

## Machine Code Explore

as -al MachineCode.s

```

50      push %eax
51      push %ecx
52      push %edx
53      push %ebx
54      push %esp
55      push %ebp
56      push %esi
57      push %edi
58      pop  %eax
89 c0    mov  %eax, %eax
89 c2    mov  %eax, %edx
89 d0    mov  %edx, %eax
89 d2    mov  %edx, %edx
89 00    mov  %eax, (%eax)
89 40 04  mov  %eax, 4(%eax)
8b 00    mov  (%eax), %eax
8b 40 04  mov  4(%eax), %eax
b8 cd ab 34 12  mov  $0x1234abcd, %eax
ba cd ab 34 12  mov  $0x1234abcd, %edx
01 c0    add  %eax, %eax
05 cd ab 34 12  add  $0x1234abcd, %eax
81 c2 cd ab 34 12  add  $0x1234abcd, %edx
29 c0    sub  %eax, %eax
2d cd ab 34 12  sub  $0x1234abcd, %eax
e8 b9 11 00 00  call printf
b8 00 00 00 00  mov  $0x0, %eax
31 c0    xor  %eax, %eax

```

## ModRM Byte

m	m	r	r	r	b	b	b
mode		register			r/m field		

### mm mode

- 00 memory operand; address in register specified by bbb
- 01 memory operand; address in register specified by bbb plus 8-bit offset
- 10 memory operand; address in register specified by bbb plus 16-bit offset
- 11 register operand; register specified by bbb

## 32-bit Registers

	Register Field			Name
0	0	0	0	eax
1	0	0	1	ecx
2	0	1	0	edx
3	0	1	1	ebx
4	1	0	0	esp
5	1	0	1	ebp
6	1	1	0	esi
7	1	1	1	edi