Physical Object Tracking with Machine Learning

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Introduction



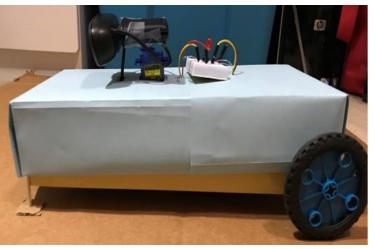
Object Detection



Machine Learning

- Real World Applications
 - Emergency services
 - Medical field
 - Industrial automation
 - Consumer production
- Engineering Goal: Create a machine
 - To detect and locate an item
 - To move toward the item
 - To stop when within 10 cm of the item and signal attached LED light





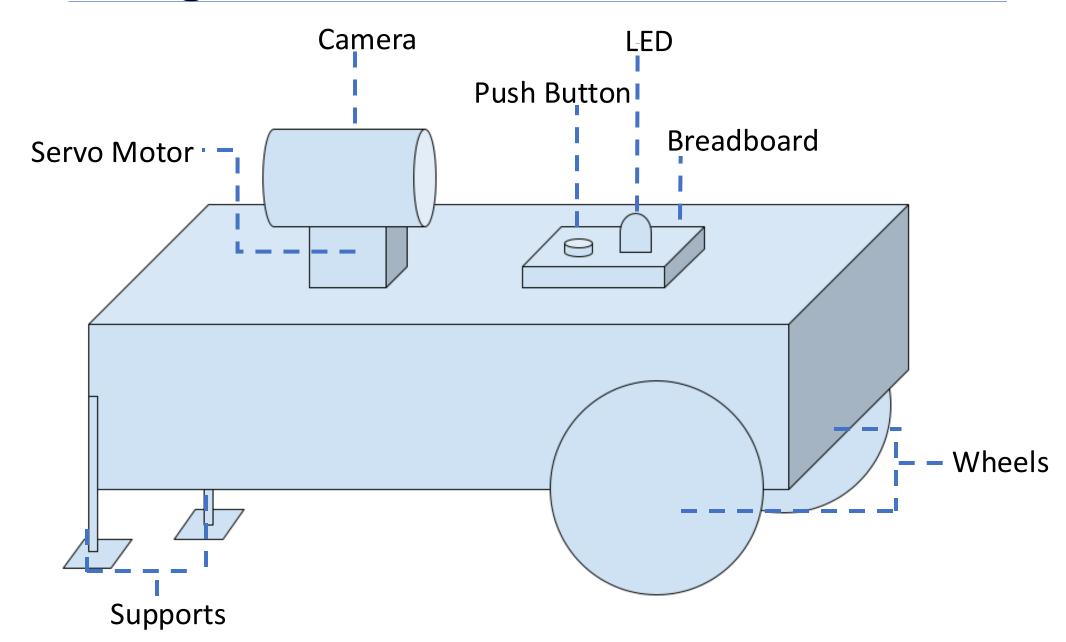


Materials

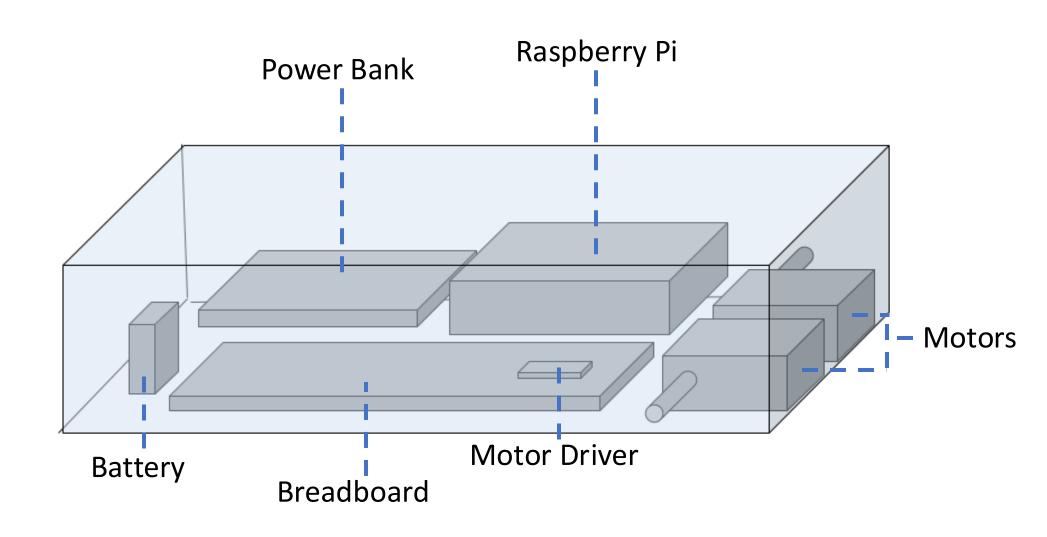
- DC Motors
- Motor Driver (L293D)
- Servo Motor (SG90)
- Wires
- Breadboard
- 9V Battery
- Push Button
- Led Light
- Resistors (330Ω)
- Raspberry Pi 4
- Power bank

- LogitechC310 Webcam
- Python 3.7
- Open CV
- NumPy
- YOLOv3 -320

Design

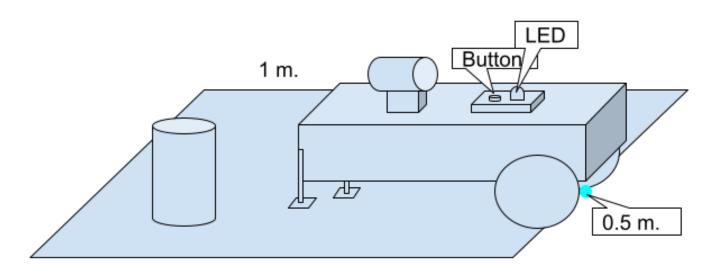


Design



Procedure

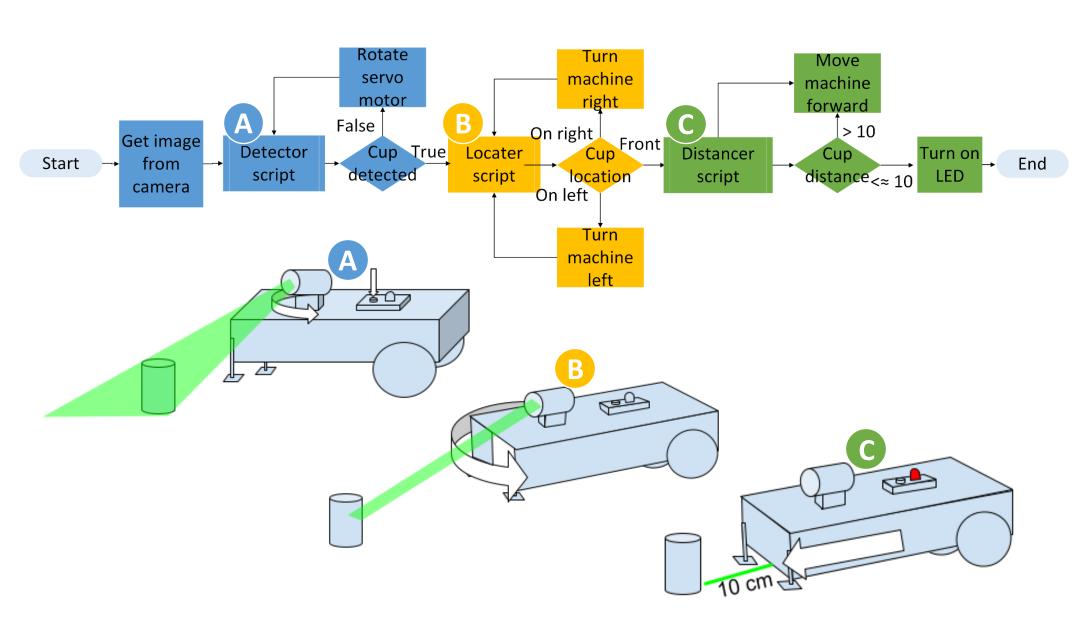
- 1. Place machine on edge of 1 m square
- 2. Place cup at random location in 1 m square
- 3. Initiate program with attached push button
- 4. Allow program to run and machine to move
- 5. Wait until LED light turns on
- 6. Record distance between cup and machine
- 7. Repeat steps 1 through 6 ten times







Program Flowchart



Detection

- You Only Look Once (YOLO Algorithm)
 - Pre-trained machine learning model
 - Object detection, classification, localization
 - Fast and accurate
 - 0.5 Mean Average Precision (mAP)
 - 2x faster than models of same mAP
- Process whole image at once (Fig. 1)
 - Divides image into cells (Fig.2)
 - Filter image through layers
 - Suppress redundant results
- Return results
 - Classification
 - Height and width
 - Center coordinate

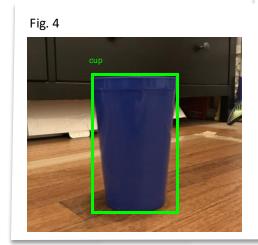


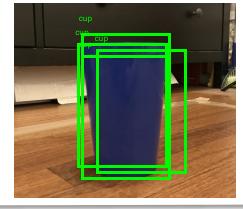
Fig. 1



Fig. 2



Fig. 3



YOLO Algorithm Implementation Script

```
# Filter and format model outputs
# Get image and run model
def snap():
                                           def crackle(outs, img):
  # Take image from camera
                                             # Variables for results
  cam = cv2.VideoCapture("/dev/video0")
                                             boxi = []
  success, img = cam.read()
                                             idi = []
  # Convert image and input to model
                                             confi = []
  nImg = cv2.dnn.blobFromImage(...)
                                             midi = []
  net.setInput(nImg)
                                             # Loop through outputs
  # Get and return model outputs
                                             for a in outs:
  outLayeri = []
                                               for b in a:
  for n in net.getUnconnectedOutLayers():
                                               # Filter out low confidence score
    outLayeri.append(net.getLayerNames())
                                                  scores = b[5:]
                                                  classid = np.argmax(scores)
   outputs = net.forward(outLayeri)
   cv2.waitKey(0)
                                                  con = scores[classid]
                                                 if con > 0.4
   return [outputs, nImg]
                                                    # Format valid outputs
# Run functions and return results
                                                   (...)
def pops():
                                             # Filter out redundant results
  snapped = snap()
                                             keep =
  crackled =crackle(snapped[0],snapped[1])
                                             cv2.dnn.NMSBoxes(boxi, confi, 0.4, 0.3)
  if len(crackled) > 0:
                                             trueOut = []
    for t in crackled:
                                             for k in keep:
      if t[0] == "cup":
                                                b = boxi[k[0]]
       return crackled[crackled.index(t)]
                                               x, y, w, h = b
  else:
                                               trueOut.append(...)
    return ["no cup :("]
                                             return trueOut
```

Locating

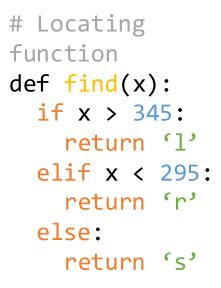
- Determines location of cup
- Given center X coordinate
- Compare coordinate to image
 - Image 640px wide
 - 295px to 345px center range
- Machine turns toward cup

```
640px
```

50px

Center

coordinate



Distancing

- Determines distance to cup
- Given corner coordinates: $(x_1, y_1), (x_2, y_2)$
- Equation for width to distance
 - w: Width of cup in pixels

•
$$w = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

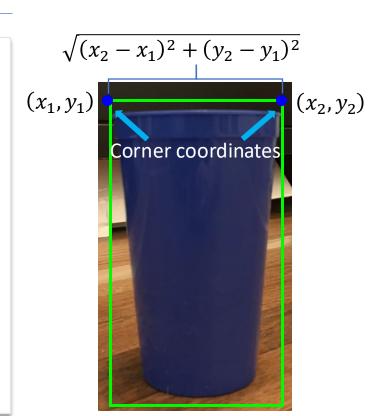
• *d*: Distance to cup in centimeters

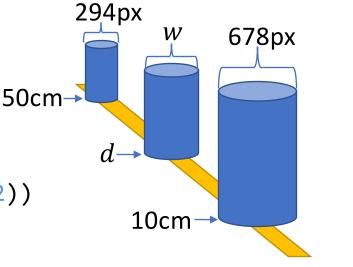
•
$$d = 9.32d^2 - 1.82d + 9.36$$

Machine moves to cup

```
# Data and equation
w = [...]
d = [...]
eq = numpy.polyfit(w, d, 2)

# Distancing function
def measure(x1, y1, x2, y2):
   pixi = int(math.sqrt((y2 - y1)**2+(x2-x1)**2))
   centi =eq[0]*pixi**2 + eq[1]*pixi+ eq[2]
   return centi
```





Main Script Pseudocode

```
import scripts and modules
                                def letsGo():
define variables
                                  Rotate servo to right
                                  Run detectorTest()
set up hardware
def servoTest()
                                  Run locater script
                                  While cup not in image center:
  Rotate servo motor
def motorTest()
                                    Turn with motorTest()
 Control motors
                                    Run detectorTest()
                                    Run locater script
                                  Run detectorTest()
def detectorTest():
  Run detector script
                                  Run distance script
 While cup not in image:
                                  While cup over 10cm away:
    Run servoTest()
                                    Move forward with motorTest()
    Run detection script
                                    Run detectorTest()
  For servo position to center
                                    Run distance script
    Turn with motorTest()
                                  Turn on LED light
  Rotate servo to center
                                While True:
                                   If button pressed
                                       Run letsGo()
```

Conclusion

Trial	Distance
Number	(cm)
1	7.5
2	4.2
3	0
4	10.8
5	0
6	0
7	3
8	6.5
9	8.3
10	0
Average	4.03

Engineering goal achieved

- Distance within 10cm.
- Zeros indicate contact
- Single outlier

Possible limitations

- Time consuming
- Inconsistent
- Poor turning mechanism

Future improvements

- Larger data collection
- Different detection model
- Additional motors

Further investigation

- More trials
- Larger field
- Multiple objects

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