- Landing/Login
 - o Loginform
 - Input (trainer) name
 - Button save trainer to API
 - Save trainer in session storage
- Trainer (checkAuth)
 - o Trainer Pokemon list
 - Trainer Pokemon list item
 - Name
 - Image
 - Button → Remove Pokémon from trainer (delete from session storage and trainer API)
- Pokemon catalogue (checkAuth)
 - o Pokémon list (save in session storage)
 - Pokemon list item
 - Name
 - Avatar
 - Button → Add Pokémon to collection (save to session storage and trainer API)

