



```
signed char *(*(*bar)[5])(long int );
int *(*foo)(void ))[3];
typedef struct u U;
char *(*x())[5]();
typedef char *(*x[3])())[5];
x *(*foo[][8])();
struct u { long (*f)(U);};
struct v { x f; U a;};
double (*f)(int (U *, int ), int );
```



```
signed char *(*(*bar)[5])(long int );
int *(*foo)(void ))[3];
typedef struct u U;
char *(*x())[5]() ;
typedef char *(*x[3])())[5];
x *(*(**foo[][8])())
struct u { long (*f)
struct v { x f; U a;};
double (*f)(int (U *, int ), int );
```

!!!! Bruh, whattt ????



How to read C types

The boring *basic types*:

struct <i>tag</i>	int	double
union <i>tag</i>	float	long
enum <i>tag</i>	char	short
<i>typedef_name</i>	void	...

The leftover *type modifiers*:

long	unsigned
short	signed
extern	static
register	...

The inevitable *derived types* (in order of precedence):

- ▶ *•*[] array of...
"Array of" can be undimensioned – [] – or dimensioned – [10] – but the sizes don't really play significantly into reading a declaration.
- ▶ *•*() function returning...
Denoted by a matched pair of parentheses – () – possibly containing an abstract formal parameter list. Parameters lists (if present) are read separately.
- ▶ **•* pointer to...
This is denoted by the * character, and it always has to point to something.

We'll note that parens are also used for grouping: grouping parens surround the variable name, while "function returning" parens are always on the right.



How to read C types

```
char ((*foo())[5])();
```

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... **char**
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!



How to read C types

`(*(* • ()) [5]) ();`

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... `char`
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!

foo is ... `char`



How to read C types

`(*(* ●) [5]) () ;`

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... `char`
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!

foo is a function returning ... `char`



How to read C types

(* • [5])();

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... **char**
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!

foo is a function returning a pointer to ... **char**



How to read C types

(* •)();

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... **char**
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!

foo is a function returning a pointer to an array of 5 ... **char**



How to read C types

• ();

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... **char**
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!

foo is a function returning a pointer to an array of 5 pointers to ... **char**



How to read C types

1. Always start with the variable name:
foo is ...
2. and always end with the *basic type*:
foo is ... **char**
3. The "filling in the middle" part can be summarize with this rule:

"go right when you can, go left when you must"

Work your way out from the variable name and consume *derived-type* tokens *to the right as far as possible* without bumping into a grouping parenthesis. Then *go left to the matching parenthesis*. Rinse and repeat!

foo is a function returning a pointer to an array of 5 pointers to functions returning **char**



How to read C types

```
typedef double (*F00)(int ((*())()), struct s *);
```

► `typedef` declares the variable name as a *typename*



How to read C types

```
(* ● )(int (*(*)())(), struct s *);
```

► `typedef` declares the variable name as a *typename*

Declare typename F00 as

... `double`



How to read C types

- `(int ((*())()), struct s *)`;

► `typedef` declares the variable name as a *typename*

Declare typename F00 as
pointer to ... `double`



How to read C types

- ▶ `typedef` declares the variable name as a *typename*
- ▶ `structs` act like basic data types

Declare typename F00 as
pointer to a function (`int` `(*)()` `()`), pointer to `struct s` returning `double`



How to read C types

`int (*(*)())()`

- ▶ `typedef` declares the variable name as a *typename*
- ▶ `structs` act like basic data types
- ▶ abstract declarations for formal parameters – where does ● go?
 1. to the right of all the "pointer to" derived type tokens
 2. to the left of all "array of" derived type tokens
 3. to the left of all "function returning" derived type tokens
 4. inside all the grouping parentheses

Declare typename F00 as

pointer to a function (`int (*(*)())()`), pointer to `struct s`) returning `double`



How to read C types

`int (*(*)())()`

- ▶ `typedef` declares the variable name as a *typename*
- ▶ `structs` act like basic data types
- ▶ abstract declarations for formal parameters
 1. to the right of all the "pointer to" derived type tokens
 2. to the left of all "array of" derived type tokens
 3. to the left of all "function returning" derived type tokens
 4. inside all the grouping parentheses

Declare typename F00 as

pointer to a function (`int` `(*)()`), pointer to `struct s` returning `double`



$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

(z = f(a[(y + 1)])) ;



$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

$(z = f(a[(y + 1)])) ;$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash z :} \quad \text{APP} \frac{\text{VAR} \frac{}{\Gamma \vdash f :} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a :} \quad \text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash y :} \quad \text{CONST} \frac{}{\Gamma \vdash 1 :}}{\Gamma \vdash (y + 1) :}}{\Gamma \vdash a[(y + 1)] :}}{\Gamma \vdash f(a[(y + 1)]) :} \\ \text{OP} \frac{}{\Gamma \vdash (z = f(a[(y + 1)])) :} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

$(z = f(a[(y + 1)])) ;$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash z : \text{int}} \quad \text{APP} \frac{\text{VAR} \frac{}{\Gamma \vdash f : \text{int} \rightarrow \text{int}} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a : \text{int}[]} \quad \text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash y : \text{int}} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int}}}{\Gamma \vdash (y + 1) : \text{int}}}{\Gamma \vdash a[(y + 1)] : \text{int}}}{\Gamma \vdash f(a[(y + 1)]) : \text{int}}}{\text{OP} \frac{}{\Gamma \vdash (z = f(a[(y + 1)])) : \text{int}}} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

(z = f(a[(y + 1)])) ;

$$\text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash z : \text{int}} \quad \text{APP} \frac{\text{VAR} \frac{}{\Gamma \vdash f : \text{double} \rightarrow \text{int}} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a : \text{int}[]} \quad \text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash y : \text{int}} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int}}}{\Gamma \vdash (y + 1) : \text{int}}}{\Gamma \vdash a[(y + 1)] : \text{int}}}{\Gamma \vdash f(a[(y + 1)]) : \text{int}}}{\Gamma \vdash (z = f(a[(y + 1)])) : \text{int}}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

(z = f(a[(y + 1)])) ;

$$\text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash z : \text{int}} \quad \text{APP} \frac{\text{VAR} \frac{}{\Gamma \vdash f : \text{int} \rightarrow \text{double}} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a : \text{int}[]} \quad \text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash y : \text{int}} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int}}}{\Gamma \vdash (y + 1) : \text{int}}}{\Gamma \vdash a[(y + 1)] : \text{int}}}{\Gamma \vdash f(a[(y + 1)]) : \text{double}}}{\Gamma \vdash (z = f(a[(y + 1)])) : \text{int}}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

(z = f(a[(y + 1)])) ;

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash z : \text{double } _} \quad \text{APP} \frac{\text{VAR} \frac{}{\Gamma \vdash f : \text{int } _ (\text{double})} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a : \text{int } []} \quad \text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash y : \text{int } _} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int } _}}{\Gamma \vdash (y + 1) : \text{int } _}}{\Gamma \vdash a[(y + 1)] : \text{int } _}}{\Gamma \vdash f(a[(y + 1)]) : \text{int } _}} \quad \text{parameter type mismatch:} \\ \text{OP} \frac{}{\Gamma \vdash (z = f(a[(y + 1)])) : _} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y, \\ \text{double } z, \\ \text{int } f(\text{double}), \\ \text{int } a[], \\ \text{int } x, \end{array} \right\}$$

(z = f(a[(y + 1)])) ;

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash z : \text{double}} \quad \text{APP} \frac{\text{VAR} \frac{}{\Gamma \vdash f : \text{int} \rightarrow \text{double}} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a : \text{int}[]} \quad \text{OP} \frac{\text{VAR} \frac{}{\Gamma \vdash y : \text{int}} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int}}}{\Gamma \vdash (y + 1) : \text{int}}}{\Gamma \vdash a[(y + 1)] : \text{int}}}{\Gamma \vdash f(a[(y + 1)]) : \text{double}} \quad \text{parameter type mismatch:} \\ \text{OP} \frac{}{\Gamma \vdash (z = f(a[(y + 1)])) : \text{error } f} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int } * a2; \} s, \\ \text{int } * a, \\ \text{int } (* arr[])(), \\ \text{int } x, \end{array} \right\}$$

(s.a2 = f(a[(*y + 1)])) ;



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int } * a2;\} s, \\ \text{int } * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

(s.a2 = f(a[(*y + 1)])) ;

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash y : \text{int}} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int}} \\ \text{DEREF} \frac{}{\Gamma \vdash *y : \text{int} *} \quad \text{OP} \frac{}{\Gamma \vdash (*y + 1) : \text{int}} \\ \text{VAR} \frac{}{\Gamma \vdash a : \text{int} *} \quad \text{ARRAY} \frac{}{\Gamma \vdash a[(*y + 1)] : \text{double}} \\ \text{VAR} \frac{}{\Gamma \vdash f : \text{int} \rightarrow \text{double}} \quad \text{APP} \frac{}{\Gamma \vdash f(a[(*y + 1)]) : \text{double}} \\ \text{STRUC} \frac{}{\Gamma \vdash s : \text{struct } \{\text{double } a1; \text{int } * a2;\}} \quad \text{OP} \frac{}{\Gamma \vdash (s.a2 = f(a[(*y + 1)])) : \text{void}} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int} * a2;\} s, \\ \text{int} * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

(s.a2 = f(a[(*y + 1)])) ;

$$\begin{array}{c} \text{VAR } \frac{}{\Gamma \vdash s :} \quad \text{VAR } \frac{}{\Gamma \vdash f :} \quad \text{ARRAY } \frac{\text{VAR } \frac{}{\Gamma \vdash a :}}{\Gamma \vdash a :} \quad \text{OP } \frac{\text{DEREF } \frac{\text{VAR } \frac{}{\Gamma \vdash y : \text{int}}}{\Gamma \vdash *y :} \quad \text{CONST } \frac{}{\Gamma \vdash 1 :}}{\Gamma \vdash (*y + 1) :} \quad \text{STRUC } \frac{}{\Gamma \vdash s.a2 :} \quad \text{APP } \frac{\Gamma \vdash s.a2 : \quad \Gamma \vdash f(a[(*y + 1)]) :}{\Gamma \vdash (s.a2 = f(a[(*y + 1)])) :} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int} * a2;\} s, \\ \text{int} * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

(s.a2 = f(a[(*y + 1)])) ;

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash s :} \quad \text{VAR} \frac{}{\Gamma \vdash f :} \quad \text{ARRAY} \frac{\text{VAR} \frac{}{\Gamma \vdash a :}}{\Gamma \vdash a :} \quad \text{OP} \frac{\text{DEREF} \frac{\text{VAR} \frac{}{\Gamma \vdash y : \text{int } _(\text{int})}}{\Gamma \vdash *y : \text{error } f _} \quad \text{CONST} \frac{}{\Gamma \vdash 1 : \text{int } _}}{\Gamma \vdash (*y + 1) :} \quad \text{STR} \frac{}{\Gamma \vdash a[(*y + 1)] :} \quad \text{APP} \frac{\Gamma \vdash s.a2 : \quad \Gamma \vdash f(a[(*y + 1)]):}{\Gamma \vdash (s.a2 = f(a[(*y + 1)])) :} \quad \text{OP} \frac{}{\Gamma \vdash (s.a2 = f(a[(*y + 1)])) :} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int} * a2;\} s, \\ \text{int} * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

`(s.a2 = f(a[(y + 1)])) ;`

$$\begin{array}{c} \text{VAR } \frac{}{\Gamma \vdash s :} \quad \text{VAR } \frac{}{\Gamma \vdash f :} \quad \text{ARRAY } \frac{\text{VAR } \frac{}{\Gamma \vdash a : \text{int} *}}{\Gamma \vdash a : \text{int} *} \quad \text{OP } \frac{\text{DEREF } \frac{\text{VAR } \frac{}{\Gamma \vdash y : \text{int}}}{\Gamma \vdash y : \text{error } f} \quad \text{CONST } \frac{}{\Gamma \vdash 1 : \text{int}}}{\Gamma \vdash (y + 1) : \text{error } f}}{\Gamma \vdash a[(y + 1)] :} \\ \text{STRUCT } \frac{}{\Gamma \vdash s.a2 :} \quad \text{APP } \frac{\Gamma \vdash s.a2 : \quad \Gamma \vdash f(a[(y + 1)]) :}{\Gamma \vdash (s.a2 = f(a[(y + 1)])) :} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int } * a2;\} s, \\ \text{int } * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

(s.a2 = f(a[(*y + 1)])) ;

$$\begin{array}{c} \text{VAR } \frac{}{\Gamma \vdash y : \text{int } _(\text{int})} \quad \text{CONST } \frac{}{\Gamma \vdash 1 : \text{int } _} \\ \text{DEREF } \frac{}{\Gamma \vdash *y : \text{error } f _} \quad \text{OP } \frac{}{\Gamma \vdash (*y + 1) : \text{error } f _} \\ \text{VAR } \frac{}{\Gamma \vdash a : \text{int } *} \quad \text{f Non-simple index type:} \quad \text{ARRAY } \frac{}{\Gamma \vdash a[(*y + 1)] : \text{int } _} \\ \text{STRUC } \frac{}{\Gamma \vdash s : \text{struct } \{\text{double } a1; \text{int } * a2;\}} \quad \text{APP } \frac{}{\Gamma \vdash f : \text{int } _(\text{int})} \\ \text{OP } \frac{}{\Gamma \vdash (s.a2 = f(a[(*y + 1)])) : _} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int } * a2;\} s, \\ \text{int } * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

`(s.a2 = f(a[(*y + 1)])) ;`

$$\begin{array}{c} \text{VAR } \frac{}{\Gamma \vdash y : \text{int } _(\text{int})} \quad \text{CONST } \frac{}{\Gamma \vdash 1 : \text{int } _} \\ \text{DEREF } \frac{}{\Gamma \vdash *y : \text{error } f _} \quad \text{OP } \frac{}{\Gamma \vdash (*y + 1) : \text{error } f _} \\ \text{VAR } \frac{}{\Gamma \vdash a : \text{int } *} \quad \text{f Non-simple index type:} \quad \text{ARRAY } \frac{}{\Gamma \vdash a[(*y + 1)] : \text{int } _} \\ \text{STRUC } \frac{}{\Gamma \vdash s : \text{struct } \{\text{double } a1; \text{int } * a2;\}} \quad \text{APP } \frac{}{\Gamma \vdash f : \text{int } _(\text{int})} \quad \text{OP } \frac{}{\Gamma \vdash f(a[(*y + 1)]) : \text{int } _} \\ \text{OP } \frac{}{\Gamma \vdash s.a2 = f(a[(*y + 1)]) : \text{int } _} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{int } y(\text{int}), \\ \text{double } z, \\ \text{int } f(\text{int}), \\ \text{struct } \{\text{double } a1; \text{int } * a2;\} s, \\ \text{int } * a, \\ \text{int}(* \text{arr}[])(\text{int}), \\ \text{int } x, \end{array} \right\}$$

`(s.a2 = f(a[(*y + 1)])) ;`

$$\begin{array}{c} \text{VAR } \frac{}{\Gamma \vdash y : \text{int } _(\text{int})} \quad \text{CONST } \frac{}{\Gamma \vdash 1 : \text{int } _} \\ \text{DEREF } \frac{}{\Gamma \vdash *y : \text{error } f _} \quad \text{OP } \frac{}{\Gamma \vdash (*y + 1) : \text{error } f _} \\ \text{VAR } \frac{}{\Gamma \vdash a : \text{int } *} \quad \text{f Non-simple index type:} \quad \text{ARRAY } \frac{}{\Gamma \vdash a[(*y + 1)] : \text{int } _} \\ \text{STRUC } \frac{}{\Gamma \vdash s : \text{struct } \{\text{double } a1; \text{int } * a2;\}} \quad \text{APP } \frac{}{\Gamma \vdash f : \text{int } _(\text{int})} \\ \text{OP } \frac{}{\Gamma \vdash (s.a2 = f(a[(*y + 1)])) : \text{error } f _} \end{array}$$



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\}$$

`((&(*g(i))).f)(i) ;`



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g :} \quad \text{VAR} \frac{}{\Gamma \vdash i :} \\ \text{APP} \frac{}{\Gamma \vdash g(i) :} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) :} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) :} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) :} \quad \text{VAR} \frac{}{\Gamma \vdash i :} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) :} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g : \text{struct } t * _(\text{int})} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash g(i) : _} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) : _} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) : _} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) : _} \quad \text{VAR} \frac{}{\Gamma \vdash i : _} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) : _} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g : \text{struct } t * _(\text{int})} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash g(i) : \text{struct } t *} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) : _} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) : _} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) : _} \quad \text{VAR} \frac{}{\Gamma \vdash i : _} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) : _} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g : \text{struct } t * _(\text{int})} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash g(i) : \text{struct } t *} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) : \text{struct } t} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) :} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) :} \quad \text{VAR} \frac{}{\Gamma \vdash i :} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) :} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g : \text{struct } t * _(\text{int})} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash g(i) : \text{struct } t *} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) : \text{struct } t} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) : \text{struct } t *} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) :} \quad \text{VAR} \frac{}{\Gamma \vdash i :} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) :} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g : \text{struct } t * _(\text{int})} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash g(i) : \text{struct } t *} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) : \text{struct } t} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) : \text{struct } t *} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) : \text{error } \textcolor{red}{\text{!}} _} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) : _} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Type Checking

$$\Gamma = \left\{ \begin{array}{l} \text{struct } t \{ \text{int } d; \text{int}(*f)(\text{int}); \} s, \\ \text{double } d, \\ \text{struct } t * g(\text{int}), \\ \text{int } i, \end{array} \right\} \quad ((\&(*g(i))).f)(i) ;$$

$$\begin{array}{c} \text{VAR} \frac{}{\Gamma \vdash g : \text{struct } t * _(\text{int})} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash g(i) : \text{struct } t *} \\ \text{DEREF} \frac{}{\Gamma \vdash (*g(i)) : \text{struct } t} \\ \text{REF} \frac{}{\Gamma \vdash (\&(*g(i))) : \text{struct } t *} \\ \text{STRUCT} \frac{}{\Gamma \vdash ((\&(*g(i))).f) : \text{error } \textcolor{red}{\not\vdash} _} \quad \textcolor{red}{\not\vdash} \text{ no function} \quad \text{VAR} \frac{}{\Gamma \vdash i : \text{int} _} \\ \text{APP} \frac{}{\Gamma \vdash ((\&(*g(i))).f)(i) : \text{error } \textcolor{red}{\not\vdash} _} \end{array}$$

Complete the type check!

In case of a type error, mark the erroneous subexpression!



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
struct s1{int * f(int*,int); A * s; int * a; int * b; };  
struct s2{int c; int * f(int*,int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
  
struct s1 { int * f(int*, int); A * s; int * a; int * b; };  
struct s2 { int c; int * f(int*, int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$

$$B \leq A$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
  
struct s1{int * f(int*,int); A * s; int * a; int * b; };  
struct s2{int c; int * f(int*,int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$

$$\begin{array}{c} B \leq A \\ | \\ \text{struct s2}\{\text{int } c; \text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \leq A \end{array}$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
  
struct s1{int * f(int*,int); A * s; int * a; int * b; };  
struct s2{int c; int * f(int*,int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$

$$\begin{array}{c} B \leq A \\ | \\ \text{struct s2}\{\text{int } c; \text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \leq A \\ | \\ \text{struct s2}\{\text{int } c; \text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \leq \text{struct s1}\{\text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \end{array}$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
  
struct s1 { int * f(int*, int); A * s; int * a; int * b; };  
struct s2 { int c; int * f(int*, int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$

$$\begin{array}{c} B \leq A \\ | \\ \text{struct s2}\{\text{int } c; \text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \leq A \\ | \\ \text{struct s2}\{\text{int } c; \text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \leq \text{struct s1}\{\text{int } * f(\text{int}*, \text{int}); A * s; \text{int } * a; \text{int } * b; \} \\ \swarrow \quad \downarrow \quad \searrow \quad \swarrow \quad \searrow \\ \text{int } * _(\text{int}*, \text{int}) \leq \text{int } * _(\text{int}*, \text{int}) \quad A * \leq A * \quad \text{int } * \leq \text{int } * \quad \text{int } * \leq \text{int } * \end{array}$$



Structural Subtyping

```
typedef struct s1 A;

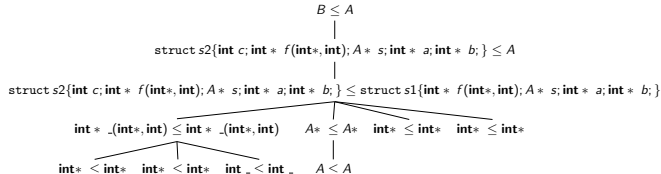
typedef struct s2 B;

struct s1 { int * f(int*, int); A * s; int * a; int * b; };

struct s2 { int c; int * f(int*, int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$





Structural Subtyping

```
typedef struct s1 A;

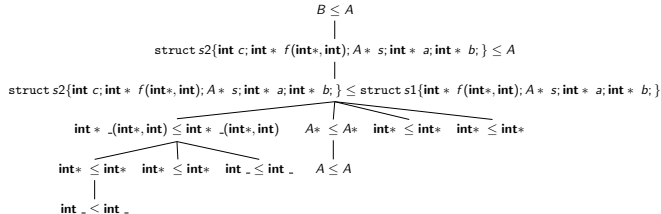
typedef struct s2 B;

struct s1 { int * f(int*, int); A * s; int * a; int * b; };

struct s2 { int c; int * f(int*, int); A * s; int * a; int * b; };
```

Prove or disprove:

$$B \leq A$$





Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

Prove or disprove:

$$C \leq B$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

$$C \leq B$$

Prove or disprove:

$$C \leq B$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

$$\begin{array}{c} C \leq B \\ | \\ \text{struct s3}\{C\ f(C); C * g;\} \leq B \end{array}$$

Prove or disprove:

$$C \leq B$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

$$\begin{array}{c} C \leq B \\ | \\ \text{struct s3}\{C\ f(C); C * g;\} \leq B \\ | \\ \text{struct s3}\{C\ f(C); C * g;\} \leq \text{struct s2}\{B\ f(A);\} \end{array}$$

Prove or disprove:

$$C \leq B$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

$$\begin{array}{c} C \leq B \\ | \\ \text{struct s3}\{C\ f(C); C * g;\} \leq B \\ | \\ \text{struct s3}\{C\ f(C); C * g;\} \leq \text{struct s2}\{B\ f(A);\} \\ | \\ C _.(C) \leq B _.(A) \end{array}$$

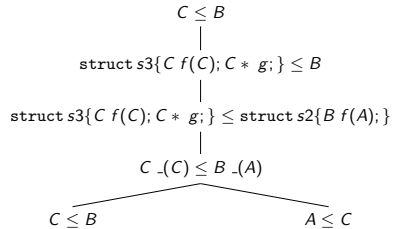
Prove or disprove:

$$C \leq B$$



Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```



Prove or disprove:

$$C \leq B$$

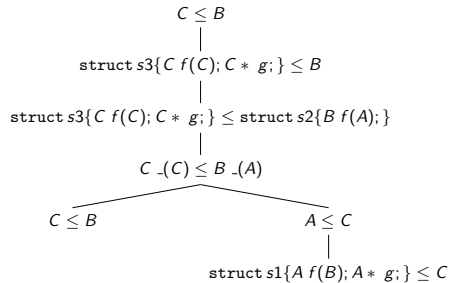


Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

Prove or disprove:

$$C \leq B$$



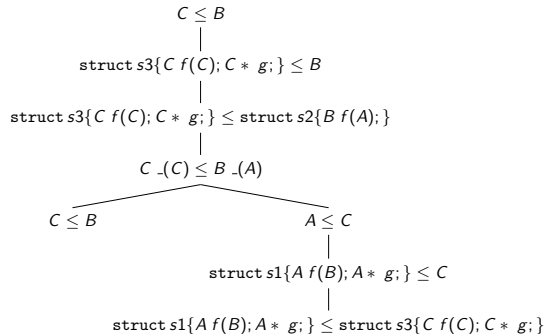


Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

Prove or disprove:

$$C \leq B$$



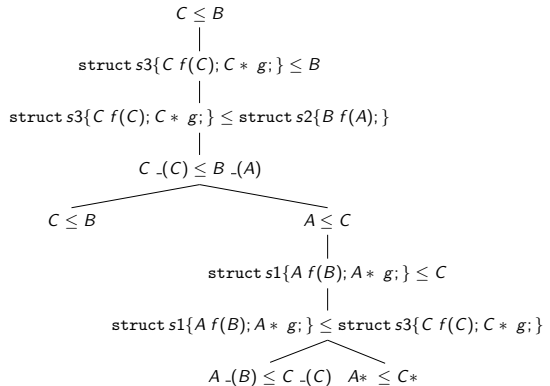


Structural Subtyping

```
typedef struct s1 A;  
typedef struct s2 B;  
typedef struct s3 C;  
struct s3{ C f(C); C * g; };  
struct s1{ A f(B); A * g; };  
struct s2{ B f(A); };
```

Prove or disprove:

$$C \leq B$$



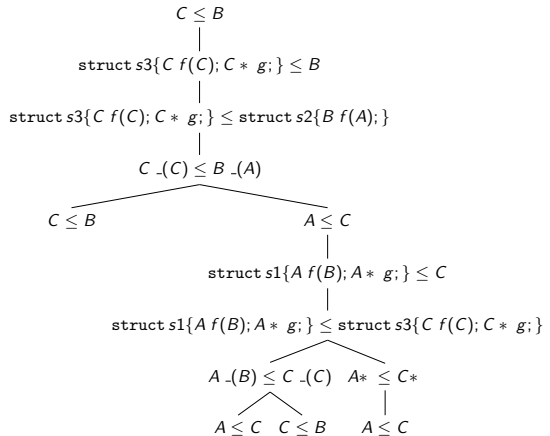


Structural Subtyping

```
typedef struct s1 A;
typedef struct s2 B;
typedef struct s3 C;
struct s3{ C f(C); C * g; };
struct s1{ A f(B); A * g; };
struct s2{ B f(A); };
```

Prove or disprove:

$$C \leq B$$





Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{F f; T t; };  
struct t{S(* f)(T); S t; };
```

Prove or disprove: $S \leq T$



Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{F f; T t; };  
struct t{S(* f)(T); S t; };
```

$S \leq T$

Prove or disprove: $S \leq T$



Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{F f; T t; };  
struct t{S(* f)(T); S t; };
```

$$\begin{array}{c} S \leq T \\ | \\ \text{struct } s\{F f; T t; \} \leq T \end{array}$$

Prove or disprove: $S \leq T$



Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{F f; T t;};  
struct t{S(* f)(T); S t;};
```

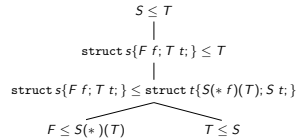
$$\begin{array}{c} S \leq T \\ | \\ \text{struct } s\{F f; T t;\} \leq T \\ | \\ \text{struct } s\{F f; T t;\} \leq \text{struct } t\{S(* f)(T); S t;\} \end{array}$$

Prove or disprove: $S \leq T$



Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{ F f; T t; };  
struct t{ S(* f)(T); S t; };
```

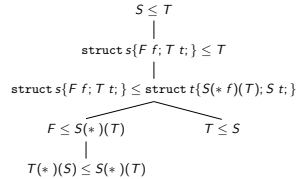


Prove or disprove: $S \leq T$



Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{ F f; T t; };  
struct t{ S(* f)(T); S t; };
```



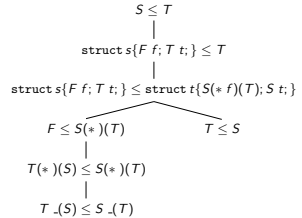
Prove or disprove: $S \leq T$



Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{ F f; T t; };  
struct t{ S(* f)(T); S t; };
```

Prove or disprove: $S \leq T$

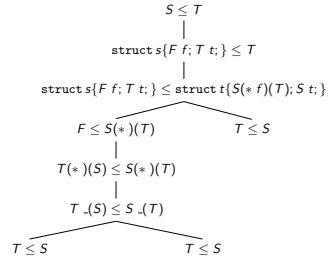




Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{ F f; T t; };  
struct t{ S(* f)(T); S t; };
```

Prove or disprove: $S \leq T$

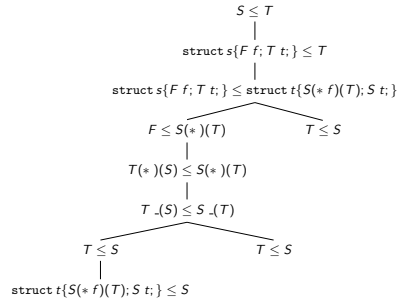




Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{F f; T t;};  
struct t{S(* f)(T); S t;};
```

Prove or disprove: $S \leq T$

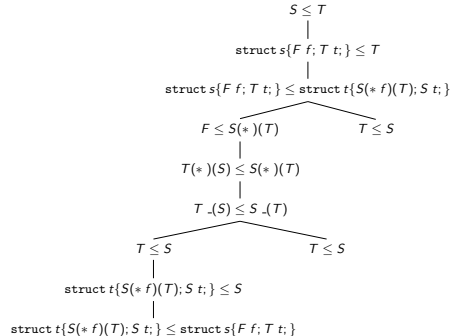




Structural Subtyping

```
typedef struct s S;
typedef struct t T;
typedef T(* F)(S);
struct s{ F f; T t; };
struct t{ S(* f)(T); S t; };
```

Prove or disprove: $S \leq T$

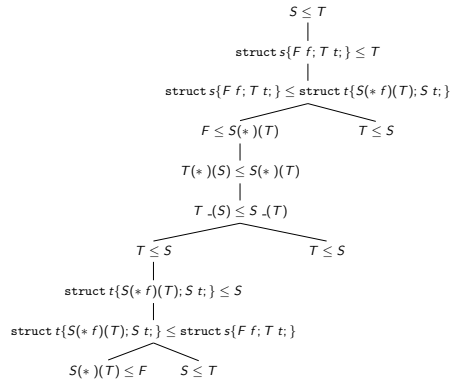




Structural Subtyping

```
typedef struct s S;  
typedef struct t T;  
typedef T(* F)(S);  
struct s{F f; T t;};  
struct t{S(* f)(T); S t;};
```

Prove or disprove: $S \leq T$

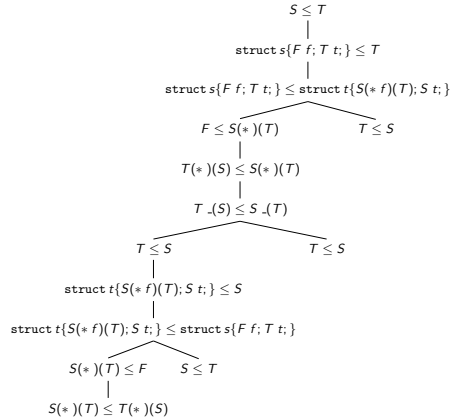




Structural Subtyping

```
typedef struct s S;
typedef struct t T;
typedef T(* F)(S);
struct s{ F f; T t; };
struct t{ S(* f)(T); S t; };
```

Prove or disprove: $S \leq T$

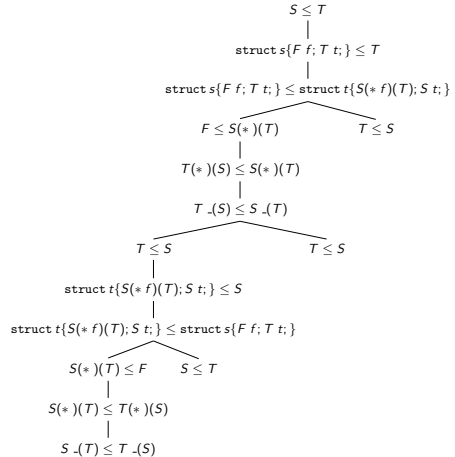




Structural Subtyping

```
typedef struct s S;
typedef struct t T;
typedef T(* F)(S);
struct s{ F f; T t; };
struct t{ S(* f)(T); S t; };
```

Prove or disprove: $S \leq T$





Structural Subtyping

```
typedef struct s S;
typedef struct t T;
typedef T(* F)(S);
struct s{F f; T t;};
struct t{S(* f)(T); S t;};
```

Prove or disprove: $S \leq T$

