Craig Treulieb, Tyler Garrow

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Socket Library Demonstration Guide

To use our program simply start it and follow the prompts.

When you start the server you will be asked for an IP address and a port to use. Once the server is running you just type /quit to quit.

When you start the client you will be asked for an IP address and port to connect to. Once connected you will be prompted for a nickname or handle. After this has been provided you can chat with other connected users using your handle. When you’ve finished you simply type /quit to quit. When you leave the server will inform the other users you’ve left.