Jump Explore

| eax | ebx | есх | edx |
|------------|------------|------------|------------|
| 0x01234567 | 0x89ABCDEF | 0xFEDCBA98 | 0x76543210 |

Based on the given contents of the registers, evaluate whether each code block would trigger a jump. Put a check next to each block that *would* jump.

| | Code | | Jump? |
|---|--------------|--------------------------|-------|
| 1 | cmpl jmp | %eax, %eax L2 | |
| 2 | cmpl je | \$0x01234567, %eax L2 | |
| 3 | cmpl jne | \$0x01234567, %eax L2 | |
| 4 | cmpl jg | %eax, %ebx L2 | |
| 5 | cmpl jle | %edx, %eax L2 | |
| 6 | cmpl jb | %ebx, %eax L2 | |
| 7 | testl jns | %eax, %eax L2 | |
| 8 | testl jz | \$0xFFFFFFFF, %eax L2 | |
| 9 | 1 | \$1, %cl L2 | |

Jump Instructions

| Instruction | Synonym | Condition | Description |
|--------------|---------|----------------------------|------------------------------|
| jmp Label | | Unconditional | Direct jump |
| jmp *Operand | | Unconditional | Indirect jump |
| je Label | jz | ZF == 1 | Equal / zero |
| jne Label | jnz | ZF == 0 | Not equal / not zero |
| js Label | | SF == 1 | Negative |
| jns Label | | SF == 0 | Nonnegative |
| jg Label | jnle | (SF == OF) && (ZF == 0) | Greater (signed >) |
| jge Label | jnl | SF == 0F | Greater or equal (signed >=) |
| jl Label | jnge | SF!=OF | Less (signed <) |
| jle Label | jng | (SF!=0F) (ZF==1) | Less or equal (signed <=) |
| ja Label | jnbe | (CF == 0) && (ZF == 0) | Above (unsigned >) |
| jae Label | jnb | CF == 0 | Above or equal (unsigned >=) |
| jb Label | jnae | CF == 1 | Below (unsigned <) |
| jbe Label | jna | (CF == 1) (ZF == 1) | Below or equal (unsigned <=) |