# Lesson Plan Musings

## Concepts

### Naming (Variables)

```
name = make.componant(port number)
```

### Componants:

- Button
- Motors
- Drivetrain

### **Actions (Functions)**

```
componant.action()
componant.action(values)
make.action(values)
```

#### Actions:

- button.pressed()
- motor.spin(power, seconds) & motor.stop()
- drivetrain.drive(power, seconds), drivetrain.turn(power, seconds), drivetrain.curve(left power, right power, seconds), drivetrain.stop()
- make.wait(seconds) & make.wait\_until(button.pressed)
- led\_on(led\_port), led\_off(led\_port), & led\_blink(led\_port, seconds)

#### Code Order

Reads top to bottom, doesn't go to the next line until the previous one finishes.

# **Program Format**

```
import make

name = make.componant(port)
name = make.componant(port)
name = make.componant(port)

name.action(values)
name.action(values)
make.action(values)
name.action()
name.action()
```

# Example Lesson Code

### General Program

```
# All programs must start with:
import make
# Then, you name all of your componants:
stopbutton = make.button(1)
grabbyarm = make.smallmotor(6)
leftmotor = make.largemotor(7)
rightmotor = make.largemotor(8)
myrobot = make.drivetrain(leftmotor, rightmotor)
# Now you do all your actions
grabbyarm.spin(power=70)
make.wait_until(stopbutton.pressed)
grabbyarm.stop()
# Turn on some LEDs
make.led on(led port=1)
make.led_on(led_port=2)
make.led_on(led_port=3)
myrobot.drive(power=100, seconds=2)
myrobot.turn(power=-40, seconds=0.5)
myrobot.curve(left_power=90, right_power=60, seconds=5)
# Turn off the LEDs
make.led_off(led_port=1)
make.led_off(led_port=2)
make.led_off(led_port=3)
# Blink an LED quickly, another for 2 seconds, and then another quickly
make.led_blink(led_port=11)
make.led_blink(led_port=12, seconds=2)
make.led blink(led port=13)
make.wait(seconds=2)
myrobot.turn(power=10)
make.wait_until(stopbutton.pressed)
# Remember, code reads top to bottom! Each line won't run until the one above
# it finishes, and once the program reaches the end of the code everything
# stops
```

# Common Loop Mistake

```
import make
stopbutton = make.button(2)
motor = make.smallmotor(3)
while not stopbutton.pressed():
    motor.spin(50, 2)
    make.wait(2)
```