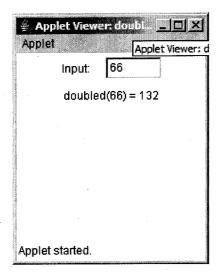
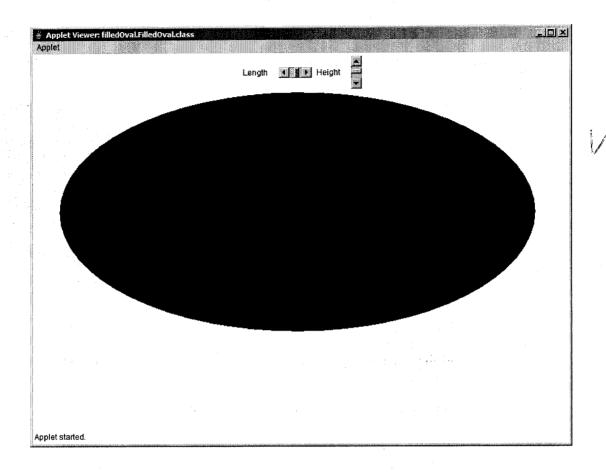
```
* Chris Tjon - Ex5.9 Wed 4pm
package doubled;
import java.applet.Applet;
import java.awt.Graphics;
import java.awt.*;
import java.awt.event.*;
public class Doubled extends Applet implements ActionListener
       private TextField inputField;
       private int input;
       int doubled(int operand)
              return(operand * 2); // double the parameter and return it
       public void init()
              Label fieldName = new Label("Input:");
              add(fieldName);
              inputField = new TextField(5);
              add(inputField);
              inputField.addActionListener(this);
       }
       public void actionPerformed(ActionEvent event)
              input = Integer.parseInt(inputField.getText());
              repaint();
       }
       public void paint(Graphics g)
       g.drawString("doubled(" + input + ") = " + doubled(input), 50, 50);
```



```
* Chris Tjon, Ex 6.4 Wed 4pm
package filledOval;
import java.awt.*;
import java.applet.Applet;
import java.awt.event.*; //mp
public class FilledOval extends Applet implements AdjustmentListener
  private Scrollbar lengthBar, heightBar;
  private int height, length;
  public void init() {
    Label lengthLabel = new Label ("Length");
    add(lengthLabel);
    lengthBar = new Scrollbar(Scrollbar.HORIZONTAL, 0, 10, 100, 1000);
    add(lengthBar);
    lengthBar.addAdjustmentListener(this);
    Label heightLabel = new Label ("Height");
    add(heightLabel);
    heightBar = new Scrollbar(Scrollbar.VERTICAL, 0, 10, 100, 1000);
    add(heightBar);
    heightBar.addAdjustmentListener(this);
  }
  public void adjustmentValueChanged(AdjustmentEvent e)
       length = lengthBar.getValue();
       height = heightBar.getValue();
       repaint();
  }
  public void paint(Graphics g)
    g.fillOval(40, 60, length, height);
```



```
* Chris Tjon, Ex 7.4 Wed 4pm
package agecheck;
import java.applet.*;
import java.awt.*;
import java.awt.event.*;
public class AgeCheck extends Applet implements AdjustmentListener {
  private Scrollbar ageBar;
  private int age;
  public void init() {
    Label ageLabel = new Label ("Age:");
    add(ageLabel);
    ageBar = new Scrollbar(Scrollbar.HORIZONTAL, 0, 1, 0, 100);
    add(ageBar);
    ageBar.addAdjustmentListener(this);
  }
  public void adjustmentValueChanged(AdjustmentEvent e)
       age = ageBar.getValue();
       repaint();
  public void paint (Graphics g)
     g.drawString("Age is " + age, 50, 50);
    if (age < 5)
       g.drawString("Free", 50, 100);
    else if (age < 13)
       g.drawString("Half Price", 50,100);
    else if (age < 55)
       g.drawString("Full Price", 50,100);
    else if (age > 54)
       g.drawString("Free", 50,100);
  }
```

