

California State University San Bernardino  
School of Computer Science and Engineering

## **CSE 482 Senior Project Presentation**

### **Date**

June 16, 2015

### **Time**

2:00 PM

### **Place**

JB 359

### **Title**

Esports Simulator 2015

### **Student**

Andy Artz

### **Advisor**

Dr. David Turner

### **Abstract**

I will be presenting the progress that my group has made on our game, Esports Simulator 2015. It's a simulation game (much like Game Dev Tycoon, Game Dev Story, or Football Manager) in which you manage a team of esports players throughout their career. We began development on this game at the beginning of the quarter, and we are very proud of what we have created in just 10 weeks. I will be showcasing the UI, character creator, global time system, and the "game within the game" which we created in order to simulate each match. I will also discuss the difficulties we faced during our development so far, as well as future plans for the game.