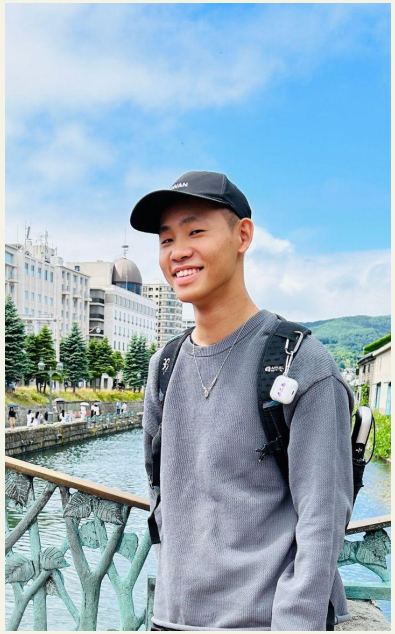
HI-FI PROTOTYPE & DEMO VIDEO

Yu Chia Kuo, Sophia Chiu, I-Ming Kao

MEET THE TEAM



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PROBLEM

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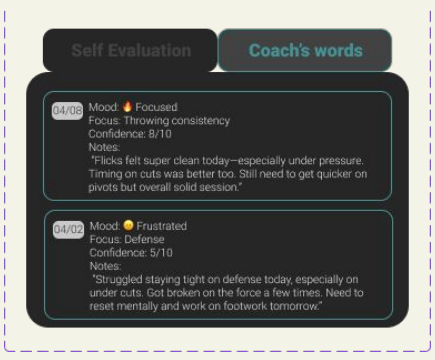
SOLUTION

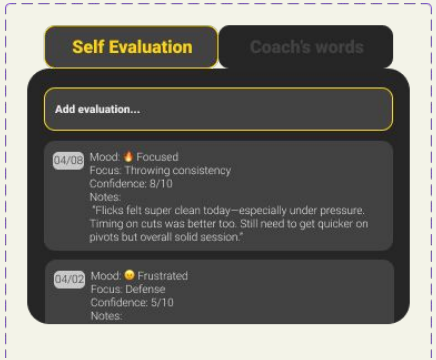
A dual-interface app that helps coaches manage real-time lineups and helps players track their growth and performance.

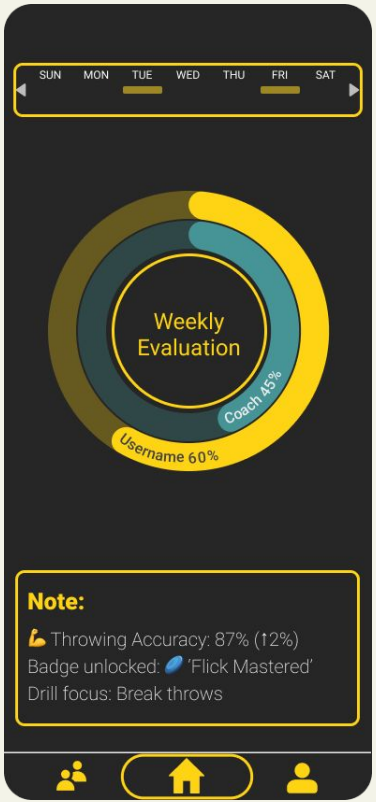
OVERVIEW OF REVISED PROTOTYPE

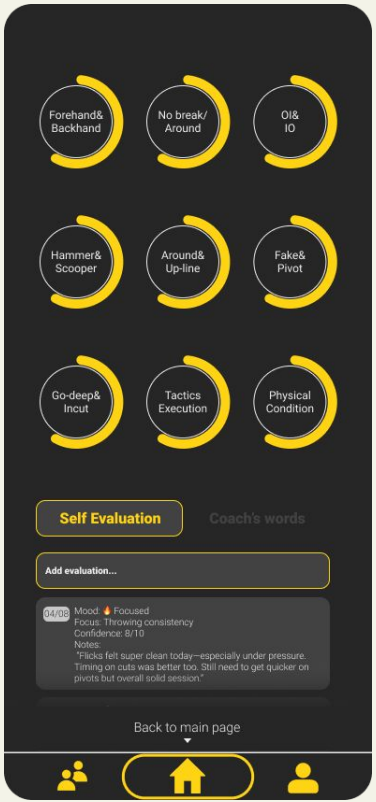
UI REVISE: PLAYER UI

- Revise font, color pattern and layout to meet minimalist design.
- Remove “coach evaluations” for each skills.
- Move “Coach’s word” a subpage next to selfevaluation.









UI REVISE BASED ON LVL 3&4: PLAYER UI

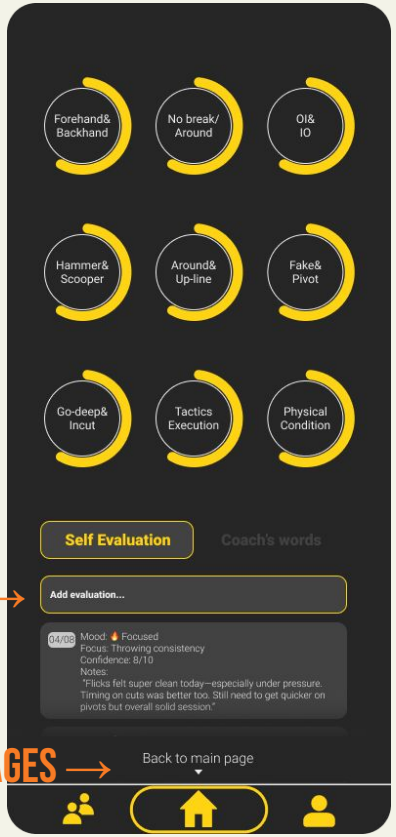
"PROGRESS" WORDING CONFUSION →

MAIN PAGE CIRCLE CHART →

KEYBOARD COVER TEXTIPUT →

Solved by debug

NOT SURE HOW TO EXIT PROGRESS PAGES →

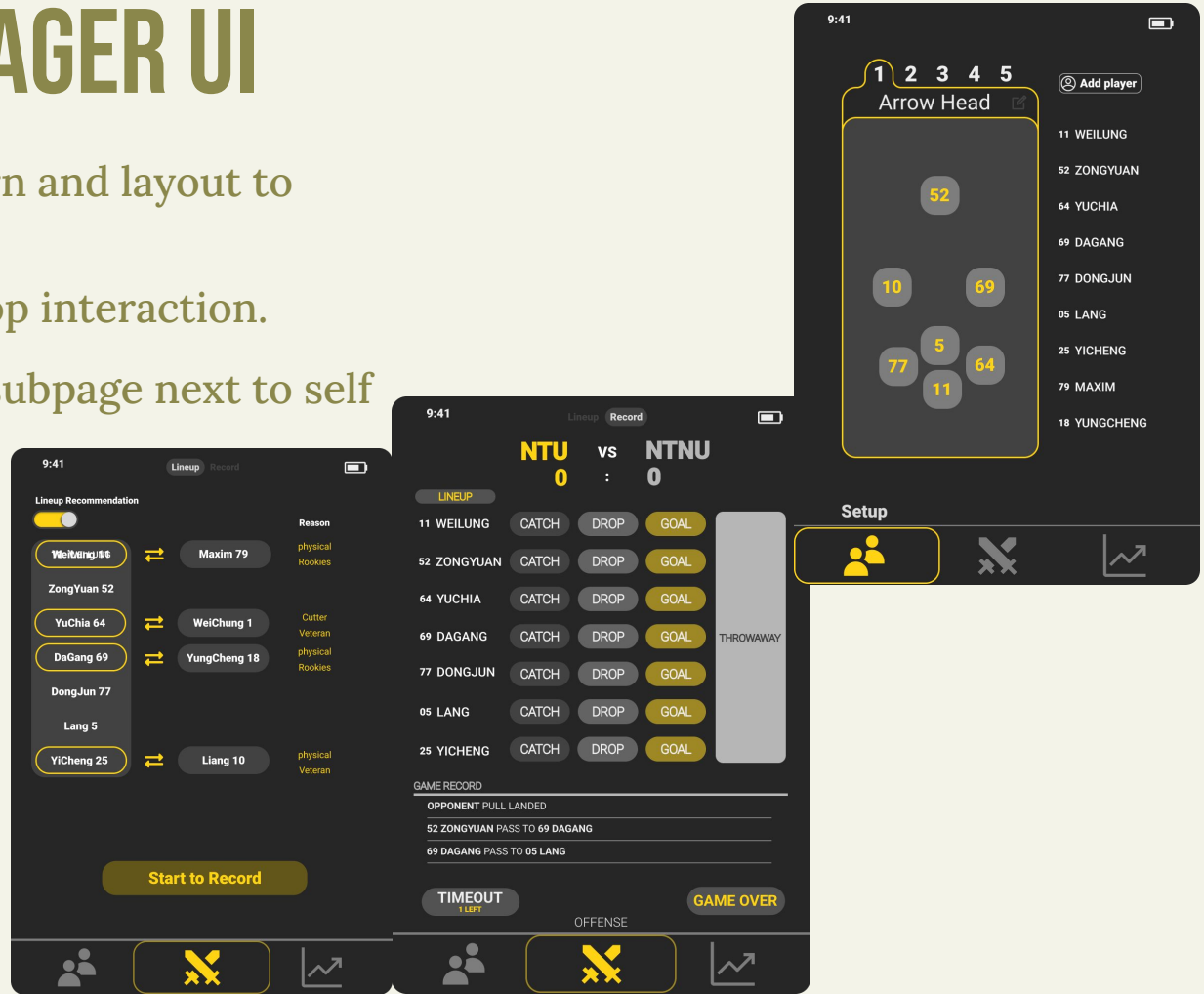


UI REVISE: MANAGER UI

- Revise font, color pattern and layout to meet minimalist design.
- Implement drag and drop interaction.
- Move “Coach’s word” a subpage next to self evaluation.
- Record system is still

  on progress

  (hard to store the data).



UI REVISE BASED ON LVL 3&4: MANAGER UI

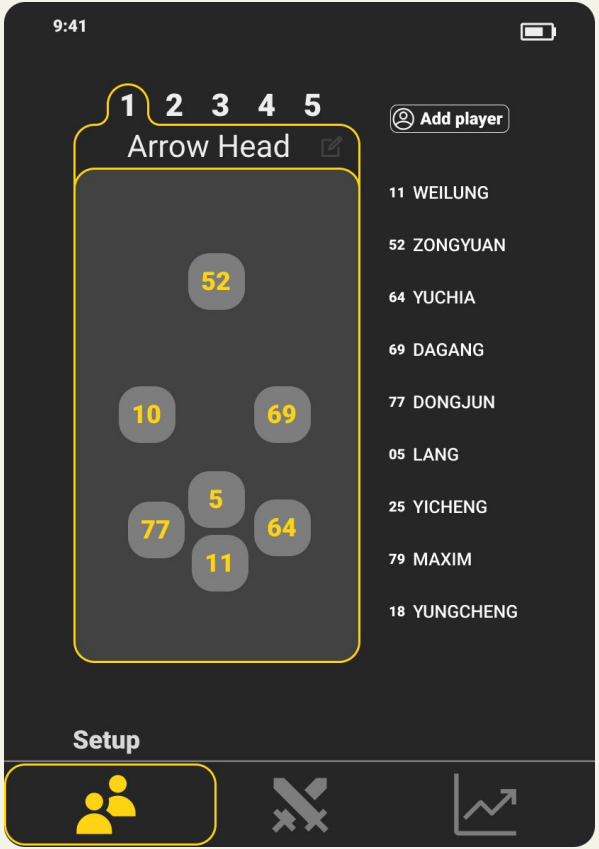
UNEXPECTED FLOW →

Combine original “setup” page and “court view” page into one page.

UNCLEAR COLOR CONTRAST →

DROP DOWN BLOCKING AND CONFUSION ISSUE →

The prototype is still in the old version, next step is convert new UI.



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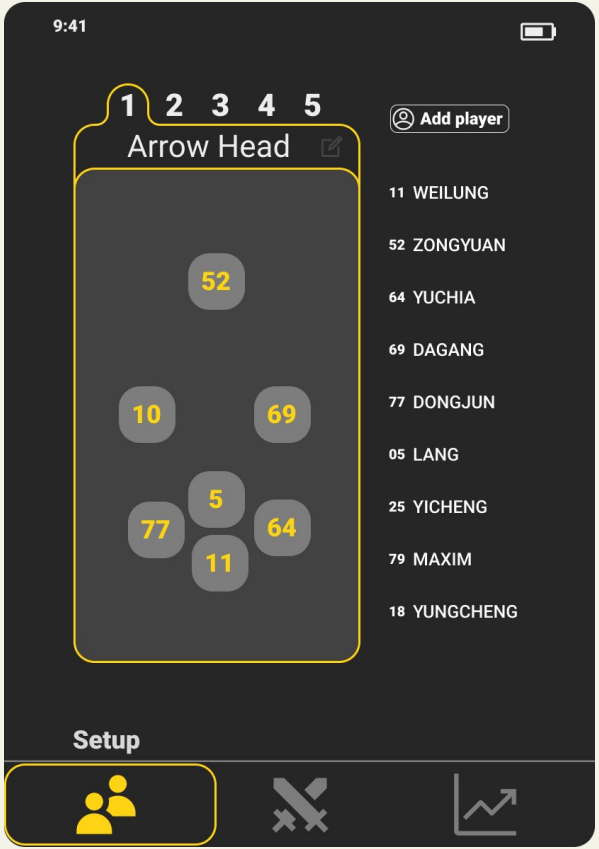
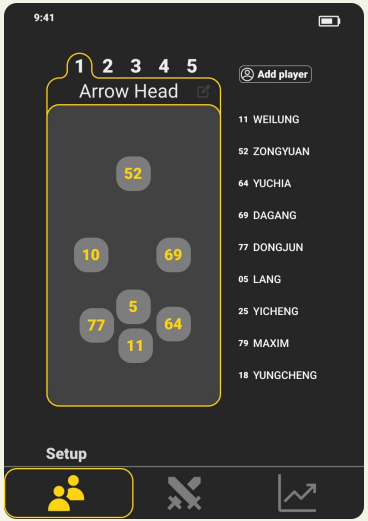
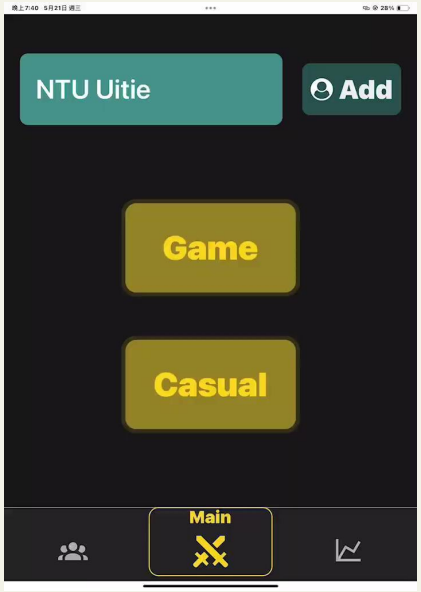


BIG PROBLEM WE FACE

Too many new arrangements need to fix for new UI, which leads to unfinished prototype. Now our prototype can't change into new UI totally, which require huge amount of time.

We may choose to refine old version UI rather than redo all of our UI in 3 tasks(especially in task 2,"player setup").





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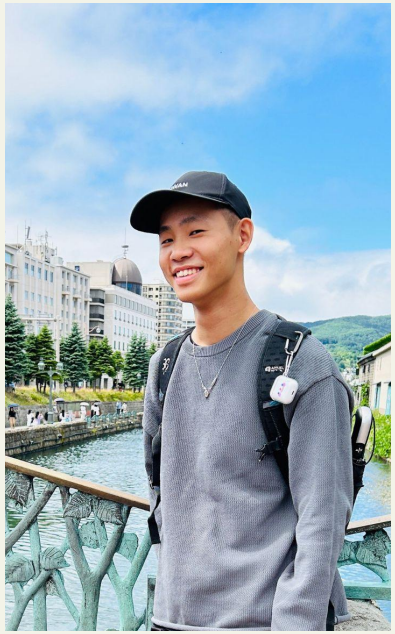

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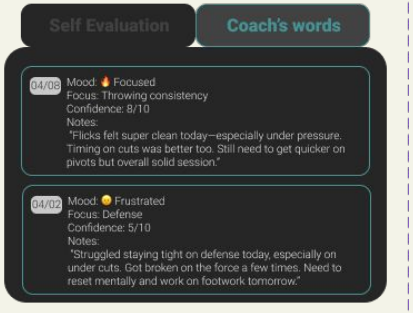

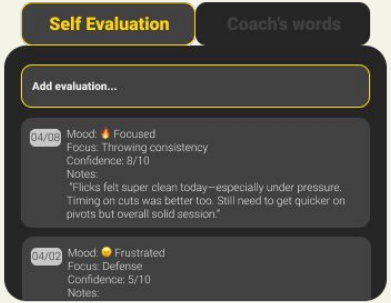

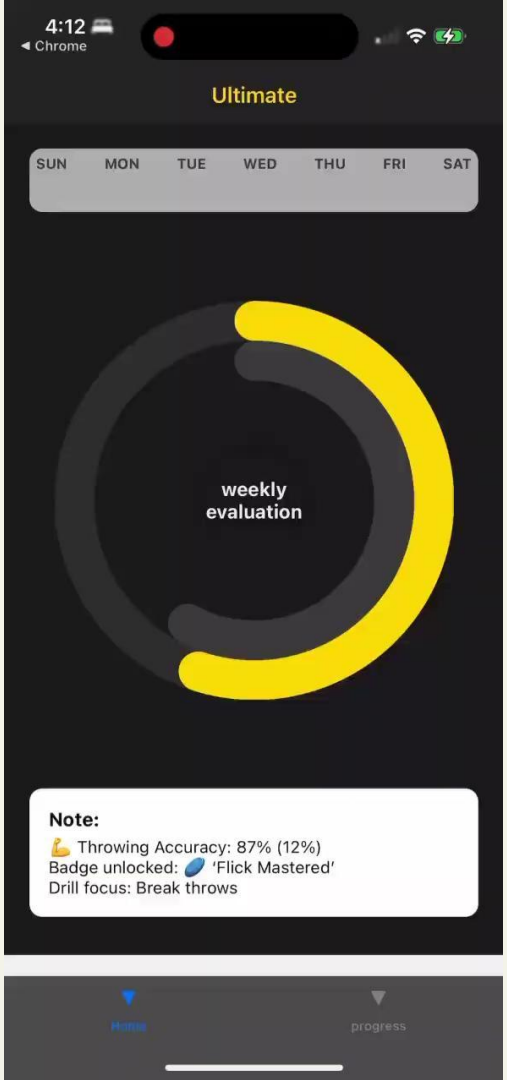

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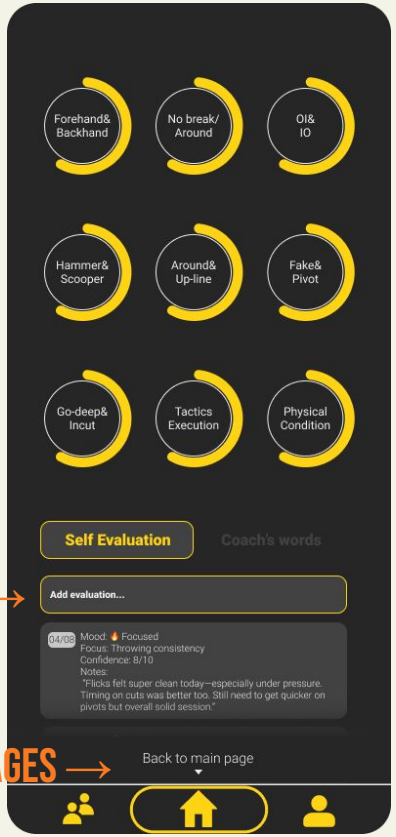

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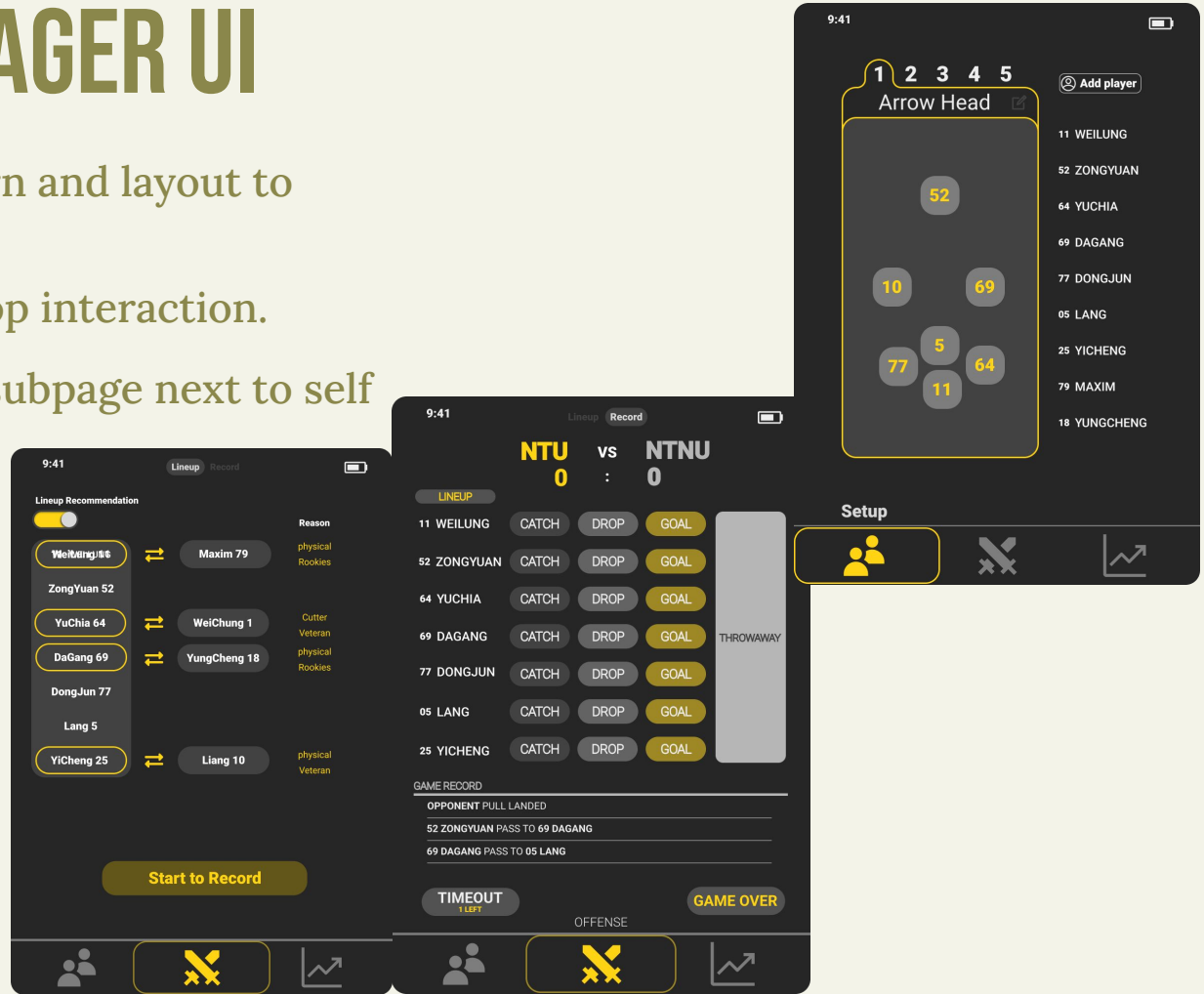

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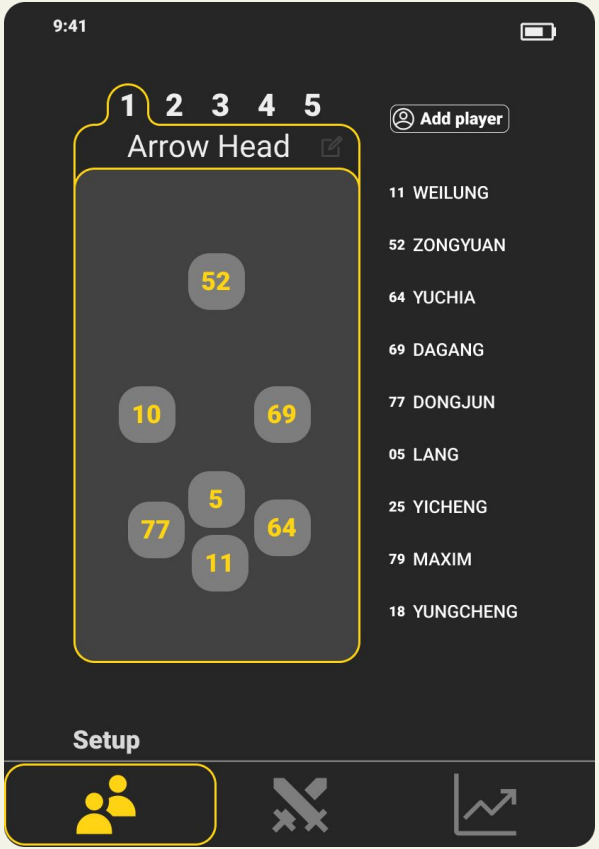

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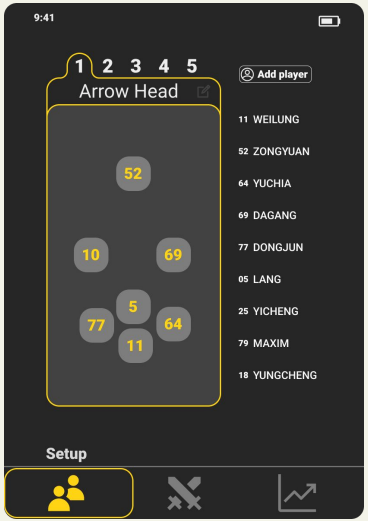

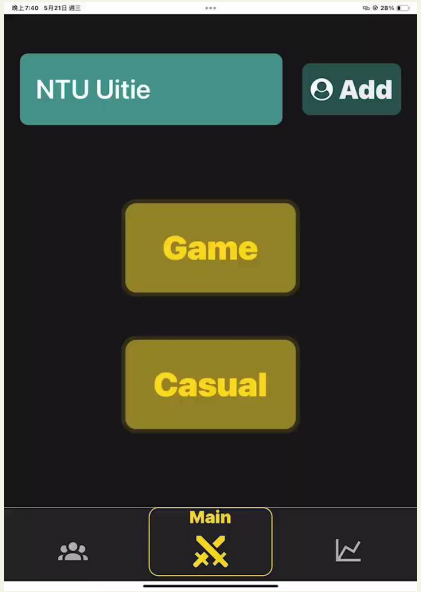

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