

Elemental TakeDown TCG

Pitch:

Want to play a complex and customizable Trading Card Game? With Elemental TakeDown, you can do just that! The base game consists of a persisting user profile, allowing each person to have their own repository of cards to play from! When your account gets created, the account gets 3 starter cards so you can start playing immediately! Playing rounds against other users or NPCs (computer-players) can increase your in-game currency which you can use to buy templates for customizing your own cards! In-game currency can also be used to buy more base cards to expand your repository.

How is Elemental TakeDown different from other TCGs? As the name implies, there's an elemental system in place, filled with different elemental reactions that can change your damage output. Some reactions have splash damage (hitting multiple enemies for less) and others amplify the current damage (hitting a single enemy for more). The key to winning in this TCG is to utilize these different reactions to take down your enemy first! You can even create your own cards with the templates you own, further increasing the variety from match to match.

Features:

- Users can create their own cards given generic templates
- Need currency to buy different base cards or different template add-ons
- Can play against other users/NPCs to gain currency
- Have an elemental system with different elemental reactions

User Experience:

- User logs into their account to create cards and gain cards
- Initially, 3 starter cards are given to allow users to start gaining currency
- Users can start playing games to earn currency and buy new cards and new card customization templates
- Home hub gives options to see personal stats, choose to play matches, or customize cards