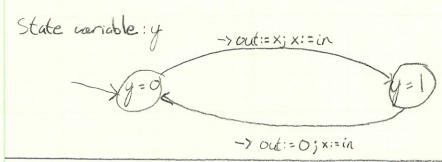
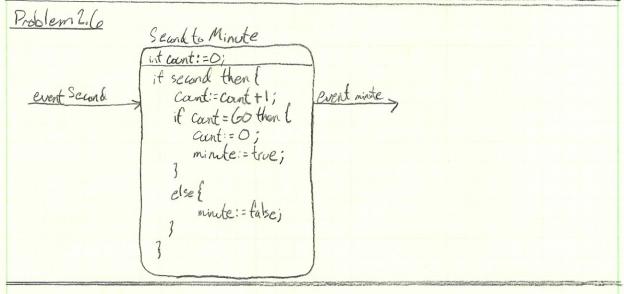
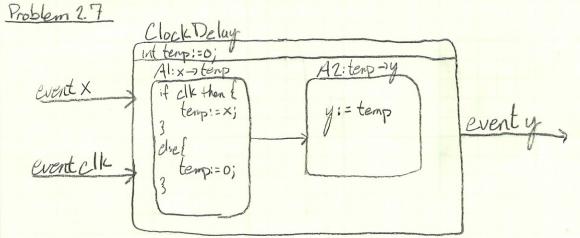
Problem 2.2







Problem 2.9

event int choice:=0;

event if req.? N req.? then {

choice:= choose (0,1);

if choice = 1 then {

yrent.!

else {

yrant.!

grant.!

grant.!

else if req.? then {

yrant.!

grant.!

else if req.? then {

yrant.!

grant.!

else if req.? then {

yrant.!

grant.!

grant.!

else if req.? then {

yrant.!

grant.!

else if req.? then {

yrant.!

yrant.!

yrant.!

else if req.? then {

yrant.!

yrant.!

Problem 2.10

Count Env

(int cant:=0; bool choice:=0;

if cant=0 then {
 inc:=1; dec:=0; cant:=count+1;

}

else {
 choice:= choose(0,1);
 if choice=1 then {
 inc:=1; dec:=0; count:=cant+1;
 }

else {
 inc:=0; dec:=1; cant:=count-1;
}

bool inc

bool dec

Problem 2.12

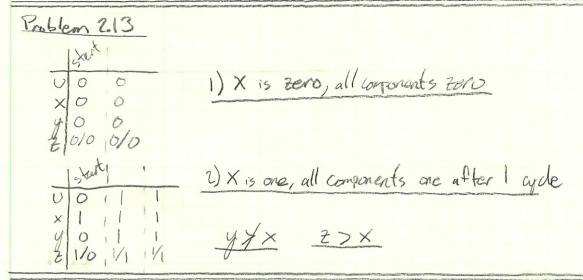
A1: X -> 4 A2: -> 2

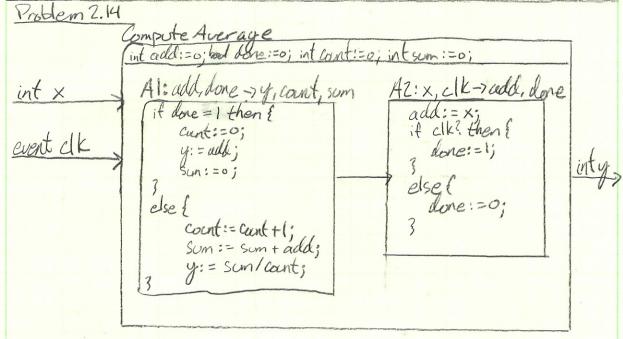
y >x

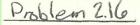
ro relationship costa blished between Al & Az

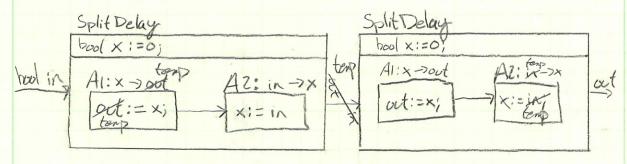
No precedence constraints, all schedules valid

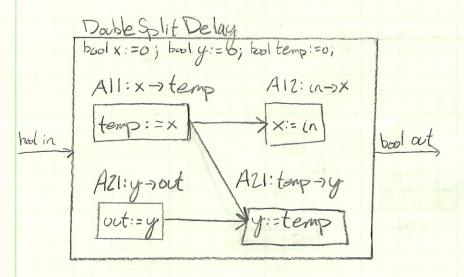
AIJAZ; AZJAI; AI DAZ



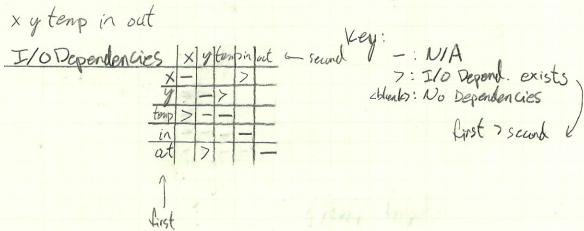








xy tenp in out



I/O = {(x,in); (y, temp); (temp, x); (at, y)}