

New in v1.2

- Changed **Edit Task Popup** behaviour such that edits made to Details will not be lost upon the popup loosing focus, should one fail to explicitly save.
- Fixed an annoyance with all text being initially selected in **Details** edit.
- Added **Edit Task Utility Window**.
- Added **Task Text Color** now customizable.

v1.1

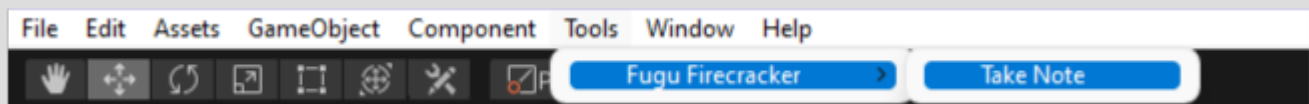
- Cohesive style across Unity versions
- New Icons
- Faster Initialization
- Improved Responsiveness [Tested with 1500 Tasks]
- Minor code tweaks

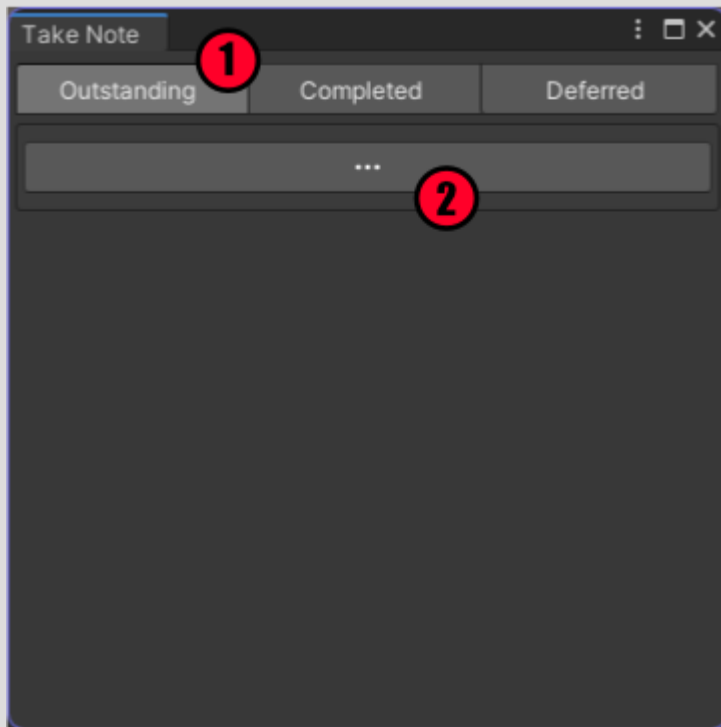
If upgrading from **v1.0**, Move your Ledger file out of the C1453F92P folder and replace the autogenerated Ledger in the root of the Persistence folder. You may delete the C1453F92P folder.

Disregard if you are not updating from version 1.0

To open Take Note:

Tools > Fugu Firecracker > Take Note

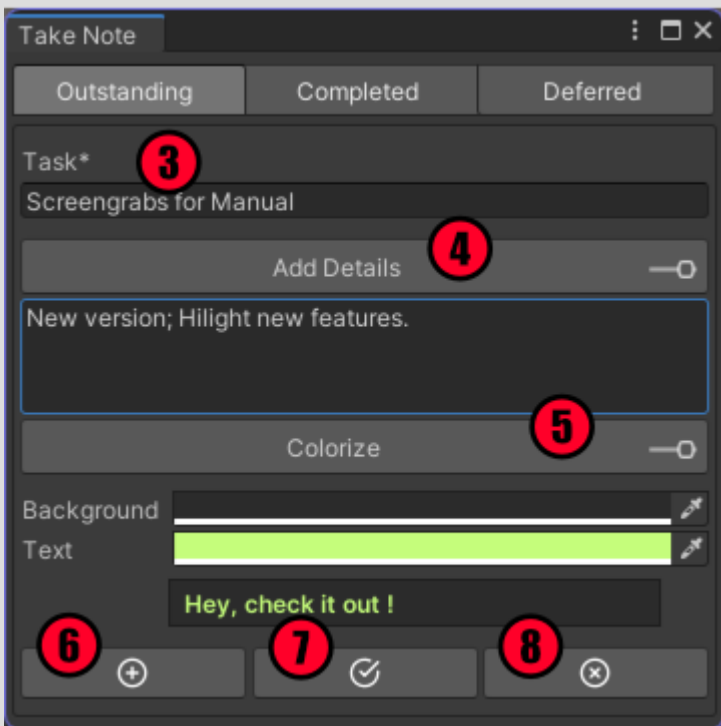




1. Task Toolbar
There are 3 categories;
Outstanding, Completed and
Deferred*

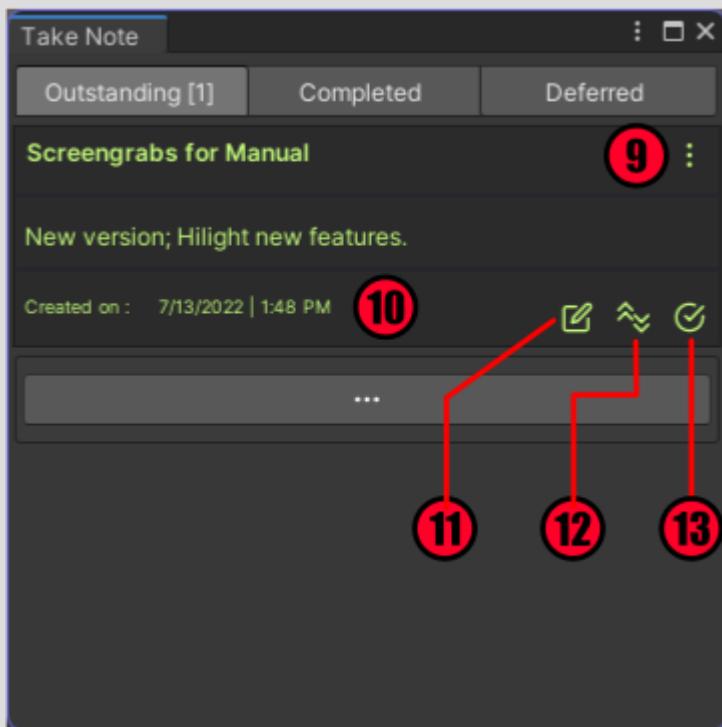
2. Show **Add Task** GUI

*Deferred -for tasks you may do
someday, but not today.



Add Task GUI

3. Task title
4. Details On || Off
5. Colorize
6. Add Task [and continue]
7. Add Task [and close]
8. Cancel

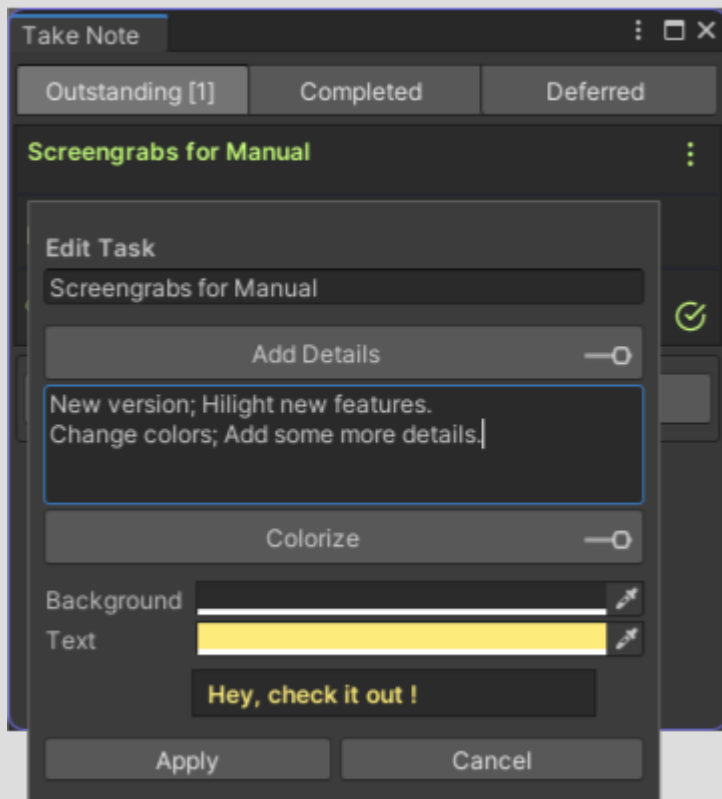


Show More Task View

9. Show More || Less
10. Creation Date
11. Edit Task*
12. Move Task Up || Down
13. Assign Task Status

* New in 1.2

[Shift-Click] on Edit to launch persistent **Edit Utility Window**

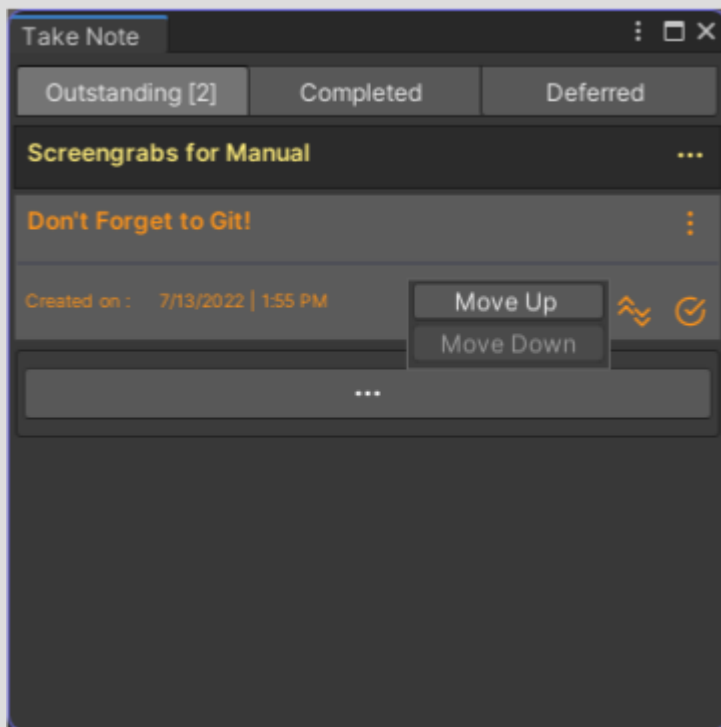


Edit Task Popup

Meant for quick edits. Will get out of your way when it loses focus.

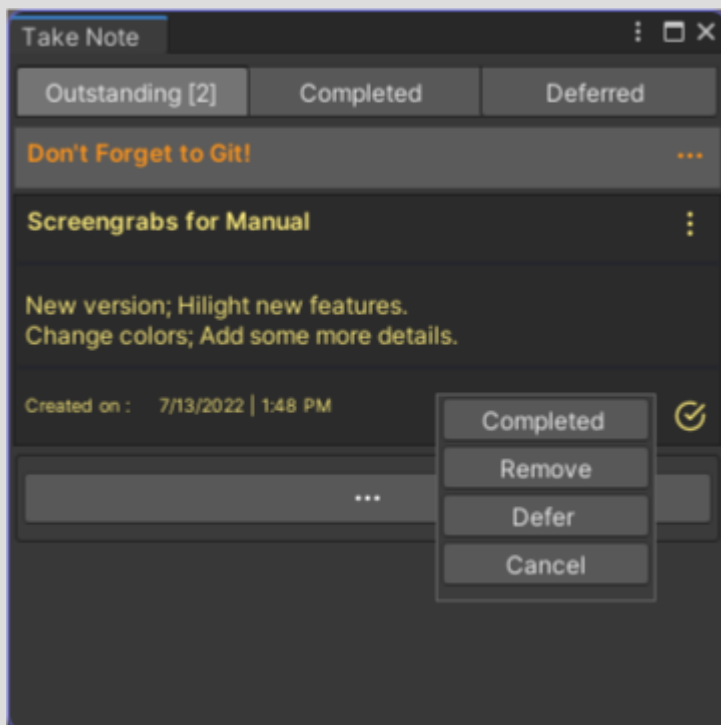
Will warn you about about empty details if you have **Details** turned on and you leave it blank.

You can turn the alert off if it annoys you.



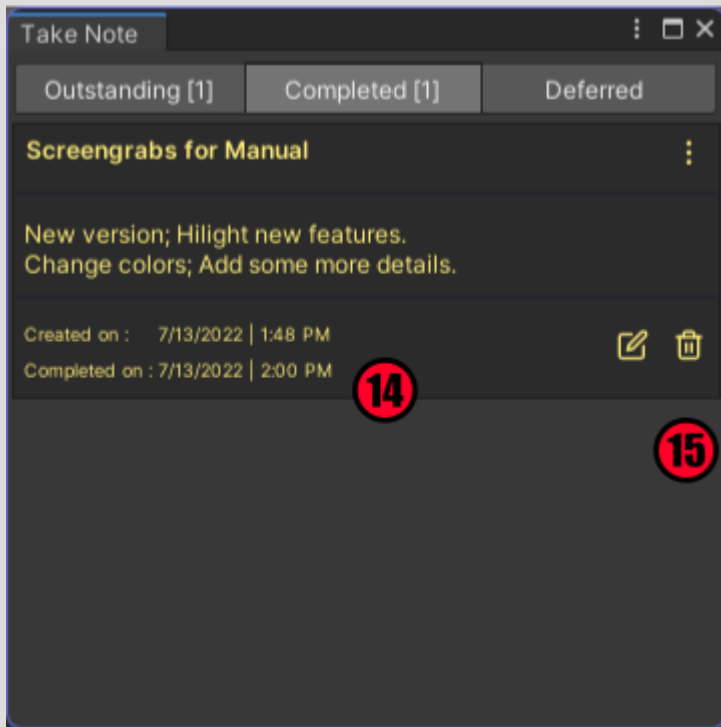
Reorder Tasks

Put the important stuff at the top!



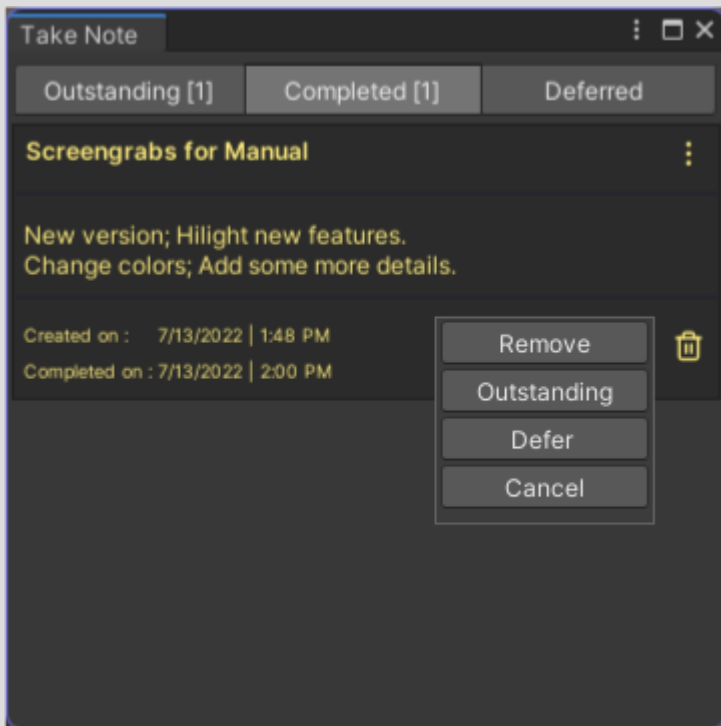
Mark Task Status

Will move task to the appropriate task list



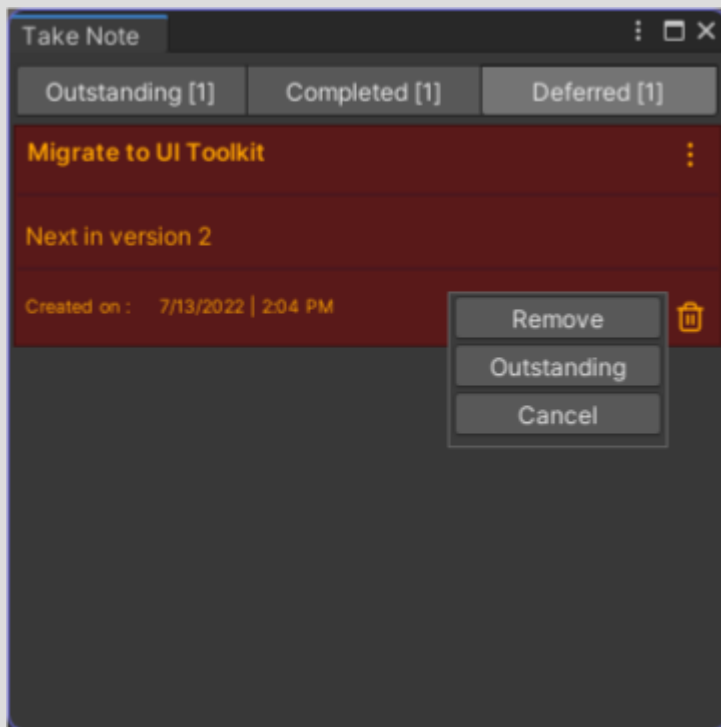
Completed Tasks

- 14. Completion Date
- 15. Remove Task || Change Status



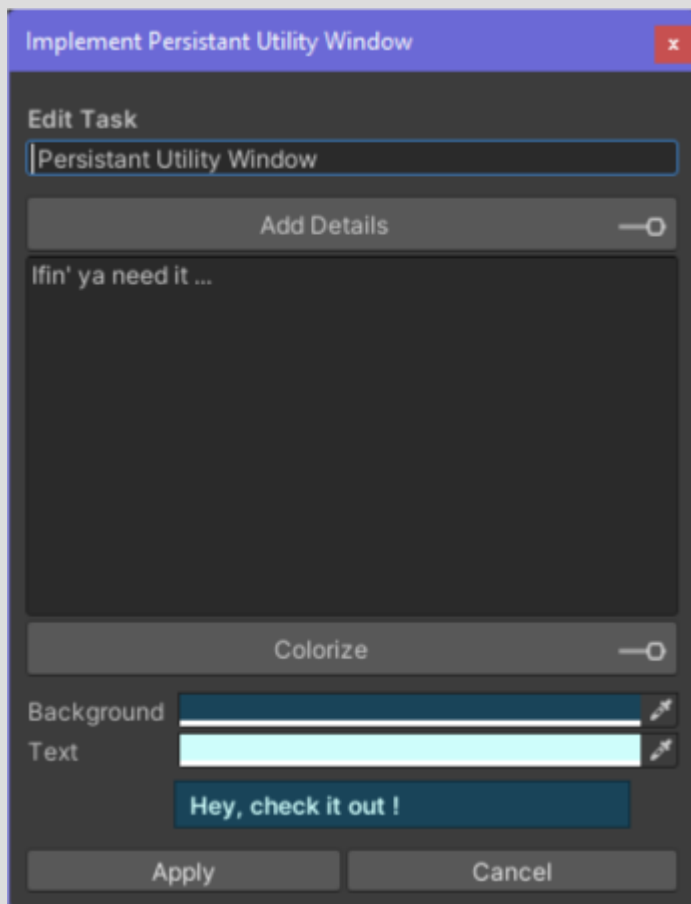
Mark Task Status

Will move your task to the appropriate Task list



Deferred

Maybe next week ...



Edit Task Utility Window

[Shift-Click] on the ***Edit*** button to launch. You may open multiple utility windows... As many as you have tasks.