## **Memory Explore**

Given the following 64-bit GDB output, circle and label the following variables in the memory dump: greeting[], num1, num2, num3, ptr

```
Reading symbols from Memory Explore...done.
(gdb) list 1,7
    int main(void) {
1
2
        char greeting[12] = "I am Groot\n";
        int num1 = 36, num2 = 0x4301;
3
        int *ptr = &num1;
4
5
        int num3 = *ptr + num2;
6
        return 0;
7
    }
(gdb) break 6
Breakpoint 1 at 0x40052a: file Memory Explore.c, line 6.
(gdb) run
Starting program: Memory Explore
Breakpoint 1, main () at Memory Explore.c:6
6
        return 0;
(gdb) print &ptr
$1 = (int **) 0x7fffffffe520
(gdb) print &num2
$2 = (int *) 0x7fffffffe52c
(gdb) x/48xb $rbp-48
0x7fffffffe500:
                   0x30
                                 0xff
                                         0xff
                                                0xff
                                                        0x7f
                                                               0x00
                                                                      0x00
                          0xe5
0x7fffffffe508:
                                         0x21
                  00x0
                          0x00
                                 0x43
                                                0x20
                                                        0x00
                                                               00x00
                                                                      0x00
0x7fffffffe510:
                                         0x6d
                                                0x20
                  0x49
                          0x20
                                 0x61
                                                        0x47
                                                               0x72
                                                                      0x6f
0x7fffffffe518:
                  0x6f
                          0x74
                                 0x0a
                                         0x00
                                                0x21
                                                        0x43
                                                               0x00
                                                                      0x00
0x7fffffffe520:
                                 0xff
                                         0xff
                                                0xff
                                                        0x7f
                                                                      0x00
                   0x0c
                          0xe5
                                                               00x0
0x7fffffffe528:
                   0x20
                          00x0
                                 00x0
                                         00x0
                                                0x01
                                                        0x43
                                                               00x0
                                                                      0 \times 00
```