

## IDIV—Signed Divide

Opcode	Instruction	64-Bit Mode	Compat/Leg Mode	Description
F6 /7	IDIV <i>r/m8</i>	Valid	Valid	Signed divide AX by <i>r/m8</i> , with result stored in: AL ← Quotient, AH ← Remainder.
REX + F6 /7	IDIV <i>r/m8</i> *	Valid	N.E.	Signed divide AX by <i>r/m8</i> , with result stored in AL ← Quotient, AH ← Remainder.
F7 /7	IDIV <i>r/m16</i>	Valid	Valid	Signed divide DX:AX by <i>r/m16</i> , with result stored in AX ← Quotient, DX ← Remainder.
F7 /7	IDIV <i>r/m32</i>	Valid	Valid	Signed divide EDX:EAX by <i>r/m32</i> , with result stored in EAX ← Quotient, EDX ← Remainder.
REX.W + F7 /7	IDIV <i>r/m64</i>	Valid	N.E.	Signed divide RDX:RAX by <i>r/m64</i> , with result stored in RAX ← Quotient, RDX ← Remainder.

### NOTES:

- \* In 64-bit mode, *r/m8* can not be encoded to access the following byte registers if a REX prefix is used: AH, BH, CH, DH.

### Description

Divides the (signed) value in the AX, DX:AX, or EDX:EAX (dividend) by the source operand (divisor) and stores the result in the AX (AH:AL), DX:AX, or EDX:EAX registers. The source operand can be a general-purpose register or a memory location. The action of this instruction depends on the operand size (dividend/divisor).

Non-integral results are truncated (chopped) towards 0. The remainder is always less than the divisor in magnitude. Overflow is indicated with the #DE (divide error) exception rather than with the CF flag.

In 64-bit mode, the instruction's default operation size is 32 bits. Use of the REX.R prefix permits access to additional registers (R8-R15). Use of the REX.W prefix promotes operation to 64 bits. In 64-bit mode when REX.W is applied, the instruction divides the signed value in RDX:RAX by the source operand. RAX contains a 64-bit quotient; RDX contains a 64-bit remainder.

See the summary chart at the beginning of this section for encoding data and limits. See Table 3-63.

Table 3-63. IDIV Results

Operand Size	Dividend	Divisor	Quotient	Remainder	Quotient Range
Word/byte	AX	r/m8	AL	AH	−128 to +127
Doubleword/word	DX:AX	r/m16	AX	DX	−32,768 to +32,767
Quadword/doubleword	EDX:EAX	r/m32	EAX	EDX	−2 <sup>31</sup> to 2 <sup>32</sup> − 1
Doublequadword/ quadword	RDX:RAX	r/m64	RAX	RDX	−2 <sup>63</sup> to 2 <sup>64</sup> − 1

## Operation

IF SRC = 0

THEN #DE; (\* Divide error \*)

FI;

IF OperandSize = 8 (\* Word/byte operation \*)

THEN

temp ← AX / SRC; (\* Signed division \*)

IF (temp > 7FH) or (temp < 80H)

(\* If a positive result is greater than 7FH or a negative result is less than 80H \*)

THEN #DE; (\* Divide error \*)

ELSE

AL ← temp;

AH ← AX SignedModulus SRC;

FI;

ELSE IF OperandSize = 16 (\* Doubleword/word operation \*)

THEN

temp ← DX:AX / SRC; (\* Signed division \*)

IF (temp > 7FFFH) or (temp < 8000H)

(\* If a positive result is greater than 7FFFH  
or a negative result is less than 8000H \*)

THEN

#DE; (\* Divide error \*)

ELSE

AX ← temp;

DX ← DX:AX SignedModulus SRC;

FI;

FI;

ELSE IF OperandSize = 32 (\* Quadword/doubleword operation \*)

temp ← EDX:EAX / SRC; (\* Signed division \*)

IF (temp > 7FFFFFFFFH) or (temp < 80000000H)

(\* If a positive result is greater than 7FFFFFFFFH