

California State University San Bernardino
School of Computer Science and Engineering

CSE 482 Senior Project Presentation

Date

December 5, 2014

Time

3:00 - 3:30 PM

Place

JB 359

Title

Reignite

Student

Michael Swedo

Advisor

Dr. David Turner

Abstract

A demonstration on the history, development progress, and future plans for the video game “Reignite.” The demo will begin from the beginning of Reignite’s development, detailing the first prototype developed for CSE 440 Game Design. It will continue onwards through the development done during CSE 455 Software Engineering and the independent work done on the game since last winter. It will cover programming difficulties, game reworks, and player feedback on the current version of the game.