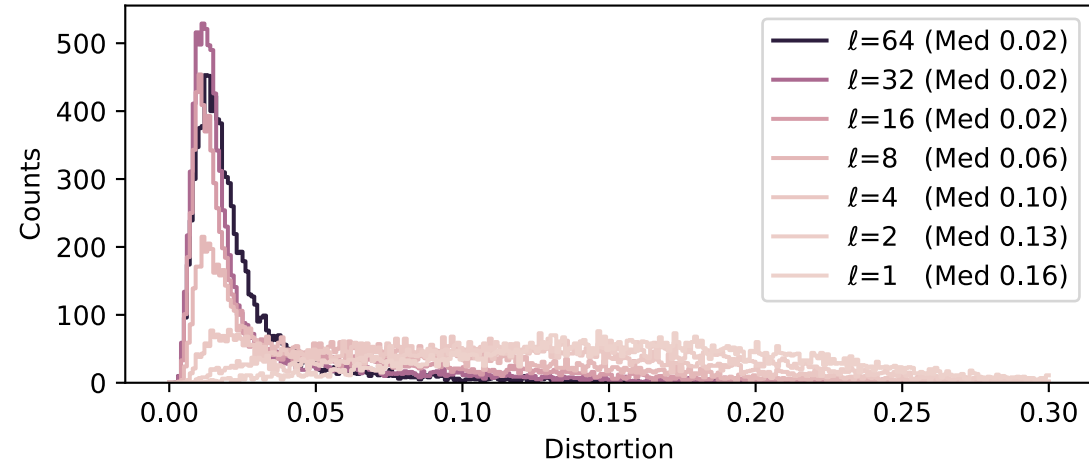


2D Caltech-101 in GTzan Distortion vs Window Length ℓ , $\lambda=0.1$



2D Caltech-101 in GTzan SNR vs Window Length ℓ , $\lambda=0.1$

