## **Interactive Learning Companion**

## **Description:**

Design and develop a mobile application that provides an interactive learning experience for elementary school students. The app will include a set of educational games, quizzes, and puzzles that cater to different learning styles and subjects. The app will also feature a reward system that motivates students to learn and track their progress. The app will be designed to be user-friendly and engaging, with a simple and intuitive interface. The goal is to create an app that makes learning fun and accessible for young students.

**Duration:** 2 months

**Difficulty:** Easy

**Tech Stack:** 

React Native, JavaScript, Firebase