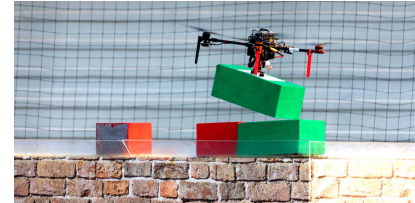




**Simulation**



**Reality**