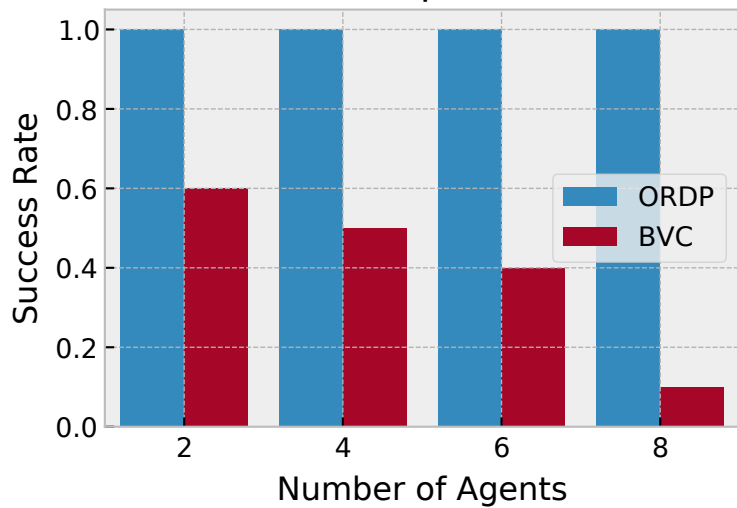
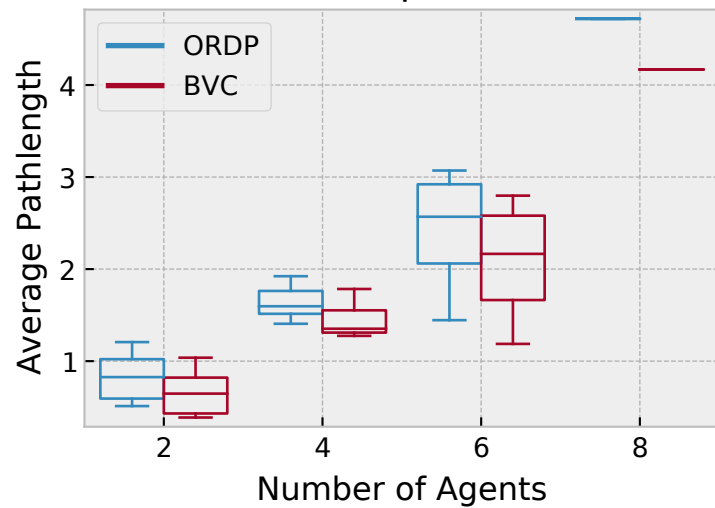


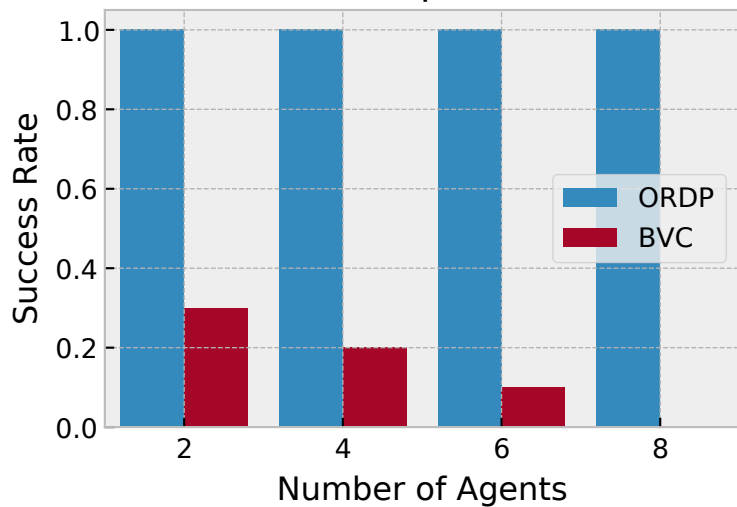
Map X



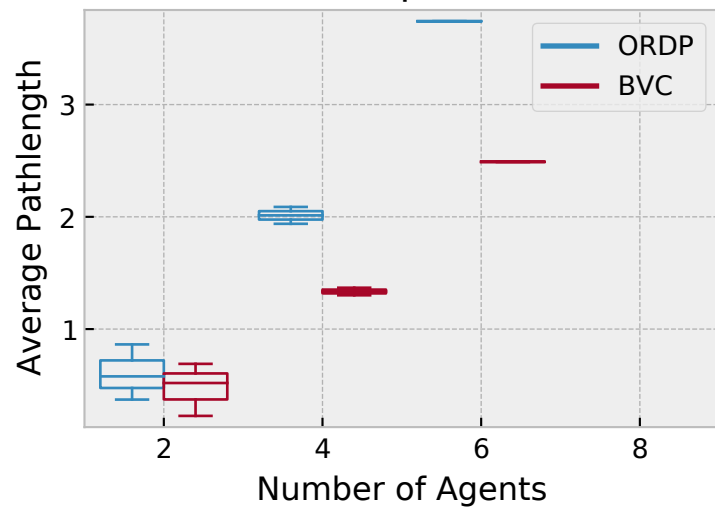
Map X



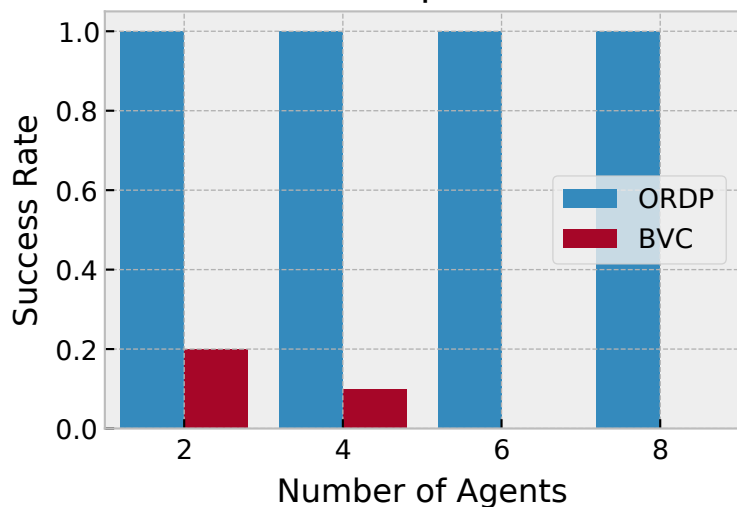
Map C



Map C



Map Z



Map Z

