California State University San Bernardino
School of Computer Science and Engineering

Independent Study Presentation

<u>Date</u>
Tuesday, June 14, 2016

<u>Time</u>
12:00pm

<u>Place</u>
Jack Brown Hall, Room 359

<u>Title</u>
Office of Student Money Management (OSMM)
Mobile Application Presentation

<u>Student</u>
David Veronin
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<u>Advisor</u>
Dr. Ernesto Gomez

<u>Abstract</u>

The team started this OSMM project last quarter (Winter 2016) for the Office of Student Money Management.

Starting with where we left off last quarter, our goals for Android were adding some tools, populating data from a database, and publishing the app to Google Play. Our other goal for this quarter was to build the app on iOS and get it as close to production as we could.

For Android, David built two calculators for splitting a bill and calculating student loan repayment. We also worked on connecting the app to a database set up on campus for importing tips and documents to be used by students. We submitted the app for branding, accessibility, and security testing so it can be submitted to Google Play.

For iOS we successfully developed the interface of the app, making it look as similar as possible to the app developed on Android. Only a few more steps are required to be able to submit it to the Apple App Store.