HEURISTIC	Pass?	Comment	Heuristic Definition
1. Visibility of system status	TRUE	Editors should be able to see the current state of the content inside the edit tab. Backlog item.	The system should always keep users informed about what is going on, through appropriate feedback within reasonable time.
2. Match between system and the real world	TRUE	Roles names have been edited to terms familiar to non-technical users.	The system should speak the users' language, with words, phrases and concepts familiar to the user, rather than system-oriented terms. Follow real-world conventions, making information appear in a natural and logical order.
3. User control and freedom	☐	The user needs a way to clear the page.	Users often choose system functions by mistake and will need a clearly marked "emergency exit" to leave the unwanted state without having to go through an extended dialogue. Support undo and redo.
4. Consistency and standards	TRUE		Users should not have to wonder whether different words, situations, or actions mean the same thing. Follow platform conventions.
5. Error prevention	TRUE	There is one form validation... title requirement. Otherwise error prevention happens during review process,	Even better than good error messages is a careful design which prevents a problem from occurring in the first place. Either eliminate error-prone conditions or check for them and present users with a confirmation option before they commit to the action.
6. Recognition rather than recall	TRUE	Actions are categorized by corresponding appropriately titled tabbed sections.	Minimize the user's memory load by making objects, actions, and options visible. The user should not have to remember information from one part of the dialogue to another. Instructions for use of the system should be visible or easily retrievable whenever appropriate.
7. Flexibility and efficiency of use	TRUE	Autotranslate function executes on first save. Next revisions other than first save, pushes out notification to content publisher.	Accelerators — unseen by the novice user — may often speed up the interaction for the expert user such that the system can cater to both inexperienced and experienced users. Allow users to tailor frequent actions.
8. Aesthetic and minimalist design	TRUE	Workflow tab was removed and workflow buttons added to form view tab.	Dialogues should not contain information which is irrelevant or rarely needed. Every extra unit of information in a dialogue competes with the relevant units of information and diminishes their relative visibility.
9. Help users recognize, diagnose, and recover from errors	TRUE	System messages have been reviewed.	Error messages should be expressed in plain language (no codes), precisely indicate the problem, and constructively suggest a solution.
10. Help and documentation	TRUE	User guide is provided.	Even though it is better if the system can be used without documentation, it may be necessary to provide help and documentation. Any such information should be easy to search, focused on the user's task, list concrete steps to be carried out, and not be too large.