

California State University San Bernardino  
School of Computer Science and Engineering

**CSE 482 Senior Project Presentation**

**Date**

December 5, 2014

**Time**

3:00 - 3:30 PM

**Place**

JB 359

**Title**

Reignite

**Student**

Michael Swedo

**Advisor**

Dr. David Turner

**Abstract**

A demonstration on the history, development progress, and future plans for the video game “Reignite.” The demo will begin from the beginning of Reignite’s development, detailing the first prototype developed for CSE 440 Game Design. It will continue onwards through the development done during CSE 455 Software Engineering and the independent work done on the game since last

winter. It will cover programming difficulties, game reworks, and player feedback on the current version of the game.