

# Pruning and quantizing neural belief propagation decoders

Tuesday, 9 February 2021 2:18 PM

Topic: near maximum-likelihood decoding for "short" linear block code

Aim: purpose pruned-based neural belief propagation decoding to reduce the complexity

- hypothesis
- Gap
- Research question

Key result or argument

Brief evaluation

The most notable features

- Methodology
  - o Consider NBP decoding over an overcomplete PC matrix, and prune by using magnitude of the weight as the measure of importance
  - o Consider pruning-based neural offset min-sum (PB-NOMS) decoder
- Results
  - o For given complexity, PB-NBP yield performance compared to NBP
  - o 0.27-0.31 dB over NBP with up to 97% percent reduction of nodes
  - o 0.5 dB from ML decoding with 5-bit quantization for RM code

(difference between NOMS and NBNP: individual offset to each edge of the unrolled graph )

Intro:

- Audience: scholar in comm engineering
- Purpose of the article: **demonstrate a neural**

Summary

- What is the research about: topic
- What research question or hypothesis
- Has the purposed been clearly expressed
- If there are research question, hv been well articulated?

Evaluation - design

- What criteria for evaluation
  - o NBP, MMBP (RM code) - near ML performance
- Is the research sound
- Has the appropriate methodology, technology or approach has been used to answer the research questions
- Is the methodology or technology innovative in trying to answer the research questions?
- Is there a better framework, model, criterion or standard benchmark that could have been used?

Evaluation- discussion

- How significant are the results
- What conclusion draw from findings
- Are recommendation valid based on the finding
- To what extend they contribute in the field

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# Deep learning based communication over air

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Keywords: over-the-air transmissions, complete communication system, neural network, receiver synchronization problem, training over actual channel, autoencoder, deep learning, end-to-end learning, modulation, software-defined radio

Key idea: instead of separating all the parts in communication sys, use deep learning model to optimize transmitter and receiver jointly without any artificially introduced block structure

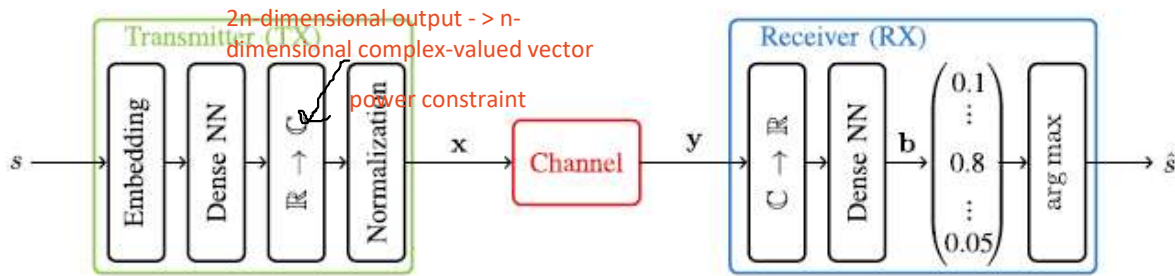


Fig. 2. Representation of a communications system as an autoencoder.

Embedding = one-hot

Point of view: channel acts as a form of regularization which makes it **impossible** for the NN to **overfit**?? Because of the training sample will never see again

Modulation:

for 2bits, learned constellation points are not structured as in regular QAM(non-uniform)

Transmitted symbols are correlated over time

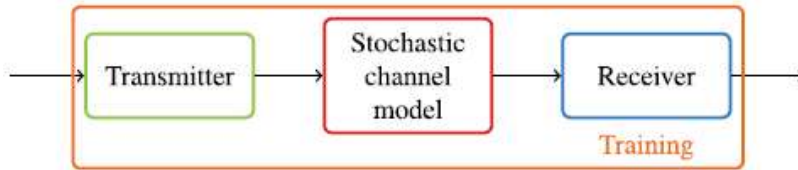
Hardware challenges:

- Unknown channel transfer function
  - o Two phases training strategy: train the autoencoder on a stochastic channel and then finetune the receiver with training data obtained from over-the-air transmissions
- Hardware effects
  - o Real system operates on samples and not symbols
  - o Pulse shaping, quantization, hardware imperfections, CFO, offset (require to model them)
- Continuous transmissions
  - o Cannot be large block of messages, due to the exponential training complexity
  - o Need to transmit a continuous sequence of a smaller number of possible messages. => require timing synchronization, have ISI problem

Two-phase training strategy

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### Phase I: End-to-end training on stochastic channel model



### Phase II: Receiver finetuning on real channel

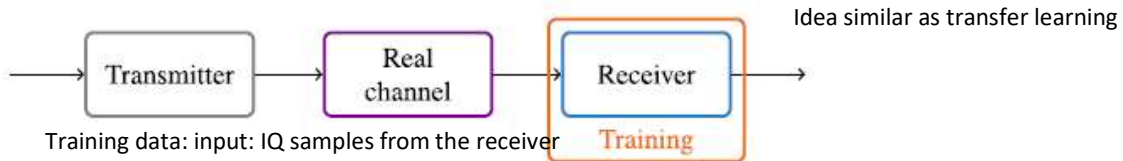


Fig. 3. Two-phase training strategy.

PHASE 1: train the autoencoder using stochastic channel model that should approximate the expected channel

PHASE 2: we compensate the mismatch between stochastic and actual channel

For this model: the corresponding IQ-samples = input, message indices = output, to **fine-tuning** the receiver (similar as transfer learning)

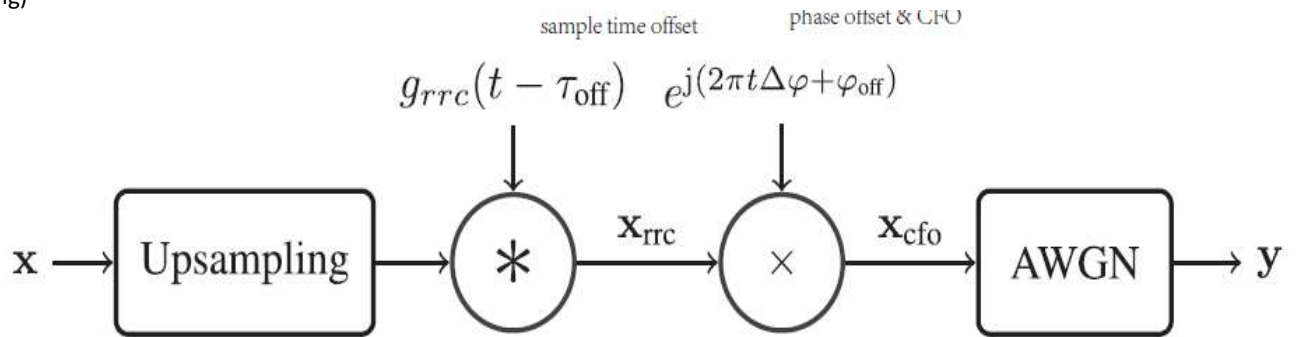


Fig. 4. Stochastic channel model for end-to-end training of the autoencoder.

ISI:

# Deep learning methods for improved decode of linear codes

2021年4月10日 14:14

## Traditional Method

For odd layer:

$$x_{i,e=(v,c)} = l_v + \sum_{e'=(v,c'), c' \neq c} x_{i-1,e'}$$

For even layer:

$$x_{i,e=(v,c)} = 2 \tanh^{-1} \left( \prod_{e'=(v',c), v' \neq v} \tanh \left( \frac{x_{i-1,e'}}{2} \right) \right)$$

Output of network:

$$o_v = l_v + \sum_{e'=(v,c')} x_{2L,e'}$$

## Neural Belief Propagation Decoder

For odd layer:

$$x_{i,e=(v,c)} = \tanh \left( \frac{1}{2} \left( w_{i,v} l_v + \sum_{e'=(v,c'), c' \neq c} w_{i,e,e'} x_{i-1,e'} \right) \right)$$

For even layer:

$$x_{i,e=(v,c)} = 2 \tanh^{-1} \left( \prod_{e'=(v',c), v' \neq v} x_{i-1,e'} \right)$$

Output of network:

$$o_v = \sigma \left( w_{2L+1,v} l_v + \sum_{e'=(v,c')} w_{2L+1,v,e'} x_{2L,e'} \right) \quad \sigma(x) \equiv (1 + e^{-x})^{-1} \text{ is a sigmoid function}$$

Loss function: binary cross-entropy

## Neural Min-sum Decoding (to lower complexity)

For odd layer: same as (1)

For even layer:

$$x_{i,e=(v,c)} = \min_{e'=(v',c), v' \neq v} |x_{i-1,e'}| \prod_{e'=(v',c), v' \neq v} \text{sign}(x_{i-1,e'}) \quad (8)$$

Output of network: same as (3)

(normalized) min-sum small weight in range  $[0,1]$

$$x_{i,e=(v,c)} = w \cdot \left( \min_{e'} |x_{i-1,e'}| \prod_{e'} \text{sign}(x_{i-1,e'}) \right), \quad (9)$$
$$e' = (v',c), v' \neq v.$$

Neural Normalized Min-sum (NNMS) check to variable (even layer)

$$x_{i,e=(v,c)} = w_{i,e=(v,c)} \cdot \left( \min_{e'} |x_{i-1,e'}| \prod_{e'} \text{sign}(x_{i-1,e'}) \right), \quad (10)$$

$$e' = (v', c), v' \neq v.$$

**Offset Min-sum algorithm**

$$x_{i,e=(v,c)} = \max \left( \min_{e'} |x_{i-1,e'}| - \beta, 0 \right) \prod_{e'} \text{sign}(x_{i-1,e'}), \quad (11)$$

$$e' = (v', c), v' \neq v.$$

**Neural Offset min-sum decoding**

$$x_{i,e=(v,c)} = \max \left( \min_{e'} |x_{i-1,e'}| - \beta_{i,e=(v,c)}, 0 \right) \prod_{e'} \text{sign}(x_{i-1,e'}), \quad (12)$$

$$e' = (v', c), v' \neq v.$$

**BP-RNN decoding**

(V to C) at iteration t

$$x_{t,e=(v,c)} = \tanh \left( \frac{1}{2} \left( w_{t,e=(v,c)} l_v + \sum_{e'=(c',v), c' \neq c} w_{e,e'} x_{t-1,e'} \right) \right) \quad (13)$$

(C to V) at iteration

$$x_{t,e=(c,v)} = 2 \tanh^{-1} \left( \prod_{e'=(v',c), v' \neq v} x_{t,e'} \right) \quad (14)$$

Output at t iteration

$$o_{v,t} = \sigma \left( \tilde{w}_v l_v + \sum_{e'=(c',v)} \tilde{w}_{v,e'} x_{t,e'} \right) \quad (15)$$

Multi-loss cross entropy

$$L(o, y) = -\frac{1}{N} \sum_{t=1}^T \sum_{v=1}^N y_v \log(o_{v,t}) + (1 - y_v) \log(1 - o_{v,t}) \quad (16)$$

v-th component t-timestep

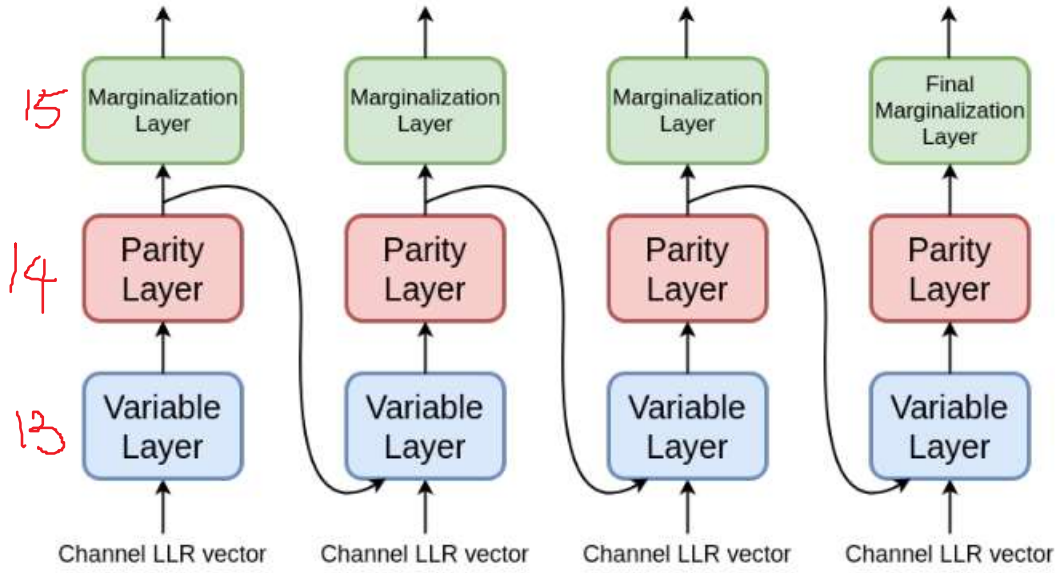


Fig. 2. Recurrent Neural Network Architecture with unfold 4 which corresponds to 4 full BP iterations.

**RNN neural min-sum decoder (w is same in all iterations)**

Variable layer:

$$x_{i,e=(v,c)} = w_{e=(v,c)} \cdot \left( \min_{e'} |x_{i-1,e'}| \prod_{e'} \text{sign}(x_{i-1,e'}) \right), \quad (17)$$

$$e' = (v', c), v' \neq v,$$

Parity layer:

$$x_{i,e=(v,c)} = \max \left( \min_{e'} |x_{i-1,e'}| - \beta_{e=(v,c)}, 0 \right) \prod_{e'} \text{sign}(x_{i-1,e'}),$$

$$e' = (v', c), v' \neq v. \quad (18)$$

Successive relaxation

$$m'_t = \gamma m'_{t-1} + (1 - \gamma) m_t \quad (19)$$

**Modified random redundant iterative algorithm**

