Dictionaries

GENOME 559: Introduction to Statistical and Computational Genomics

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Dictionaries

- · A dictionary organizes linked information.
- Examples:
 - word and definition
 - name and phone number
 - name and DNA sequence
 - username and password
- If you know the first entry, you can quickly and easily get the second one.
- Accessing a dict entry is fast, but not quite as fast as indexing in a list or string.

Rules for dictionaries

- The first item is a key.
- Each key can appear only once in a dict.
- A key must be an <u>immutable</u> object: number, string, or tuple.
- Lists cannot be keys (they are mutable).
- The key is the item you'll use to do look-ups.
- Each key is paired with a value.

Key examples

Phone book: we have a name, we want a number

Name is the key, number is the value

Crank call prevention: we have a number, we want a name

Number is the key, name is the value

Creating a dictionary

```
#create an empty dictionary
myDict = {}
#create a dictionary with three entries
myDict = {"Curly":4123, "Larry":2057, "Moe":1122}
#add another entry
myDict["Shemp"] = 2232
#change Moe's phone number
myDict["Moe"] = 4040
#delete Moe from dictionary
del myDict["Moe"]
```

Using a dictionary

```
>>> myDict = {"Curly":4123, "Larry":2057, "Moe":1122}
>>> myDict["Moe"]
                                         get all the keys as a list
1122
>>> myDict.keys()
['Larry', 'Moe', 'Curly']
                                      the keys are not in any
>>> "Curly" in myDict
                                         particular order!
True
>>> "curly" in myDict
                                       curly is not the same as Curly
False
>>> myDict.values()
[2057, 1122, 4123]
                                         get all the values as a list
>>> len (myDict)
3
                                       the number of key: value pairs
```

Making a useful dictionary

Suppose we have a file that gives the alignment score for a large number of sequences:

```
seq1 <tab> 37
seq2 <tab> 182
etc.

import sys
openFile = open(sys.argv[1], "r")
scoreDict = {}
for line in openFile:
    fields = line.strip().split("\t")
    scoreDict[fields[0]] = float(fields[1])
myFile.close()
```

we now have a dictionary where we can look up a score for any name

Traversing a dictionary by key

```
# birthdays is a dictionary with names as keys
# and birth dates as values

for person in birthdays.keys():
    print "Send", person, "a card on", birthdays[person]
```

Sorting a dictionary by key

```
# birthdays is a dictionary with names as keys
# and birth dates as values

bkeys = birthdays.keys()  # birthday is a dictionary
bkeys.sort()
for person in bkeys:
    print "Send", person, "a card on", birthdays[person]
```

Uses the list.sort() method if the list contains strings,
they will be sorted
alphanumerically

dictionary basics

```
D = {'dna':'T','rna':'U'} # dictionary literal assignment
D = {} # make an empty dictionary
D.keys() # get the keys as a list
D.values() # get the values as a list
D['dna'] # get a value based on key
D['dna'] = 'T' # set a key:value pair
del D['dna'] # delete a key:value pair
'dna' in D # True if key 'dna' is found in D, else False
```

The keys must be immutable objects (e.g. string, int, tuple).

The values can be anything (including a list or another dictionary).

The order of elements in the list returned by D.keys() or D.values() is arbitrary (effectively random).

Each key can be stored only once in the dictionary, so if you set the value for a key for a second time it OVERWRITES the old value!

Sample problem #1

- The file 'small-scores.txt' contains scores assigned to many different sequences.
- Write a program findbest-score.py that prints each sequence next to the square of its associated value.

File format:

seq1 <tab> score
seq2 <tab> score
etc.

\$ python print-squares.py
small-scores.txt

AGGSIIR 0.000376361

AGGSIIR 0.0662605

IALKPK 1.64762

IALKPK 0.000906147

AGGSIIR 0.00154437

NPIDVK 0.34584

IALKPK 0.224348

NPIDVK 0.0187335

IALKPK 0.00124857

Solution #1

```
import sys
# Open the file for reading.
in file name = sys.argv[1]
in file = open(in file name, "r")
# Read each line and print the square.
for line in in file:
  words = line.rstrip().split("\t")
  score = float(words[0])
  sequence = words[1]
  print "%s\t%g" % (sequence, score * score)
in file.close()
```

Sample problem #2

 Write a program find-best-score.py that prints the maximal score assigned to each sequence. You can also run it on small-scores.txt and large-scores.txt.

```
$ python find-best-score.py small-scores.txt
IALKPK 1.2836
AGGSIIR 0.257411
NPIDVK 0.588082
```

```
import sys
# Open the file for reading.
in_file_name = sys.argv[1]
in file = open(in file name, "r")
# Set up a dictionary.
best score = {} # Key = sequence, value = score
for line in in file:
 words = line.rstrip().split("\t")
  score = float(words[0])
  sequence = words[1]
  if ( (not sequence in best score) or
       (score > best score[sequence]) ):
    best score[sequence] = score
in file.close()
for sequence in best score.keys():
 print "%s\t%g" % (sequence, best score[sequence])
```

Solution #2

Sample problem #3

The file "unique-scores.txt" contains blastn scores for a large number of sequences with a particular query. Write a program that reads them into a dictionary, sorts them by sequence name, and prints them.

```
>python sort_dict.py scores.txt
seq00000 293
seq00001 315
seq00002 556
seq00003 556
seq00004 617
seq00005 158
etc.
```

Solution #3

```
import sys
myFile = open(sys.argv[1], "r")
# make an empty dictionary and populate it
scoreDict = {}
for line in myFile:
    fields = line.strip().split("\t")
    # record each value with name as key
    scoreDict[fields[0]] = float(fields[1])
myFile.close()
# get key list and sort it
keys = scoreDict.keys()
keys.sort()
# print based on sorted keys
for key in keys:
    print key + "\t" + str(scoreDict[key])
```

Sample problem #4

Suppose you have a list of sequence names whose scores you are interested in extracting from the large list of scores (in the same file "unique-scores.txt"). Modify your previous program to read a list of sequence names from a second file and print the scores for just those sequences. A sample "seq-names.txt" is linked from the web site.

Solution #4

import sys # get a list of the names of interest seqNameFile = open(sys.argv[2], "r") these two code seqNameList = [] segments can be for line in seqNameFile: in either order seqNameList.append(line.strip()) seqNameFile.close() # make a dictionary of the scores, keyed on name dictFile = open(sys.argv[1], "r") scoreDict = {} for line in dictFile: fields = line.strip().split("\t") scoreDict[fields[0]] = int(fields[1]) dictFile.close() # finally, use the dictionary for seqName in seqNameList: print seqName + "\t" + str(scoreDict[seqName])

Challenge problems

1. Extend your program in sample problem 2 so that it gives useful user feedback when a sequence name is missing from the dictionary.

2. Sort the list of scores in the same file (scores.txt) by <u>score</u>, with the highest scoring first. Print the sequence name and its score in that order. You can do this using a dictionary (ignore the fact that more than one sequence may have the same score, so some may get lost).

Challenge 1 solution

```
import sys
# get a list of the names of interest
seqNameFile = open(sys.argv[2], "r")
seqNameList = []
for line in seqNameFile:
    seqNameList.append(line.strip())
seqNameFile.close()
# make a dictionary of the scores, keyed on name
dictFile = open(sys.argv[1], "r")
scoreDict = {}
for line in dictFile:
    fields = line.strip().split("\t")
    scoreDict[fields[0]] = int(fields[1])
dictFile.close()
# finally, use the dictionary
for seqName in seqNameList:
    if not seqName in scoreDict:
        print seqName, "not found"
    else:
        print seqName + "\t" + scoreDict[seqName]
```

Challenge 2 solution

```
import sys
dictFile = open(sys.arqv[1], "r")
scoreDict = {}
for line in dictFile:
    fields = line.strip().split("\t")
    scoreDict[int(fields[1])] = fields[0]
dictFile.close()
sortKeys = scoreDict.keys()
sortKeys.sort()
sortKeys.reverse() # sort makes ascending sort for numbers
for key in sortKeys:
    print scoreDict[key] + "\t" + key
```