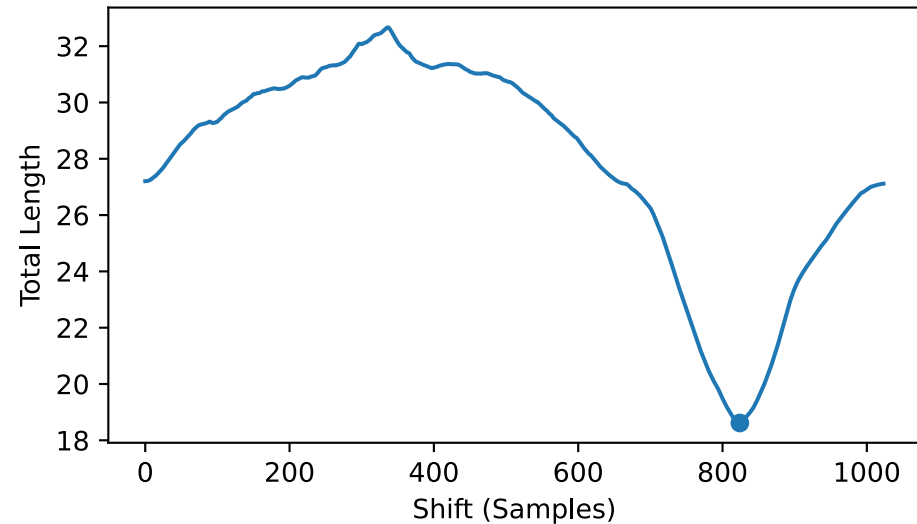


Length vs Shift



Distortion vs Shift

