

SA Win Prediction Project

Collin

2025-02-18

packages

```
library(readxl)
```

```
## Warning: package 'readxl' was built under R version 4.4.2
```

```
library(dplyr)
```

```
## Warning: package 'dplyr' was built under R version 4.4.2
```

```
##
```

```
## Attaching package: 'dplyr'
```

```
## The following objects are masked from 'package:stats':
```

```
##
```

```
## filter, lag
```

```
## The following objects are masked from 'package:base':
```

```
##
```

```
## intersect, setdiff, setequal, union
```

```
library(ggplot2)
```

```
## Warning: package 'ggplot2' was built under R version 4.4.2
```

```
library(tidyr)
```

```
library(tidyverse)
```

```
## -- Attaching core tidyverse packages ----- tidyverse 2.0.0 --
```

```
## v forcats 1.0.0 v readr 2.1.5
```

```
## v lubridate 1.9.3 v stringr 1.5.1
```

```
## v purrr 1.0.2 v tibble 3.2.1
```

```
## -- Conflicts ----- tidyverse_conflicts() --
```

```
## x dplyr::filter() masks stats::filter()
```

```
## x dplyr::lag() masks stats::lag()
```

```
## i Use the conflicted package (<http://conflicted.r-lib.org/>) to force all conflicts to become errors
```

```
library(caTools)
```

```
## Warning: package 'caTools' was built under R version 4.4.2
```

```
library(caret)
```

```
## Loading required package: lattice
##
## Attaching package: 'caret'
##
## The following object is masked from 'package:purrr':
##
##   lift
```

```
library(rpart)
library(httr)
```

```
## Warning: package 'httr' was built under R version 4.4.2
```

```
##
## Attaching package: 'httr'
##
## The following object is masked from 'package:caret':
##
##   progress
```

```
library(rvest)
```

```
## Warning: package 'rvest' was built under R version 4.4.2
```

```
##
## Attaching package: 'rvest'
##
## The following object is masked from 'package:readr':
##
##   guess_encoding
```

```
library(jsonlite)
```

```
##
## Attaching package: 'jsonlite'
##
## The following object is masked from 'package:purrr':
##
##   flatten
```

```
library(scales)
```

```
##
## Attaching package: 'scales'
##
## The following object is masked from 'package:purrr':
##
##   discard
##
## The following object is masked from 'package:readr':
##
##   col_factor
```

```
library(xgboost)
```

```
##
## Attaching package: 'xgboost'
##
## The following object is masked from 'package:dplyr':
##
##   slice
```

```
library(Metrics)
```

```
##
## Attaching package: 'Metrics'
##
## The following objects are masked from 'package:caret':
##
##   precision, recall
```

```
library(randomForest)
```

```
## randomForest 4.7-1.2
## Type rfNews() to see new features/changes/bug fixes.
##
## Attaching package: 'randomForest'
##
## The following object is masked from 'package:ggplot2':
##
##   margin
##
## The following object is masked from 'package:dplyr':
##
##   combine
```

```
library(DMwR)
```

```
## Loading required package: grid
## Registered S3 method overwritten by 'quantmod':
##   method      from
##   as.zoo.data.frame zoo
```

```
library(dplyr)
library(caTools)
library(caret)
```

load in team data

```
T16 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2015-2016_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T17 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2016-2017_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T18 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2017-2018_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T19 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2018-2019_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T20 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2019-2020_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T21 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2020-2021_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T22 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2021-2022_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T23 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2022-2023_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

```
T24 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2023-2024_NBA_Box_Score_Team-Stats
```

```
## New names:
## * ' ' -> '...39'
## * ' ' -> '...40'
## * ' ' -> '...41'
## * ' ' -> '...42'
```

load in player data

```
P16 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2015-2016-NBA-Player-BoxScore-Data
P17 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2016-2017-NBA-Player-BoxScore-Data
P18 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2017-2018-NBA-Player-BoxScore-Data
P19 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2018-2019_NBA_Player-BoxScore-Data
P20 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2019-2020_NBA_Player-BoxScore-Data
P21 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2020-2021_NBA_Player-BoxScore-Data
P22 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2021-2022_NBA_Player-BoxScore-Data
P23 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2022-2023_NBA_Player-BoxScore-Data
P24 <- read_excel("C:/Users/cstra/projects/NBASingleGameStatWinModel/2023-2024-NBA-Player-BoxScore-Data
```

rename

```
#T16 <- T16 %>%
#rename(DATASET = `BIGDATABALL\r\nDATASET`)
#T17 <- T17 %>%
#rename(DATASET = `BIGDATABALL\r\nDATASET`)
#T18 <- T18 %>%
#rename(DATASET = `BIGDATABALL\r\nDATASET`)
```

```

#T19 <- T19 %>%
  #rename(DATASET = `BIGDATABALL\r\nDATASET`)
T20 <- T20 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
T21 <- T21 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
T22 <- T22 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
T23 <- T23 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
T24 <- T24 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)

P16 <- P16 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
P17 <- P17 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
P18 <- P18 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
#P19 <- P19 %>%
  #rename(DATASET = `BIGDATABALL\r\nDATASET`)
P20 <- P20 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
P21 <- P21 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
P22 <- P22 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
P23 <- P23 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)
P24 <- P24 %>%
  rename(DATASET = `BIGDATABALL\r\nDATASET`)

```

combine datasets

```

TeamData <- bind_rows(T16, T17, T18, T19, T20, T21, T22, T23, T24)

PlayerData <- bind_rows(P16, P17, P18, P19, P20, P21, P22, P23, P24)

```

create a win loss column

```

TeamData <- TeamData %>% select(1:15)

TeamData <- TeamData %>%
  group_by(`GAME-ID`) %>%
  mutate(RESULT = ifelse(F == max(F), "Win", "Loss")) %>%
  ungroup()

```

combine team and game id

```

TeamData <- TeamData %>%
  mutate(

```

```

    TeamGameID = paste(`GAME-ID`, TEAM, sep = " ")
  )

PlayerData <- PlayerData %>%
  mutate(
    TeamGameID = paste(`GAME-ID`, `OWN \r\nTEAM`, sep = " ")
  )

```

join data

```
Data <- merge(TeamData, PlayerData, by = "TeamGameID", all = FALSE)
```

clean

```

Data <- Data %>%
  rename(
    StarterYN = `STARTER\r\n(Y/N)`,
    PlayerFullName = `PLAYER \r\nFULL NAME`,
    OwnTeam = `OWN \r\nTEAM`,
    OpponentTeam = `OPPONENT \r\nTEAM`,
    UsageRate = `USAGE \r\nRATE (%)`,
    DaysRest = `DAYS\r\nREST`
  )

Data <- Data %>%
  mutate(
    GameID = coalesce(`GAME-ID.x`, `GAME-ID.y`),
    Date = coalesce(`DATE.x`, `DATE.y`),
    Dataset = coalesce(DATASET.x, DATASET.y)
  ) %>%
  select(-c(`GAME-ID.x`, `GAME-ID.y`, `DATE.x`, `DATE.y`, DATASET.x, DATASET.y))

Data <- Data %>%
  select(-c(`VENUE\r\n(R/H/N)`, `VENUE\r\n(R/H)`))

Data <- Data %>%
  rename(
    Player = PlayerFullName,
  )

Data <- Data %>%
  mutate(POSITION = substr(POSITION, 1, 1))
  )

Data$VENUE[is.na(Data$VENUE)] <- "N"

```

remove blowouts

```

Data <- Data %>%
  group_by(GameID) %>%

```

```
mutate(ScoreDifference = abs(F - lag(F))) %>%
filter(is.na(ScoreDifference) | ScoreDifference <= 25) %>%
ungroup() %>%
select(-ScoreDifference)
```

Only Starters

```
Data <- Data %>%
filter(StarterYN == "Y" & MIN > 12)
```

Only All Stars - separate data set - maybe use

```
all_stars <- c(
  "LeBron James", "Kareem Abdul-Jabbar", "Kobe Bryant", "Julius Erving", "Tim Duncan",
  "Kevin Garnett", "Shaquille O'Neal", "Kevin Durant", "Michael Jordan", "Karl Malone",
  "Dirk Nowitzki", "Jerry West", "Wilt Chamberlain", "Bob Cousy", "John Havlicek",
  "Moses Malone", "Dwyane Wade", "Rick Barry", "Larry Bird", "George Gervin",
  "Elvin Hayes", "Magic Johnson", "Hakeem Olajuwon", "Chris Paul", "Oscar Robertson",
  "Bill Russell", "Dolph Schayes", "Isiah Thomas", "Charles Barkley", "Elgin Baylor",
  "Chris Bosh", "Patrick Ewing", "Artis Gilmore", "Allen Iverson", "Bob Pettit",
  "Ray Allen", "Carmelo Anthony", "Paul Arizin", "Stephen Curry", "Clyde Drexler",
  "Hal Greer", "James Harden", "Jason Kidd", "Paul Pierce", "David Robinson",
  "John Stockton", "Anthony Davis", "Paul George", "Robert Parish", "Gary Payton",
  "Russell Westbrook", "Lenny Wilkens", "Dominique Wilkins", "Giannis Antetokounmpo",
  "Vince Carter", "Dave Cowens", "Dave DeBusschere", "Alex English", "Larry Foust",
  "Dwight Howard",
  "Kyrie Irving", "Bob Lanier", "Damian Lillard", "Yao Ming", "Dikembe Mutombo",
  "Steve Nash", "Bill Sharman", "LaMarcus Aldridge", "Dave Bing", "Louie Dampier",
  "Mel Daniels", "Joel Embiid", "Walt Frazier", "Harry Gallatin", "Grant Hill",
  "Dan Issel", "Joe Johnson", "Jerry Lucas", "Ed Macauley", "Slater Martin",
  "Tracy McGrady", "Dick McGuire", "Kevin McHale", "Alonzo Mourning", "Scottie Pippen",
  "Willis Reed", "Jack Sikma", "Nate Thurmond", "Chet Walker", "Jo Jo White",
  "James Worthy", "Tiny Archibald", "Jimmy Butler", "Larry Costello", "Adrian Dantley",
  "Walter Davis", "DeMar DeRozan", "Joe Dumars", "Pau Gasol", "Blake Griffin",
  "Richie Guerin", "Cliff Hagan", "Connie Hawkins", "Tom Heinsohn", "Bailey Howell",
  "Lou Hudson", "Neil Johnston", "Nikola Jokić", "Jimmy Jones", "Shawn Kemp",
  "Kawhi Leonard", "Kyle Lowry", "George McGinnis", "Vern Mikkelsen", "Jermaine O'Neal",
  "Tony Parker", "Mitch Richmond", "Amar'e Stoudemire", "Jack Twyman", "George Yardley",
  "Zelmo Beaty", "Chauncey Billups", "Carl Braun", "Mack Calvin", "Billy Cunningham",
  "Brad Daugherty", "Luka Dončić", "Wayne Embry", "Donnie Freeman", "Tom Gola",
  "Gail Goodrich", "Tim Hardaway", "Spencer Haywood", "Al Horford", "Dennis Johnson",
  "Gus Johnson", "Marques Johnson", "Bobby Jones", "Sam Jones", "Larry Kenon",
  "Rudy LaRusso", "Kevin Love", "Maurice Lucas", "Pete Maravich", "Bob McAdoo",
  "Reggie Miller", "Donovan Mitchell", "Sidney Moncrief", "Chris Mullin", "Don Ohl",
  "Andy Phillip", "Charlie Scott", "Gene Shue", "Ralph Simpson", "Jayson Tatum",
  "David Thompson", "Klay Thompson", "Rudy Tomjanovich", "Wes Unseld", "John Wall",
  "Bobby Wanzer", "Chris Webber", "Paul Westphal", "Vin Baker", "Walt Bellamy",
  "Otis Birdsong", "Rolando Blackman", "Devin Booker", "Ron Boone", "Roger Brown",
  "Joe Caldwell", "Tom Chambers", "Maurice Cheeks", "Doug Collins", "DeMarcus Cousins",
  "Bob Dandridge", "Bob Davies", "Dick Garmaker", "Draymond Green", "Johnny Green",
  "Anfernee Hardaway", "Mel Hutchins", "Warren Jabali", "Larry Jones", "Bernard King",
  "Bill Laimbeer", "Clyde Lovellette", "Shawn Marion", "George Mikan", "Paul Millsap",
  "Earl Monroe", "Willie Naulls", "Bob Netolicky", "Billy Paultz", "Jim Pollard",
```


"Micheal Ray Richardson", "Arnie Risen", "Red Robbins", "Alvin Robertson", "Guy Rodgers",
 "Rajon Rondo", "Ralph Sampson", "Latrell Sprewell", "Karl-Anthony Towns", "Kemba Walker",
 "Ben Wallace", "Rasheed Wallace", "Sidney Wicks",
 "Bam Adebayo", "Mark Aguirre", "Gilbert Arenas", "Bradley Beal", "John Beasley",
 "Bill Bridges", "Jaylen Brown", "Larry Brown", "Darel Carrier", "Phil Chenier",
 "Glen Combs", "Terry Dischinger", "Steve Francis", "Marc Gasol", "Rudy Gobert",
 "Richard Hamilton", "Kevin Johnson", "Stew Johnson", "Eddie Jones", "Steve Jones",
 "Bob Kauffman", "Red Kerr", "Billy Knight", "Freddie Lewis", "Bob Love",
 "Dan Majerle", "Bill Melchionni", "Khris Middleton", "Doug Moe", "Jeff Mullins",
 "Larry Nance", "Julius Randle", "Glen Rice", "Derrick Rose", "Dan Roundfield",
 "Brandon Roy", "Domantas Sabonis", "Detlef Schrempf", "Paul Seymour", "Ben Simmons",
 "Peja Stojaković", "Maurice Stokes", "George Thompson", "Dick Van Arsdale",
 "Tom Van Arsdale",
 "Norm Van Lier", "Antoine Walker", "Jamaal Wilkes", "Buck Williams", "Deron Williams",
 "Willie Wise", "Trae Young", "Marvin Barnes", "Leo Barnhorst", "Byron Beck",
 "Art Becker", "Carlos Boozer", "Elton Brand", "Terrell Brandon", "Frankie Brian",
 "John Brisker", "Don Buse", "Caron Butler", "Archie Clark", "Terry Cummings",
 "Baron Davis", "Warren Davis", "Luol Deng", "John Drew", "Andre Drummond",
 "Kevin Duckworth", "Walter Dukes", "Dike Eddleman", "Anthony Edwards", "Sean Elliott",
 "Michael Finley", "Joe Fulks", "Jack George", "Shai Gilgeous-Alexander", "Manu Ginóbili",
 "Tyrese Haliburton", "Roy Hibbert", "Jrue Holiday", "Allan Houston", "Hot Rod Hundley",
 "Les Hunter", "Zydrunas Ilgauskas", "Antawn Jamison", "Eddie Johnson", "John Johnson",
 "Larry Johnson", "Rich Jones", "Don Kojis", "Wendell Ladner", "Zach LaVine",
 "David Lee", "Fat Lever", "Mike Lewis", "Rashard Lewis", "Jeff Malone",
 "Danny Manning", "Stephon Marbury", "Jack Marin", "Brad Miller", "Ja Morant",
 "Sven Nater", "Norm Nixon", "Joakim Noah", "Victor Oladipo", "Jim Paxson",
 "Geoff Petrie", "Terry Porter", "Cincy Powell", "Zach Randolph", "Glenn Robinson",
 "Truck Robinson", "Red Rocha", "Dennis Rodman", "Jeff Ruland", "Fred Scolari",
 "Kenny Sears", "Frank Selvy", "Pascal Siakam", "James Silas", "Paul Silas",
 "Jerry Sloan", "Phil Smith", "Randy Smith", "Jerry Stackhouse", "Levern Tart",
 "Brian Taylor", "Reggie Theus", "Isaiah Thomas", "Andrew Toney", "Kelly Tripucka",
 "Kiki Vandeweghe", "Bob Verga", "Nikola Vučević", "Nikola Vucevic", "Jimmy Walker",
 "Bill Walton",
 "Scott Wedman", "David West", "Charlie Williams", "Chuck Williams", "Gus Williams",
 "Zion Williamson", "Brian Winters",
 "Shareef Abdur-Rahim", "Alvan Adams", "Michael Adams", "Danny Ainge", "Jarrett Allen",
 "Kenny Anderson", "B.J. Armstrong", "LaMelo Ball", "Paolo Banchemo", "Don Barksdale",
 "Scottie Barnes", "Dick Barnett", "Dana Barros", "Butch Beard", "Ralph Beard",
 "Mookie Blaylock", "John Block", "Bob Boozer", "Vince Boryla", "Bill Bradley",
 "Fred Brown", "Roger Brown", "Jalen Brunson", "Larry Bunce", "Andrew Bynum",
 "Austin Carr", "Joe Barry Carroll", "George Carter", "Bill Cartwright", "Sam Cassell",
 "Cedric Ceballos", "Tyson Chandler", "Len Chappell", "Nat Clifton", "Derrick Coleman",
 "Jack Coleman", "Mike Conley", "Antonio Davis", "Dale Davis", "Vlade Divac",
 "James Donaldson", "Goran Dragić", "Jim Eakins", "Mark Eaton", "Dale Ellis",
 "Ray Felix", "Sleepy Floyd", "Jimmy Foster", "De'Aaron Fox", "World B. Free",
 "Bill Gabor", "Darius Garland", "Chris Gatling", "Gus Gerard", "Gerald Govan",
 "Danny Granger", "Horace Grant", "A.C. Green", "Mike Green", "Rickey Green",
 "Alex Groza", "Tom Gugliotta", "Devin Harris", "Bob Harrison", "Hersey Hawkins",
 "Gordon Hayward", "Walt Hazzard", "Art Heyman", "Wayne Hightower", "Tyrone Hill",
 "Lionel Hollins", "Jeff Hornacek", "Josh Howard", "Juwan Howard", "Andre Iguodala",
 "Darrall Imhoff", "Brandon Ingram", "Jaren Jackson Jr.", "Luke Jackson", "Mark Jackson",
 "Merv Jackson", "Tony Jackson", "Neil Johnson", "Steve Johnson", "Caldwell Jones",
 "Wil Jones", "DeAndre Jordan", "Chris Kaman", "Julius Keye", "Jim King",

```

"Andrei Kirilenko", "Kyle Korver", "Sam Lacey", "Christian Laettner", "Clyde Lee",
"Reggie Lewis", "Goose Ligon", "Brook Lopez", "Jamaal Magloire", "Randy Mahaffey",
"Lauri Markkanen", "Kenyon Martin", "Jamal Mashburn", "Anthony Mason", "Tyrese Maxey",
"Ted McClain", "Xavier McDaniel", "Jim McDaniels", "Antonio McDyess", "Jon McGlocklin",
"Dewitt Menyard", "Tom Meschery", "Eddie Miles", "Mike Mitchell", "Steve Mix",
"Jack Molinas", "Gene Moore", "Calvin Murphy", "Dejounte Murray", "Calvin Natt",
"Jameer Nelson", "Chuck Noble", "Charles Oakley", "Mehmet Okur", "Ricky Pierce",
"Kristaps Porziņģis", "Jim Price", "Theo Ratliff", "Michael Redd", "Richie Regan",
"Doc Rivers", "Clifford Robinson", "Flynn Robinson", "Curtis Rowe", "Bob Rule",
"Campy Russell", "Cazzie Russell", "D'Angelo Russell", "Woody Sauldsberry", "Fred Schaus",
"Lee Shaffer", "Lonnie Shelton", "Walt Simon", "Adrian Smith", "Steve Smith",
"Rik Smits", "Willie Somerset", "John Starks", "Don Sunderlage", "Wally Szczerbiak",
"Jeff Teague", "Claude Terry", "Skip Thoren", "Otis Thorpe", "Monte Towe",
"Dave Twardzik", "Nick Van Exel", "Fred VanVleet", "Chico Vaughn", "Gerald Wallace",
"Paul Walther", "Ben Warley", "Kermit Washington", "Trooper Washington", "Andrew Wiggins",
"Jayson Williams", "Mo Williams", "Kevin Willis", "Metta World Peace", "Max Zaslofsky"
)

DataAS <- Data %>%
  filter(Player %in% all_stars)

```

model time
 rf - all players

```

# Split the data into training and test sets
set.seed(123) # For reproducibility
train_index_rf <- createDataPartition(Data$RESULT, p = 0.8, list = FALSE)
train_data_rf <- Data[train_index_rf, ]
test_data_rf <- Data[-train_index_rf, ]

# Define the control method
control <- trainControl(method = "cv", number = 5, search = "grid")

# Define the grid of hyperparameters to search
grid <- expand.grid(mtry = 1)

# Train the random forest model
rf_grid <- train(REsULT ~ PTS + TOT + A, data = train_data_rf,
  method = "rf",
  trControl = control,
  tuneGrid = grid,
  ntree = 5) # Added ntree parameter here

# Make predictions on the test data
pred <- predict(rf_grid, test_data_rf)

# Evaluate the model using a confusion matrix
conf_matrix <- confusionMatrix(pred, as.factor(test_data_rf$RESULT))
print(conf_matrix)

```

Confusion Matrix and Statistics

```
##
##           Reference
## Prediction Loss  Win
##           Loss 7306 6307
##           Win  3948 5001
##
##           Accuracy : 0.5455
##           95% CI : (0.5389, 0.552)
##           No Information Rate : 0.5012
##           P-Value [Acc > NIR] : < 2.2e-16
##
##           Kappa : 0.0914
##
## Mcnemar's Test P-Value : < 2.2e-16
##
##           Sensitivity : 0.6492
##           Specificity : 0.4423
##           Pos Pred Value : 0.5367
##           Neg Pred Value : 0.5588
##           Prevalence : 0.4988
##           Detection Rate : 0.3238
##           Detection Prevalence : 0.6034
##           Balanced Accuracy : 0.5457
##
##           'Positive' Class : Loss
##
```

log reg - LeBron

```
# Filter the dataset for the specific player (e.g., LeBron James)
player_name <- "LeBron James"
player_data <- Data %>%
  filter(Player == player_name)

# Select relevant features and ensure the RESULT column is a factor
player_data <- player_data %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT) %>%
  mutate(RESULT = as.factor(RESULT))

# Split the data into training and test sets
set.seed(123) # For reproducibility
train_index <- createDataPartition(player_data$RESULT, p = 0.8, list = FALSE)
train_data <- player_data[train_index, ]
test_data <- player_data[-train_index, ]

# Train a logistic regression model
log_model <- train(RESULT ~ ., data = train_data, method = "glm", family = "binomial")

# Make predictions on the test data
pred <- predict(log_model, test_data)

# Evaluate the model using a confusion matrix
conf_matrix <- confusionMatrix(pred, test_data$RESULT)
print(conf_matrix)
```

```
## Confusion Matrix and Statistics
##
##           Reference
## Prediction Loss Win
##      Loss   15   13
##      Win    36   71
##
##           Accuracy : 0.637
##           95% CI : (0.5499, 0.718)
##      No Information Rate : 0.6222
##      P-Value [Acc > NIR] : 0.397677
##
##           Kappa : 0.1529
##
## Mcnemar's Test P-Value : 0.001673
##
##      Sensitivity : 0.2941
##      Specificity : 0.8452
##      Pos Pred Value : 0.5357
##      Neg Pred Value : 0.6636
##      Prevalence : 0.3778
##      Detection Rate : 0.1111
##      Detection Prevalence : 0.2074
##      Balanced Accuracy : 0.5697
##
##      'Positive' Class : Loss
##
```

gradient boosting - LeBron

```
# Load necessary packages
library(gbm)
```

```
## Loaded gbm 2.2.2
```

```
## This version of gbm is no longer under development. Consider transitioning to gbm3, https://github.com
```

```
library(caret)
library(dplyr)

# Filter the dataset for the specific player (e.g., LeBron James)
player_name <- "LeBron James"
player_data <- Data %>%
  filter(Player == player_name)

# Select relevant features and ensure the RESULT column is a factor
player_data <- player_data %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT) %>%
  mutate(RESULT = as.factor(RESULT))

# Split the data into training and test sets
set.seed(123) # For reproducibility
train_index <- createDataPartition(player_data$RESULT, p = 0.8, list = FALSE)
```

```

train_data <- player_data[train_index, ]
test_data <- player_data[-train_index, ]

# Train a GBM model
gbm_model <- train(REsULT ~ ., data = train_data, method = "gbm",
                  trControl = trainControl(method = "cv", number = 5),
                  tuneLength = 5)

```

## Iter	TrainDeviance	ValidDeviance	StepSize	Improve
## 1	1.3200	nan	0.1000	-0.0009
## 2	1.3158	nan	0.1000	0.0007
## 3	1.3103	nan	0.1000	0.0016
## 4	1.3063	nan	0.1000	0.0011
## 5	1.3010	nan	0.1000	0.0004
## 6	1.2968	nan	0.1000	0.0009
## 7	1.2933	nan	0.1000	0.0007
## 8	1.2895	nan	0.1000	-0.0003
## 9	1.2859	nan	0.1000	-0.0006
## 10	1.2868	nan	0.1000	-0.0046
## 20	1.2589	nan	0.1000	-0.0014
## 40	1.2108	nan	0.1000	-0.0011
## 60	1.1781	nan	0.1000	-0.0005
## 80	1.1551	nan	0.1000	-0.0006
## 100	1.1362	nan	0.1000	-0.0015
## 120	1.1180	nan	0.1000	-0.0014
## 140	1.1042	nan	0.1000	-0.0020
## 160	1.0931	nan	0.1000	-0.0009
## 180	1.0874	nan	0.1000	-0.0029
## 200	1.0759	nan	0.1000	-0.0009
## 220	1.0654	nan	0.1000	-0.0016
## 240	1.0552	nan	0.1000	-0.0010
## 250	1.0511	nan	0.1000	-0.0017
##				
## Iter	TrainDeviance	ValidDeviance	StepSize	Improve
## 1	1.3133	nan	0.1000	0.0023
## 2	1.3064	nan	0.1000	0.0002
## 3	1.2952	nan	0.1000	0.0013
## 4	1.2897	nan	0.1000	-0.0012
## 5	1.2869	nan	0.1000	-0.0019
## 6	1.2788	nan	0.1000	0.0007
## 7	1.2719	nan	0.1000	-0.0017
## 8	1.2636	nan	0.1000	0.0011
## 9	1.2590	nan	0.1000	-0.0010
## 10	1.2537	nan	0.1000	-0.0004
## 20	1.1982	nan	0.1000	-0.0015
## 40	1.1242	nan	0.1000	-0.0009
## 60	1.0810	nan	0.1000	-0.0010
## 80	1.0478	nan	0.1000	-0.0026
## 100	1.0138	nan	0.1000	-0.0025
## 120	0.9826	nan	0.1000	0.0005
## 140	0.9580	nan	0.1000	-0.0061
## 160	0.9322	nan	0.1000	-0.0037
## 180	0.9094	nan	0.1000	-0.0029

##	200	0.8861	nan	0.1000	-0.0025
##	220	0.8625	nan	0.1000	-0.0022
##	240	0.8440	nan	0.1000	-0.0008
##	250	0.8369	nan	0.1000	-0.0019
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3079	nan	0.1000	0.0047
##	2	1.3000	nan	0.1000	-0.0018
##	3	1.2917	nan	0.1000	-0.0017
##	4	1.2821	nan	0.1000	0.0015
##	5	1.2704	nan	0.1000	0.0014
##	6	1.2591	nan	0.1000	0.0004
##	7	1.2493	nan	0.1000	-0.0011
##	8	1.2372	nan	0.1000	0.0031
##	9	1.2283	nan	0.1000	0.0016
##	10	1.2209	nan	0.1000	-0.0020
##	20	1.1531	nan	0.1000	0.0001
##	40	1.0644	nan	0.1000	-0.0036
##	60	1.0100	nan	0.1000	-0.0022
##	80	0.9565	nan	0.1000	-0.0034
##	100	0.9110	nan	0.1000	-0.0021
##	120	0.8652	nan	0.1000	-0.0019
##	140	0.8265	nan	0.1000	-0.0016
##	160	0.7925	nan	0.1000	-0.0037
##	180	0.7541	nan	0.1000	-0.0014
##	200	0.7251	nan	0.1000	-0.0026
##	220	0.6998	nan	0.1000	-0.0030
##	240	0.6743	nan	0.1000	-0.0013
##	250	0.6603	nan	0.1000	-0.0019
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3119	nan	0.1000	-0.0047
##	2	1.2943	nan	0.1000	0.0037
##	3	1.2826	nan	0.1000	-0.0005
##	4	1.2682	nan	0.1000	-0.0003
##	5	1.2578	nan	0.1000	-0.0026
##	6	1.2427	nan	0.1000	0.0030
##	7	1.2291	nan	0.1000	0.0011
##	8	1.2219	nan	0.1000	-0.0029
##	9	1.2088	nan	0.1000	0.0005
##	10	1.2001	nan	0.1000	-0.0019
##	20	1.1143	nan	0.1000	-0.0006
##	40	0.9982	nan	0.1000	-0.0036
##	60	0.9297	nan	0.1000	-0.0016
##	80	0.8707	nan	0.1000	-0.0043
##	100	0.8209	nan	0.1000	-0.0037
##	120	0.7688	nan	0.1000	-0.0014
##	140	0.7233	nan	0.1000	-0.0035
##	160	0.6873	nan	0.1000	-0.0023
##	180	0.6526	nan	0.1000	-0.0024
##	200	0.6143	nan	0.1000	-0.0037
##	220	0.5841	nan	0.1000	-0.0022
##	240	0.5527	nan	0.1000	-0.0015
##	250	0.5350	nan	0.1000	-0.0018

```

##
## Iter    TrainDeviance    ValidDeviance    StepSize    Improve
##      1         1.3057           nan        0.1000     0.0005
##      2         1.2883           nan        0.1000     0.0006
##      3         1.2715           nan        0.1000     0.0036
##      4         1.2542           nan        0.1000     0.0029
##      5         1.2467           nan        0.1000    -0.0046
##      6         1.2314           nan        0.1000     0.0027
##      7         1.2130           nan        0.1000     0.0062
##      8         1.2033           nan        0.1000    -0.0031
##      9         1.1944           nan        0.1000    -0.0014
##     10         1.1832           nan        0.1000    -0.0008
##     20         1.0961           nan        0.1000    -0.0027
##     40         0.9663           nan        0.1000    -0.0022
##     60         0.8784           nan        0.1000    -0.0020
##     80         0.7918           nan        0.1000    -0.0028
##    100         0.7314           nan        0.1000    -0.0036
##    120         0.6672           nan        0.1000    -0.0015
##    140         0.6179           nan        0.1000    -0.0020
##    160         0.5737           nan        0.1000    -0.0029
##    180         0.5311           nan        0.1000    -0.0022
##    200         0.4955           nan        0.1000    -0.0030
##    220         0.4607           nan        0.1000    -0.0013
##    240         0.4281           nan        0.1000    -0.0024
##    250         0.4113           nan        0.1000    -0.0024
##
## Iter    TrainDeviance    ValidDeviance    StepSize    Improve
##      1         1.3191           nan        0.1000    -0.0004
##      2         1.3132           nan        0.1000     0.0020
##      3         1.3110           nan        0.1000    -0.0004
##      4         1.3081           nan        0.1000    -0.0001
##      5         1.3062           nan        0.1000    -0.0014
##      6         1.3012           nan        0.1000     0.0016
##      7         1.2989           nan        0.1000    -0.0008
##      8         1.2949           nan        0.1000     0.0002
##      9         1.2935           nan        0.1000    -0.0015
##     10         1.2895           nan        0.1000    -0.0009
##     20         1.2587           nan        0.1000    -0.0012
##     40         1.2134           nan        0.1000    -0.0007
##     60         1.1771           nan        0.1000    -0.0001
##     80         1.1514           nan        0.1000    -0.0018
##    100         1.1315           nan        0.1000    -0.0015
##    120         1.1123           nan        0.1000    -0.0004
##    140         1.1025           nan        0.1000    -0.0010
##    160         1.0926           nan        0.1000    -0.0023
##    180         1.0846           nan        0.1000    -0.0014
##    200         1.0777           nan        0.1000    -0.0015
##    220         1.0668           nan        0.1000    -0.0009
##    240         1.0587           nan        0.1000    -0.0017
##    250         1.0560           nan        0.1000    -0.0008
##
## Iter    TrainDeviance    ValidDeviance    StepSize    Improve
##      1         1.3127           nan        0.1000     0.0030
##      2         1.3041           nan        0.1000     0.0032

```

##	3	1.3004	nan	0.1000	-0.0028
##	4	1.2910	nan	0.1000	0.0003
##	5	1.2829	nan	0.1000	0.0021
##	6	1.2775	nan	0.1000	-0.0029
##	7	1.2710	nan	0.1000	-0.0011
##	8	1.2672	nan	0.1000	-0.0010
##	9	1.2632	nan	0.1000	-0.0020
##	10	1.2565	nan	0.1000	-0.0001
##	20	1.2037	nan	0.1000	0.0008
##	40	1.1383	nan	0.1000	-0.0028
##	60	1.0899	nan	0.1000	-0.0027
##	80	1.0494	nan	0.1000	-0.0013
##	100	1.0203	nan	0.1000	-0.0028
##	120	0.9983	nan	0.1000	-0.0025
##	140	0.9594	nan	0.1000	-0.0037
##	160	0.9383	nan	0.1000	-0.0010
##	180	0.9163	nan	0.1000	-0.0034
##	200	0.8927	nan	0.1000	-0.0015
##	220	0.8735	nan	0.1000	-0.0023
##	240	0.8462	nan	0.1000	-0.0032
##	250	0.8365	nan	0.1000	-0.0030

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3113	nan	0.1000	0.0023
##	2	1.3015	nan	0.1000	-0.0008
##	3	1.2957	nan	0.1000	-0.0035
##	4	1.2820	nan	0.1000	0.0038
##	5	1.2723	nan	0.1000	-0.0006
##	6	1.2632	nan	0.1000	-0.0009
##	7	1.2544	nan	0.1000	-0.0006
##	8	1.2499	nan	0.1000	-0.0013
##	9	1.2382	nan	0.1000	-0.0024
##	10	1.2321	nan	0.1000	-0.0014
##	20	1.1739	nan	0.1000	-0.0031
##	40	1.0718	nan	0.1000	-0.0014
##	60	1.0031	nan	0.1000	-0.0041
##	80	0.9483	nan	0.1000	-0.0024
##	100	0.9012	nan	0.1000	-0.0019
##	120	0.8626	nan	0.1000	-0.0023
##	140	0.8251	nan	0.1000	-0.0027
##	160	0.7873	nan	0.1000	-0.0030
##	180	0.7534	nan	0.1000	-0.0037
##	200	0.7234	nan	0.1000	-0.0023
##	220	0.6943	nan	0.1000	-0.0005
##	240	0.6700	nan	0.1000	-0.0021
##	250	0.6554	nan	0.1000	-0.0013

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3025	nan	0.1000	0.0002
##	2	1.2879	nan	0.1000	0.0012
##	3	1.2718	nan	0.1000	-0.0022
##	4	1.2613	nan	0.1000	0.0010
##	5	1.2413	nan	0.1000	0.0027
##	6	1.2297	nan	0.1000	0.0013

##	7	1.2162	nan	0.1000	0.0020
##	8	1.2052	nan	0.1000	-0.0003
##	9	1.1943	nan	0.1000	-0.0018
##	10	1.1861	nan	0.1000	-0.0025
##	20	1.1066	nan	0.1000	-0.0014
##	40	1.0005	nan	0.1000	-0.0011
##	60	0.9158	nan	0.1000	-0.0029
##	80	0.8645	nan	0.1000	-0.0032
##	100	0.8014	nan	0.1000	-0.0036
##	120	0.7617	nan	0.1000	-0.0025
##	140	0.7210	nan	0.1000	-0.0023
##	160	0.6726	nan	0.1000	-0.0016
##	180	0.6355	nan	0.1000	-0.0031
##	200	0.5978	nan	0.1000	-0.0032
##	220	0.5675	nan	0.1000	-0.0027
##	240	0.5327	nan	0.1000	-0.0005
##	250	0.5203	nan	0.1000	-0.0017

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3023	nan	0.1000	0.0060
##	2	1.2835	nan	0.1000	0.0010
##	3	1.2641	nan	0.1000	0.0051
##	4	1.2459	nan	0.1000	0.0049
##	5	1.2309	nan	0.1000	-0.0004
##	6	1.2182	nan	0.1000	0.0009
##	7	1.2035	nan	0.1000	-0.0000
##	8	1.1933	nan	0.1000	-0.0008
##	9	1.1858	nan	0.1000	-0.0020
##	10	1.1738	nan	0.1000	0.0001
##	20	1.0813	nan	0.1000	-0.0044
##	40	0.9633	nan	0.1000	-0.0039
##	60	0.8745	nan	0.1000	-0.0034
##	80	0.7965	nan	0.1000	-0.0022
##	100	0.7255	nan	0.1000	-0.0041
##	120	0.6659	nan	0.1000	-0.0052
##	140	0.6156	nan	0.1000	-0.0044
##	160	0.5654	nan	0.1000	-0.0031
##	180	0.5205	nan	0.1000	-0.0036
##	200	0.4868	nan	0.1000	-0.0012
##	220	0.4452	nan	0.1000	-0.0014
##	240	0.4115	nan	0.1000	-0.0023
##	250	0.3951	nan	0.1000	-0.0020

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3170	nan	0.1000	0.0014
##	2	1.3126	nan	0.1000	0.0011
##	3	1.3115	nan	0.1000	-0.0021
##	4	1.3077	nan	0.1000	0.0014
##	5	1.3005	nan	0.1000	-0.0007
##	6	1.2972	nan	0.1000	0.0002
##	7	1.2938	nan	0.1000	0.0001
##	8	1.2911	nan	0.1000	-0.0009
##	9	1.2876	nan	0.1000	0.0010
##	10	1.2826	nan	0.1000	0.0008

##	20	1.2456	nan	0.1000	-0.0010
##	40	1.1959	nan	0.1000	0.0009
##	60	1.1595	nan	0.1000	-0.0004
##	80	1.1289	nan	0.1000	-0.0010
##	100	1.1049	nan	0.1000	-0.0008
##	120	1.0919	nan	0.1000	-0.0017
##	140	1.0749	nan	0.1000	-0.0013
##	160	1.0626	nan	0.1000	-0.0009
##	180	1.0498	nan	0.1000	-0.0011
##	200	1.0444	nan	0.1000	-0.0011
##	220	1.0363	nan	0.1000	-0.0012
##	240	1.0303	nan	0.1000	-0.0013
##	250	1.0274	nan	0.1000	-0.0009

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3104	nan	0.1000	0.0033
##	2	1.3018	nan	0.1000	-0.0006
##	3	1.2938	nan	0.1000	-0.0023
##	4	1.2867	nan	0.1000	0.0006
##	5	1.2815	nan	0.1000	-0.0000
##	6	1.2739	nan	0.1000	0.0019
##	7	1.2650	nan	0.1000	0.0014
##	8	1.2563	nan	0.1000	0.0008
##	9	1.2510	nan	0.1000	-0.0010
##	10	1.2460	nan	0.1000	-0.0012
##	20	1.1882	nan	0.1000	-0.0008
##	40	1.1158	nan	0.1000	-0.0014
##	60	1.0599	nan	0.1000	-0.0005
##	80	1.0145	nan	0.1000	-0.0025
##	100	0.9835	nan	0.1000	-0.0010
##	120	0.9516	nan	0.1000	-0.0023
##	140	0.9234	nan	0.1000	-0.0024
##	160	0.8991	nan	0.1000	-0.0032
##	180	0.8687	nan	0.1000	-0.0028
##	200	0.8471	nan	0.1000	-0.0020
##	220	0.8250	nan	0.1000	-0.0014
##	240	0.8054	nan	0.1000	-0.0014
##	250	0.7966	nan	0.1000	-0.0005

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3124	nan	0.1000	-0.0020
##	2	1.2944	nan	0.1000	0.0025
##	3	1.2819	nan	0.1000	0.0031
##	4	1.2708	nan	0.1000	0.0014
##	5	1.2593	nan	0.1000	0.0023
##	6	1.2502	nan	0.1000	-0.0011
##	7	1.2373	nan	0.1000	0.0034
##	8	1.2289	nan	0.1000	-0.0001
##	9	1.2175	nan	0.1000	0.0004
##	10	1.2062	nan	0.1000	-0.0023
##	20	1.1286	nan	0.1000	-0.0006
##	40	1.0387	nan	0.1000	-0.0025
##	60	0.9716	nan	0.1000	-0.0037
##	80	0.9150	nan	0.1000	-0.0021

##	100	0.8622	nan	0.1000	-0.0032
##	120	0.8006	nan	0.1000	-0.0012
##	140	0.7586	nan	0.1000	-0.0031
##	160	0.7242	nan	0.1000	-0.0036
##	180	0.6907	nan	0.1000	-0.0031
##	200	0.6553	nan	0.1000	-0.0013
##	220	0.6368	nan	0.1000	-0.0021
##	240	0.6056	nan	0.1000	-0.0011
##	250	0.5966	nan	0.1000	-0.0019

##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3114	nan	0.1000	-0.0016
##	2	1.2966	nan	0.1000	0.0005
##	3	1.2795	nan	0.1000	0.0022
##	4	1.2655	nan	0.1000	0.0028
##	5	1.2549	nan	0.1000	-0.0031
##	6	1.2422	nan	0.1000	0.0000
##	7	1.2350	nan	0.1000	-0.0050
##	8	1.2220	nan	0.1000	0.0010
##	9	1.2130	nan	0.1000	0.0018
##	10	1.1981	nan	0.1000	-0.0002
##	20	1.1182	nan	0.1000	-0.0037
##	40	0.9913	nan	0.1000	-0.0020
##	60	0.9115	nan	0.1000	-0.0022
##	80	0.8334	nan	0.1000	-0.0035
##	100	0.7750	nan	0.1000	-0.0021
##	120	0.7215	nan	0.1000	-0.0012
##	140	0.6693	nan	0.1000	-0.0017
##	160	0.6247	nan	0.1000	-0.0026
##	180	0.5961	nan	0.1000	-0.0028
##	200	0.5580	nan	0.1000	-0.0022
##	220	0.5293	nan	0.1000	-0.0026
##	240	0.4939	nan	0.1000	-0.0019
##	250	0.4788	nan	0.1000	-0.0005

##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.2979	nan	0.1000	0.0058
##	2	1.2762	nan	0.1000	0.0017
##	3	1.2584	nan	0.1000	0.0007
##	4	1.2430	nan	0.1000	-0.0018
##	5	1.2263	nan	0.1000	0.0023
##	6	1.2142	nan	0.1000	-0.0021
##	7	1.1982	nan	0.1000	0.0019
##	8	1.1885	nan	0.1000	-0.0014
##	9	1.1788	nan	0.1000	-0.0014
##	10	1.1670	nan	0.1000	-0.0009
##	20	1.0732	nan	0.1000	-0.0021
##	40	0.9346	nan	0.1000	-0.0022
##	60	0.8334	nan	0.1000	-0.0014
##	80	0.7605	nan	0.1000	-0.0026
##	100	0.6934	nan	0.1000	-0.0036
##	120	0.6387	nan	0.1000	-0.0016
##	140	0.5869	nan	0.1000	-0.0022
##	160	0.5353	nan	0.1000	-0.0017

##	180	0.4870	nan	0.1000	-0.0028
##	200	0.4524	nan	0.1000	-0.0027
##	220	0.4131	nan	0.1000	-0.0023
##	240	0.3813	nan	0.1000	-0.0026
##	250	0.3651	nan	0.1000	-0.0017
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3209	nan	0.1000	0.0007
##	2	1.3150	nan	0.1000	0.0011
##	3	1.3100	nan	0.1000	0.0009
##	4	1.3051	nan	0.1000	0.0015
##	5	1.3003	nan	0.1000	0.0007
##	6	1.2952	nan	0.1000	0.0003
##	7	1.2912	nan	0.1000	0.0003
##	8	1.2875	nan	0.1000	-0.0023
##	9	1.2840	nan	0.1000	-0.0014
##	10	1.2820	nan	0.1000	-0.0012
##	20	1.2550	nan	0.1000	-0.0022
##	40	1.2058	nan	0.1000	-0.0003
##	60	1.1687	nan	0.1000	-0.0004
##	80	1.1440	nan	0.1000	-0.0002
##	100	1.1214	nan	0.1000	-0.0014
##	120	1.1025	nan	0.1000	-0.0005
##	140	1.0875	nan	0.1000	-0.0015
##	160	1.0757	nan	0.1000	-0.0014
##	180	1.0666	nan	0.1000	-0.0007
##	200	1.0522	nan	0.1000	-0.0017
##	220	1.0438	nan	0.1000	-0.0017
##	240	1.0338	nan	0.1000	-0.0004
##	250	1.0305	nan	0.1000	-0.0013
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3179	nan	0.1000	0.0001
##	2	1.3076	nan	0.1000	0.0001
##	3	1.2957	nan	0.1000	0.0032
##	4	1.2886	nan	0.1000	-0.0015
##	5	1.2782	nan	0.1000	0.0012
##	6	1.2680	nan	0.1000	-0.0001
##	7	1.2592	nan	0.1000	0.0020
##	8	1.2525	nan	0.1000	0.0009
##	9	1.2486	nan	0.1000	-0.0013
##	10	1.2442	nan	0.1000	-0.0003
##	20	1.1889	nan	0.1000	0.0004
##	40	1.1290	nan	0.1000	-0.0024
##	60	1.0764	nan	0.1000	-0.0007
##	80	1.0382	nan	0.1000	-0.0039
##	100	1.0096	nan	0.1000	-0.0022
##	120	0.9802	nan	0.1000	-0.0010
##	140	0.9477	nan	0.1000	-0.0016
##	160	0.9271	nan	0.1000	-0.0009
##	180	0.8965	nan	0.1000	-0.0024
##	200	0.8776	nan	0.1000	-0.0031
##	220	0.8552	nan	0.1000	-0.0022
##	240	0.8376	nan	0.1000	-0.0028

##	250	0.8271	nan	0.1000	-0.0021
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3105	nan	0.1000	0.0010
##	2	1.2987	nan	0.1000	0.0035
##	3	1.2866	nan	0.1000	0.0024
##	4	1.2749	nan	0.1000	0.0019
##	5	1.2632	nan	0.1000	0.0018
##	6	1.2532	nan	0.1000	0.0004
##	7	1.2413	nan	0.1000	-0.0001
##	8	1.2367	nan	0.1000	-0.0039
##	9	1.2277	nan	0.1000	0.0002
##	10	1.2167	nan	0.1000	0.0005
##	20	1.1457	nan	0.1000	-0.0003
##	40	1.0492	nan	0.1000	-0.0012
##	60	0.9832	nan	0.1000	-0.0036
##	80	0.9336	nan	0.1000	-0.0016
##	100	0.8840	nan	0.1000	-0.0004
##	120	0.8415	nan	0.1000	-0.0032
##	140	0.8088	nan	0.1000	-0.0026
##	160	0.7648	nan	0.1000	-0.0018
##	180	0.7383	nan	0.1000	-0.0017
##	200	0.7125	nan	0.1000	-0.0020
##	220	0.6834	nan	0.1000	-0.0038
##	240	0.6564	nan	0.1000	-0.0022
##	250	0.6471	nan	0.1000	-0.0019
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3098	nan	0.1000	0.0024
##	2	1.2970	nan	0.1000	0.0018
##	3	1.2825	nan	0.1000	0.0044
##	4	1.2690	nan	0.1000	0.0017
##	5	1.2580	nan	0.1000	-0.0002
##	6	1.2448	nan	0.1000	-0.0030
##	7	1.2344	nan	0.1000	-0.0011
##	8	1.2201	nan	0.1000	0.0021
##	9	1.2102	nan	0.1000	-0.0003
##	10	1.1969	nan	0.1000	0.0021
##	20	1.1209	nan	0.1000	-0.0017
##	40	1.0096	nan	0.1000	-0.0027
##	60	0.9157	nan	0.1000	-0.0037
##	80	0.8372	nan	0.1000	0.0008
##	100	0.7819	nan	0.1000	-0.0036
##	120	0.7352	nan	0.1000	-0.0019
##	140	0.6946	nan	0.1000	-0.0019
##	160	0.6500	nan	0.1000	-0.0014
##	180	0.6111	nan	0.1000	-0.0007
##	200	0.5722	nan	0.1000	-0.0019
##	220	0.5393	nan	0.1000	-0.0008
##	240	0.5059	nan	0.1000	-0.0022
##	250	0.4937	nan	0.1000	-0.0016
##					
##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.2991	nan	0.1000	0.0072

##	2	1.2838	nan	0.1000	0.0020
##	3	1.2694	nan	0.1000	0.0036
##	4	1.2545	nan	0.1000	0.0019
##	5	1.2473	nan	0.1000	-0.0042
##	6	1.2374	nan	0.1000	-0.0053
##	7	1.2221	nan	0.1000	0.0033
##	8	1.2099	nan	0.1000	-0.0001
##	9	1.2005	nan	0.1000	-0.0022
##	10	1.1847	nan	0.1000	0.0007
##	20	1.0930	nan	0.1000	-0.0019
##	40	0.9469	nan	0.1000	-0.0032
##	60	0.8547	nan	0.1000	-0.0024
##	80	0.7913	nan	0.1000	-0.0026
##	100	0.7262	nan	0.1000	-0.0037
##	120	0.6731	nan	0.1000	-0.0018
##	140	0.6243	nan	0.1000	-0.0018
##	160	0.5684	nan	0.1000	-0.0012
##	180	0.5286	nan	0.1000	-0.0024
##	200	0.4932	nan	0.1000	-0.0020
##	220	0.4556	nan	0.1000	-0.0025
##	240	0.4282	nan	0.1000	-0.0009
##	250	0.4093	nan	0.1000	-0.0010

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3177	nan	0.1000	0.0014
##	2	1.3130	nan	0.1000	0.0008
##	3	1.3069	nan	0.1000	0.0000
##	4	1.3031	nan	0.1000	0.0009
##	5	1.3001	nan	0.1000	-0.0013
##	6	1.2956	nan	0.1000	0.0010
##	7	1.2918	nan	0.1000	-0.0001
##	8	1.2873	nan	0.1000	0.0002
##	9	1.2832	nan	0.1000	-0.0005
##	10	1.2806	nan	0.1000	-0.0007
##	20	1.2504	nan	0.1000	-0.0014
##	40	1.2063	nan	0.1000	-0.0013
##	60	1.1742	nan	0.1000	-0.0018
##	80	1.1454	nan	0.1000	-0.0009
##	100	1.1218	nan	0.1000	-0.0030
##	120	1.1097	nan	0.1000	-0.0012
##	140	1.0968	nan	0.1000	-0.0010
##	160	1.0877	nan	0.1000	-0.0018
##	180	1.0761	nan	0.1000	-0.0032
##	200	1.0665	nan	0.1000	-0.0019
##	220	1.0606	nan	0.1000	-0.0015
##	240	1.0541	nan	0.1000	-0.0016
##	250	1.0509	nan	0.1000	-0.0008

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3156	nan	0.1000	-0.0004
##	2	1.3066	nan	0.1000	0.0024
##	3	1.2962	nan	0.1000	0.0007
##	4	1.2893	nan	0.1000	-0.0007
##	5	1.2796	nan	0.1000	0.0018

##	6	1.2725	nan	0.1000	0.0005
##	7	1.2646	nan	0.1000	0.0001
##	8	1.2568	nan	0.1000	-0.0003
##	9	1.2487	nan	0.1000	0.0011
##	10	1.2442	nan	0.1000	-0.0010
##	20	1.1961	nan	0.1000	-0.0026
##	40	1.1252	nan	0.1000	-0.0051
##	60	1.0730	nan	0.1000	-0.0016
##	80	1.0384	nan	0.1000	-0.0031
##	100	1.0090	nan	0.1000	-0.0033
##	120	0.9812	nan	0.1000	-0.0020
##	140	0.9534	nan	0.1000	-0.0022
##	160	0.9319	nan	0.1000	-0.0017
##	180	0.9087	nan	0.1000	-0.0022
##	200	0.8894	nan	0.1000	-0.0030
##	220	0.8632	nan	0.1000	-0.0015
##	240	0.8371	nan	0.1000	-0.0005
##	250	0.8273	nan	0.1000	-0.0040

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3109	nan	0.1000	-0.0001
##	2	1.2989	nan	0.1000	0.0007
##	3	1.2904	nan	0.1000	-0.0029
##	4	1.2812	nan	0.1000	0.0004
##	5	1.2710	nan	0.1000	0.0008
##	6	1.2623	nan	0.1000	0.0010
##	7	1.2507	nan	0.1000	-0.0009
##	8	1.2411	nan	0.1000	0.0008
##	9	1.2308	nan	0.1000	0.0028
##	10	1.2228	nan	0.1000	-0.0010
##	20	1.1473	nan	0.1000	-0.0020
##	40	1.0639	nan	0.1000	-0.0014
##	60	0.9942	nan	0.1000	-0.0020
##	80	0.9327	nan	0.1000	-0.0024
##	100	0.8874	nan	0.1000	-0.0019
##	120	0.8386	nan	0.1000	-0.0018
##	140	0.7985	nan	0.1000	-0.0026
##	160	0.7653	nan	0.1000	-0.0013
##	180	0.7320	nan	0.1000	-0.0028
##	200	0.7032	nan	0.1000	-0.0039
##	220	0.6772	nan	0.1000	-0.0016
##	240	0.6481	nan	0.1000	-0.0029
##	250	0.6327	nan	0.1000	-0.0033

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3109	nan	0.1000	-0.0014
##	2	1.2945	nan	0.1000	0.0019
##	3	1.2812	nan	0.1000	0.0006
##	4	1.2745	nan	0.1000	0.0002
##	5	1.2602	nan	0.1000	-0.0002
##	6	1.2491	nan	0.1000	0.0007
##	7	1.2341	nan	0.1000	-0.0008
##	8	1.2189	nan	0.1000	-0.0012
##	9	1.2094	nan	0.1000	-0.0022

##	10	1.1984	nan	0.1000	0.0007
##	20	1.1232	nan	0.1000	-0.0022
##	40	1.0077	nan	0.1000	-0.0014
##	60	0.9117	nan	0.1000	-0.0027
##	80	0.8455	nan	0.1000	-0.0027
##	100	0.7861	nan	0.1000	-0.0036
##	120	0.7342	nan	0.1000	-0.0029
##	140	0.6811	nan	0.1000	-0.0020
##	160	0.6474	nan	0.1000	-0.0020
##	180	0.6129	nan	0.1000	-0.0015
##	200	0.5727	nan	0.1000	-0.0032
##	220	0.5372	nan	0.1000	-0.0027
##	240	0.5103	nan	0.1000	-0.0025
##	250	0.4937	nan	0.1000	-0.0033

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.2992	nan	0.1000	0.0055
##	2	1.2821	nan	0.1000	-0.0014
##	3	1.2678	nan	0.1000	0.0005
##	4	1.2530	nan	0.1000	-0.0012
##	5	1.2360	nan	0.1000	0.0010
##	6	1.2190	nan	0.1000	0.0001
##	7	1.2062	nan	0.1000	-0.0016
##	8	1.1920	nan	0.1000	0.0002
##	9	1.1757	nan	0.1000	0.0019
##	10	1.1647	nan	0.1000	0.0010
##	20	1.0723	nan	0.1000	-0.0013
##	40	0.9274	nan	0.1000	0.0003
##	60	0.8338	nan	0.1000	-0.0041
##	80	0.7569	nan	0.1000	-0.0031
##	100	0.6893	nan	0.1000	-0.0016
##	120	0.6276	nan	0.1000	-0.0035
##	140	0.5739	nan	0.1000	-0.0040
##	160	0.5276	nan	0.1000	-0.0024
##	180	0.4859	nan	0.1000	-0.0018
##	200	0.4519	nan	0.1000	-0.0015
##	220	0.4179	nan	0.1000	-0.0017
##	240	0.3871	nan	0.1000	-0.0013
##	250	0.3750	nan	0.1000	-0.0010

##	Iter	TrainDeviance	ValidDeviance	StepSize	Improve
##	1	1.3095	nan	0.1000	0.0008
##	2	1.2921	nan	0.1000	0.0054
##	3	1.2773	nan	0.1000	0.0010
##	4	1.2666	nan	0.1000	-0.0016
##	5	1.2554	nan	0.1000	-0.0003
##	6	1.2477	nan	0.1000	-0.0003
##	7	1.2382	nan	0.1000	-0.0004
##	8	1.2297	nan	0.1000	-0.0004
##	9	1.2194	nan	0.1000	-0.0009
##	10	1.2118	nan	0.1000	-0.0015
##	20	1.1393	nan	0.1000	-0.0019
##	40	1.0388	nan	0.1000	-0.0026
##	50	1.0029	nan	0.1000	-0.0023


```

# Make predictions on the test data
gbm_pred <- predict(gbm_model, test_data)

# Evaluate the model using a confusion matrix
gbm_conf_matrix <- confusionMatrix(gbm_pred, test_data$RESULT)
print(gbm_conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction Loss Win
##      Loss    16   14
##      Win     35   70
##
##           Accuracy : 0.637
##           95% CI : (0.5499, 0.718)
##      No Information Rate : 0.6222
##      P-Value [Acc > NIR] : 0.397677
##
##           Kappa : 0.16
##
##  McNemar's Test P-Value : 0.004275
##
##           Sensitivity : 0.3137
##           Specificity : 0.8333
##           Pos Pred Value : 0.5333
##           Neg Pred Value : 0.6667
##           Prevalence : 0.3778
##           Detection Rate : 0.1185
##      Detection Prevalence : 0.2222
##           Balanced Accuracy : 0.5735
##
##           'Positive' Class : Loss
##

```

KNN - Lebron

```

# Load necessary packages
library(class)
library(caret)
library(dplyr)

# Filter the dataset for the specific player (e.g., LeBron James)
player_name <- "LeBron James"
player_data <- Data %>%
  filter(Player == player_name)

# Select relevant features and ensure the RESULT column is a factor
player_data <- player_data %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT) %>%
  mutate(RESULT = as.factor(RESULT))

# Split the data into training and test sets

```

```

set.seed(123) # For reproducibility
train_index <- createDataPartition(player_data$RESULT, p = 0.8, list = FALSE)
train_data <- player_data[train_index, ]
test_data <- player_data[-train_index, ]

# Scale the features
train_features <- train_data %>%
  select(-RESULT) %>%
  scale()
train_labels <- train_data$RESULT

test_features <- test_data %>%
  select(-RESULT) %>%
  scale()
test_labels <- test_data$RESULT

# Train and predict using KNN
k <- 5 # You can tune this value
knn_pred <- knn(train = train_features, test = test_features, cl = train_labels, k = k)

# Evaluate the model using a confusion matrix
knn_conf_matrix <- confusionMatrix(knn_pred, test_labels)
print(knn_conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction Loss Win
##           Loss   21  25
##           Win   30  59
##
##           Accuracy : 0.5926
##           95% CI : (0.5047, 0.6763)
##           No Information Rate : 0.6222
##           P-Value [Acc > NIR] : 0.7885
##
##           Kappa : 0.1164
##
## Mcnemar's Test P-Value : 0.5896
##
##           Sensitivity : 0.4118
##           Specificity : 0.7024
##           Pos Pred Value : 0.4565
##           Neg Pred Value : 0.6629
##           Prevalence : 0.3778
##           Detection Rate : 0.1556
##           Detection Prevalence : 0.3407
##           Balanced Accuracy : 0.5571
##
##           'Positive' Class : Loss
##

```

Here's the complete code to estimate the team's expected win percentage for their next game based on a

player's average stats

Lebron Rf

```
# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games LeBron Played
player_name <- "LeBron James"
lebron_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(lebron_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A")

# Ensure RESULT is a factor with two levels
lebron_data$RESULT <- ifelse(lebron_data$RESULT == "Win", 1, 0)
lebron_data$RESULT <- factor(lebron_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
lebron_data <- lebron_data %>% na.omit()

# Step 4: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(lebron_data$RESULT, p = 0.8, list = FALSE)
train_data <- lebron_data[train_index, ]
test_data <- lebron_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)
```

```
## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0  1
##           0 15 11
##           1 36 73
##
##           Accuracy : 0.6519
##           95% CI : (0.5651, 0.7317)
##           No Information Rate : 0.6222
##           P-Value [Acc > NIR] : 0.2687482
##
```

```
##                Kappa : 0.1806
##
## Mcnemar's Test P-Value : 0.0004639
##
##          Sensitivity : 0.2941
##          Specificity : 0.8690
##          Pos Pred Value : 0.5769
##          Neg Pred Value : 0.6697
##          Prevalence : 0.3778
##          Detection Rate : 0.1111
##          Detection Prevalence : 0.1926
##          Balanced Accuracy : 0.5816
##
##          'Positive' Class : 0
##
```

```
# Step 5: Predict Team's Expected Win Percentage for the Next Game
# Calculate player's average stats for use in next game prediction
player_avg_stats <- lebron_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

# Transpose the player's average stats and ensure it is a single row with multiple columns
next_game_data <- as.data.frame(t(player_avg_stats)) # Transpose data and convert to data frame
next_game_data <- t(next_game_data) # Transpose again to get single row format

# Ensure column names are properly set for prediction
colnames(next_game_data) <- colnames(train_data)[-16] # Align the column names for prediction

# Predict win probability for the next game
win_prob <- predict(rf_model, next_game_data, type = "prob")[,2]
print(win_prob)
```

```
## [1] 0.42
```

steph avg

```
# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Stephen Curry Played
player_name <- "Stephen Curry"
curry_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(curry_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
  "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
curry_data$RESULT <- ifelse(curry_data$RESULT == "Win", 1, 0)
curry_data$RESULT <- factor(curry_data$RESULT, levels = c(0, 1))
```

```

# Step 3: Remove rows with missing values
curry_data <- curry_data %>% na.omit()

# Step 4: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(curry_data$RESULT, p = 0.8, list = FALSE)
train_data <- curry_data[train_index, ]
test_data <- curry_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0   9   2
##           1  29  88
##
##           Accuracy : 0.7578
##           95% CI : (0.6742, 0.8291)
##           No Information Rate : 0.7031
##           P-Value [Acc > NIR] : 0.1027
##
##           Kappa : 0.2701
##
##           McNemar's Test P-Value : 3.016e-06
##
##           Sensitivity : 0.23684
##           Specificity : 0.97778
##           Pos Pred Value : 0.81818
##           Neg Pred Value : 0.75214
##           Prevalence : 0.29688
##           Detection Rate : 0.07031
##           Detection Prevalence : 0.08594
##           Balanced Accuracy : 0.60731
##
##           'Positive' Class : 0
##

# Step 5: Predict Team's Expected Win Percentage for the Next Game
# Calculate player's average stats for use in next game prediction
player_avg_stats <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

```

```

# Transpose the player's average stats and ensure it is a single row with multiple columns
next_game_data <- as.data.frame(t(player_avg_stats)) # Transpose data and convert to data frame
next_game_data <- t(next_game_data) # Transpose again to get single row format

# Ensure column names are properly set for prediction
colnames(next_game_data) <- colnames(train_data)[-16] # Align the column names for prediction

# Predict win probability for the next game
win_prob <- predict(rf_model, next_game_data, type = "prob")[,2]
print(win_prob)

```

```
## [1] 0.662
```

steph high

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Stephen Curry Played
player_name <- "Stephen Curry"
curry_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(curry_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
# Ensure RESULT is a factor with two levels
curry_data$RESULT <- ifelse(curry_data$RESULT == "Win", 1, 0)
curry_data$RESULT <- factor(curry_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
curry_data <- curry_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
curry_stats_mean <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

curry_stats_sd <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one standard deviation above the mean
curry_stats_high <- curry_stats_mean + curry_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(curry_data$RESULT, p = 0.8, list = FALSE)
train_data <- curry_data[train_index, ]
test_data <- curry_data[-train_index, ]

```

```

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$REsULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##              Reference
## Prediction  0   1
##           0  9  2
##           1 29 88
##
##              Accuracy : 0.7578
##              95% CI : (0.6742, 0.8291)
##      No Information Rate : 0.7031
##      P-Value [Acc > NIR] : 0.1027
##
##              Kappa : 0.2701
##
##  McNemar's Test P-Value : 3.016e-06
##
##      Sensitivity : 0.23684
##      Specificity : 0.97778
##      Pos Pred Value : 0.81818
##      Neg Pred Value : 0.75214
##      Prevalence : 0.29688
##      Detection Rate : 0.07031
##      Detection Prevalence : 0.08594
##      Balanced Accuracy : 0.60731
##
##      'Positive' Class : 0
##

```

```

# Step 6: Predict Team's Expected Win Percentage for the Next Game
# Transpose the player's high stats to ensure it is a single row with multiple columns
next_game_data <- as.data.frame(t(curry_stats_high)) # Transpose data and convert to data frame
next_game_data <- as.data.frame(t(next_game_data)) # Ensure it is a single row format

# Ensure column names are properly set for prediction
colnames(next_game_data) <- colnames(train_data)[-16] # Align the column names for prediction

# Predict win probability for the next game
win_prob <- predict(rf_model, next_game_data, type = "prob")[,2]
print(win_prob)

```

```
## [1] 0.866
```

steph low

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Stephen Curry Played
player_name <- "Stephen Curry"
curry_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(curry_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
  # Ensure RESULT is a factor with two levels
curry_data$RESULT <- ifelse(curry_data$RESULT == "Win", 1, 0)
curry_data$RESULT <- factor(curry_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
curry_data <- curry_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
curry_stats_mean <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

curry_stats_sd <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one standard deviation below the mean
curry_stats_low <- curry_stats_mean - curry_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(curry_data$RESULT, p = 0.8, list = FALSE)
train_data <- curry_data[train_index, ]
test_data <- curry_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0   9   2

```



```
##          1 29 88
##
##          Accuracy : 0.7578
##          95% CI : (0.6742, 0.8291)
##    No Information Rate : 0.7031
##    P-Value [Acc > NIR] : 0.1027
##
##          Kappa : 0.2701
##
##    McNemar's Test P-Value : 3.016e-06
##
##          Sensitivity : 0.23684
##          Specificity : 0.97778
##    Pos Pred Value : 0.81818
##    Neg Pred Value : 0.75214
##          Prevalence : 0.29688
##    Detection Rate : 0.07031
##    Detection Prevalence : 0.08594
##    Balanced Accuracy : 0.60731
##
##    'Positive' Class : 0
##
```

```
# Step 6: Predict Team's Expected Win Percentage for the Next Game
# Transpose the player's low stats to ensure it is a single row with multiple columns
next_game_data <- as.data.frame(t(curry_stats_low)) # Transpose data and convert to data frame
next_game_data <- as.data.frame(t(next_game_data)) # Ensure it is a single row format

# Ensure column names are properly set for prediction
colnames(next_game_data) <- colnames(train_data)[-16] # Align the column names for prediction

# Predict win probability for the next game
win_prob <- predict(rf_model, next_game_data, type = "prob")[,2]
print(win_prob)
```

```
## [1] 0.65
```

All 5 Lebron

```
# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games LeBron James Played
player_name <- "LeBron James"
lebron_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(lebron_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A"
```

```

# Ensure RESULT is a factor with two levels
lebron_data$RESULT <- ifelse(lebron_data$RESULT == "Win", 1, 0)
lebron_data$RESULT <- factor(lebron_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
lebron_data <- lebron_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
lebron_stats_mean <- lebron_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

lebron_stats_sd <- lebron_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
lebron_stats_high <- lebron_stats_mean + lebron_stats_sd
lebron_stats_very_high <- lebron_stats_mean + 2 * lebron_stats_sd
lebron_stats_low <- lebron_stats_mean - lebron_stats_sd
lebron_stats_very_low <- lebron_stats_mean - 2 * lebron_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(lebron_data$RESULT, p = 0.8, list = FALSE)
train_data <- lebron_data[train_index, ]
test_data <- lebron_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0 15 11
##           1 36 73
##
##           Accuracy : 0.6519
##           95% CI : (0.5651, 0.7317)
##           No Information Rate : 0.6222
##           P-Value [Acc > NIR] : 0.2687482
##
##           Kappa : 0.1806
##
##           McNemar's Test P-Value : 0.0004639
##

```

```
##          Sensitivity : 0.2941
##          Specificity : 0.8690
##          Pos Pred Value : 0.5769
##          Neg Pred Value : 0.6697
##          Prevalence : 0.3778
##          Detection Rate : 0.1111
##          Detection Prevalence : 0.1926
##          Balanced Accuracy : 0.5816
##
##          'Positive' Class : 0
##
```

```
# Get model accuracy
```

```
accuracy <- conf_matrix$overall['Accuracy']
```

```
# Step 6: Predict Team's Expected Win Percentage for the Next Game
```

```
# 6.1 Using Very High Stats (two standard deviations above average)
```

```
next_game_data_very_high <- as.data.frame(t(lebron_stats_very_high))
```

```
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
```

```
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
```

```
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]
```

```
# 6.2 Using High Stats (one standard deviation above average)
```

```
next_game_data_high <- as.data.frame(t(lebron_stats_high))
```

```
next_game_data_high <- as.data.frame(t(next_game_data_high))
```

```
colnames(next_game_data_high) <- colnames(train_data)[-16]
```

```
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]
```

```
# 6.3 Using Average Stats
```

```
next_game_data_avg <- as.data.frame(t(lebron_stats_mean))
```

```
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
```

```
colnames(next_game_data_avg) <- colnames(train_data)[-16]
```

```
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]
```

```
# 6.4 Using Low Stats (one standard deviation below average)
```

```
next_game_data_low <- as.data.frame(t(lebron_stats_low))
```

```
next_game_data_low <- as.data.frame(t(next_game_data_low))
```

```
colnames(next_game_data_low) <- colnames(train_data)[-16]
```

```
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]
```

```
# 6.5 Using Very Low Stats (two standard deviations below average)
```

```
next_game_data_very_low <- as.data.frame(t(lebron_stats_very_low))
```

```
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
```

```
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
```

```
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]
```

```
# Print combined output
```

```
print(paste("We can predict with", round(accuracy * 100, 2),
```

```
      "% accuracy that the win probability for the team when LeBron James has an excellent game is",
```

```
      "%, a good game is:", round(win_prob_high * 100, 1),
```

```
      "%, an average game is:", round(win_prob_avg * 100, 2),
```

```
      "%, a bad game is:", round(win_prob_low * 100, 2),
```

```
      "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))
```

```
## [1] "We can predict with 65.19 % accuracy that the win probability for the team when LeBron James ha
```

Steph

```
# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Stephen Curry Played
player_name <- "Stephen Curry"
curry_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(curry_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
  "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
curry_data$RESULT <- ifelse(curry_data$RESULT == "Win", 1, 0)
curry_data$RESULT <- factor(curry_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
curry_data <- curry_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
curry_stats_mean <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

curry_stats_sd <- curry_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
curry_stats_high <- curry_stats_mean + curry_stats_sd
curry_stats_very_high <- curry_stats_mean + 2 * curry_stats_sd
curry_stats_low <- curry_stats_mean - curry_stats_sd
curry_stats_very_low <- curry_stats_mean - 2 * curry_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(curry_data$RESULT, p = 0.8, list = FALSE)
train_data <- curry_data[train_index, ]
test_data <- curry_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)
```

```
## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0   9   2
##           1  29  88
##
##           Accuracy : 0.7578
##           95% CI : (0.6742, 0.8291)
##           No Information Rate : 0.7031
##           P-Value [Acc > NIR] : 0.1027
##
##           Kappa : 0.2701
##
## Mcnemar's Test P-Value : 3.016e-06
##
##           Sensitivity : 0.23684
##           Specificity : 0.97778
##           Pos Pred Value : 0.81818
##           Neg Pred Value : 0.75214
##           Prevalence : 0.29688
##           Detection Rate : 0.07031
##           Detection Prevalence : 0.08594
##           Balanced Accuracy : 0.60731
##
##           'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(curry_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(curry_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(curry_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(curry_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
```

```

colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(curry_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
           "% accuracy that the win probability for the team when Stephen Curry has an excellent game is:",
           round(win_prob_high * 100, 1),
           "%, a good game is:", round(win_prob_avg * 100, 2),
           "%, an average game is:", round(win_prob_avg * 100, 2),
           "%, a bad game is:", round(win_prob_low * 100, 2),
           "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 75.78 % accuracy that the win probability for the team when Stephen Curry has an excellent game is: 90.5 %, a good game is: 85.5 %, an average game is: 75.8 %, a bad game is: 60.5 %, and a terrible game is: 40.5 %"
```

Klay

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Klay Thompson Played
player_name <- "Klay Thompson"
klay_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(klay_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A", "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
klay_data$RESULT <- ifelse(klay_data$RESULT == "Win", 1, 0)
klay_data$RESULT <- factor(klay_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
klay_data <- klay_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
klay_stats_mean <- klay_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

klay_stats_sd <- klay_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
klay_stats_high <- klay_stats_mean + klay_stats_sd
klay_stats_very_high <- klay_stats_mean + 2 * klay_stats_sd
klay_stats_low <- klay_stats_mean - klay_stats_sd

```

```

klay_stats_very_low <- klay_stats_mean - 2 * klay_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(klay_data$RESULT, p = 0.8, list = FALSE)
train_data <- klay_data[train_index, ]
test_data <- klay_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0 10   6
##           1 24  77
##
##               Accuracy : 0.7436
##               95% CI : (0.6546, 0.8198)
##       No Information Rate : 0.7094
##       P-Value [Acc > NIR] : 0.240288
##
##               Kappa : 0.2629
##
##  Mcnemar's Test P-Value : 0.001911
##
##       Sensitivity : 0.29412
##       Specificity : 0.92771
##       Pos Pred Value : 0.62500
##       Neg Pred Value : 0.76238
##       Prevalence : 0.29060
##       Detection Rate : 0.08547
##       Detection Prevalence : 0.13675
##       Balanced Accuracy : 0.61091
##
##       'Positive' Class : 0
##

```

```

# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)

```

```

next_game_data_very_high <- as.data.frame(t(klay_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(klay_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(klay_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(klay_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(klay_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
            "% accuracy that the win probability for the team when Klay Thompson has an excellent game is:",
            round(win_prob_high * 100, 1),
            "%, a good game is:", round(win_prob_high * 100, 1),
            "%, an average game is:", round(win_prob_avg * 100, 2),
            "%, a bad game is:", round(win_prob_low * 100, 2),
            "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 74.36 % accuracy that the win probability for the team when Klay Thompson has an excellent game is: 85.5 %, a good game is: 74.4 %, an average game is: 68.2 %, a bad game is: 58.2 %, and a terrible game is: 48.2 %"
```

Draymond

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Draymond Green Played
player_name <- "Draymond Green"
green_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters

```



```

colnames(green_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",

# Ensure RESULT is a factor with two levels
green_data$RESULT <- ifelse(green_data$RESULT == "Win", 1, 0)
green_data$RESULT <- factor(green_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
green_data <- green_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
green_stats_mean <- green_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

green_stats_sd <- green_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
green_stats_high <- green_stats_mean + green_stats_sd
green_stats_very_high <- green_stats_mean + 2 * green_stats_sd
green_stats_low <- green_stats_mean - green_stats_sd
green_stats_very_low <- green_stats_mean - 2 * green_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(green_data$RESULT, p = 0.8, list = FALSE)
train_data <- green_data[train_index, ]
test_data <- green_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0  1
##           0  6 10
##           1 38 81
##
##           Accuracy : 0.6444
##           95% CI : (0.5575, 0.7249)
##           No Information Rate : 0.6741
##           P-Value [Acc > NIR] : 0.7966
##
##           Kappa : 0.0317
##

```

```
## McNemar's Test P-Value : 9.735e-05
##
##      Sensitivity : 0.13636
##      Specificity : 0.89011
##      Pos Pred Value : 0.37500
##      Neg Pred Value : 0.68067
##      Prevalence : 0.32593
##      Detection Rate : 0.04444
##      Detection Prevalence : 0.11852
##      Balanced Accuracy : 0.51324
##
##      'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(green_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(green_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(green_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(green_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(green_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
            "% accuracy that the win probability for the team when Draymond Green has an excellent game",
            "%, a good game is:", round(win_prob_high * 100, 1),
            "%, an average game is:", round(win_prob_avg * 100, 2),
```

```

    "%, a bad game is:", round(win_prob_low * 100, 2),
    "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 64.44 % accuracy that the win probability for the team when Draymond Green is on the court is 64.44 %"
```

Players requested by the class Josh Hart

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Josh Hart Played
player_name <- "Josh Hart"
hart_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(hart_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A", "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
hart_data$RESULT <- ifelse(hart_data$RESULT == "Win", 1, 0)
hart_data$RESULT <- factor(hart_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
hart_data <- hart_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
hart_stats_mean <- hart_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

hart_stats_sd <- hart_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
hart_stats_high <- hart_stats_mean + hart_stats_sd
hart_stats_very_high <- hart_stats_mean + 2 * hart_stats_sd
hart_stats_low <- hart_stats_mean - hart_stats_sd
hart_stats_very_low <- hart_stats_mean - 2 * hart_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(hart_data$RESULT, p = 0.8, list = FALSE)
train_data <- hart_data[train_index, ]
test_data <- hart_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

```

```
# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)
```

```
## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0 16 13
##           1   8   7
##
##           Accuracy : 0.5227
##           95% CI : (0.3669, 0.6754)
##           No Information Rate : 0.5455
##           P-Value [Acc > NIR] : 0.6762
##
##           Kappa : 0.017
##
##           Mcnemar's Test P-Value : 0.3827
##
##           Sensitivity : 0.6667
##           Specificity : 0.3500
##           Pos Pred Value : 0.5517
##           Neg Pred Value : 0.4667
##           Prevalence : 0.5455
##           Detection Rate : 0.3636
##           Detection Prevalence : 0.6591
##           Balanced Accuracy : 0.5083
##
##           'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']
```

```
# Step 6: Predict Team's Expected Win Percentage for the Next Game
```

```
# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(hart_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]
```

```
# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(hart_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]
```

```
# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(hart_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
```

```

win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(hart_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(hart_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
          "% accuracy that the win probability for the team when Josh Hart has an excellent game is:",
          "%, a good game is:", round(win_prob_high * 100, 1),
          "%, an average game is:", round(win_prob_avg * 100, 2),
          "%, a bad game is:", round(win_prob_low * 100, 2),
          "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 52.27 % accuracy that the win probability for the team when Josh Hart has a
```

Tj McConnel

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games T.J. McConnell Played
player_name <- "T.J. McConnell"
mcconnell_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(mcconnell_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT",
                              "A", "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
mcconnell_data$RESULT <- ifelse(mcconnell_data$RESULT == "Win", 1, 0)
mcconnell_data$RESULT <- factor(mcconnell_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
mcconnell_data <- mcconnell_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
mcconnell_stats_mean <- mcconnell_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

mcconnell_stats_sd <- mcconnell_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

```

```

# Calculate one and two standard deviations above and below the mean
mcconnell_stats_high <- mcconnell_stats_mean + mcconnell_stats_sd
mcconnell_stats_very_high <- mcconnell_stats_mean + 2 * mcconnell_stats_sd
mcconnell_stats_low <- mcconnell_stats_mean - mcconnell_stats_sd
mcconnell_stats_very_low <- mcconnell_stats_mean - 2 * mcconnell_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(mcconnell_data$RESULT, p = 0.8, list = FALSE)
train_data <- mcconnell_data[train_index, ]
test_data <- mcconnell_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction 0 1
##           0 5 5
##           1 8 1
##
##           Accuracy : 0.3158
##           95% CI : (0.1258, 0.5655)
##           No Information Rate : 0.6842
##           P-Value [Acc > NIR] : 0.9998
##
##           Kappa : -0.3955
##
## Mcnemar's Test P-Value : 0.5791
##
##           Sensitivity : 0.3846
##           Specificity : 0.1667
##           Pos Pred Value : 0.5000
##           Neg Pred Value : 0.1111
##           Prevalence : 0.6842
##           Detection Rate : 0.2632
##           Detection Prevalence : 0.5263
##           Balanced Accuracy : 0.2756
##
##           'Positive' Class : 0
##

```

```

# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(mcconnell_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(mcconnell_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(mcconnell_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(mcconnell_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(mcconnell_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
           "% accuracy that the win probability for the team when T.J. McConnell has an excellent game",
           "%, a good game is:", round(win_prob_high * 100, 1),
           "%, an average game is:", round(win_prob_avg * 100, 2),
           "%, a bad game is:", round(win_prob_low * 100, 2),
           "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 31.58 % accuracy that the win probability for the team when T.J. McConnell
```

Grayson Allen

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Grayson Allen Played

```

```

player_name <- "Grayson Allen"
allen_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(allen_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
  "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
allen_data$RESULT <- ifelse(allen_data$RESULT == "Win", 1, 0)
allen_data$RESULT <- factor(allen_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
allen_data <- allen_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
allen_stats_mean <- allen_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

allen_stats_sd <- allen_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
allen_stats_high <- allen_stats_mean + allen_stats_sd
allen_stats_very_high <- allen_stats_mean + 2 * allen_stats_sd
allen_stats_low <- allen_stats_mean - allen_stats_sd
allen_stats_very_low <- allen_stats_mean - 2 * allen_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(allen_data$RESULT, p = 0.8, list = FALSE)
train_data <- allen_data[train_index, ]
test_data <- allen_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0   3   5
##           1  16  26
##
##           Accuracy : 0.58

```



```
##          95% CI : (0.4321, 0.7181)
##      No Information Rate : 0.62
##      P-Value [Acc > NIR] : 0.7683
##
##          Kappa : -0.0038
##
##      McNemar's Test P-Value : 0.0291
##
##          Sensitivity : 0.1579
##          Specificity : 0.8387
##      Pos Pred Value : 0.3750
##      Neg Pred Value : 0.6190
##          Prevalence : 0.3800
##      Detection Rate : 0.0600
##      Detection Prevalence : 0.1600
##      Balanced Accuracy : 0.4983
##
##      'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(allen_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(allen_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(allen_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(allen_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(allen_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]
```

```

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
          "% accuracy that the win probability for the team when Grayson Allen has an excellent game.",
          "%, a good game is:", round(win_prob_high * 100, 1),
          "%, an average game is:", round(win_prob_avg * 100, 2),
          "%, a bad game is:", round(win_prob_low * 100, 2),
          "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 58 % accuracy that the win probability for the team when Grayson Allen has a
```

Wemby

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Victor Wembanyama Played
player_name <- "Victor Wembanyama"
wemby_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(wemby_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
                          "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
wemby_data$RESULT <- ifelse(wemby_data$RESULT == "Win", 1, 0)
wemby_data$RESULT <- factor(wemby_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
wemby_data <- wemby_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
wemby_stats_mean <- wemby_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

wemby_stats_sd <- wemby_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
wemby_stats_high <- wemby_stats_mean + wemby_stats_sd
wemby_stats_very_high <- wemby_stats_mean + 2 * wemby_stats_sd
wemby_stats_low <- wemby_stats_mean - wemby_stats_sd
wemby_stats_very_low <- wemby_stats_mean - 2 * wemby_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(wemby_data$RESULT, p = 0.8, list = FALSE)
train_data <- wemby_data[train_index, ]
test_data <- wemby_data[-train_index, ]

```

```

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##              Reference
## Prediction  0   1
##           0 10   2
##           1   0   1
##
##              Accuracy : 0.8462
##              95% CI : (0.5455, 0.9808)
##      No Information Rate : 0.7692
##      P-Value [Acc > NIR] : 0.3936
##
##              Kappa : 0.4348
##
##  McNemar's Test P-Value : 0.4795
##
##              Sensitivity : 1.0000
##              Specificity : 0.3333
##      Pos Pred Value : 0.8333
##      Neg Pred Value : 1.0000
##              Prevalence : 0.7692
##      Detection Rate : 0.7692
##      Detection Prevalence : 0.9231
##      Balanced Accuracy : 0.6667
##
##      'Positive' Class : 0
##

```

```

# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(wemby_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(wemby_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]

```

```

win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(wemby_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(wemby_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(wemby_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
           "% accuracy that the win probability for the team when Victor Wembanyama has an excellent game",
           "%, a good game is:", round(win_prob_high * 100, 1),
           "%, an average game is:", round(win_prob_avg * 100, 2),
           "%, a bad game is:", round(win_prob_low * 100, 2),
           "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 84.62 % accuracy that the win probability for the team when Victor Wembanyama has an excellent game"
```

Luka

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Luka Dončić Played
player_name <- "Luka Doncic"
doncic_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(doncic_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A", "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
doncic_data$RESULT <- ifelse(doncic_data$RESULT == "Win", 1, 0)
doncic_data$RESULT <- factor(doncic_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
doncic_data <- doncic_data %>% na.omit()

```

```

# Step 4: Calculate Mean and Standard Deviation
doncic_stats_mean <- doncic_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

doncic_stats_sd <- doncic_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
doncic_stats_high <- doncic_stats_mean + doncic_stats_sd
doncic_stats_very_high <- doncic_stats_mean + 2 * doncic_stats_sd
doncic_stats_low <- doncic_stats_mean - doncic_stats_sd
doncic_stats_very_low <- doncic_stats_mean - 2 * doncic_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(doncic_data$RESULT, p = 0.8, list = FALSE)
train_data <- doncic_data[train_index, ]
test_data <- doncic_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0  1
##           0 14 16
##           1 25 34
##
##           Accuracy : 0.5393
##           95% CI : (0.4304, 0.6456)
##           No Information Rate : 0.5618
##           P-Value [Acc > NIR] : 0.7043
##
##           Kappa : 0.04
##
##           McNemar's Test P-Value : 0.2115
##
##           Sensitivity : 0.3590
##           Specificity : 0.6800
##           Pos Pred Value : 0.4667
##           Neg Pred Value : 0.5763
##           Prevalence : 0.4382
##           Detection Rate : 0.1573
##           Detection Prevalence : 0.3371

```

```
##          Balanced Accuracy : 0.5195
##
##          'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(doncic_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(doncic_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(doncic_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(doncic_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(doncic_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
           "% accuracy that the win probability for the team when Luka Dončić has an excellent game is",
           "%, a good game is:", round(win_prob_high * 100, 1),
           "%, an average game is:", round(win_prob_avg * 100, 2),
           "%, a bad game is:", round(win_prob_low * 100, 2),
           "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))
```

```
## [1] "We can predict with 53.93 % accuracy that the win probability for the team when Luka Dončić has
```

John Wall

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games John Wall Played
player_name <- "John Wall"
wall_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(wall_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A", "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
wall_data$RESULT <- ifelse(wall_data$RESULT == "Win", 1, 0)
wall_data$RESULT <- factor(wall_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
wall_data <- wall_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
wall_stats_mean <- wall_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

wall_stats_sd <- wall_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
wall_stats_high <- wall_stats_mean + wall_stats_sd
wall_stats_very_high <- wall_stats_mean + 2 * wall_stats_sd
wall_stats_low <- wall_stats_mean - wall_stats_sd
wall_stats_very_low <- wall_stats_mean - 2 * wall_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(wall_data$RESULT, p = 0.8, list = FALSE)
train_data <- wall_data[train_index, ]
test_data <- wall_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##

```

```
##           Reference
## Prediction  0  1
##           0 16 14
##           1 13 14
##
##           Accuracy : 0.5263
##           95% CI : (0.3897, 0.6602)
##           No Information Rate : 0.5088
##           P-Value [Acc > NIR] : 0.4477
##
##           Kappa : 0.0518
##
## Mcnemar's Test P-Value : 1.0000
##
##           Sensitivity : 0.5517
##           Specificity : 0.5000
##           Pos Pred Value : 0.5333
##           Neg Pred Value : 0.5185
##           Prevalence : 0.5088
##           Detection Rate : 0.2807
##           Detection Prevalence : 0.5263
##           Balanced Accuracy : 0.5259
##
##           'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(wall_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(wall_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(wall_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(wall_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]
```



```

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(wall_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
          "% accuracy that the win probability for the team when John Wall has an excellent game is:",
          "%, a good game is:", round(win_prob_high * 100, 1),
          "%, an average game is:", round(win_prob_avg * 100, 2),
          "%, a bad game is:", round(win_prob_low * 100, 2),
          "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 52.63 % accuracy that the win probability for the team when John Wall has a
```

Mo Bamba

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Mo Bamba Played
player_name <- "Mo Bamba"
bamba_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(bamba_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",
                          "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
bamba_data$RESULT <- ifelse(bamba_data$RESULT == "Win", 1, 0)
bamba_data$RESULT <- factor(bamba_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
bamba_data <- bamba_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
bamba_stats_mean <- bamba_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

bamba_stats_sd <- bamba_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
bamba_stats_high <- bamba_stats_mean + bamba_stats_sd
bamba_stats_very_high <- bamba_stats_mean + 2 * bamba_stats_sd
bamba_stats_low <- bamba_stats_mean - bamba_stats_sd
bamba_stats_very_low <- bamba_stats_mean - 2 * bamba_stats_sd

```

```

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(bamba_data$RESULT, p = 0.8, list = FALSE)
train_data <- bamba_data[train_index, ]
test_data <- bamba_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0 12   5
##           1   1   0
##
##           Accuracy : 0.6667
##           95% CI : (0.4099, 0.8666)
##           No Information Rate : 0.7222
##           P-Value [Acc > NIR] : 0.7893
##
##           Kappa : -0.102
##
## Mcnemar's Test P-Value : 0.2207
##
##           Sensitivity : 0.9231
##           Specificity : 0.0000
##           Pos Pred Value : 0.7059
##           Neg Pred Value : 0.0000
##           Prevalence : 0.7222
##           Detection Rate : 0.6667
##           Detection Prevalence : 0.9444
##           Balanced Accuracy : 0.4615
##
##           'Positive' Class : 0
##

```

```

# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(bamba_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))

```

```

colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(bamba_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(bamba_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(bamba_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(bamba_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
           "% accuracy that the win probability for the team when Mo Bamba has an excellent game is:",
           "%, a good game is:", round(win_prob_high * 100, 1),
           "%, an average game is:", round(win_prob_avg * 100, 2),
           "%, a bad game is:", round(win_prob_low * 100, 2),
           "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 66.67 % accuracy that the win probability for the team when Mo Bamba has an
```

Tyler Herro

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Tyler Herro Played
player_name <- "Tyler Herro"
herro_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(herro_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A",

```

```

# Ensure RESULT is a factor with two levels
herro_data$RESULT <- ifelse(herro_data$RESULT == "Win", 1, 0)
herro_data$RESULT <- factor(herro_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
herro_data <- herro_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
herro_stats_mean <- herro_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

herro_stats_sd <- herro_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
herro_stats_high <- herro_stats_mean + herro_stats_sd
herro_stats_very_high <- herro_stats_mean + 2 * herro_stats_sd
herro_stats_low <- herro_stats_mean - herro_stats_sd
herro_stats_very_low <- herro_stats_mean - 2 * herro_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(herro_data$RESULT, p = 0.8, list = FALSE)
train_data <- herro_data[train_index, ]
test_data <- herro_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```
## Confusion Matrix and Statistics
```

```
##
##           Reference
## Prediction  0   1
##           0 10  7
##           1  5  8
##
##           Accuracy : 0.6
##           95% CI : (0.406, 0.7734)
##           No Information Rate : 0.5
##           P-Value [Acc > NIR] : 0.1808
##
##           Kappa : 0.2
##
## Mcnemar's Test P-Value : 0.7728
##
```

```
##          Sensitivity : 0.6667
##          Specificity : 0.5333
##          Pos Pred Value : 0.5882
##          Neg Pred Value : 0.6154
##          Prevalence : 0.5000
##          Detection Rate : 0.3333
##          Detection Prevalence : 0.5667
##          Balanced Accuracy : 0.6000
##
##          'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(herro_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(herro_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(herro_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(herro_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(herro_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
          "% accuracy that the win probability for the team when Tyler Herro has an excellent game is",
          "%, a good game is:", round(win_prob_high * 100, 1),
          "%, an average game is:", round(win_prob_avg * 100, 2),
          "%, a bad game is:", round(win_prob_low * 100, 2),
          "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))
```

```
## [1] "We can predict with 60 % accuracy that the win probability for the team when Tyler Herro has an
```

Joe Ingles

```
# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Joe Ingles Played
player_name <- "Joe Ingles"
ingles_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(ingles_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT", "A", "PF", "ST", "TO", "BL", "RESULT")

# Ensure RESULT is a factor with two levels
ingles_data$RESULT <- ifelse(ingles_data$RESULT == "Win", 1, 0)
ingles_data$RESULT <- factor(ingles_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
ingles_data <- ingles_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
ingles_stats_mean <- ingles_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

ingles_stats_sd <- ingles_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
ingles_stats_high <- ingles_stats_mean + ingles_stats_sd
ingles_stats_very_high <- ingles_stats_mean + 2 * ingles_stats_sd
ingles_stats_low <- ingles_stats_mean - ingles_stats_sd
ingles_stats_very_low <- ingles_stats_mean - 2 * ingles_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(ingles_data$RESULT, p = 0.8, list = FALSE)
train_data <- ingles_data[train_index, ]
test_data <- ingles_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(REsULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)
```

```
## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0   1
##           0 12 11
##           1 13 22
##
##           Accuracy : 0.5862
##           95% CI : (0.4493, 0.714)
##           No Information Rate : 0.569
##           P-Value [Acc > NIR] : 0.4497
##
##           Kappa : 0.1481
##
## Mcnemar's Test P-Value : 0.8383
##
##           Sensitivity : 0.4800
##           Specificity : 0.6667
##           Pos Pred Value : 0.5217
##           Neg Pred Value : 0.6286
##           Prevalence : 0.4310
##           Detection Rate : 0.2069
##           Detection Prevalence : 0.3966
##           Balanced Accuracy : 0.5733
##
##           'Positive' Class : 0
##
```

```
# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)
next_game_data_very_high <- as.data.frame(t(ingles_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(ingles_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(ingles_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(ingles_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
```

```

colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(ingles_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
           "% accuracy that the win probability for the team when Joe Ingles has an excellent game is:",
           "%, a good game is:", round(win_prob_high * 100, 1),
           "%, an average game is:", round(win_prob_avg * 100, 2),
           "%, a bad game is:", round(win_prob_low * 100, 2),
           "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 58.62 % accuracy that the win probability for the team when Joe Ingles has a
```

Pat Connaughton

```

# Load necessary packages
library(dplyr)
library(caret)
library(randomForest)

# Step 1: Filter Data for Games Pat Connaughton Played
player_name <- "Pat Connaughton"
connaughton_data <- Data %>%
  filter(Player == player_name) %>%
  select(PTS, FG, FGA, `3P`, `3PA`, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL, RESULT)

# Step 2: Rename columns to avoid special characters
colnames(connaughton_data) <- c("PTS", "FG", "FGA", "ThreeP", "ThreePA", "FT", "FTA", "OR", "DR", "TOT"

# Ensure RESULT is a factor with two levels
connaughton_data$RESULT <- ifelse(connaughton_data$RESULT == "Win", 1, 0)
connaughton_data$RESULT <- factor(connaughton_data$RESULT, levels = c(0, 1))

# Step 3: Remove rows with missing values
connaughton_data <-innaughton_data %>% na.omit()

# Step 4: Calculate Mean and Standard Deviation
connaughton_stats_mean <-innaughton_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), mean))

connaughton_stats_sd <-innaughton_data %>%
  summarise(across(c(PTS, FG, FGA, ThreeP, ThreePA, FT, FTA, OR, DR, TOT, A, PF, ST, TO, BL), sd))

# Calculate one and two standard deviations above and below the mean
connaughton_stats_high <-innaughton_stats_mean +innaughton_stats_sd
connaughton_stats_very_high <-innaughton_stats_mean + 2 *innaughton_stats_sd
connaughton_stats_low <-innaughton_stats_mean -innaughton_stats_sd

```



```

connaughton_stats_very_low <- connaughton_stats_mean - 2 * connaughton_stats_sd

# Step 5: Train the Classification Model
# Split data into training and test sets
set.seed(123)
train_index <- createDataPartition(connaughton_data$RESULT, p = 0.8, list = FALSE)
train_data <- connaughton_data[train_index, ]
test_data <- connaughton_data[-train_index, ]

# Train Random Forest model for classification
rf_model <- randomForest(RESULT ~ ., data = train_data, ntree = 500, mtry = 3, importance = TRUE)

# Make predictions on test data
rf_pred <- predict(rf_model, test_data)

# Evaluate model performance
conf_matrix <- confusionMatrix(rf_pred, test_data$RESULT)
print(conf_matrix)

```

```

## Confusion Matrix and Statistics
##
##              Reference
## Prediction 0 1
##              0 1 2
##              1 4 6
##
##              Accuracy : 0.5385
##              95% CI : (0.2513, 0.8078)
##              No Information Rate : 0.6154
##              P-Value [Acc > NIR] : 0.8051
##
##              Kappa : -0.0541
##
## Mcnemar's Test P-Value : 0.6831
##
##              Sensitivity : 0.20000
##              Specificity : 0.75000
##              Pos Pred Value : 0.33333
##              Neg Pred Value : 0.60000
##              Prevalence : 0.38462
##              Detection Rate : 0.07692
##              Detection Prevalence : 0.23077
##              Balanced Accuracy : 0.47500
##
##              'Positive' Class : 0
##

```

```

# Get model accuracy
accuracy <- conf_matrix$overall['Accuracy']

# Step 6: Predict Team's Expected Win Percentage for the Next Game

# 6.1 Using Very High Stats (two standard deviations above average)

```

```

next_game_data_very_high <- as.data.frame(t(connaughton_stats_very_high))
next_game_data_very_high <- as.data.frame(t(next_game_data_very_high))
colnames(next_game_data_very_high) <- colnames(train_data)[-16]
win_prob_very_high <- predict(rf_model, next_game_data_very_high, type = "prob")[,2]

# 6.2 Using High Stats (one standard deviation above average)
next_game_data_high <- as.data.frame(t(connaughton_stats_high))
next_game_data_high <- as.data.frame(t(next_game_data_high))
colnames(next_game_data_high) <- colnames(train_data)[-16]
win_prob_high <- predict(rf_model, next_game_data_high, type = "prob")[,2]

# 6.3 Using Average Stats
next_game_data_avg <- as.data.frame(t(connaughton_stats_mean))
next_game_data_avg <- as.data.frame(t(next_game_data_avg))
colnames(next_game_data_avg) <- colnames(train_data)[-16]
win_prob_avg <- predict(rf_model, next_game_data_avg, type = "prob")[,2]

# 6.4 Using Low Stats (one standard deviation below average)
next_game_data_low <- as.data.frame(t(connaughton_stats_low))
next_game_data_low <- as.data.frame(t(next_game_data_low))
colnames(next_game_data_low) <- colnames(train_data)[-16]
win_prob_low <- predict(rf_model, next_game_data_low, type = "prob")[,2]

# 6.5 Using Very Low Stats (two standard deviations below average)
next_game_data_very_low <- as.data.frame(t(connaughton_stats_very_low))
next_game_data_very_low <- as.data.frame(t(next_game_data_very_low))
colnames(next_game_data_very_low) <- colnames(train_data)[-16]
win_prob_very_low <- predict(rf_model, next_game_data_very_low, type = "prob")[,2]

# Print combined output
print(paste("We can predict with", round(accuracy * 100, 2),
            "% accuracy that the win probability for the team when Pat Connaughton has an excellent game",
            "%, a good game is:", round(win_prob_high * 100, 1),
            "%, an average game is:", round(win_prob_avg * 100, 2),
            "%, a bad game is:", round(win_prob_low * 100, 2),
            "%, and a terrible game is:", round(win_prob_very_low * 100, 2), "%"))

```

```
## [1] "We can predict with 53.85 % accuracy that the win probability for the team when Pat Connaughton
```