

California State University San Bernardino
School of Computer Science and Engineering

Independent Study Presentation

Date

Wednesday, June 11th 2013

Time

3:30 PM

Place

JB359

Title

Bubble Shot Scripting

Student

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Advisor

Dr. David Turner

Abstract

Bubble Shot is a mobile game application being created by Ryan Rady, Josh Weston, Sean Lopez, and Tim Castle. Originally written using a combination of scripts written in either Javascript or C#, the decision was later made to convert the scripts to a single language. My primary goal was to assist in the development of Bubble shot by writing and translating code in Javascript from the C# computer language. This presentation will focus on my personal goals for the project, whereas the game and its development as a whole will be presented by the creators Friday, June 13th at 3:30pm.