- 2. (35 pts) Write Python code to produce an eye diagram (you can start with the code provided in the notes). Use it to produce eye diagrams as follows:
- (a) (5 pts) SRRC with 100 % excess bandwidth (you will need to write your own SRRC function) for 4 PAM.
- (b) (5 pts) SRRC with 50 % excess bandwdidth for 4 PAM.
- (c) (5 pts) The real (inphase) part of 16QAM with SRRC with 100% excess band- width.
- (d) (5 pts) The real (inphase) part of 16QAM with SRRC with 50% excess bandwidth.
- (e) (5 pts) Plot an eye diagram for NRZ with BPSK modulation.
- (f) (5 pts) Plot an eye diagram for Manchesester with BPSK modulation.

2a:

The following code was used to produce all pulses. The file was saved as 'pulses.py' (so it's clear what's being imported in other files)

```
In [ ]: from math import sqrt, pi, sin, cos, floor
        def srrc1(alpha,N,Lp,Ts):
            Return a vector of the srrc function
            alpha = excess bandwidth
            N = samples per symbol
            Lp = SRRC truncation length #Currently only supports even numbers
            Ts = sample time
            0.00
            times = []
            number of samples = int(floor(Lp/2)) # and then reflect it on the axis?
            for idx in range(number of samples):
                t = idx * Ts / N
                times.append(t)
                times.append(-t)
            times.sort()
            # print(len(times))
            # print(times)
            answer = []
            for t in times:
                answer.append(p_of_nT(Ts, alpha, t))
            # print(answer)
            return answer
```

```
def p_of_nT(Ts, alpha, t):
    undefined_t_vals = [0, Ts / (4 * alpha)]
    if t in undefined_t_vals:
        return lhopital(Ts, alpha, t)
    else:
        return (1/sqrt(Ts)) * ((sin(pi*(1 - alpha) * t / Ts) + (4 * alpha *

def lhopital(Ts, alpha, t):
    numerator = (pi * (1 - alpha) / Ts) * cos(pi * (1 - alpha) * t / Ts) + (
        denominator = pi / sqrt(Ts) - (32 * pi * t / (Ts * sqrt(Ts)))
        return numerator / denominator

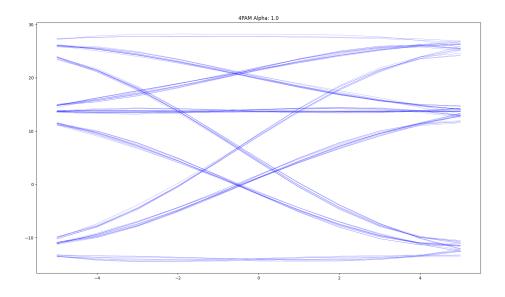
def NRZ(Ts):
    return [Ts]

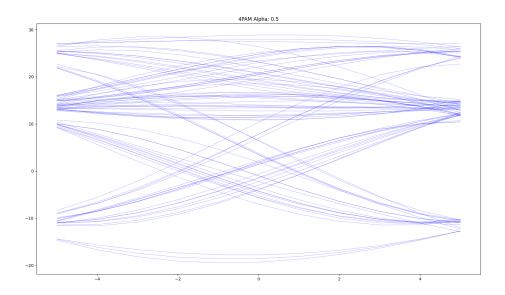
def MANCH(Ts, Lp=60):
    return [-Ts, Ts] + [0] * Lp
```

Then this code was used, mostly the same as in the notes, to produce the following plot.

```
In [ ]: # test eye diagram plots
        import math
        import numpy as np
        from numpy.random import rand
        from pulses import srrc1
        import matplotlib.pyplot as plt
                      # excess bandwidth
        alpha = 1.0
        N = 11
                       # samples per symbol
        Lp = 60
                      # SRRC truncation length
        Ts = 1
                       # symbol time
        T = Ts/N
                        # sample time
        srrcout = srrc1(alpha,N,Lp,Ts); # get the square-root raised cosine pulse
        rcout = np.convolve(srrcout,srrcout)
        # peak at 2Lp
        plt.figure(1); plt.clf()
        plt.plot(srrcout)
        plt.show()
        a = 1 # PAM amplitude
        LUT1d = np.array([-1,1])*a # 1-dimensional lookup table
        Nsym = 100 # number of symbols
        bits = (rand(Nsym) > 0.5).astype(int) # generate random bits {0,1}
        ampa = LUT1d[bits] # map the bits to {+1,-1} values
        print(type(ampa))
        upsampled = np.zeros(N*Nsym) # make space for the upsampled data
        # for i in range(0,Nsym): upsampled[N*i] = ampa[i]
        # breakpoint()
        upsampled = np.zeros((N*Nsym,1))
        upsampled[range(0,N*Nsym,N)] = ampa.reshape(Nsym,1)
        plt.figure(2); plt.clf()
        plt.stem(upsampled,linefmt='b',markerfmt='.',basefmt='b-')
        s = np.convolve(upsampled.reshape((N*Nsym,)),srrcout) # the transmitted sign
        plt.figure(3); plt.clf()
        plt.plot(s)
```

```
plt.show()
x = np.convolve(s,srrcout) # the matched filter
plt.figure(4); plt.clf()
plt.plot(x[:(2*Lp+1) + N*20])
for i in range(20):
    plt.plot(np.array([2*Lp + i*N,2*Lp + i*N]),np.array([-2,2]),color='gray'
# plt.show()
print('bits=',bits[:10])
# first peak at 2*Lp, then every N samples after that
offset = (2*Lp - np.floor(N/2)).astype(int)
# 1st correlation |
# peak |
# move to center
Nsymtoss = 2*np.ceil(Lp/N) # throw away symbols at the end
nc = (np.floor((len(x) - offset - Nsymtoss*N)/N)).astype(int) # number of pc
xreshape = x[offset:offset + nc*N].reshape(nc,N)
plt.figure(5); plt.clf()
plt.plot(np.arange(-np.floor(N/2), np.floor(N/2)+1), xreshape.T,color='b',
linewidth=0.25)
plt.show()
```

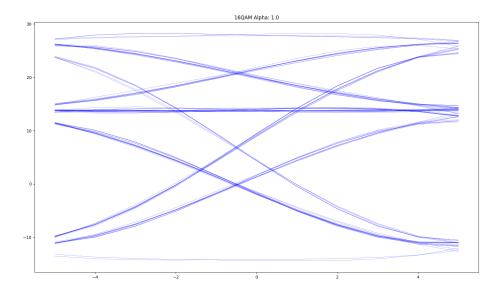


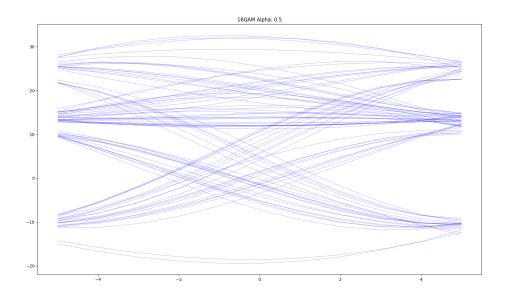


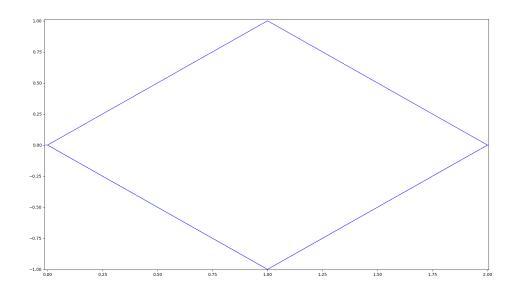
Small changes were made to the code to support inphase 16QAM

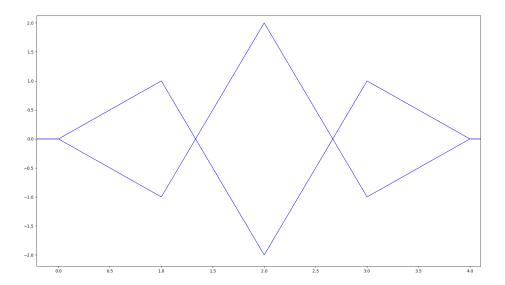
```
In [ ]: # test eye diagram plots
        import numpy as np
        from numpy.random import rand, seed
        from pulses import srrc1
        import matplotlib.pyplot as plt
        seed (12345)
        alpha = 1.0
                      # excess bandwidth
        N = 11
                       # samples per symbol
        Lp = 60
                       # SRRC truncation length
        Ts = 1
                        # symbol time
        T = Ts/N
                        # sample time
        srrcout = srrc1(alpha,N,Lp,Ts); # get the square-root raised cosine pulse
        rcout = np.convolve(srrcout,srrcout)
        # peak at 2Lp
        plt.figure(1); plt.clf()
        plt.plot(srrcout)
        # plt.show()
        a = 1 # PAM amplitude
        LUT = np.array([-2,-1,1,2])*a # 1-dimensional lookup table
        Nsym = 100 # number of symbols
        bit idx = []
        bits = (rand(Nsym*2)> 0.5).astype(int) # generate random bits {0,1}
        for idx in range(Nsym): # Convert from 2 bits to one number
            bit idx.append(LUT[bits[idx*2]*2 + bits[idx*2 + 1]])
        ampa = LUT[bit idx] # map the bits to {+1,-1} values
        upsampled = np.zeros(N*Nsym) # make space for the upsampled data
        # for i in range(0,Nsym): upsampled[N*i] = ampa[i]
        # breakpoint()
        upsampled = np.zeros((N*Nsym,1))
        upsampled[range(0,N*Nsym,N)] = ampa.reshape(Nsym,1)
```

```
plt.figure(2); plt.clf()
plt.stem(upsampled,linefmt='b',markerfmt='.',basefmt='b-')
s = np.convolve(upsampled.reshape((N*Nsym,)),srrcout) # the transmitted sign
plt.figure(3); plt.clf()
plt.plot(s)
# plt.show()
x = np.convolve(s,srrcout) # the matched filter
plt.figure(4); plt.clf()
plt.plot(x[:(2*Lp+1) + N*20])
for i in range(20):
    plt.plot(np.array([2*Lp + i*N,2*Lp + i*N]),np.array([-2,2]),color='gray'
# plt.show()
print('bits=',bits[:10])
# first peak at 2*Lp, then every N samples after that
offset = (2*Lp - np.floor(N/2)).astype(int)
# 1st correlation |
# peak |
# move to center
Nsymtoss = 2*np.ceil(Lp/N) # throw away symbols at the end
nc = (np.floor((len(x) - offset - Nsymtoss*N)/N)).astype(int) # number of pc
xreshape = x[offset:offset + nc*N].reshape(nc,N)
plt.figure(5); plt.clf()
plt.plot(np.arange(-np.floor(N/2), np.floor(N/2)+1), xreshape.T,color='b',
linewidth=0.25)
plt.title(f"16QAM Alpha: {alpha}")
plt.show()
```









3. (15 pts) Write Python code to produce phase trajectory plots (see p. 236). Reproduce the four trajectory plots in figure 5.3.14.

Just a note, this page number is wrong in my book (I followed the link given in the syllabus to order the book from Amazon, ISBN: 9798680369920) It's now page 244. The figure number is the same.

The following code was used, which is modified from the notes. The point is that all the adjustments can be made in the 'main' function at the bottom to produce all the plots.

```
In [ ]: import numpy as np
        from numpy.random import rand
        import matplotlib.pyplot as plt
        from pulses import *
        def get filter output(pulse func, LUT=np.array([-1,1]), alpha:float=1.0, N:i
            T = Ts/N
            srrcout = pulse func(alpha,N,Lp,Ts); # get the square-root raised cosine
            rcout = np.convolve(srrcout, srrcout)
            pam len = int(len(LUT)/2)
            bit idx = []
            bits = (rand(Nsym*(pam len))> 0.5).astype(int) # generate random bits {{\ell}}
            for idx in range(Nsym): # Convert from 2 bits to one number
                sum = 0
                for bit in range(pam len):
                    sum = sum << 1 | bits[idx * pam len + bit]</pre>
                bit idx.append(sum)
            ampa = LUT[bit idx] # map the bits to {+1,-1} values
            upsampled = np.zeros(N*Nsym) # make space for the upsampled data
            upsampled = np.zeros((N*Nsym,1))
            upsampled[range(0,N*Nsym,N)] = ampa.reshape(Nsym,1)
```

```
s = np.convolve(upsampled.reshape((N*Nsym,)),srrcout) # the transmitted
    return s

if __name__ == '__main__':
    Nsym=200
    alpha=1
    LUT=np.array([-1,1])
    It = get_filter_output(srrc1, alpha=alpha, LUT=LUT, Nsym=Nsym)
    Qt = get_filter_output(srrc1, alpha=alpha, LUT=LUT, Nsym=Nsym)
    plt.plot(It, Qt)
    plt.title(f"{len(LUT)**2}QAM Alpha={alpha}")
    plt.xlabel("I(t)")
    plt.ylabel("Q(t)")
    plt.show()
```

