	geoc::geo::GEOCGeom		geoc::alg::LineMatcher	
	- geosGeom : Geometry		- tolDistance : double	
	- matched : Geometry		- matchTolerance : double	
	- changed : bool		- diffMax : double	
	- hasMatch : bool		+ getNewGeometry(): TGeomLayer	
	- featureld : int		+ match(): void	
	+ setGEOSGeom(Geometry) : void		+ matchLine(GEOCGeom, vector <coordinatesequence *="">): void</coordinatesequence>	
	+ setGEOSGeomFromWKT(std::string) : void	<b>{</b>	+ matchSegment(CoordinateSequence, vector <coordinatesequence *="">) : CoordinateSequence</coordinatesequence>	
	+ setMatchingGeom(Geometry) : void	ľ	+ closestSegment(CoordinateSequence, CoordinateSequence, int): double	
	+ getMatched(): Geometry		+ similarity(CoordinateSequence, CoordinateSequence) : double	
	+ getGEOSGeom() : Geometry		+ segmentLength(CoordinateSequence): double	
	+ getWKTGeom() : std::string		+ segmentAngle(CoordinateSequence, CoordinateSequence) : double	
	+ setChanged(bool) : void		+ meanSegment(CoordinateSequence, CoordinateSequence): CoordinateSequence	
	+ isChanged(): bool		+ checkDirection(CoordinateSequence, CoordinateSequence) : bool	
	+ isMatch(): bool		+ longestLine():void	
[	geoc::idx::SpatialIndexBuilder			
	+ SpatialIndexBuilder()			
	+ buildIndex(TGeomLayer) : SpatialIndex			
	+ buildIndex(TTin) : SpatialIndex			