

## REX Explore

as -al REX64.s

```

    50      push    %rax
41 50      push    %r8
    ff 30   pushq   (%rax)
41 ff 30   pushq   (%r8)
    58      pop     %rax
41 58      pop     %r8
    8f 00   popq    (%rax)
41 8f 00   popq    (%r8)
    89 c0   mov     %eax, %eax
48 89 c0   mov     %rax, %rax
49 89 c0   mov     %rax, %r8
4c 89 c0   mov     %r8, %rax
4d 89 c0   mov     %r8, %r8
    89 00   mov     %eax, (%rax)
41 89 00   mov     %eax, (%r8)
48 89 00   mov     %rax, (%rax)
49 89 00   mov     %rax, (%r8)
4c 89 00   mov     %r8, (%rax)
4d 89 00   mov     %r8, (%r8)
    8b 00   mov     (%rax), %eax
41 8b 00   mov     (%r8), %eax
48 8b 00   mov     (%rax), %rax
49 8b 00   mov     (%r8), %rax
4c 8b 00   mov     (%rax), %r8
4d 8b 00   mov     (%r8), %r8
    c3      retq
```

## REX Prefix

0	1	0	0	W	R	X	B
---	---	---	---	---	---	---	---

- W** – When 1, a 64-bit operand size is used. Otherwise, when 0, the default operand size is used
- R** – This 1-bit value is an extension of the ModR/M reg field
- X** – This 1-bit value is an extension of the SIB index field
- B** – This 1-bit value is an extension of the ModR/M r/m field, SIB base field, or Opcode reg field

For more information, refer to Intel® 64 and IA-32 Architectures Software Developer's Manual Volume 2 section 2.2.1