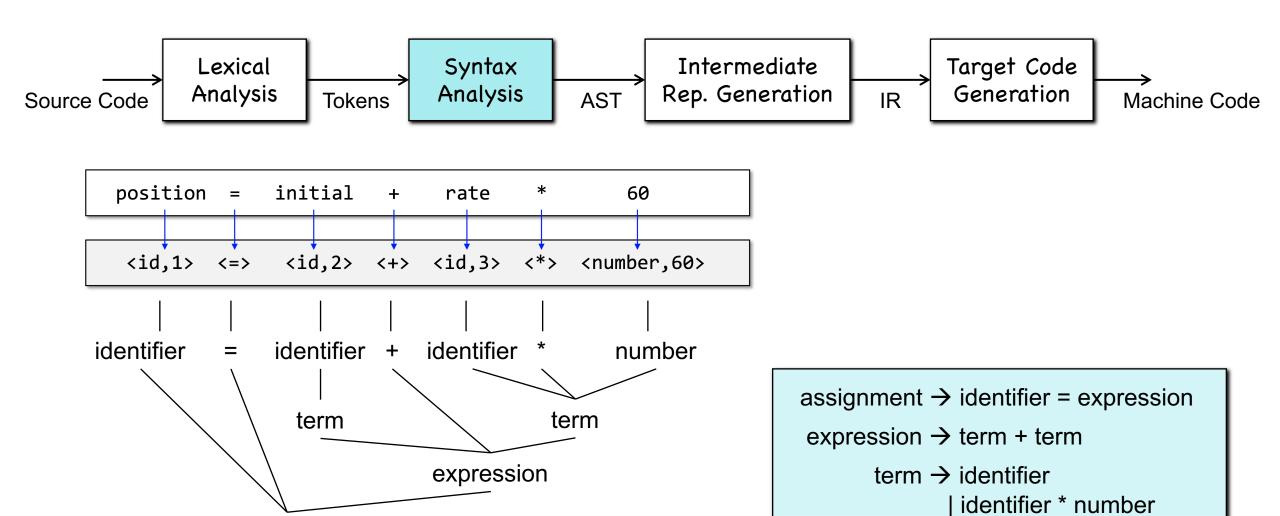
Chapter 4-2 Syntax Analysis



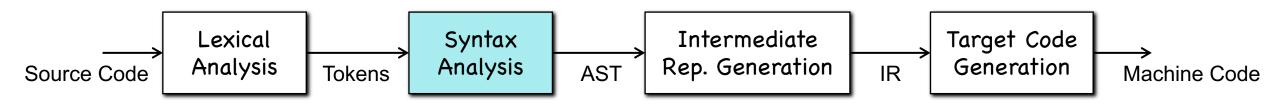
Syntax Analysis

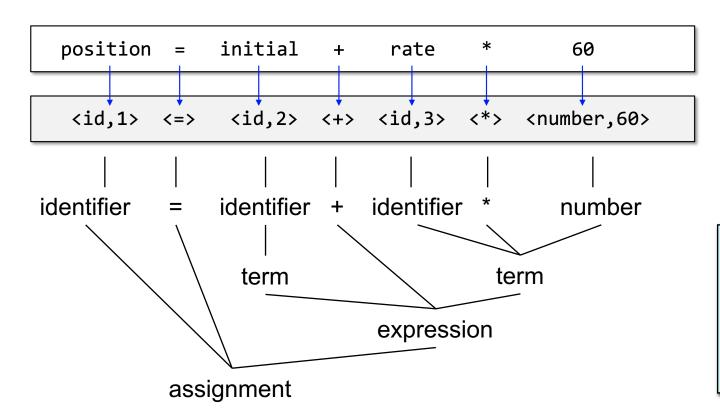
assignment





Syntax Analysis





- A procedure of building the parse or syntax tree
 - Top-down parsing
 - Bottom-up parsing

```
assignment → identifier = expression
expression → term + term
term → identifier
| identifier * number
```



PART I: Top-Down Parsing

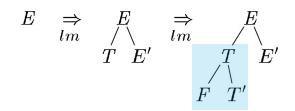


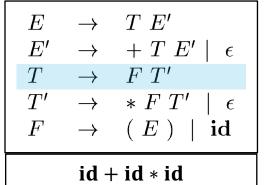


$$\begin{array}{ccc}
E & \Rightarrow & E \\
& lm & / \\
& & T & E'
\end{array}$$

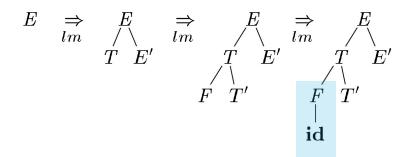
$$\begin{array}{ccccc} E & \rightarrow & T \ E' \\ E' & \rightarrow & + T \ E' \mid \epsilon \\ T & \rightarrow & F \ T' \\ T' & \rightarrow & * F \ T' \mid \epsilon \\ F & \rightarrow & (E) \mid \mathbf{id} \\ & \mathbf{id} + \mathbf{id} * \mathbf{id} \end{array}$$

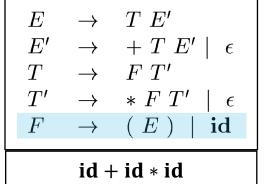




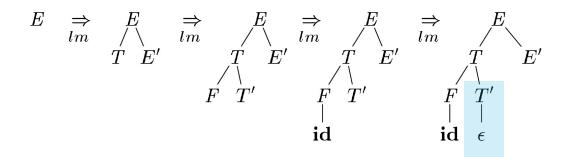


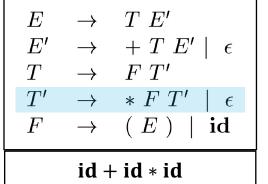




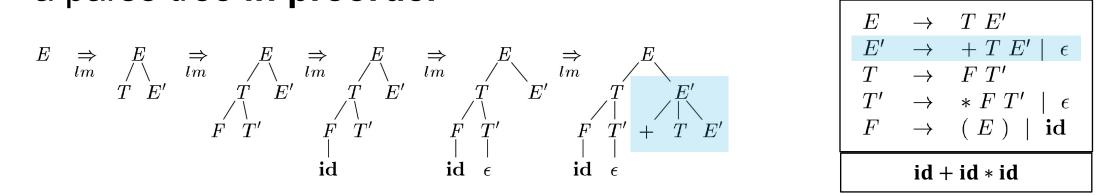


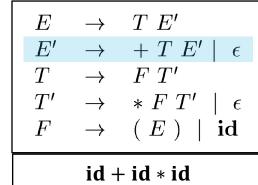




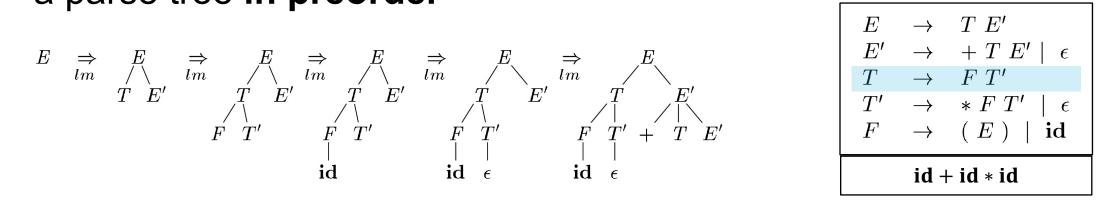


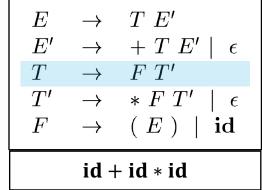


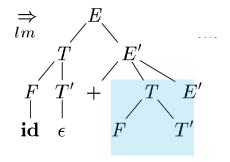




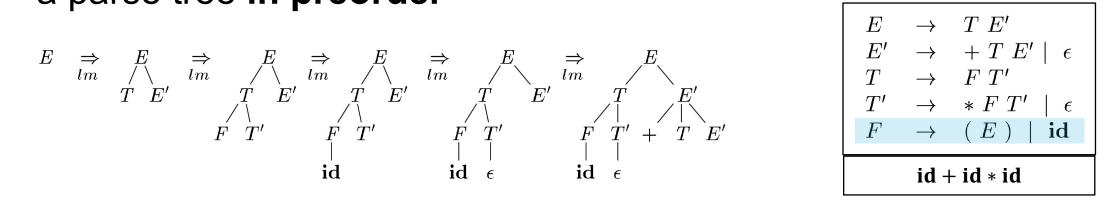


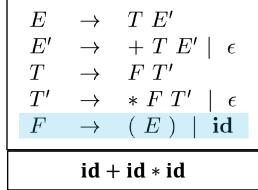


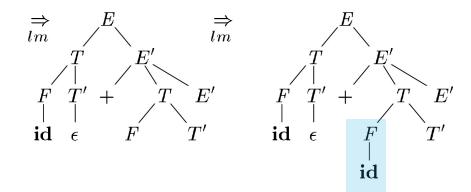




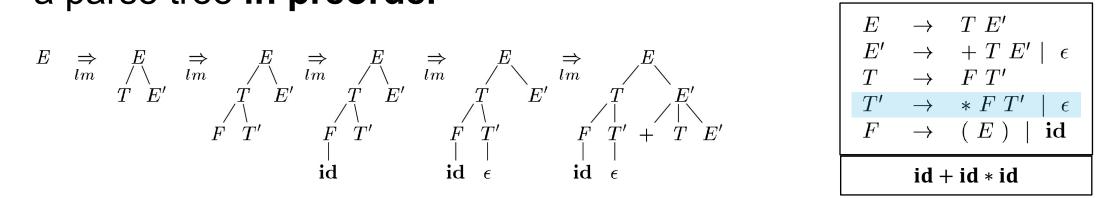


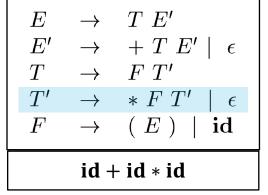


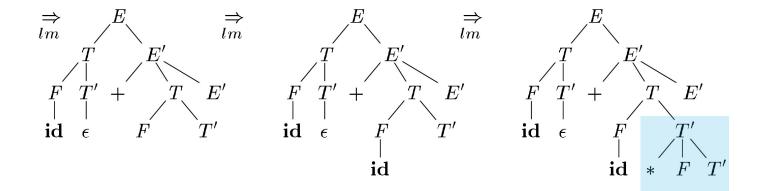




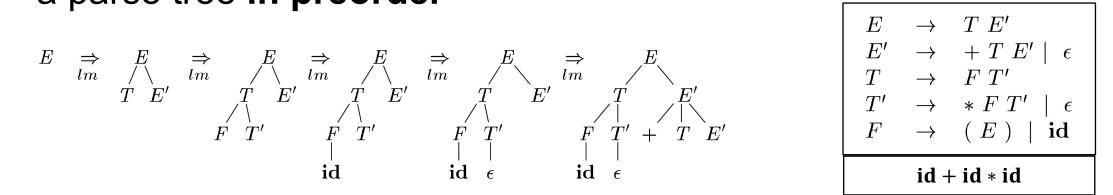


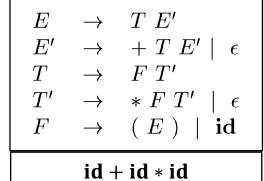


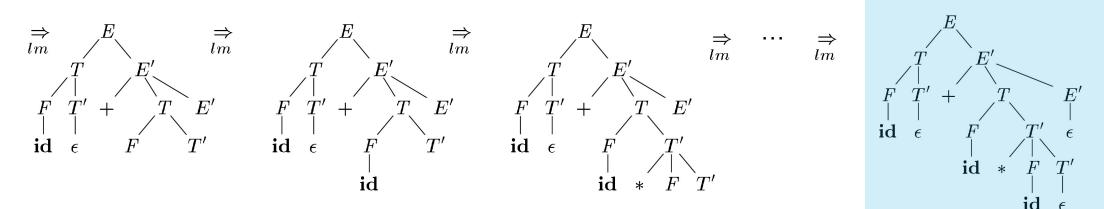


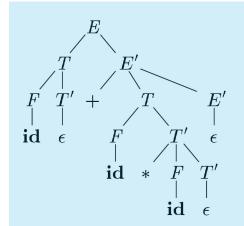














- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$

```
bool S() {
}
```

```
bool A() {
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$

```
bool S() {
    if (*cursor == 'c') cursor++;
    else return false;
    if (!A()) return false;
    if (*cursor == 'b') cursor++;
    else return false;
    return true;
}
```

```
bool A() {
   temp = cursor;
   cursor = temp;
   if (*cursor == 'a') {
       cursor++;
       if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



```
TreeNode* S() {
    TreeNode *S = new TreeNode;
    if (*cursor == 'c') { cursor++; S.addChildNode('c'); }
    else return null;

if (TreeNode *A = A()) { S.addChildNode(A); }
    else return null;

if (*cursor == 'b') { cursor++; S.addChildNode('b'); }
    else return null;

return S;
}
```

```
bool S() {
    if (*cursor == 'c') cursor++;
    else return false;
    if (!A()) return false;
    if (*cursor == 'b') cursor++;
    else return false;
    return true;
}
```

or function for parsing

```
bool A() {
    temp = cursor;
    cursor = temp;
    if (*cursor == 'a') {
        cursor++;
        if (*cursor == 'b') return true;
    }

    cursor = temp;
    if (*cursor == 'a') return true;
    return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$

```
bool S() {
    if (*cursor == 'c') cursor++;
    else return false;
    if (!A()) return false;
    if (*cursor == 'b') cursor++;
    else return false;
    return true;
}
```

```
bool A() {
   temp = cursor;
   cursor = temp;
   if (*cursor == 'a') {
       cursor++;
       if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$

```
bool S() {
   if (*cursor == 'c') cursor++;
   else return false;
   if (!A()) return false;
   if (*cursor == 'b') cursor++;
   else return false;
   return true;
}
```

```
bool A() {
   temp = cursor;
   cursor = temp;
   if (*cursor == 'a') {
       cursor++;
       if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$



```
bool S() {
   if (*cursor == 'c') cursor++;
   else return false;
   if (!A()) return false;
   if (*cursor == 'b') cursor++;
   else return false;
   return true;
}
```

```
bool A() {
    temp = cursor;
    cursor = temp;
    if (*cursor == 'a') {
        cursor++;
        if (*cursor == 'b') return true;
    }

    cursor = temp;
    if (*cursor == 'a') return true;
    return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$





```
bool S() {
   if (*cursor == 'c') cursor++;
    else return false;
   if (!A()) return false;
   if (*cursor == 'b') cursor++;
   else return false;
   return true;
}
```

```
bool A() {
   temp = cursor;
   cursor = temp;
   if (*cursor == 'a') {
       cursor++;
       if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$





```
bool S() {
    if (*cursor == 'c') cursor++;
    else return false;
    if (!A()) return false;
    if (*cursor == 'b') cursor++;
    else return false;
    return true;
}
```

```
bool A() {
   temp = cursor;
   cursor = temp;
   if (*cursor == 'a') {
       cursor++;
       if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$



Let's parse c a b

```
bool S() {
   if (*cursor == 'c') cursor++;
   else return false;
   if (!A()) return false;
   if (*cursor == 'b') cursor++;
   else return false;
   return true;
}
```

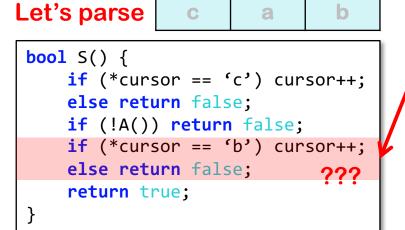
```
bool A() {
   temp = cursor;
   cursor = temp;
   if (*cursor == 'a') {
       cursor++;
       if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$





```
bool A() {
    temp = cursor;
    cursor = temp;
    if (*cursor == 'a') {
        cursor++;
        if (*cursor == 'b') return true;
    }

    cursor = temp;
    if (*cursor == 'a') return true;
    return false;
}
```



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Problem 1: Backtracking may be necessary
 - when one derivation does not work, we may try others



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Problem 1: Backtracking may be necessary
 - when one derivation does not work, we may try others
- Problem 2: A left-recursive grammar can cause infinite loops
 - when expanding a non-terminal, we may find itself and expand it again



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Problem 1: Backtracking may be necessary
 - when one derivation does not work, we may try others
- Problem 2: A left-recursive grammar can cause infinite loops
 - when expanding a non-terminal, we may find itself and expand it again
- Example: $A \rightarrow Ab \mid a$



- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser

Problem 1: Backtracking may be necessary

- when one derivation does not work, we m
- Problem 2: A left-recursive grammar
 - when expanding a non-terminal, we may
- Example: $A \rightarrow Ab \mid a$

```
bool A() {
   temp = cursor:
    cursor = temp;
   if (A()) {
        cursor++;
        if (*cursor == 'b') return true;
   }

   cursor = temp;
   if (*cursor == 'a') return true;
   return false;
}
```



• A grammar is left-recursive if it has a non-terminal A such that there is a derivation $A \Rightarrow^+ A\alpha$



- A grammar is left-recursive if it has a non-terminal A such that there is a derivation $A \Rightarrow^+ A\alpha$
- **Example:** $A \rightarrow A\alpha \mid \beta$ is left-recursive



- A grammar is left-recursive if it has a non-terminal A such that there is a derivation $A \Rightarrow^+ A\alpha$
- **Example:** $A \rightarrow A\alpha \mid \beta$ is left-recursive, can be transformed into

$$\begin{array}{ccc} A \to \beta A' \\ A' \to \alpha A' & | & \epsilon \end{array}$$



- A grammar is left-recursive if it has a non-terminal A such that there is a derivation $A \Rightarrow^+ A\alpha$
- **Example:** $A \rightarrow A\alpha \mid \beta$ is left-recursive, can be transformed into

$$\begin{array}{ccc} A \to \beta A' \\ A' \to \alpha A' & | & \epsilon \end{array}$$

$$A \to A\alpha_1 \mid A\alpha_2 \mid \cdots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \cdots \mid \beta_n$$

?????



- A grammar is left-recursive if it has a non-terminal A such that there is a derivation $A \Rightarrow^+ A\alpha$
- **Example:** $A \rightarrow A\alpha \mid \beta$ is left-recursive, can be transformed into

$$\begin{array}{ccc} A \to \beta A' \\ A' \to \alpha A' & | & \epsilon \end{array}$$

$$A \to A\alpha_1 \mid A\alpha_2 \mid \cdots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \cdots \mid \beta_n$$

$$A \to \beta_1 A' \mid \beta_2 A' \mid \cdots \mid \beta_n A'$$

$$A' \to \alpha_1 A' \mid \alpha_2 A' \mid \cdots \mid \alpha_m A' \mid \epsilon$$



```
arrange the nonterminals in some order A_1, A_2, \ldots, A_n.
                        for ( each i from 1 to n ) \{
                                 for (each j from 1 to i-1) {
                                          replace each production of the form A_i \to A_j \gamma by the
                                              productions A_i \to \delta_1 \gamma \mid \delta_2 \gamma \mid \cdots \mid \delta_k \gamma, where
                                              A_i \to \delta_1 \mid \delta_2 \mid \cdots \mid \delta_k are all current A_i-productions
                                 eliminate the immediate left recursion among the A_i-productions
A \to A\alpha_1 \mid A\alpha_2 \mid \cdots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \cdots \mid \beta_n
```

 $A \to \beta_1 A' \mid \beta_2 A' \mid \cdots \mid \beta_n A'$

 $A' \to \alpha_1 A' \mid \alpha_2 A' \mid \cdots \mid \alpha_m A' \mid \epsilon$



```
arrange the nonterminals in some order A_1, A_2, \ldots, A_n.
                        for (each i from 1 to n)
                                for (each j from 1 to i-1) {
                                         replace each production of the form A_i \to A_j \gamma by the
                                              productions A_i \to \delta_1 \gamma \mid \delta_2 \gamma \mid \cdots \mid \delta_k \gamma, where
                                              A_j \to \delta_1 \mid \delta_2 \mid \cdots \mid \delta_k are all current A_j-productions
                                eliminate the immediate left recursion among the A_i-productions
A \to A\alpha_1 \mid A\alpha_2 \mid \cdots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \cdots \mid \beta_n
```

$$A \to \beta_1 A' \mid \beta_2 A' \mid \cdots \mid \beta_n A'$$

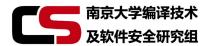
$$A' \to \alpha_1 A' \mid \alpha_2 A' \mid \cdots \mid \alpha_m A' \mid \epsilon$$



```
arrange the nonterminals in some order A_1, A_2, \ldots, A_n.
                        for ( each i from 1 to n ) \{
                                for (each j from 1 to i-1) {
                                          replace each production of the form A_i \to A_i \gamma by the
                                              productions A_i \to \delta_1 \gamma \mid \delta_2 \gamma \mid \cdots \mid \delta_k \gamma, where
                                              A_i \to \delta_1 \mid \delta_2 \mid \cdots \mid \delta_k are all current A_i-productions
                                 eliminate the immediate left recursion among the A_i-productions
A \to A\alpha_1 \mid A\alpha_2 \mid \cdots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \cdots \mid \beta_n
```

$$A \to \beta_1 A' \mid \beta_2 A' \mid \cdots \mid \beta_n A'$$

$$A' \to \alpha_1 A' \mid \alpha_2 A' \mid \cdots \mid \alpha_m A' \mid \epsilon$$



This algorithm is guaranteed to work if the input grammar does NOT include (1) cycles $(A \Rightarrow^+ A)$ or (2) ϵ productions



Any grammar can be converted to a grammar that does NOT include (1) cycles $(A \Rightarrow^+ A)$ or (2) ϵ productions*

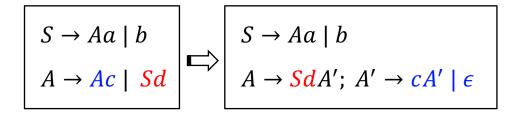
* with possible exception of the empty string



$$S \to Aa \mid b$$
$$A \to Ac \mid Sd$$

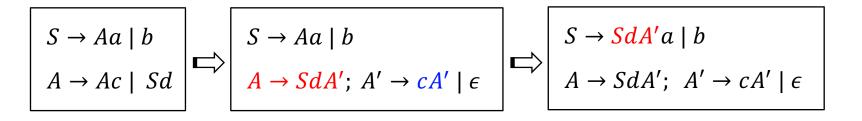
$$A \to A\alpha \mid \beta \quad \Longrightarrow \quad \begin{array}{c} A \to \beta A' \\ A' \to \alpha A' \mid \epsilon \end{array}$$



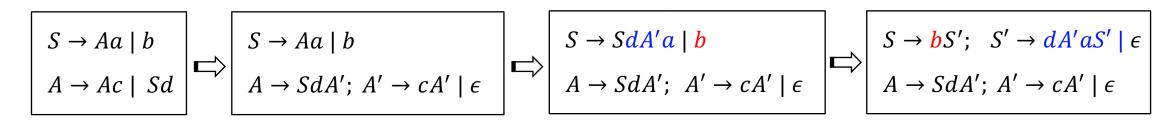


$$A \to A\alpha \mid \beta \quad \Longrightarrow \quad \begin{array}{c} A \to \beta A' \\ A' \to \alpha A' \mid \epsilon \end{array}$$











Building a Parser in Practice

- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Problem 1: Backtracking may be necessary
 - when one derivation does not work, we may try others
- Problem 2: A left-recursive grammar can cause infinite loops
 - when expanding a non-terminal, we may find itself and expand it again



Predictive parsers are recursive descent parser w/o backtracking



- Predictive parsers are recursive descent parser w/o backtracking
- LL(1)
 - L: scanning input from left to right
 - L: leftmost derivation
 - 1: Using one input symbol of lookahead at each step



- Predictive parsers are recursive descent parser w/o backtracking
- LL(1)
 - L: scanning input from left to right
 - L: leftmost derivation
 - 1: Using one input symbol of lookahead at each step
- LL(1) grammar (Not ambiguous! Not left-recursive!)
 - Rich enough to cover most programming constructs



• Predi Non - Input Symbol $E \rightarrow TERMINAL$ id $E \rightarrow TE'$ $E \rightarrow TE'$ $E' \rightarrow F \rightarrow I$ $F \rightarrow I$

- LL(1) grammar (Not ambiguous! Not left-recursive!)
 - Rich enough to cover most programming constructs



• Predi Non - Input Symbol $E \rightarrow TERMINAL$ id $E \rightarrow TE'$ $E \rightarrow TE'$ $E' \rightarrow F \rightarrow I$ $F \rightarrow I$

- LL(1) grammar (Not ambiguous! Not left-recursive!)
 - Rich enough to cover most programming constructs
 - To build the predictive table, let's define $FIRST(\alpha)$; $FOLLOW(\alpha)$



First() and Follow()

- FIRST(α):
 - A set of terminals that α may start with



First() and Follow()

- FIRST(α):
 - A set of terminals that α may start with
- FOLLOW(α):
 - A set of terminals that can appear immediately to the right of α



- FIRST(α):
 - A set of terminals that α may start with
 - If X is a terminal, $FIRST(X) = \{X\}$



- FIRST(α):
 - A set of terminals that α may start with
 - If X is a terminal, $FIRST(X) = \{X\}$
 - If $X \to \epsilon$ is a production, $\epsilon \in FIRST(X)$



- FIRST(α):
 - A set of terminals that α may start with
 - If X is a terminal, $FIRST(X) = \{X\}$
 - If $X \to \epsilon$ is a production, $\epsilon \in FIRST(X)$

$$X \rightarrow Y_1 Y_2 \dots Y_{i-1} Y_i \dots Y_k$$

• If $X \to Y_1 Y_2 \dots Y_k$, $\epsilon \in \bigcap_{i=1}^{i-1} \text{FIRST}(Y_i) \land a \in \text{FIRST}(Y_i) \Rightarrow a \in \text{FIRST}(X)$



- FIRST(α):
 - A set of terminals that α may start with
 - If X is a terminal, $FIRST(X) = \{X\}$
 - If $X \to \epsilon$ is a production, $\epsilon \in FIRST(X)$

$$X \rightarrow Y_1 Y_2 \dots Y_{i-1} Y_i \dots Y_k \rightarrow Y_i \dots Y_k$$

• If $X \to Y_1 Y_2 \dots Y_k$, $\epsilon \in \bigcap_{i=1}^{i-1} \text{FIRST}(Y_i) \land a \in \text{FIRST}(Y_i) \Rightarrow a \in \text{FIRST}(X)$



- FIRST(α):
 - A set of terminals that α may start with
 - If X is a terminal, $FIRST(X) = \{X\}$
 - If $X \to \epsilon$ is a production, $\epsilon \in FIRST(X)$
 - If $X \to Y_1 Y_2 \dots Y_k$, $\epsilon \in \bigcap_{j=1}^{i-1} \mathrm{FIRST}(Y_j) \land a \in \mathrm{FIRST}(Y_i) \Rightarrow a \in \mathrm{FIRST}(X)$ $\epsilon \in \bigcap_{j=1}^k \mathrm{FIRST}(Y_j) \Rightarrow \epsilon \in \mathrm{FIRST}(X)$

$$X \rightarrow Y_1 Y_2 \dots Y_k \rightarrow \epsilon$$



- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$
- $FIRST(S) = \{c\}$
- FIRST $(A) = \{a\}$
- $FIRST(a) = \{a\}$
- $FIRST(b) = \{b\}$
- FIRST $(c) = \{c\}$



• Exercise: write First() for all symbols in the following grammar

```
E \rightarrow T X

X \rightarrow + E

X \rightarrow \epsilon

T \rightarrow int Y

T \rightarrow (E)

Y \rightarrow * T

Y \rightarrow \epsilon
```



• Exercise: write First() for all symbols in the following grammar

$E \to$	ΤX
$X \mathrel{\Rightarrow}$	+ E
$X \mathrel{\Rightarrow}$	3
$T \to$	int Y
$T \to$	(E)
$Y \to$	* T
$Y \rightarrow$	3

Symbol	First
((
))
+	+
*	*
int	int
Υ	ε, *
X	ε, * ε, +
Т	int, (
E	int, (



- FOLLOW(α):
 - A set of terminals that can appear immediately to the right of α



- FOLLOW(α):
 - A set of terminals that can appear immediately to the right of α
 - $\$ \in FOLLOW(S)$, where \$ is string's end marker, S the start non-terminal



- FOLLOW(α):
 - A set of terminals that can appear immediately to the right of α
 - $\$ \in FOLLOW(S)$, where \$ is string's end marker, S the start non-terminal
 - $A \to \alpha B \beta \Rightarrow \text{FIRST}(\beta) \setminus \{\epsilon\} \subseteq \text{FOLLOW}(B)$

|--|



- FOLLOW(α):
 - A set of terminals that can appear immediately to the right of α
 - $\$ \in FOLLOW(S)$, where \$ is string's end marker, S the start non-terminal
 - $A \to \alpha B\beta \Rightarrow FIRST(\beta) \setminus \{\epsilon\} \subseteq FOLLOW(B)$
 - $A \to \alpha B$ or $A \to \alpha B \beta$ where $\epsilon \in \text{FIRST}(\beta) \Rightarrow \text{FOLLOW}(A) \subseteq \text{FOLLOW}(B)$

```
A or αB ...
```



- FOLLOW(α):
 - A set of terminals that can appear immediately to the right of α
 - $\$ \in FOLLOW(S)$, where \$ is string's end marker, S the start non-terminal
 - $A \to \alpha B \beta \Rightarrow \text{FIRST}(\beta) \setminus \{\epsilon\} \subseteq \text{FOLLOW}(B)$
 - $A \to \alpha B$ or $A \to \alpha B \beta$ where $\epsilon \in \text{FIRST}(\beta) \Rightarrow \text{FOLLOW}(A) \subseteq \text{FOLLOW}(B)$

```
A or \alpha B ...
```

Note: repeat the procedure until fixed point!



- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$
- $FOLLOW(A) = \{b\}$



- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$
- $FOLLOW(A) = \{b\}$
- Example: $S \rightarrow c A A$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$



- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$
- $FOLLOW(A) = \{b\}$
- Example: $S \rightarrow c A A$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$
- FOLLOW(A) \supseteq FIRST(A)\{ ϵ } = {a}



- Example: $S \rightarrow c A b$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$
- $FOLLOW(A) = \{b\}$
- Example: $S \rightarrow c A A$; $A \rightarrow a b \mid a$
- $FOLLOW(S) = \{\$\}$
- FOLLOW(A) \supseteq FIRST(A)\{ ϵ } = {a}
- $FOLLOW(A) \supseteq FOLLOW(S) = \{\$\}$



• Exercise: write Follow() for all symbols in the grammar

Ε	\rightarrow T X	
X	\rightarrow + E	
X	\rightarrow ϵ	
Т	\rightarrow int Y	
Т	\rightarrow (E)	
Υ	\rightarrow * T	
Υ	→ ε	

Symbol	First
((
))
+	+
*	*
int	int
Υ	ε, *
X	ε, * ε, +
T	int, (
E	int, (



• Exercise: write Follow() for all symbols in the grammar

$E \rightarrow T X$
$X \rightarrow + E$
$X \rightarrow \epsilon$
$T \rightarrow int Y$
$T \rightarrow (E)$
$Y \rightarrow *T$
$Y \rightarrow \epsilon$

Symbol	First	Follow
((
))	
+	+	N/A
*	*	
int	int	
Υ	ε, *), \$, +
X	ε, +), \$
Т	int, (), \$, +
E	int, (), \$



Predictive Parsing Table

- To build a parsing table M[A, a], for each $A \to \alpha$
 - $\forall a \in FIRST(\alpha): M[A, a] = A \rightarrow \alpha$
 - $\epsilon \in \text{FIRST}(\alpha) \Rightarrow \forall b \in \text{FOLLOW}(A) : M[A, b] = A \rightarrow \alpha$

Non -	INPUT SYMBOL					
TERMINAL	id	+	*	()	\$
E	$E \to TE'$			$E \to TE'$		
E'		$E' \to +TE'$			$E' \to \epsilon$	$E' \to \epsilon$
T	$T \to FT'$			$T \to FT'$		
T'		$T' \to \epsilon$	$T' \to *FT'$		$T' o \epsilon$	$T' \to \epsilon$
F	$F o \mathbf{id}$			$F \to (E)$		

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \epsilon$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \epsilon$$

$$F \rightarrow (E) \mid \mathbf{id}$$



Predictive Parsing Table

- To build a parsing table M[A, a], for each $A \to \alpha$
 - $\forall a \in \text{FIRST}(\alpha) : M[A, a] = A \rightarrow \alpha$
 - $\epsilon \in \text{FIRST}(\alpha) \Rightarrow \forall b \in \text{FOLLOW}(A) : M[A, b] = A \to \alpha$

Non -	INPUT SYMBOL					
TERMINAL	id	+	*	()	\$
E	$E \to TE'$			$E \to TE'$		
E'		E' o +TE'			$E' \to \epsilon$	$E' \to \epsilon$
T	$T \to FT'$			$T \to FT'$		
T'		$T' \to \epsilon$	$T' \to *FT'$		$T' o \epsilon$	$T' \to \epsilon$
F	$F o \mathbf{id}$			$F \to (E)$		

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \epsilon$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \epsilon$$

$$F \rightarrow (E) \mid \mathbf{id}$$



Predictive Parsing Table

- To build a parsing table M[A, a], for each $A \to \alpha$
 - $\forall a \in FIRST(\alpha): M[A, a] = A \rightarrow \alpha$
 - $\epsilon \in \text{FIRST}(\alpha) \Rightarrow \forall b \in \text{FOLLOW}(A) : M[A, b] = A \rightarrow \alpha$

Non -	INPUT SYMBOL					
TERMINAL	id	+	*	()	\$
E	$E \to TE'$			$E \to TE'$		
E'		$E' \to +TE'$			$E' \to \epsilon$	$E' \to \epsilon$
T	$T \to FT'$			$T \to FT'$		
T'		$T' \to \epsilon$	$T' \to *FT'$		$T' o \epsilon$	$T' \to \epsilon$
F	$F o \mathbf{id}$			$F \to (E)$		

E	\rightarrow	T E'
E'	\rightarrow	$+ T E' \mid \epsilon$
T	\rightarrow	F T'
T'	\rightarrow	$*FT' \mid \epsilon$
F	\rightarrow	$(E) \mid \mathbf{id}$



Predictive Parsing Table

- To build a parsing table M[A, a], for each $A \to \alpha$
 - $\forall a \in FIRST(\alpha): M[A, a] = A \rightarrow \alpha$
 - $\epsilon \in \text{FIRST}(\alpha) \Rightarrow \forall b \in \text{FOLLOW}(A) : M[A, b] = A \to \alpha$

Non -	INPUT SYMBOL					
TERMINAL	id	+	*	()	\$
E	$E \to TE'$			$E \to TE'$		
E'		$E' \to +TE'$			$E' \to \epsilon$	$E' \to \epsilon$
T	$T \to FT'$			$T \to FT'$		
T^{\prime}		$T' \to \epsilon$	$T' \to *FT'$		$T' \to \epsilon$	$T' \to \epsilon$
F	$F o \mathbf{id}$			$F \to (E)$		

E	\rightarrow	T E'
E'	\rightarrow	$+ T E' \mid \epsilon$
T	\rightarrow	F T'
T'	\rightarrow	$*FT' \mid \epsilon$
F	\rightarrow	$(E) \mid \mathbf{id}$

Choose the production according to the table, empty means error



Building a Parser in Practice

- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Problem 1: Backtracking may be necessary
 - when one derivation does not work, we may try others
- Problem 2: A left-recursive grammar can cause infinite loops
 - when expanding a non-terminal, we may find itself and expand it again



LL(1) Grammar: Formal Definition

- LL(1) grammar (Not ambiguous! Not left-recursive!)
- A grammar is LL(1) if and only if any $A \rightarrow \alpha \mid \beta$ satisfies:
 - (1) For no terminal a do both α and β derive strings starting with a (by left factoring)
 - (2) At most one of α and β derive the empty string
 - (3) If $\beta \Rightarrow^* \epsilon$, α doesn't derive strings starting with terminals in FOLLOW(α)



Recursive Predictive Parsing

- Each non-terminal has a procedure or function for parsing
- => Recursive-Descent Parser
- Example: $S \rightarrow a S b \mid \epsilon$

```
bool S() {
   if (*cursor == 'c') cursor++;
   else return false;

   if (!S()) return false;

   if (*cursor == 'b') cursor++;
   else return false;

   return true;
}
```

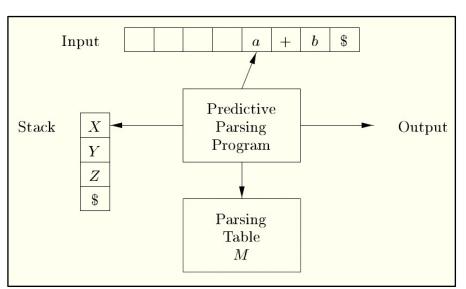




- How can we build a predictive parser without recursion?
- Maintain a stack explicitly!

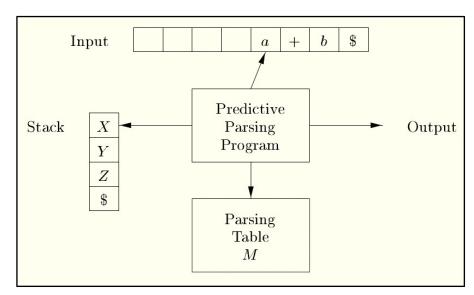


- How can we build a predictive parser without recursion?
- Maintain a stack explicitly!



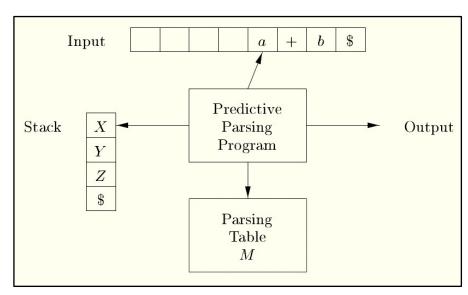


- How can we build a predictive parser without recursion?
- Maintain a stack explicitly!
- Initially, we put S in the stack
- When $A \to \alpha$ is applied, pop A, push α





- How can we build a predictive parser without recursion?
- Maintain a stack explicitly!
- Initially, we put S in the stack
- When $A \to \alpha$ is applied, pop A, push α
- Building the PDA from CFG!
- Parsing table is the set of transition functions of PDA!





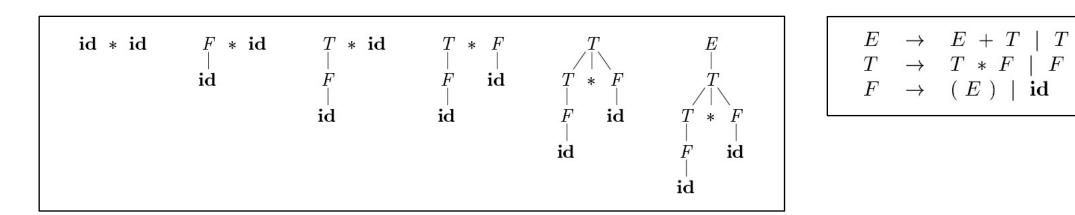
PART II: Bottom-Up Parsing



- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order

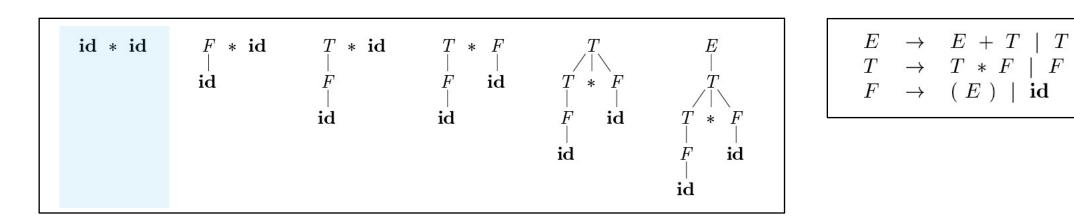


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order



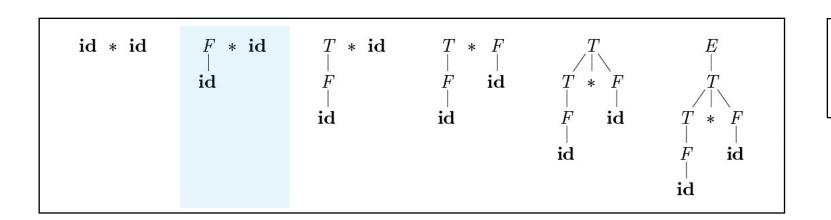


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order



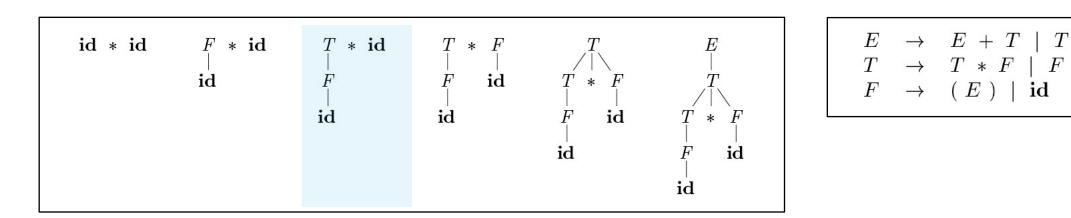


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order



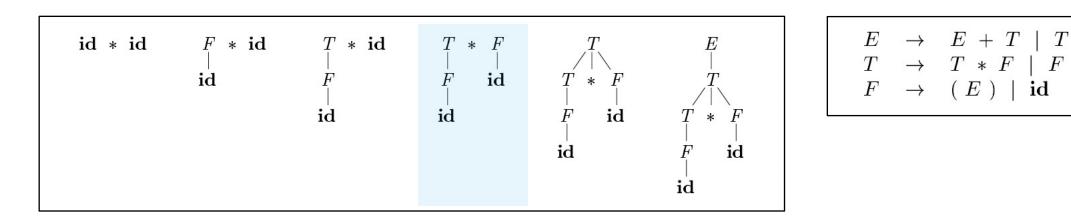


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order



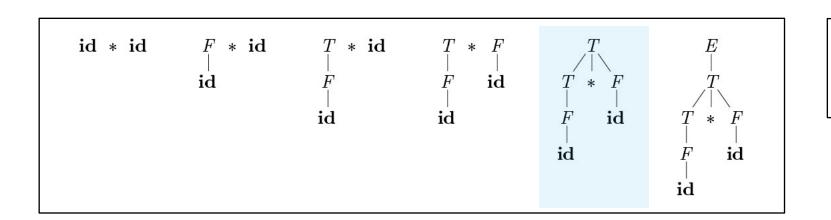


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order



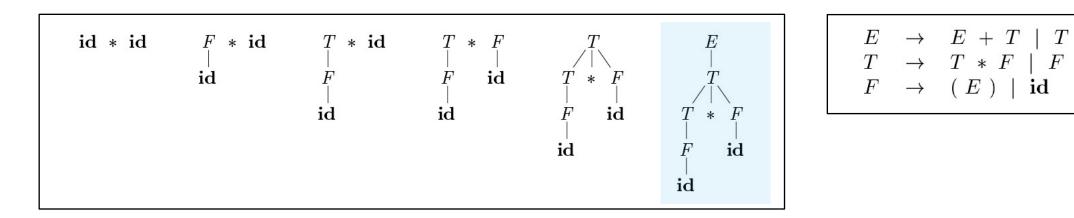


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order



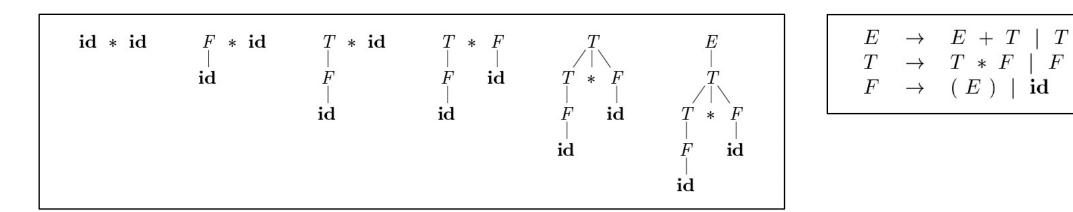


- Top-down parsing can be viewed as the problem of constructing a parse tree in preorder
- Bottom-up parsing can be viewed as the problem of constructing a parse tree in post-order





- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting





- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting
- Once we have the right-hand side of a rule:
 - Do we reduce right away, or do we keep shifting more symbols?
 - What if there are multiple rules with the same RHS to reduce by?



- LL(1) top-down parsing, we dealt with the tough decisions by just saying
 - "if we have to make decisions, it's not an LL(1) grammar".



- LL(1) top-down parsing, we dealt with the tough decisions by just saying
 - "if we have to make decisions, it's not an LL(1) grammar".
- We'll start out by looking at LR(0) parsing
 - We only worry about how to handle grammars that don't require us to make decisions during parsing



- LL(1) top-down parsing, we dealt with the tough decisions by just saying
 - "if we have to make decisions, it's not an LL(1) grammar".
- We'll start out by looking at LR(0) parsing
 - We only worry about how to handle grammars that don't require us to make decisions during parsing
 - Left-to-right scanning
 - Right-most derivation
 - Zero symbols of lookahead

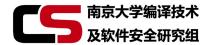


- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting



- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting

- If this algorithm ever has to make decisions about which rule to
- reduce by, we give up and say "the grammar is not LR(0)".



- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting

- If this algorithm ever has to make decisions about which rule to
- reduce by, we give up and say "the grammar is not LR(0)".
 - LR(1), SLR(1), ...
 - Refer to Chapter 4, the Dragon book!



???

- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting

- If this algorithm ever has to make decisions about which rule to
- reduce by, we give up and say "the grammar is not LR(0)".
 - LR(1), SLR(1), ...
 - Refer to Chapter 4, the Dragon book!



??? DFA/NFA!!!

- Keep shifting until we see the right-hand side of a rule
- Keep reducing as long as the tail of our shifted sequence matches the right-hand side of a rule. Then go back to shifting

- If this algorithm ever has to make decisions about which rule to
- reduce by, we give up and say "the grammar is not LR(0)".
 - LR(1), SLR(1), ...
 - Refer to Chapter 4, the Dragon book!



$$E \rightarrow E + T$$

$$E \rightarrow T$$

$$T \rightarrow T * F$$

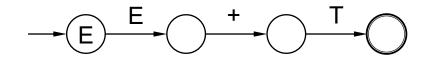
$$T \to F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$



$$E \rightarrow E + T$$



$$E \rightarrow T$$

$$T \rightarrow T * F$$

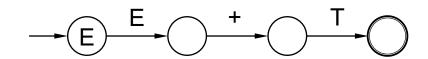
$$T \to F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$



$$E \rightarrow E + T$$



$$E \rightarrow T$$



$$T \rightarrow T * F$$

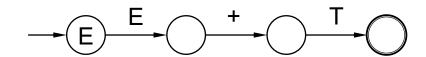
$$T \to F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$



$$E \rightarrow E + T$$



$$E \rightarrow T$$

$$-$$
ET

$$T \to T * F$$

$$T \to F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$



$$E \rightarrow E + T$$

$$E \rightarrow T$$

$$-$$
ET

$$T \rightarrow T * F$$

$$T \to F$$

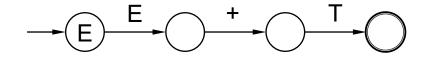
$$T$$
 F

$$F \rightarrow (E)$$

$$F \rightarrow id$$



$$E \rightarrow E + T$$



$$E \rightarrow T$$

$$T \to T * F$$

$$T \to F$$

$$(T)$$
 F $($

$$F \rightarrow (E)$$

$$F \rightarrow id$$

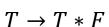
Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ε -transitions) to all the states marked with that nonterminal.





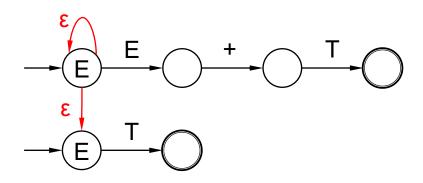


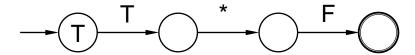


$$T \to F$$

$$F \rightarrow (E)$$

$$F \rightarrow id$$



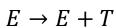




Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ϵ -transitions) to all the states marked with that nonterminal.





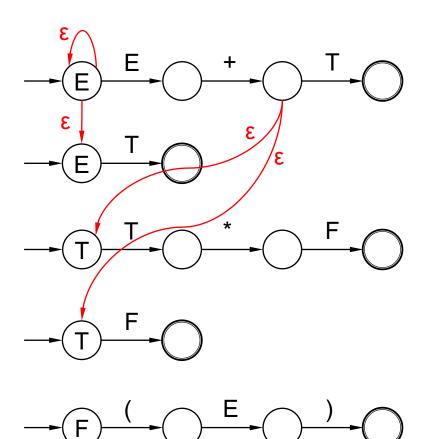
$$E \rightarrow T$$

$$T \rightarrow T * F$$

$$T \to F$$

$$F \rightarrow (E)$$

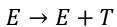
$$F \rightarrow id$$



Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ϵ -transitions) to all the states marked with that nonterminal.





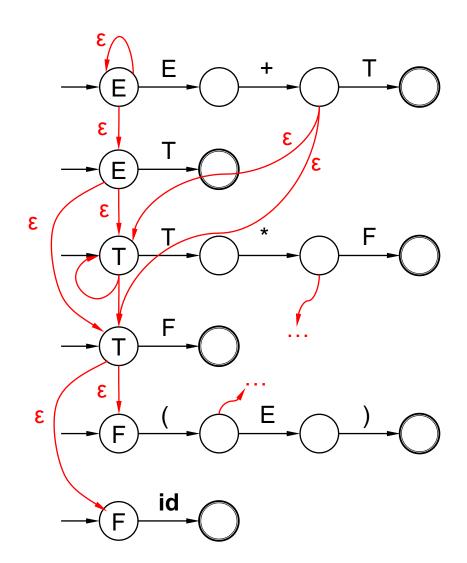
$$E \rightarrow T$$

$$T \to T * F$$

$$T \to F$$

$$F \rightarrow (E)$$

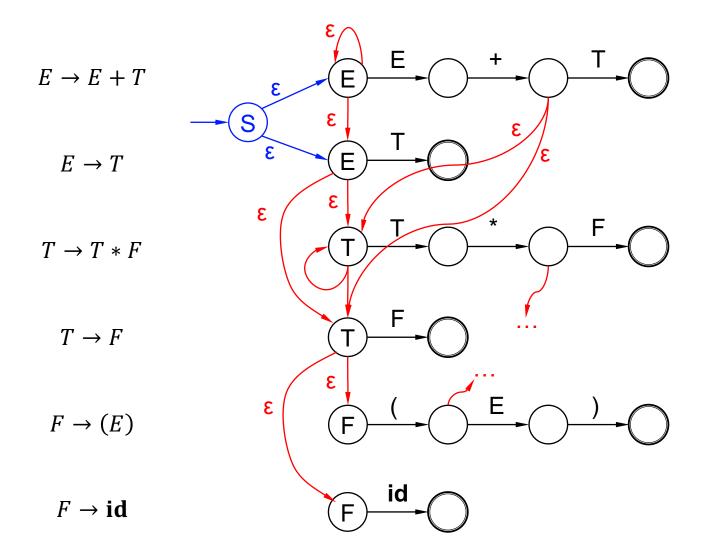
$$F \rightarrow id$$



Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ε -transitions) to all the states marked with that nonterminal.

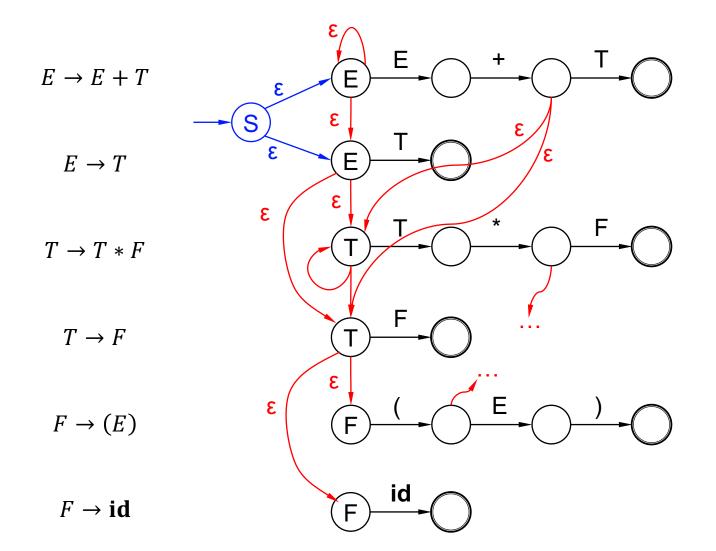




Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ε -transitions) to all the states marked with that nonterminal.



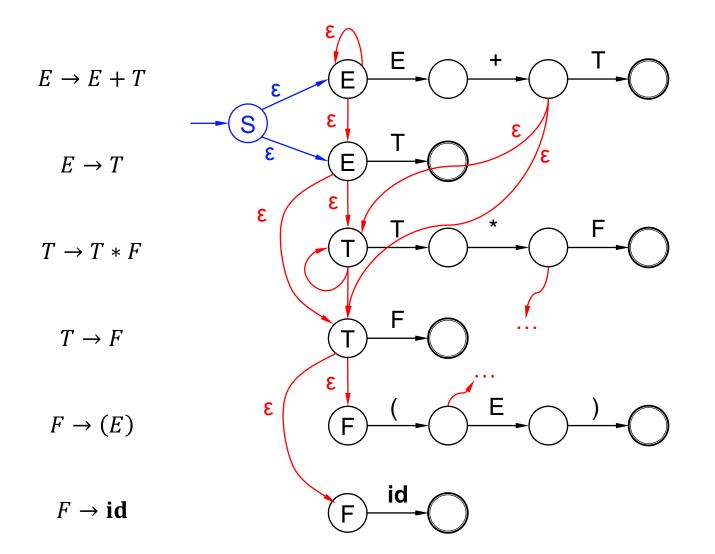


Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ε -transitions) to all the states marked with that nonterminal.

We can transform it into a DFA





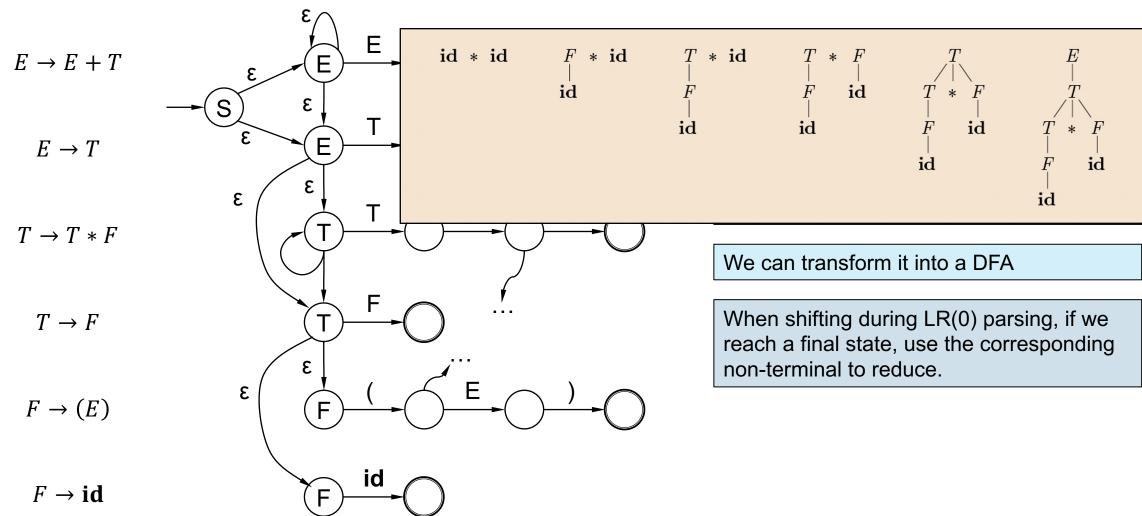
Create DFAs for the RHS of each rule and mark the initial states with the LHS.

For each state with a transition leading **outwards on a nonterminal**, connect the state (using ε -transitions) to all the states marked with that nonterminal.

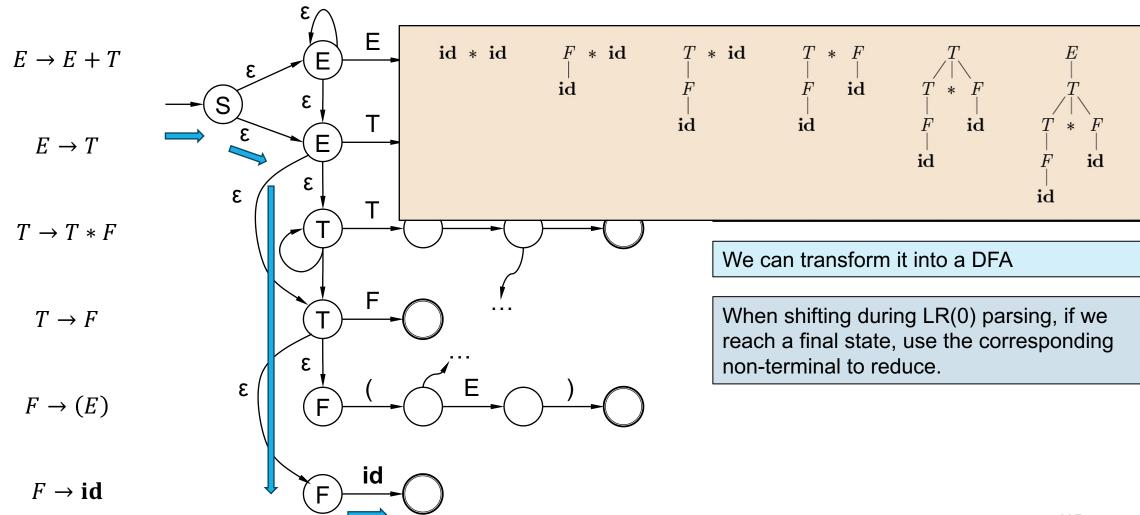
We can transform it into a DFA

When shifting during LR(0) parsing, if we reach a final state, use the corresponding non-terminal to reduce.

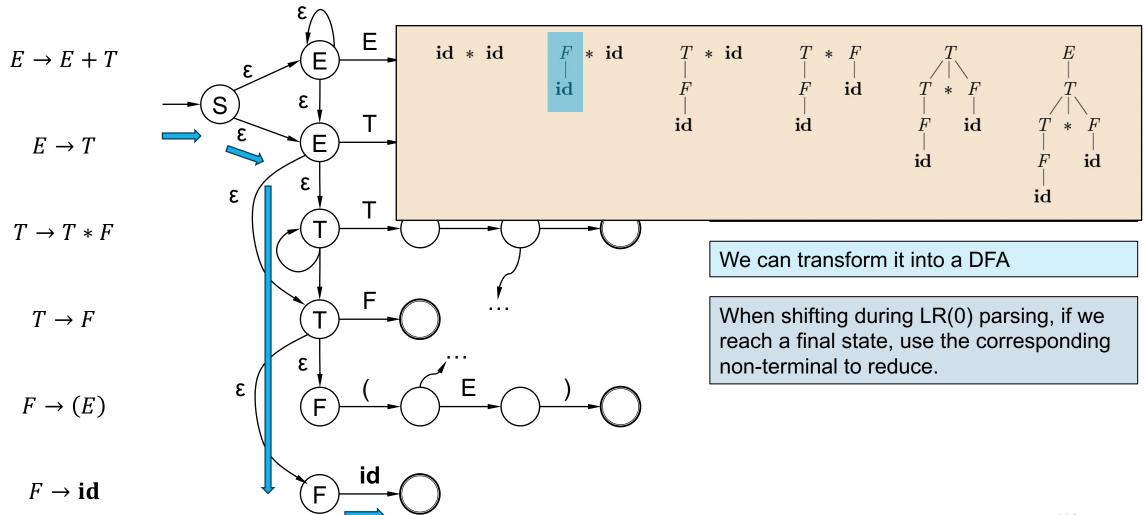




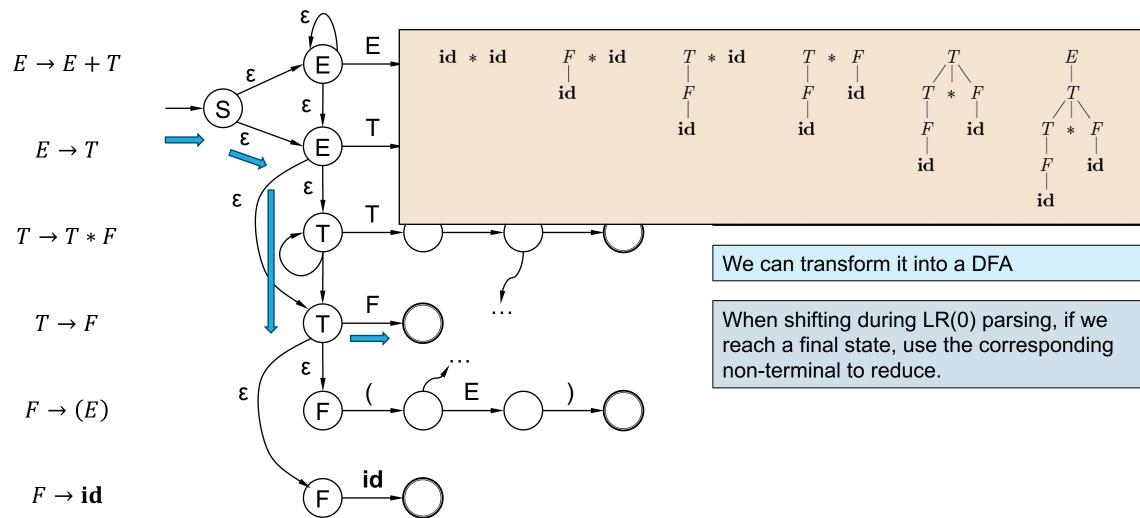




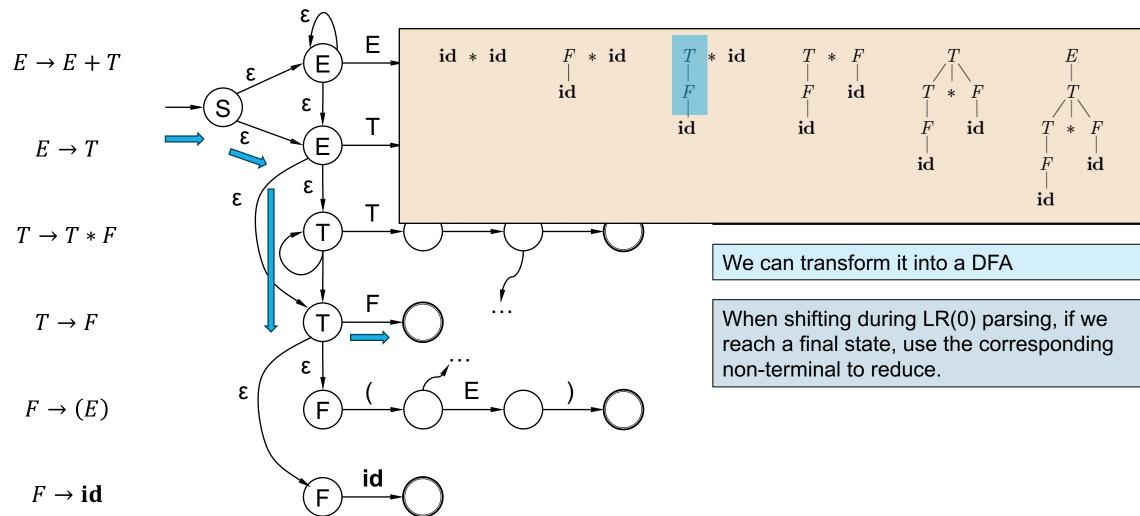






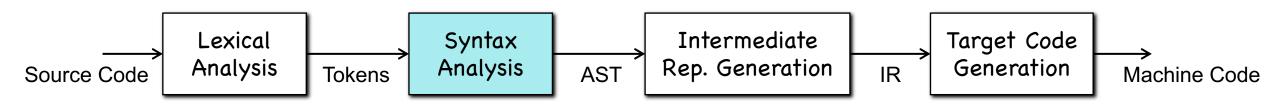




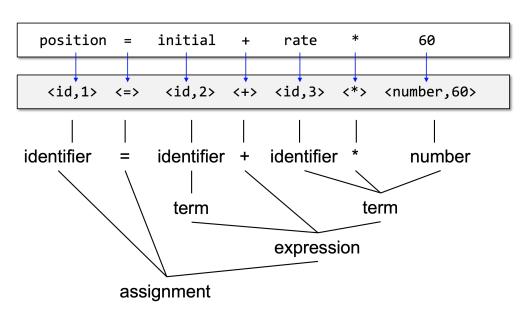


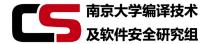


Summary



- Syntax analysis is a procedure of building the parse/syntax tree
 - Top-down parsing and LL parsing
 - Recursive-descent parsers
 - Eliminating left-recursive
 - Predictive parsers, LL(1) parsers
 - Non-recursive predictive parser vs. PDA
 - Bottom-up parsing and LR parsing
 - LR(0) parser
 - Refer to § 4.5, Chapter 4, the Dragon book!





THANKS!