Classes and Objects Object Oriented Programming

Genome 559: Introduction to Statistical and Computational Genomics

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A quick review

- A class defines variables' types:
 - 1. What kind of data is stored (members)
 - 2. What are the available functions (methods)
- An object is an **instance** of a class:
 - string is a <u>class</u>; my_str = "AGGCGT" creates an <u>object</u> of the class string, called my str.

Why classes:

- Bundle together data and operations on data
- Allow special operations appropriate to data
- Allow context-specific meaning for common operations
- Help organize your code and facilitates modular design
- The human factor

A quick review

```
class Date:
                                        Special name "self" refers to the
class functions
                                         object in question (no matter
         day = 0
                                          what the caller named it).
         month = "None"
        def printUS(self):
              print self.month , "/" , self.day
         def printUK(self):
              print self.day , "." , self.month
   mydate = Date()
   mydate.day = 15
                                                Call method
   mydate.month= "Jan"
                                              functions of this
                                                Date object
   mydate.printUS()
   Jan / 15
                                               Where did the
   mydate.printUK()
                                               argument go?
   15 . Jan
```

We're getting there ...

- What do we have so far:
 - Date data are bundled together (sort of ...)
 - Copying the whole thing at once is very handy
 - Printing is easy and provided as a service by the class

- Still on our wish-list:
 - We still have to handle printing the various details
 - Error checking e.g., possible to forget to fill in the month
 - No Date operations (add, subtract, etc.)

```
class Date:
    day = 0
    month = "None"
```

```
mydate = Date()
mydate.day = 15
mydate.month= "Jan"
```

An even better *Date* class

Special function "__init__" is called

```
whenever a Date object instance is
class Date:
                                              created. (class constructor)
      def init (self, day, month):
            self.day = day
                                                 It makes sure the object is
            self.month = month
                                                   properly initialized
      def printUS(self):
            print self.mon , "/" , self.day
      def printUK(self):
            print self.day , "."
                                                Now, when "constructing" a
                                                 new Date object, the caller
                                                 MUST supply required data
mydate = Date(15,"Jan")
mydate.printUS()
Jan / 15
                                               Magical first arguments:
mydate2 = Date(22, "Nov")
                                            init defined w/ 3 args; called w/ 2;
mydate2.printUK()
                                           printUS defined w/ 1 arg; called w/ 0.
                                        mydate passed in both cases as 1st arg, so each
22 . Nov
                                          function knows on which object it is to act
```

Dreams do come true (sometimes)

- What do we have so far:
 - Date data are bundled together (sort of ...)
 - Copying the whole thing at once is very handy
 - Printing is easy and provided as a service by the class
 - User MUST provide data when generating a new Date object

- Still on our wish-list:
 - We still have to handle printing the various details
 - Error checking e.g., possible to forget to fill in the month
 - No Date operations (add, subtract, etc.)

Class declarations and usage - Summary

The class statement defines a new class

```
class <class_name>:
     <statements>
     <statements> ...
```

- Remember the colon and indentation
- The special name self means the current object
 - self.<something> refers to instance variables of the class
 - self is automatically passed to each method as a 1st argument
- The special name _ _init_ _ is the class constructor
 - Called whenever a new instance of the class is created
 - Every instance of the class will have all instance variables defined in the constructor
 - Use it well!

Second thoughts about printing ...

- True, we now have a "print" function, but can we somehow make printing more intuitive?
- Specifically, why is "print" fine for numbers, strings, etc.

```
>>> my_str = "hello"
>>> my_num = 5
>>> print my_str, my_num
"hello" 5
```

but funky for class instances?

```
>>> print mydate
<__main__.Date instance at 0x247468>
```

Yes, mydate.printUS() works, but seems clunky ...

A better way to print objects

 Actually, "print" doesn't have special knowledge of how to print numbers, lists, etc.

- It just knows how to print strings, and relies on each class to have a __str__() method that returns a string representing the object.
- You can write your own, tailored __str__() method to give prettier/more useful results

A super *Date* class

```
class Date:
    def init (self, day, month):
        self.day = day
        self.month = month
    def str (self):
        day str = '%s' % self.day
        mon str = self.month
        return mon str + "-" + day str
birthday = Date(3, "Sep")
print "It's ", birthday, ". Happy Birthday!"
```

```
It's Sep-3. Happy Birthday!
```

Operator overloading

- Similarly, how come "+" works (but differently) for numbers and strings but not for dates?
 - Yes, we could write a function addDays(n): party = birthday.addDays(4)
 - But ... would be much more natural (and way cooler) to be able to write:
 party = birthday + 4
- Again, '+' isn't as smart as you thought; it calls class-specific "add" methods add () to do the work.
- Common operator overloading methods:

```
" __init_ _ # object creation
" __add_ _ # addition (+)
" __mul_ _ # multiplication (*)
" __sub_ _ # subtraction (-)
" __lt_ _ # less than (<)
" __str_ _ # printing
" __call_ _ # function calls
" Many more...</pre>
```

Sample problem #1

- Add a year data member to the *Date* class:
 - 1. Allow the class constructor to get an additional argument denoting the year
 - 2. If the year is not provided in the constructor, the class should assume it is 2018 (Hint: remember the default value option in function definition)
 - 3. When printing in US format, print all 4 digits of the year. When printing in UK format, print only the last 2 digits. (Hint: str(x) will convert an integer X into a string)

```
>>> mydate = Date(15,"Jan",1976)
>>> mydate.printUK()
15 . Jan . 76
>>> mydate = Date(21,"Feb")
>>> mydate.printUS()
Feb / 21 / 2018
```

Solution #1

```
class Date:
    def __init__(self, day, month, year=2018):
        self.day = day
        self.mon = month
        self.year = year

def printUS(self):
        print self.mon , "/" , self.day , "/" , self.year

def printUK(self):
        print self.day , "." , self.mon , "." , str(self.year)[2:]
```

Sample problem #2

- Change the Date class such that the month is represented as a number rather than as a string. (What did you have to do to make this change?)
- Add the function addMonths(n) to the class *Date*. This function should add *n* months to the current date. Make sure to correctly handle transitions across years. (Hint: the modulo operator, %, returns the remainder in division: 8 % 3→2)

```
>>> mydate = Date(22, 11, 1976)
>>> mydate.printUK()
22    . 11    . 76
>>> mydate.addMonths(1)
>>> mydate.printUK()
22    . 12    . 76
>>> mydate.addMonths(3)
>>> mydate.printUK()
22    . 3    . 77
>>> mydate.addMonths(25)
>>> mydate.printUK()
22    . 4    . 79
```

Solution #2

```
class Date:
   def init (self, day, month, year=2018):
       self.day = day
       self.mon = month
       self.year = year
   def printUS(self):
       print self.mon , "/" , self.day , "/" , self.year
   def printUK(self):
       print self.day , "." , self.mon , "." , str(self.year)[2:]
   def addMonths(self, n=1):
       new mon = self.mon + n
       self.year += (new mon-1) / 12
       self.mon = (new mon-1) % 12 + 1
```

Sample problem #3

- Write a Python class called HL, which will be used to include a horizontal line when you print.
- The class constructor should get a string s and an integer l and when printed it should print l repetitions of the string s (and the necessary newline characters).

Solution #3

```
class HL:
    def __init__ (self,str,len):
        self.s = str
        self.l = len
    def __str__ (self):
        line = self.s * self.l
        return '\n' + line + '\n'
```

Challenge Problem

Add the function addDays(n) to the class *Date*. This function should add n days to the current date.
 Make sure to correctly handle transitions across months AND across years (when necessary). Take into account the different number of days in each month.

Revise the Date class such that it will again work
with the month's name (rather than its number),
while preserving the functionality of the addMonths
and addDays functions.