

# Image processing background

Monday, November 4, 2024

6:13 AM

## Image Processing

- Intersection of classic ML w/ SciML ultrasound, MRI...  
eg. medical imaging, tomography,  
astronomy, microscopy...
- Many tasks are linked, eg. compression  
denoising which we'll explore  
inverse problems

## (lossy) Image Compression: JPEG (1992)

- Rough idea:
- ① split image into  $8 \times 8$  patches, and from now on, operate on patches separately  
(this guarantees linear complexity and makes it fast)
  - ② perform a 2D ( $8 \times 8$ ) DCT (Discrete Cosine Transform)  
to transform to frequency space (DCT via integer arithmetic!!)  
(no compression/loss yet)
  - ③ set small coefficients to 0 (user defined threshold)
  - ④ possibly quantize remaining coefficients  
possibly also entropy-encode them lossless "arithmetic code"
- } save these to file

## Why the DCT to "induce sparsity"?

to paraphrase George Box, "All (image) models are wrong,  
some are useful"

Let's go back even further

## How to model compression:

Suppose we wish to compress  $\{X_i\}_{i=1}^n$ ,  $X_i \in \mathcal{X}$   
and we assume ① these are random,  
② these are iid, w/ probability  $p(X)$

discrete  
Set of symbols like  
 $\{a, b, c, \dots, z\}$

$$\text{ex: } p(X = "a") \approx \frac{1}{26}$$

$$p(X = "e") \approx \frac{1}{10}$$

$$p(X = "z") \approx \frac{1}{50}$$

# Image processing background (p. 2)

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Let our alphabet  $\mathcal{X}$  have  $m$  symbols, so we can characterize  $x_i \in \mathcal{X}$  using an integer  $0, 1, \dots, m-1$  (eg.  $0, 1, \dots, 25$ )

Baseline:

encode this integer directly. Requires  $\lceil \log_2(m) \rceil$  bits per symbol. To send a message  $(x_1, x_2, \dots, x_n)$  we need  $n \cdot \lceil \log_2(m) \rceil$  bits, and the average per symbol is  $\lceil \log_2(m) \rceil$

Doing better:

If  $p(X="z") = 0$ , no need to encode it. If it's almost 0, can we exploit? Yes!

Aside:

Entropy of a distribution  $p$ , with  $X \sim p$  a r.v., is  $H(X) := -\sum_{x \in \mathcal{X}} p(x) \log_2(p(x))$

Ex: if  $p$  is uniform (aka uninformative) over  $\mathcal{X} = \{1, 2, \dots, m\}$  then  $p(x) = \frac{1}{m} \quad \forall x \in \mathcal{X}$ ,

$$H(X) = \sum p(x) \cdot \log_2\left(\frac{1}{p(x)}\right) = \sum \frac{1}{m} \log_2(m) = \log_2(m) \quad \text{Same as baseline}$$

All other distributions have lower entropy.

We can encode w/ Huffman codes or other entropy codes.

Theorem (Shannon)

It is possible to encode  $(x_1, \dots, x_n)$  (if iid) using  $n \cdot (H(X) + \epsilon)$  bits, for any  $\epsilon > 0$ , and recover it w/ probability  $1 - \epsilon$ .

# Image processing background (p. 3)

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Problem What if  $\{X_1, \dots, X_n\}$  aren't iid?

Ex:  $\mathcal{X} = \{a, b, \dots, z\}$

message "Helloworld"

$X_2$  is not independent of  $X_1$

think of words

(it's more likely to be a vowel)

So, entropy encoding is inefficient

Strategy 1: longer messages,  $\mathcal{X} = \{\text{all words}\}$   
intractable

Strategy 2: make it iid

↑ actually impossible... but we can whiten it

(i.e. make the correlations zero)

Karhunen-Loève transformation

like PCA but when we treat data as random.

Ex

Suppose  $\text{Cov}(X_i, X_j) = \sigma^2 \rho^{|i-j|}$  for some  $\rho \in (-1, 1)$

then the DCT is the KL transform.

Should be familiar to those  
of you who took  
timeseries

So...

If  $X_i$  is value of image at pixel  $i$ ,

and  $\text{Cov}(X_i, X_j) \approx \rho^{|i-j|}$  (and extend to 2D)

then DCT whitens our signal, so we can better  
exploit entropy encoding.

✱.

# Image processing background (p. 4)

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## Evaluation metrics

- The OG: Mean Squared Error (MSE)

$$MSE = \frac{1}{m \cdot n} \sum_{i=1}^m \sum_{j=1}^n (\hat{X}_{ij} - X_{ij})^2$$

$\uparrow$   $i, j$ th pixel

$MSE \geq 0$   
lower better

- well understood
- many nice mathematical properties

- Variant: Peak Signal-to-Noise Ratio (PSNR)

$$PSNR = 10 \cdot \log_{10} \left( \frac{\max^2}{MSE} \right)$$

$\max = 255$  for 8-bit images

$PSNR \in \mathbb{R}$   
higher better  
28dB + good

in decibels (dB) a relative scale  
 $10 \cdot \log$  (power units)  
 $20 \cdot \log$  (amplitude units)

- Structural Similarity Index Measure (SSIM)

'01, '04

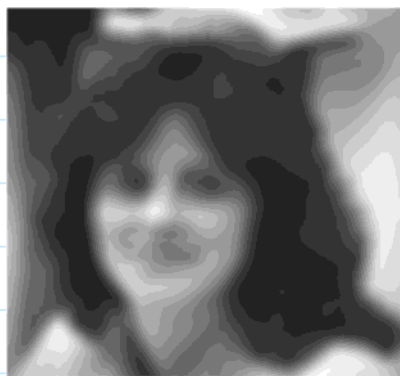
Wang et al.  
50k+ citations

Also has an easy-to-use formula ... but

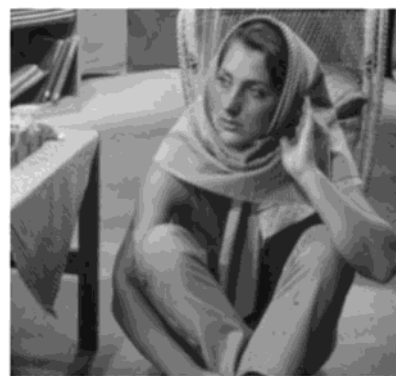
attempts to align w/ human perception

$SSIM \in [0, 1]$   
near 1 is better

ex: Failure of PSNR



PSNR=25.11 dB, IQA=0.0292



PSNR=25.12 dB, IQA=0.5574

Bezhadpour and Ghanbari, 2021,

[https://www.researchgate.net/figure/Subjective-quality-of-two-different-contents-with-the-same-PSNR\\_fig2\\_362323114](https://www.researchgate.net/figure/Subjective-quality-of-two-different-contents-with-the-same-PSNR_fig2_362323114)

SSIM attempts to capture luminance masking and feature masking  
... like MP3's

- Learned Perceptual Image Patch Similarity (LPIPS)

lower better

Uses a trained neural net