

Examples

January 14, 2026

```
[31]: include("notebook_init.jl")
```

Lei. I have modified alg 1 and alg 2 to keep going even if the gradient norm increases. This makes a significant difference for Example 2. We will need to put the updated figures into the paper and make the notation consistent. I think the results for Example 2 look ok. I am troubled that we can only drive the relative gradient norm to about .5. Is that a problem?

This notebook generates the figures in the paper *Complexity of Projected Gradient Methods for Strongly Convex Optimization with H^{order} Continuous Gradient Terms* by X. Chen, C. T. Kelley, and L. Wang

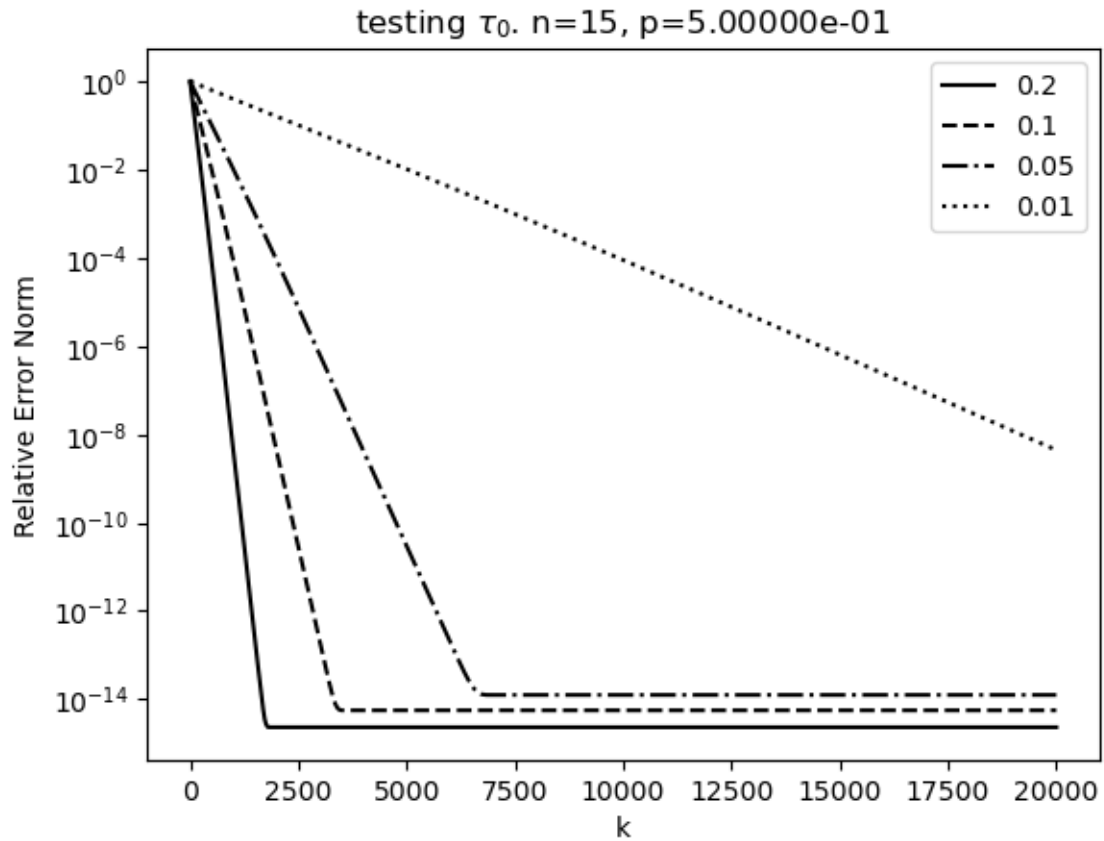
Example 1

Generate Figures 1(a), 1(b), 2(a), and 2(b). These figures are for Algorithm 1. Figures 1(a) and 2(a) compare various stepsizes $\tau = \tau_0 h^2$ which are consistent with the CFL condition. Figures 1(b) and 2(b) examine values of the exponent p .

The files for building the figures are in `/src/Figures`. The code is `Figures_Algl.jl` and the functions `Figure1_2a` and `Figure1_2b`. The functions take the dimension as an argument.

```
[32]: Figure1_2a(15);
```

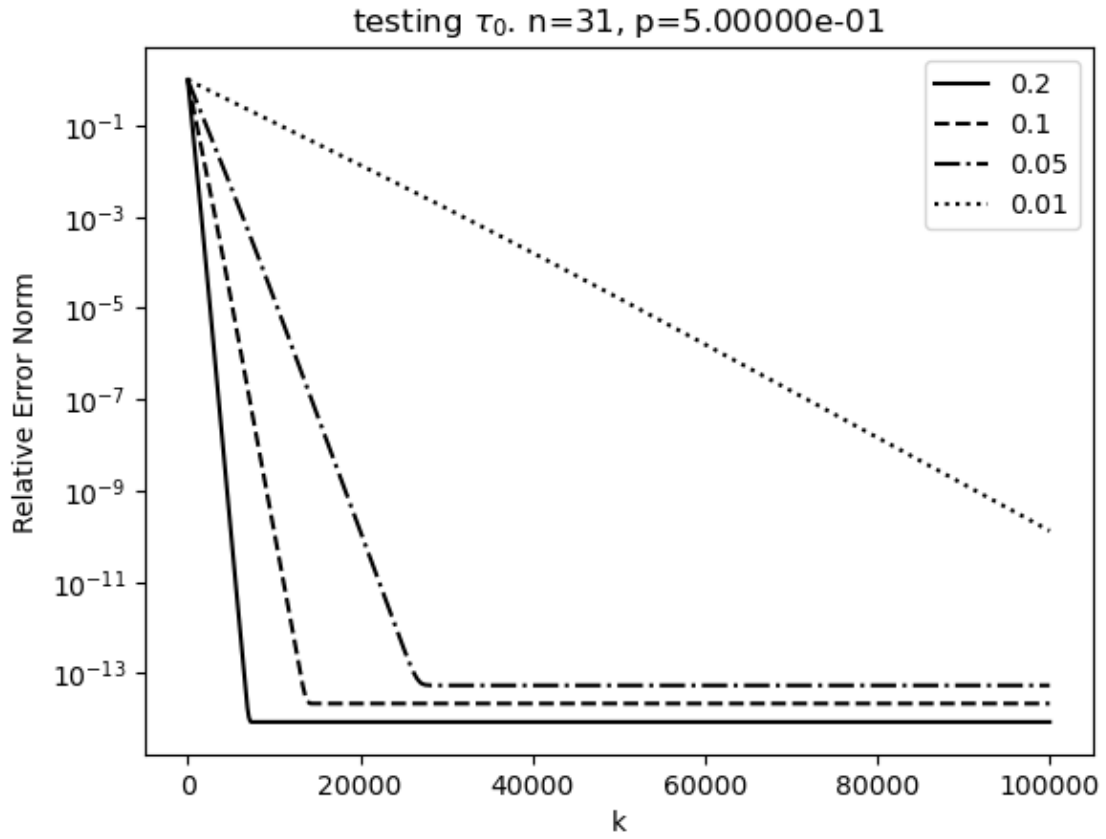
```
testing $\tau_0$. n=15, p=5.00000e-01
```



We run this again with a problem size of 31x31. This requires smaller stepsizes and the Lipschitz constant increases by a factor of four.

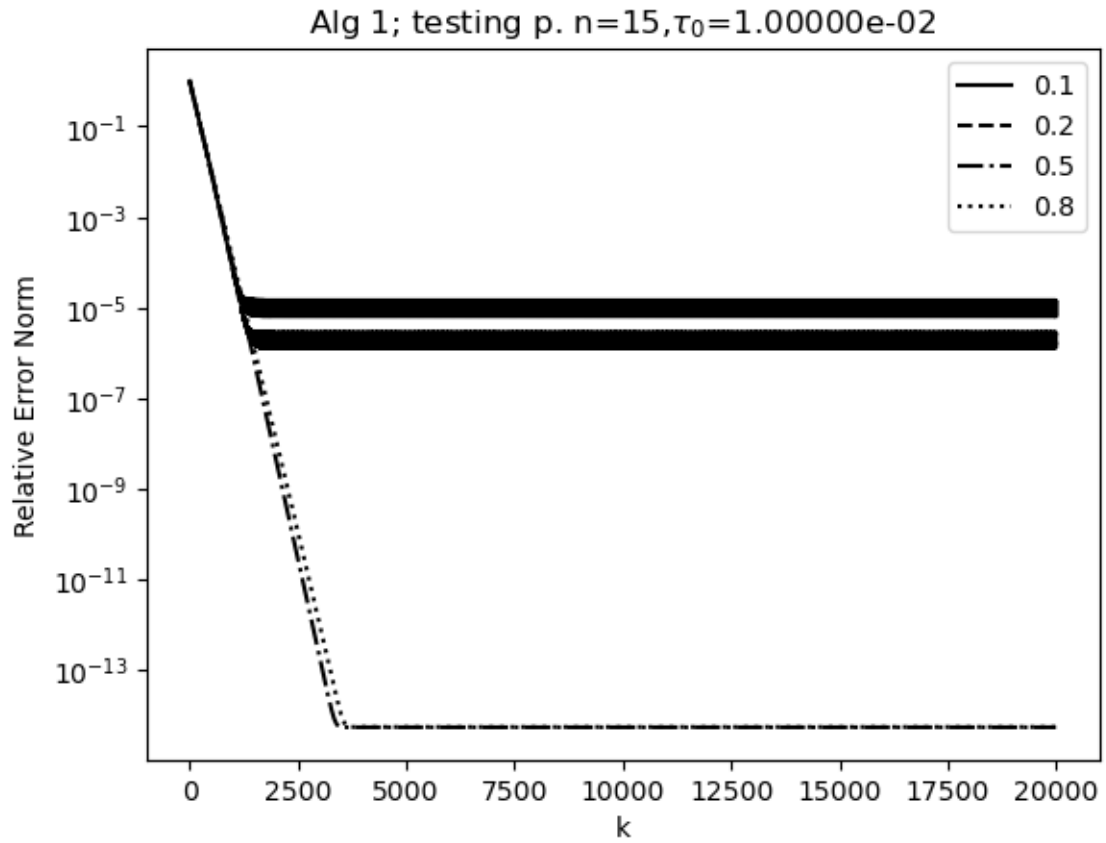
[33]: Figure1_2a(31);

testing τ_0 . $n=31$, $p=5.00000e-01$



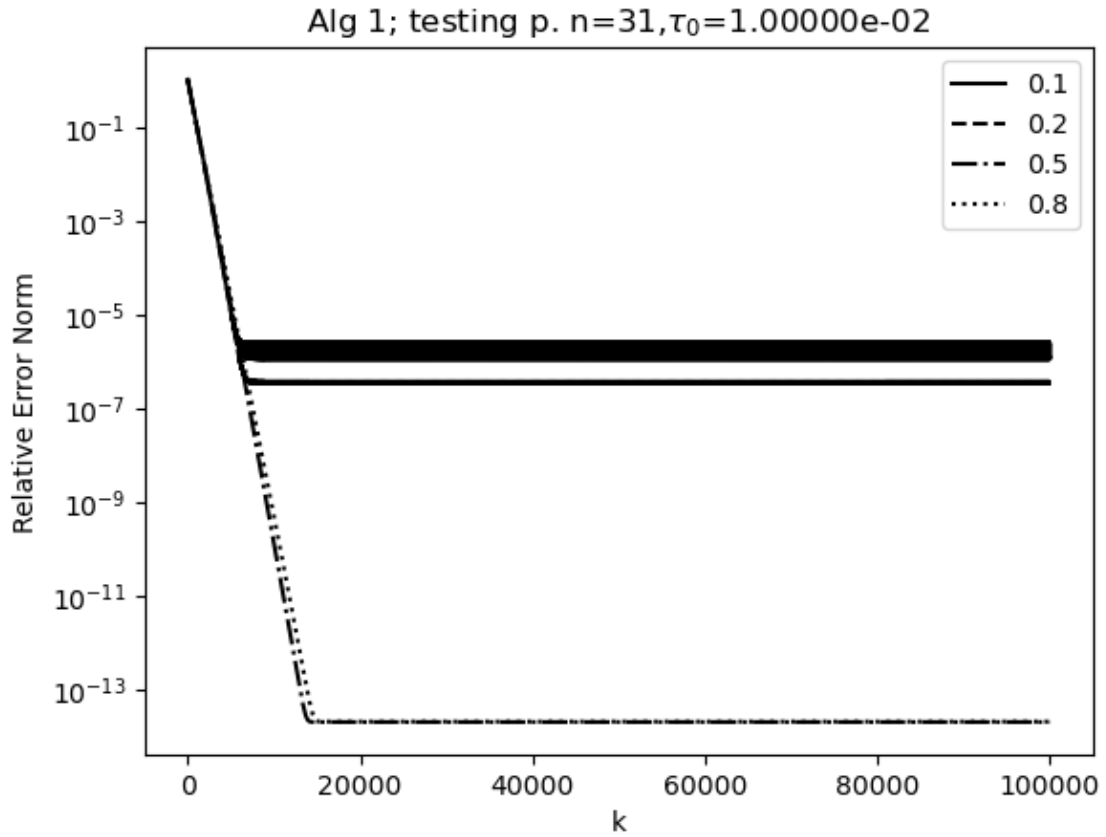
Now we compare the effects of changing the exponent p . Here we can see the effects of the change I made in Alg 1 by letting the gradient norm increase without terminating the iteration.

[34]: `Figure1_2b(15);`



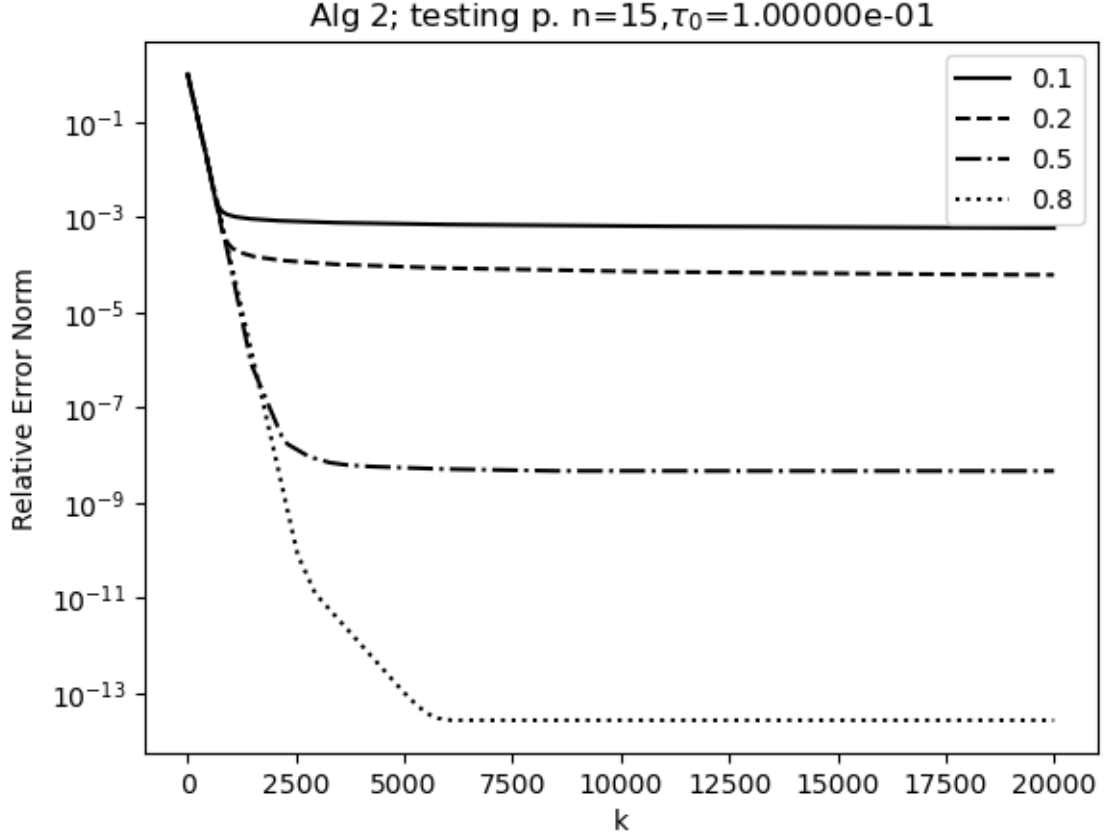
And finally repeat the computation for a 31x31 grid. This will complete the computations for Example 1 + Algorithm 1.

[35]: `Figure1_2b(31);`



If we are no longer considering the line search, we should remove the discussion of Alg 2. The next example is Figure 3, which tests Algorithm 2. We start with $\tau_0 = 1$ and let the line search work.

[36]: `Figure3(15);`

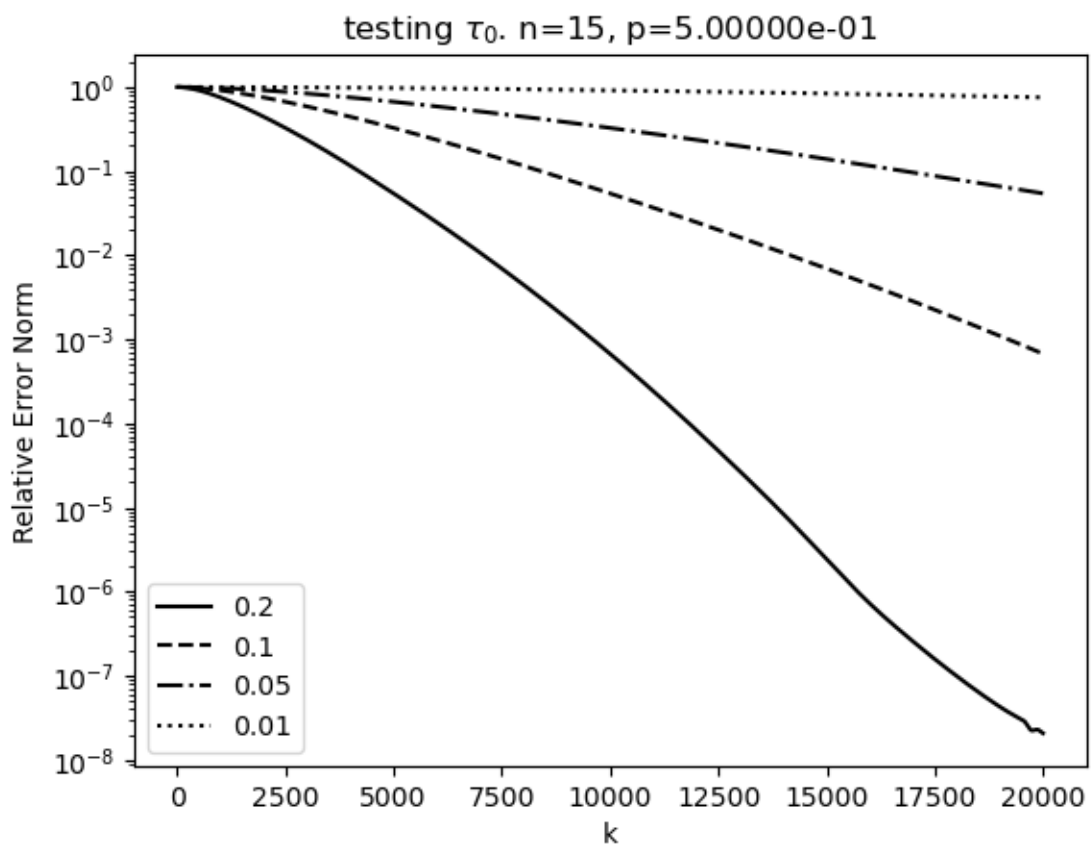


The advantage of the line search is that one does not have to manually adjust τ_0 .

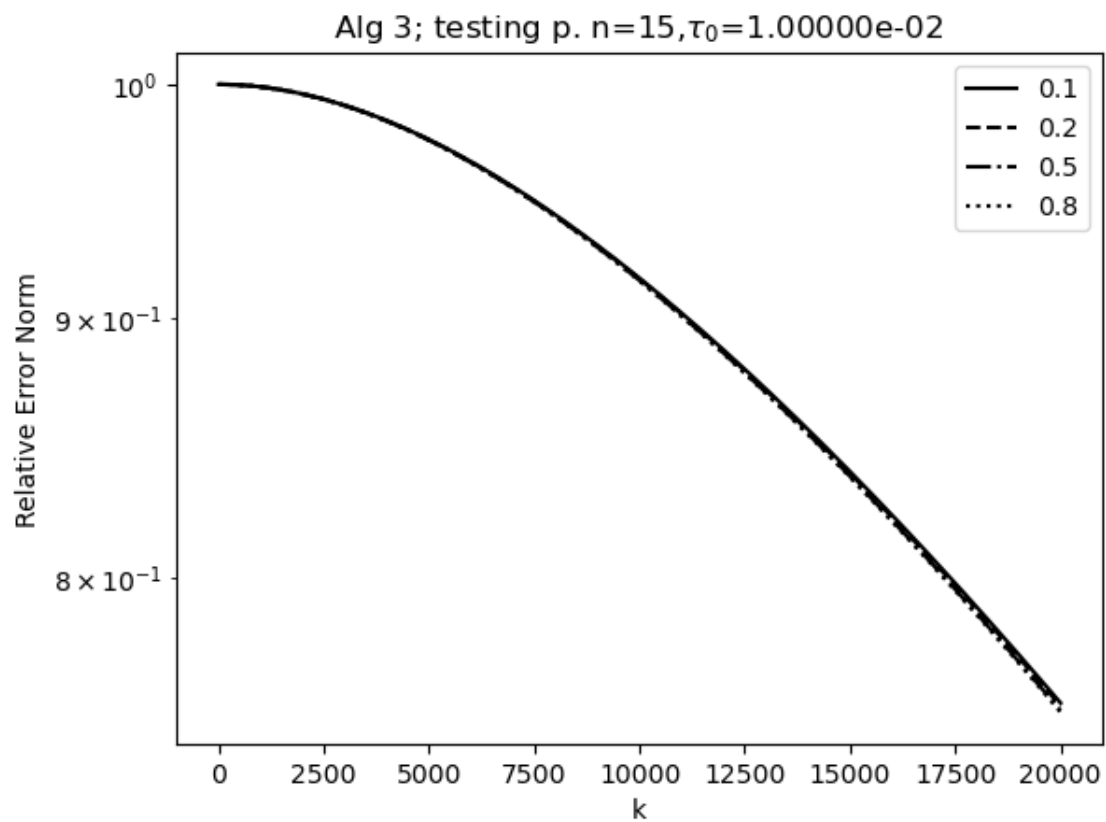
The results for Algorithm 3 are in Figures 4 and 5. We set $\nu = \tau_0 h^2$ in these examples and will need to modify that to use the estimate in Remark 4.2. In the first two figures 4(a) and 4(b) use the values of τ_0 we use in Figure 1.

[37]: `Figure4_5a(15);`

testing τ_0 . n=15, p=5.00000e-01



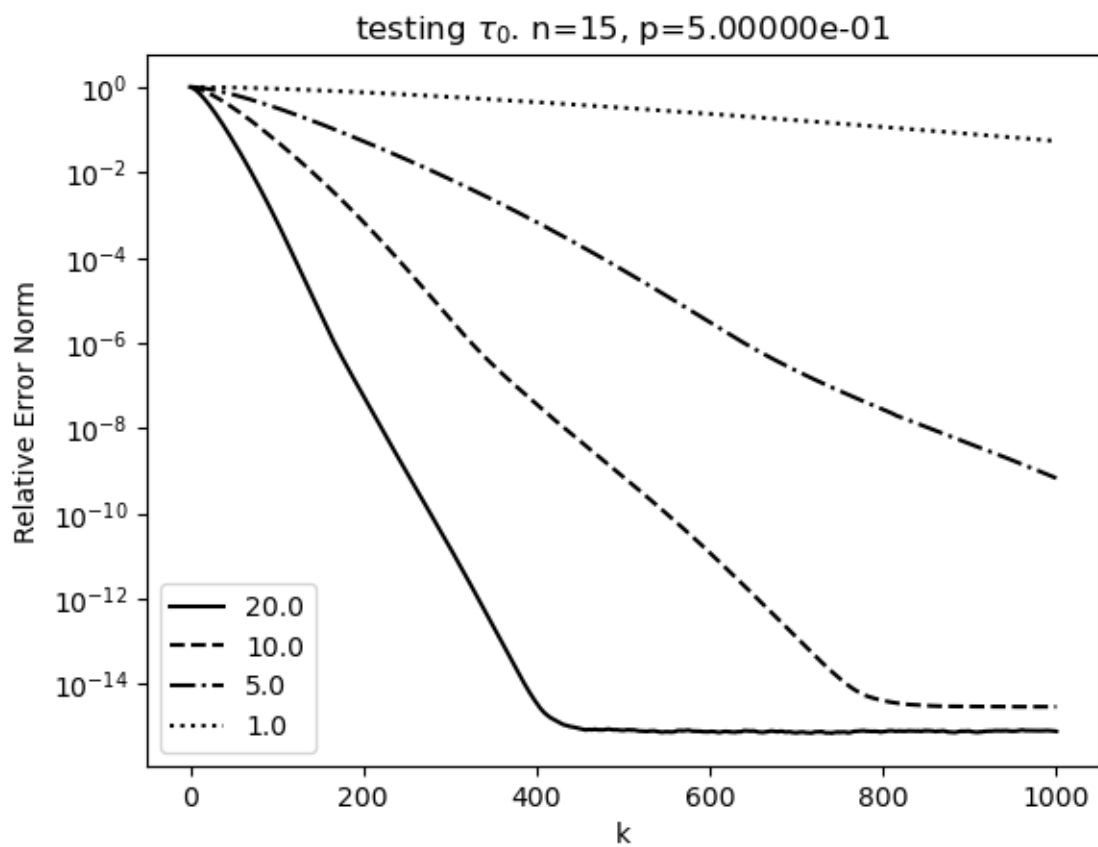
[38] : Figure4_5b(15);



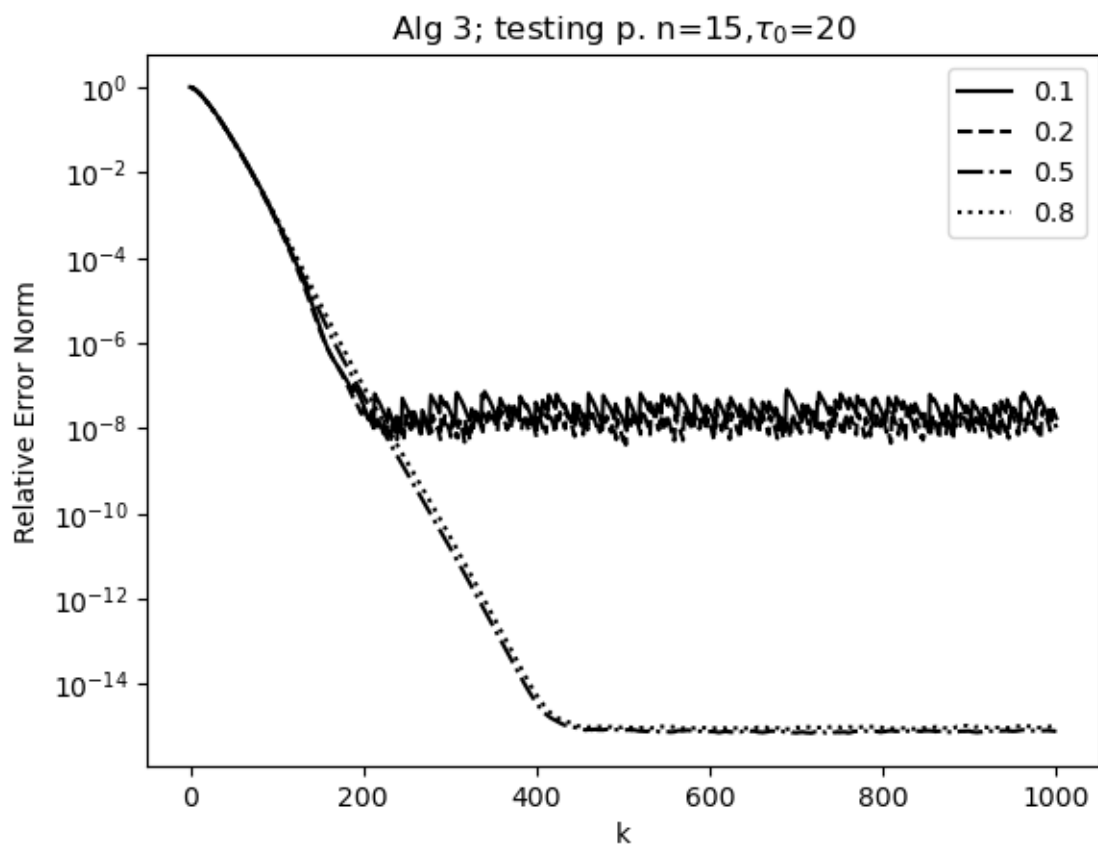
Now we use the larger values of τ_0 .

[39]: `Figure4_5a(15; maxit=1000, tauvec=[20.0, 10.0, 5.0, 1.0]);`

testing τ_0 . $n=15, p=5.00000e-01$

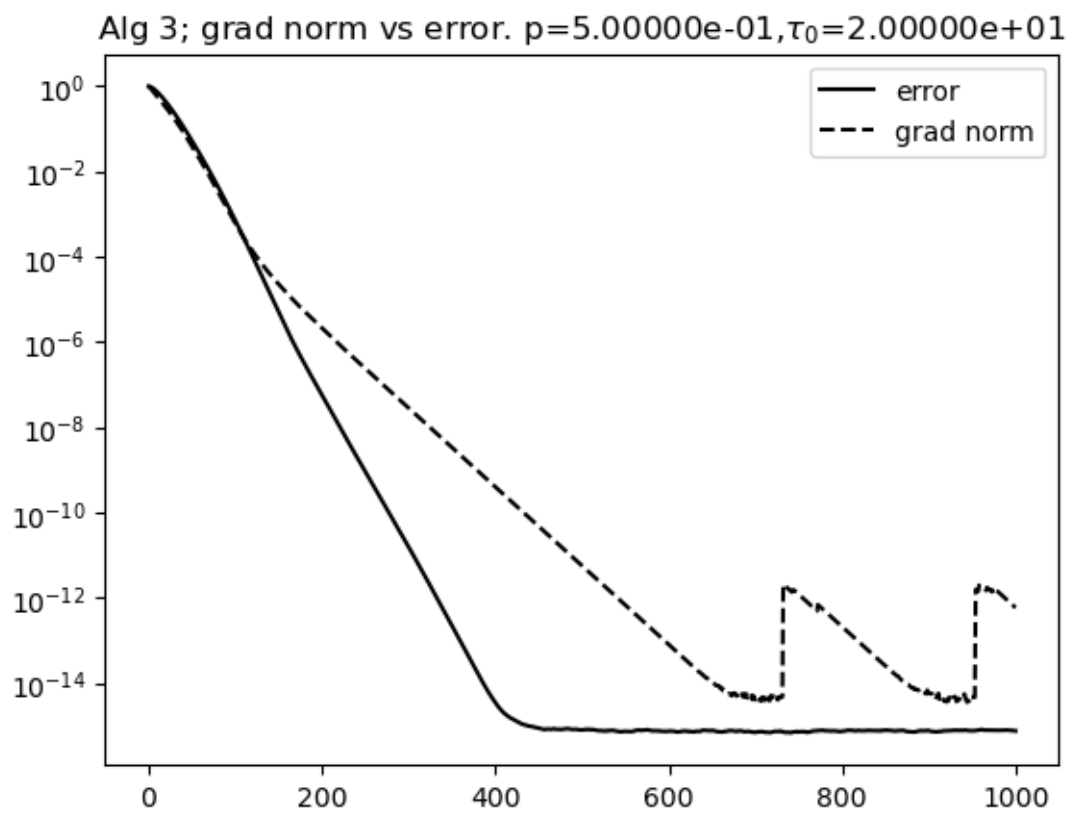


[40]: `Figure4_5b(15; maxit=1000, tau0=20);`

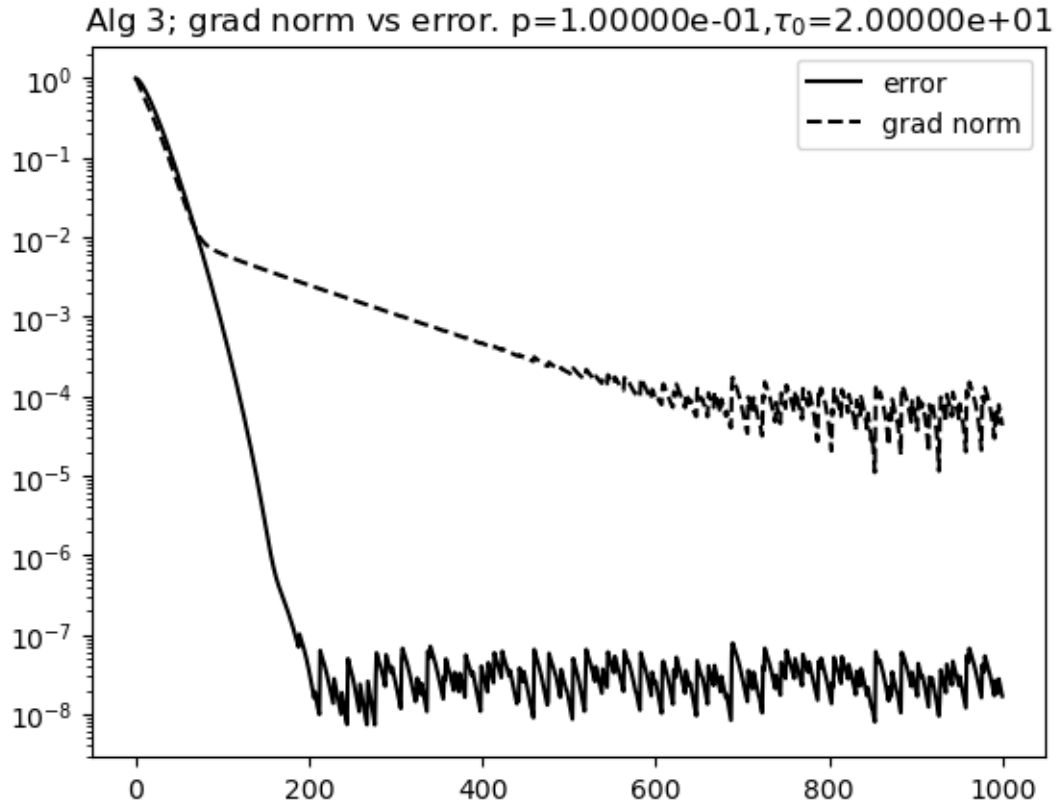


Figures 6ab compare the gradient norm to the error norm for $p=.5$ and $p=.01$.

[41]: `Figure6ab(15);`



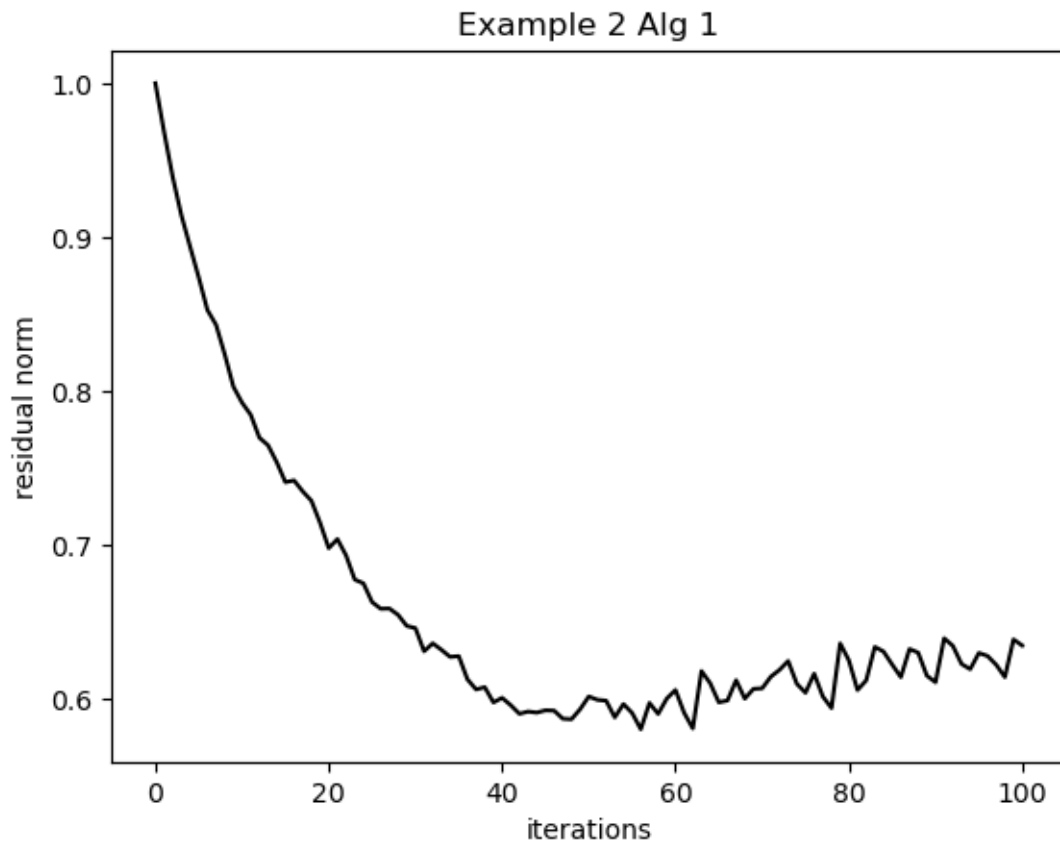
[42]: `Figure6ab(15; p=.1);`



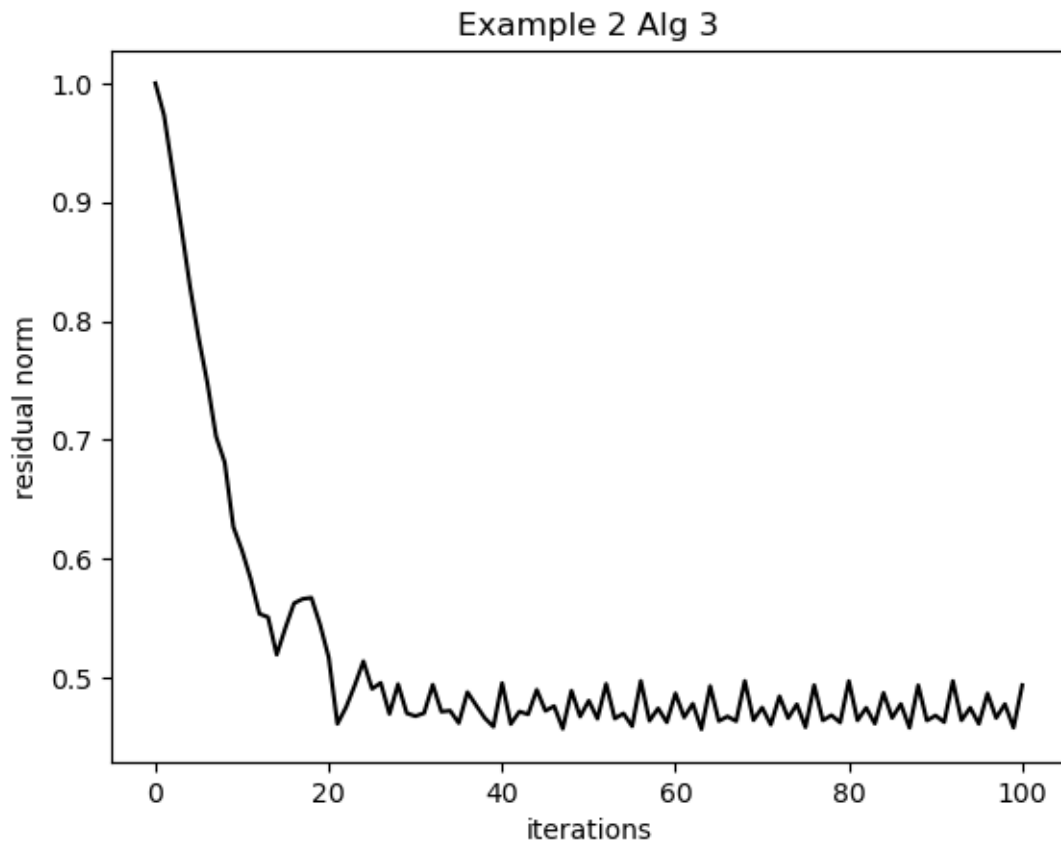
Here are the two figures for example 2. I am using $\lambda = 20$, $\nu = .1$, and $p = 1.5$, so $\lambda > p/\nu$ as we need. This is interesting since it makes it clear that Alg 3 is better.

The boundary conditions are $u = u_b$ on the boundary where $u_b(x, y) = .5 - \sin(x) \sin(y)$.

[43]: `Example2a();`



[44]: `Example2b();`



[]: