# **Connor Syrcek**

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Interested in applying and growing my skills in Software, Mobile, and/or Web Development, post 2020 graduation

#### **Education**

### University of Michigan - 500 S State St, Ann Arbor, MI 48109

B.S.E. in Computer Science

Exp. Grad: April 2020

Relevant Classes: Data Structures and Algorithms, Web Systems, Database Management Systems, Foundations of Computer

Science, Discrete Mathematics, Introduction to Computer Security, Introduction to Computer Organization

## Experience

## Capital One Financial Corporation - Software Engineering Intern, Richmond, VA

June 2019 - Aug 2019

Fortune 100 bank holding & credit card corporation

- Worked as a part of the Wikibuy Tech Integration Team
- Migrated acquired company's services into Capital One's infrastructure to improve testing quality
- Constructed a Bogie Gear to seamlessly deploy Wikibuy's services to Marathon, saving hours of engineering time
- Helped create a Jenkins CI/CD pipeline to be used within Capital One for future Wikibuy services
- Employed AWS, Marathon, Terraform, and several DBMS to deploy services and build infrastructure

Michigan Hackers - President, Senior Advisor, iOS Developer, Ann Arbor, MI

Jan 2017 - Pres

An organization devoted to enhancing its member's programming passions and building a CS community

- Ran weekly core team meetings, weekly executive board meetings to move groups forward and problem solve
- Organized events hosted by org including tech talks, professional events, and programming competitions
- Motivated core team to accomplish project goals and get them excited about the work they did
- Built club's iOS app using Swift and CocoaPods frameworks including IGListKit and Google Calendar
- Advised new executive board based on previous experiences and an outsider's perspective

MHacks – iOS Developer, Tech Talks Core Team, Tech Core Team, Ann Arbor, MI

Jan 2018 – Pres

University of Michigan's hackathon held once per school year

- Led iOS team to complete tasks and renovate exisiting application
- · Redesigned the event view with new features, providing a more interactive and informative experience
- Implemented and lead team to create brand new game to be unveiled during the hackathon
- Developed in Swift, using modern collaborative workflows and iOS development concepts
- Planned and organized technical talks to be given during the event

#### **Projects**

Tockr Aug 2018 – Pres

An iOS app simulating the "pomodoro technique" for the purpose of increasing the user's productivity

• Programmed in **Xcode**, written in modern **Swift** code

- Utilized open source libraries and dynamic UI/UX to provide an easy and powerful user experience
- Grants users the capability to specify how long they want to be productive and properly greets them upon app launch

Personal Website June 2018 – July 2018

Site to showcase skills, interests, and experiences (https://connorsvrcek.com)

- Used ReactJS (JSX), Node.JS and CSS resulting in a public homepage about myself
- Produced website from scratch, learning all the above technologies while completing the project
- Includes relevant links to projects, GitHub, LinkedIn, Facebook, and Instagram accounts

Muse Jan 2018 – April 2018

Designed to allow users to stay up to date with news on their favorite musicians in one centralized iOS application

- Written in Swift, uses Firebase's Realtime NoSQL Database to store user's name and email
  - Allowed for a main feed, favorite artists menu, trending section, and login view to personalize experience