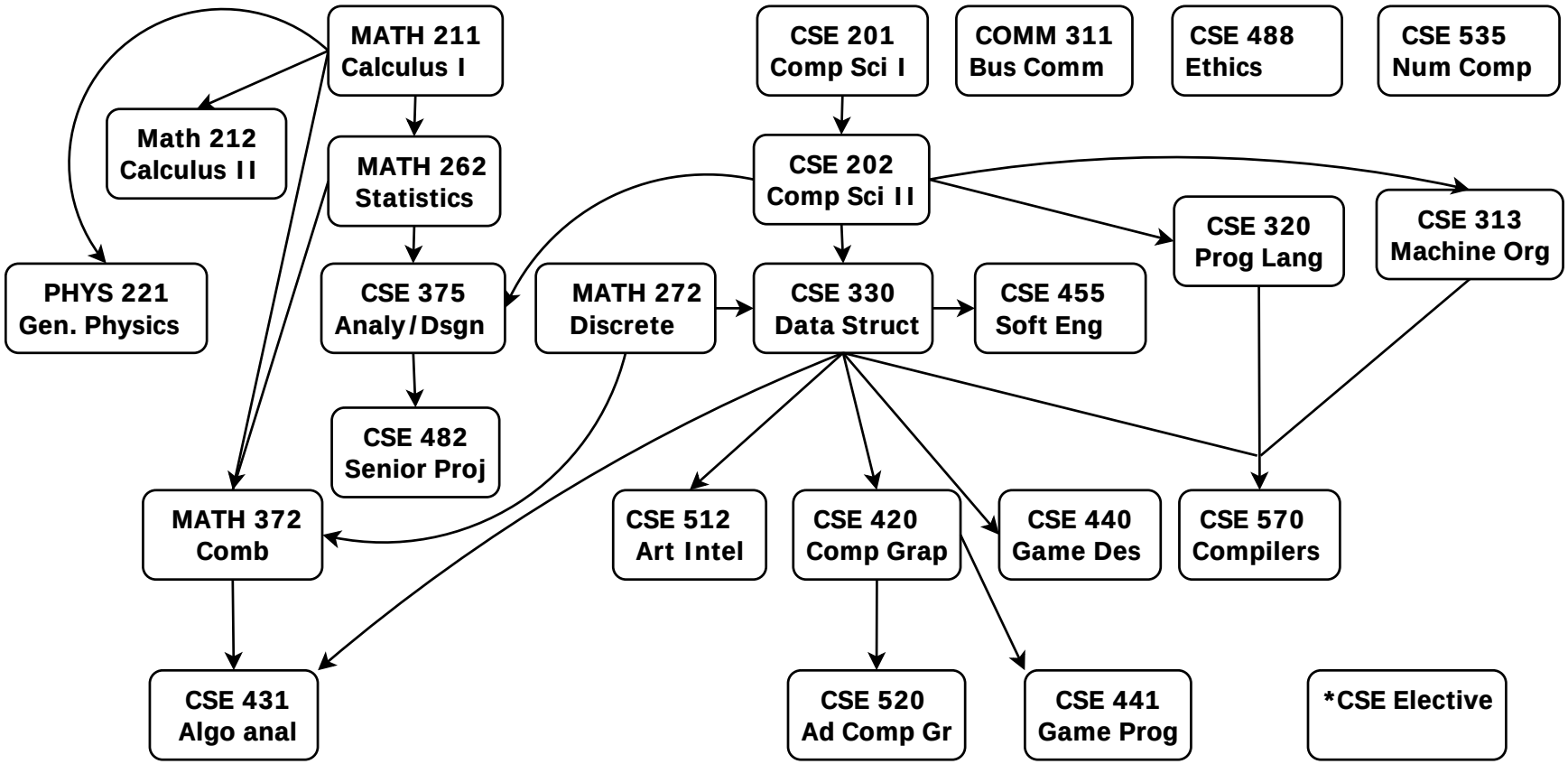
Bachelor of Arts in Computer Systems, Game Development Option

Flowchart of Coursework -- Academic Year 2010/2011



*4 units chosen from CSE courses numbered 300 and above.

California State University San Bernardino School of Computer Science and Engineering

Revision August 4, 2010-ml