Connor O'Doherty

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Skills

- Programming languages: Javascript, Java, Python, C, C++
- Experience in React, Node, Express frameworks
- Knowledge of HTML, CSS and web design
- Other technologies: MongoDB, Git, SQLite, jQuery, Photoshop, Adobe XD

Selected Projects

- **Portfolio -** My personal site and portfolio containing all my projects can be found here: https://connor-odoherty.up.railway.app/
- **Travel Time** - Created a fun, dynamic web application using React and the Google Maps API to visualize estimated travel times for various entities, including animals, vehicles, and superheroes, on real-world routes: https://github.com/cto234/travel-time
- **Photo Folder** - A web app built with Node.js and MongoDB to organize and save photos and images from the internet: https://github.com/cto234/Photo-Folder (feel free to use username: *test* and password: *password* to login)
- **Free Code Camp** - Open source contributions
  https://github.com/freeCodeCamp/freeCodeCamp/pull/49969
  https://github.com/freeCodeCamp/freeCodeCamp/pull/50036
  - Unit tests and UI fixes; gained insight into workings of large collaborative projects and code contribution protocols

Education

August 2018 - May 2023

New York University, 60 Washington Square S. New York City.

Relevant Coursework: Applied Internet Technology, Data Structures, Basic Algorithms, Computer System Organization, Operating Systems, Object Oriented Programming, Intro to Web Design, Intro to Computer Science, Intro to Computer Programming

Work Experience

June 2023 - Current
Cafe Chelsea – *Food Runner*

August 2022 - October 2022
Lilia Ristorante – *Backserver*

June 2022 - August 2022
Resell (Online marketplace startup) – *Intern*