PYTHON OPEN LAB INTRODUCTION TO PYTHON

About us

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Programming Languages

A programming language is a formal language, which comprises a set of instructions used to produce various kinds of output.

Programming languages are used to create programs that implement specific algorithms.

- wikipedia

Python

• C++

• R

Java

• SQL

Html, CSS, JavaScript

• C

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Why Python?

- Free and Well-Supported open source, great community
- Easy to learn simple and concise syntax
- Portable compiles and runs on virtually every major platform (Linux and Unix, Microsoft Windows, Mac OS, BeOS, OS/2 ...)
- Object-Oriented map real-world object to code
- Powerful dynamic typing, automatically memory management, built-it object types(lists, dictionaries and strings), library utilities ...

What is python used for

- Data analytics
- Building websites
- Database programming
- GUI programming

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Python Installation

- For MacOS and Linux, you already have it
- For Windows,
 - Download Python 3.6 on https://www.python.org/downloads/
 - Add the installation path in your computer to your environment variable 'Path'
 - Test: open the command line and type 'python', then type 'enter'

Textbook

- No textbook
 - Different topics about different areas
- Reference:
 - Learning Python(Fifth Edition, Mark Lutz)
 - No need to read, just for reference

First program

- Hello world in python
 - python
 - print("hello world")
- Result
 - You will see "hello world" as the output in console
 - You can use any words to replace "hello word" to print them

Variable

- Variable is the most basic element of Python
- Functions of variable
 - To store value
 - We can directly use numbers, but even in the area of math,
 we need variables to store numbers and expressions, like y(x)
 = sin(x) + cos(x)
 - Variables can be passed between functions (in later sessions)

A scenario to explain variable

- You need to drink something
 - Tea
 - Coffee
 - Water
 - ...
- Drink directly by your mouth not elegant
- Use a cup to hold the liquid

Basic types

- Build-in types Python is a high-level language
 - For C users, they need to implement data structures for usage
- Number
 1.5, 4, 2**100, 3.1415...
 - int integers
 - float decimal numbers
- Bool True, False
- List [1,2,3,4,5,6], ['Python','Open','Lab']

Number

- Example:
 - A = 1
 - type(A)
 - <type 'int'>
- Question: What is int?
 - We need to look at the memory

Bit, byte, word, int, long

- bit: 0 or 1
- byte: 8 bits, ex. 00000001, 00000010, 00000100
- int: 32 bits, to show integers, the range is -2^32, 2^32 1
- long: 64 bits, to show float number, ex. 5452.241324, 000.341

Operation of int

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$$A = 1+1$$
 -> $A = 2$

Minus

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$$B = 2 - 1$$
 -> $B = 1$

Multiplication

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$$C = 2 * 3 -> C = 6$$

Division

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$$D = 8/2$$
 -> $D = 4$

Operation of int

Operation of bool

- Basic operations:
 - and
 - 'and' can also be expressed as '&'
 - The result of 'A and B' is also a value of bool type
 - A and B is True only when A is True and B is True
 - or
 - 'or' can also be expressed as 'l'
 - The result of 'A or B' is also a value of bool type
 - A or B is False only when A is False and B is False

List

- List is a data structure to store elements
 - List1 = [1,2,3,4,5,6,7,8,9]
 - List2 = ["python", "open", "lab"]
 - List3 = [1, 0.99, "python open lab"]
- Elements in the list have orders
 - The first element of List1 is 1, the second element of List1 is 2,, the last element of List1 is 9
- We will talk about more details of list in the following week

Next

- Set up of Anaconda and Jupyter notebook
- Examples of basic types and operations