Chris Tian

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Education

University of California, Irvine

Irvine, CA

B.S. in Computer Science – GPA: 3.89

September 2019 – December 2022 (expected)

Experience

Amazon.com Seattle, WA

Software Development Engineer Intern

June 2021 - Present

- Adding memory and latency metrics to justify a possible optimization/future-proofing modification
- Developing a periodic task to build and upload a large read-only DB (Fargate, S3)
- Improving a 1M+ max TPS service by switching in-memory cache to read-only DB to reduce node startup time and memory load

Commit the Change (UCI Organization)

Irvine, CA

Software Developer | Incoming Project Lead

September 2020 - Present

- Child Creativity Lab Video Platform: Built web app allowing admins to create redeemable codes for customers to exchange for video lessons. Codes are provided to customer in kits purchased separately. (Mongo.js, Express, React)
- Child Creativity Lab Waiver Platform: Contributed to web app allowing volunteer to sign waiver PDFs online, with dashboard allowing admins to edit/manage waivers and templates. (Mongo.js, Express, React)

Anomali Inc. Redwood City, CA

Software Engineering Intern

June 2019 - September 2019 and June 2018 - September 2018

- Developed daily service that identifies trending malware entities and indicators using daily feeds such as Twitter (Python, SQLite)
- Maintained and enhanced IP address malicious rating ML model with 27 TB+ data sources (Apache Spark, Databricks)
- Created a simple data visualization tool to view IP address malicious scores over time (Vue.js, Java, Eclipse Vert.x, ElasticSearch)

Projects

Overkill github.com/ctian1/overkill

Desktop app allowing users to log in to their VALORANT account and view their daily ingame shop

- Created simple multi-platform desktop app that allows users to easily switch between saved accounts (Electron, React)
- Made code open source, released downloads, and setup CI/CD builds for macOS/Windows/Linux (Travis CI, GitHub Actions)

github.com/ctian1/chronodocker chronovod

Web app for creating highlight videos from live stream VODs made in collaboration with a 260k+ YouTube creator

- Designed and implemented a distributed background video rendering system (Flask, ¡Query, Docker, FFmpeg)
- Single-handedly dramatically decreased video rendering time and cost through efficient use of the AWS platform (EC2, ECS, Lambda)
- Implemented a smart detection system to extract highlight clips from professional gameplay VODs (NumPy, Keras, AWS SageMaker)

Packer Travel Organizer

Simple web app allowing users to plan and share group trip itineraries

- Added security middleware and developed search, friends, and notifications features (React, Express, Mongoose, Auth0, express-jwt)

Novirus

COVID-19 contact tracing mobile app created at HackUCI 2020

- Built iOS app that tracks the user's location and displays potential infectious contact points with other sick users
- Designed mobile interface with Sketch, React Native, Mapbox and created backend using Flask

Skills

Languages

- Python, Java, JavaScript/Node.js, SQL, HTML/CSS, C++, Bash, LATEX, Go

Technologies and Frameworks

- AWS (EC2, Lambda, ECS, SageMaker, S3, CloudWatch, CloudFront), React, React Native, Expo, Vue.js, Flask, Express.js, OpenCV, Apache Spark, Expo.js, Docker

June 22, 2021