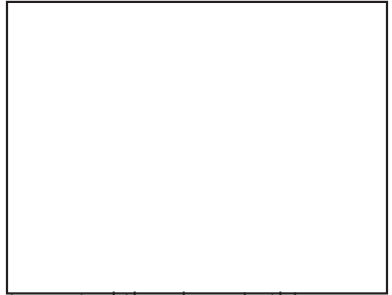


C. TWO PLAYER

This variation is selected by pressing the button on the joystick plugged into the *Right Controller* jack. It is required that two joystick controllers be plugged into the *Left Controller* and *Right Controller* jacks.

One player uses the joystick plugged into the *Left Controller* jack to control player movement, and the second player uses the joystick plugged into the *Right Controller* jack to control the firing direction of the player. Button presses are not required



to control the player in this variation.

This variation allows one player to focus on evading danger and eating bugs to gain points while the other focuses on stunning bugs.

6. HELPFUL HINTS

Avoid staying close to the sides for too long. Bugs will respawn near the edges of the playfield once eaten and may catch you off guard. Always keep moving. If you stand still, the swatter may have a better chance of hitting you.

Once you've stunned a bug, keep firing at it with your stunning ability as you approach it. It will

make sure that it remains still until you eat it.

If you're having trouble progressing beyond a certain level, try setting the difficulty switches to practice at a higher level with more life or try playing in twin-stick mode to give you better control over the player.