

# Forward Kinematic exercise

## Grup 11- Estudiants:

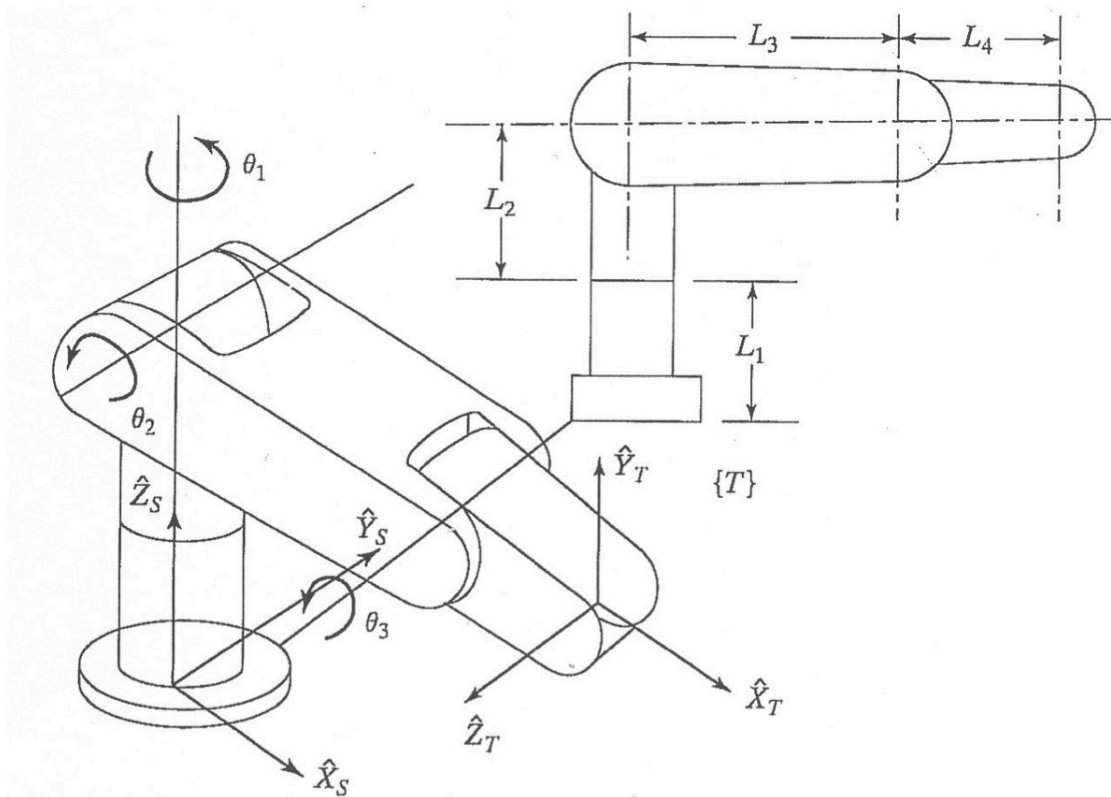
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Link: <https://drive.matlab.com/sharing/b8a7f88a-dcb6-4c09-a328-ba6c7e737807>

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Given the following 3R robot

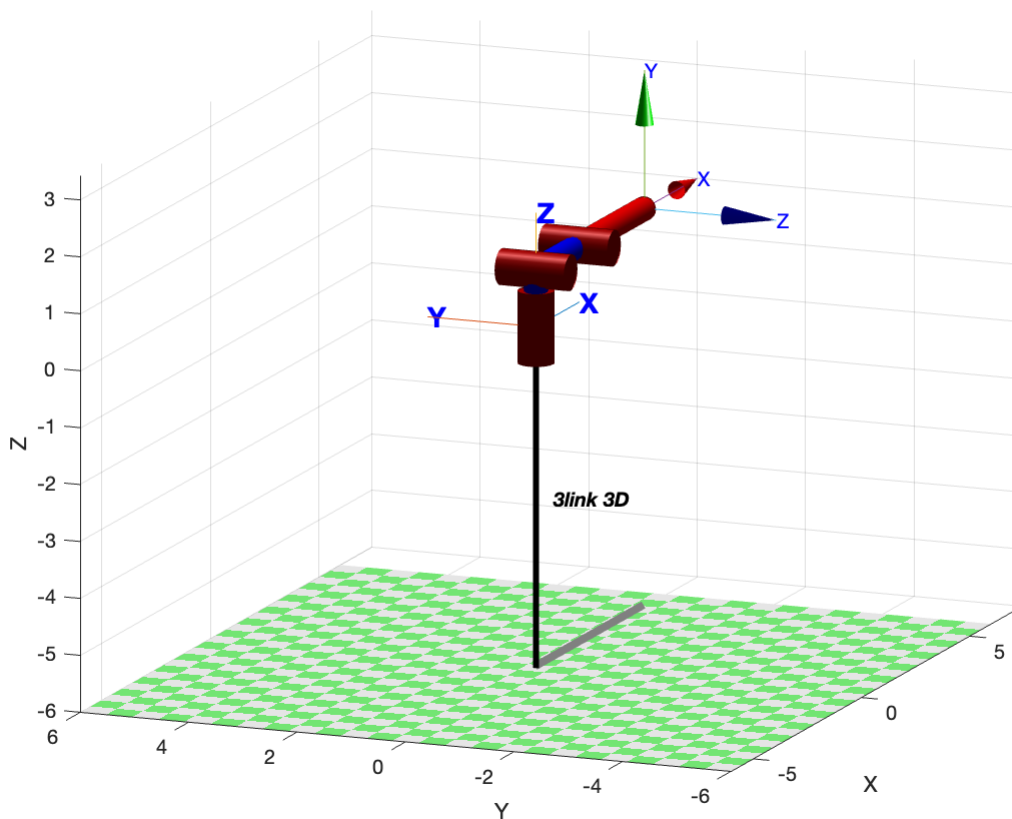


Where  $L_1=4$ ,  $L_2=3$ ,  $L_3=2$ , and  $L_4=1$ .

## Exercices

### 1) Draw on top of the figure the necessary frame

```
clear
clf
mdl_3link3d
hold on
trplot(eye(4), 'length', 2, 'arrow', 'width', 0.5, 'color','b', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
R3.plot([0 0 0])
v = [-20 -8 5];
[caz,cel] = view(v);
axis tight;
```



### 2) Derive the DH parameters table and the neighboring homogeneous transformation matrices ${}^{i-1}T_i$ for $i=1,2,3$ , as functions of the joint angles

R3

R3 =

3link 3D:: 3 axis, RRR, stdDH, fastRNE  
- Spong p106;

-----+

| j | theta | d | a | alpha  | offset |
|---|-------|---|---|--------|--------|
| 1 | q1    | 1 | 0 | 1.5708 | 0      |
| 2 | q2    | 0 | 2 | 0      | 0      |
| 3 | q3    | 0 | 3 | 0      | 0      |

```
T_1 = eye(4)* link_A_B_Std(R3.links(1).alpha, R3.links(1).a, R3.links(1).d, R3.links(1).theta)
```

```
T_1 = 4x4
    1    0    0    0
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
T_2 = T_1 * link_A_B_Std(R3.links(2).alpha, R3.links(2).a, R3.links(2).d, R3.links(2).theta)
```

```
T_2 = 4x4
    1    0    0    2
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
T_3 = T_2 * link_A_B_Std(R3.links(3).alpha, R3.links(3).a, R3.links(3).d, R3.links(3).theta)
```

```
T_3 = 4x4
    1    0    0    5
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
T_2_1 = link_A_B_Std(R3.links(1).alpha, R3.links(1).a, R3.links(1).d, R3.links(1).theta)
```

```
T_2_1 = 4x4
    1    0    0    0
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
T_3_2 = link_A_B_Std(R3.links(2).alpha, R3.links(2).a, R3.links(2).d, R3.links(2).theta)
```

```
T_3_2 = 4x4
    1    0    0    2
    0    1    0    0
    0    0    1    0
    0    0    0    1
```

```
T_4_3 = link_A_B_Std(R3.links(3).alpha, R3.links(3).a, R3.links(3).d, R3.links(3).theta)
```

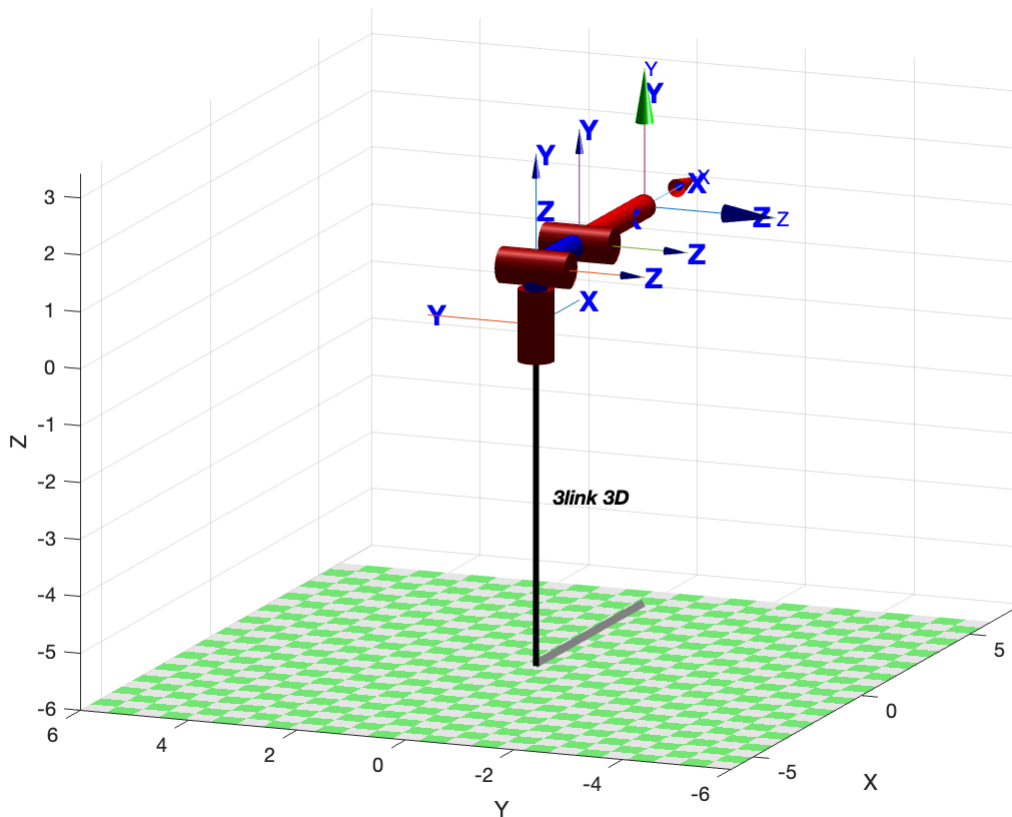
```
T_4_3 = 4x4
    1    0    0    3
    0    1    0    0
    0    0    1    0
    0    0    0    1
```

hold on

```

trplot(T_1, 'length', 2, 'arrow', 'width', 0.5, 'color', 'b', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_2, 'length', 2, 'arrow', 'width', 0.5, 'color', 'b', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_3, 'length', 2, 'arrow', 'width', 0.5, 'color', 'b', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
v = [-20 -8 5];
[caz,cel] = view(v);
axis tight;
hold off

```



### 3) Implement the forward kinematics, that is ${}^T T_S$

```

clf
mdl_3link3d

hold on
R3.plot([0 0 0])
v = [-20 -8 5];
[caz,cel] = view(v);
axis tight;

trplot(eye(4), 'length', 2, 'arrow', 'width', 0.5, 'color', 'b', ...

```

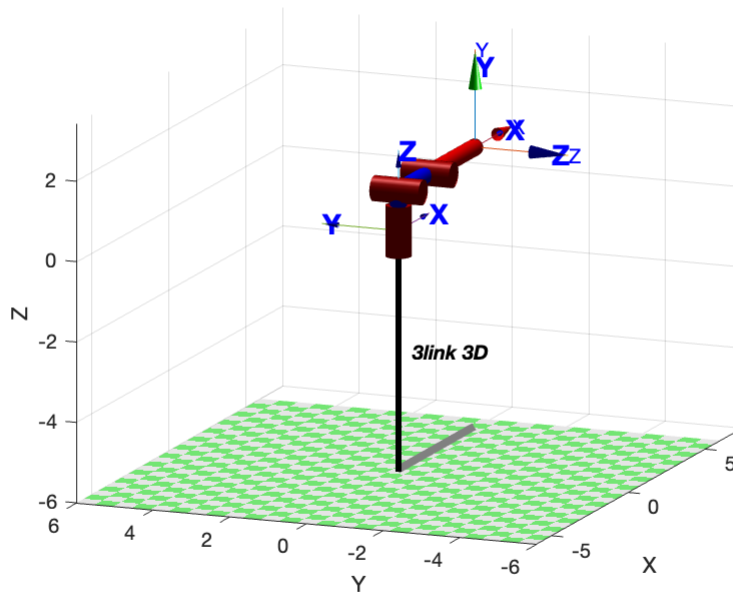
```
'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
```

```
TT_s = T_2_1 * T_3_2 * T_4_3
```

```
TT_s = 4x4
```

```
1    0    0    5
0    0   -1    0
0    1    0    1
0    0    0    1
```

```
trplot(TT_s, 'length', 2, 'arrow', 'width', 0.5, 'color', 'b', ...
'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
```



**4) Calculate the result for the following joint angles: (0, 0, 0), (0,  $\pi/2$ , 0), and (0,  $\pi/2$ ,  $\pi/6$ )**

```
%(0,0,0)
```

```
clf
```

```
R3.plot([0 0 0])
```

```
hold on
```

```
T_3_4_1 = T_1 * troz(0)
```

```
T_3_4_1 = 4x4
```

```
1    0    0    0
0    0   -1    0
0    1    0    1
0    0    0    1
```

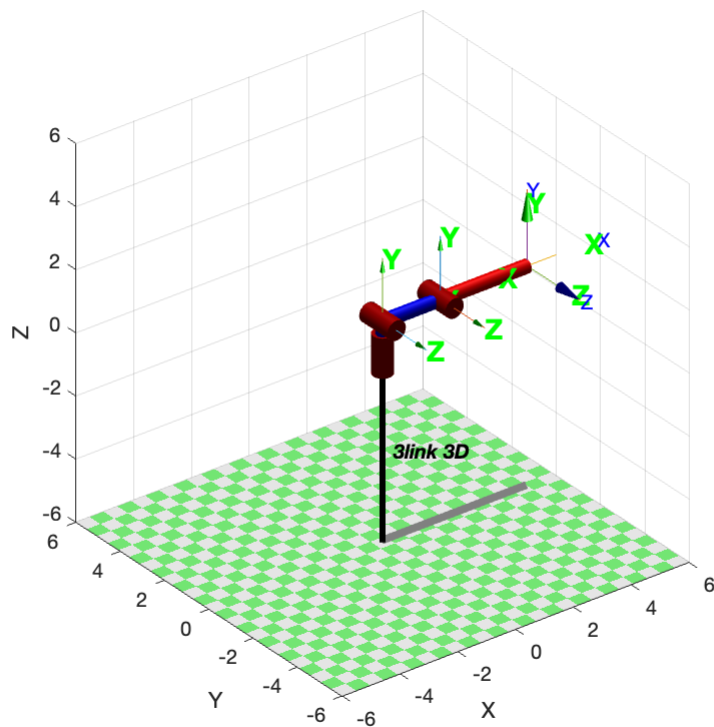
```
T_2_3_2 = T_2 * troz(0)
```

```
T_2_3_2 = 4x4
    1    0    0    2
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
T_1_2_3 = T_3 * troz(0)
```

```
T_1_2_3 = 4x4
    1    0    0    5
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
trplot(T_3_4_1, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_2_3_2, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_1_2_3, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
hold off
```



```
%(0,pi/2,0)
clf
R3.plot([0 0 0])
```

```
hold on
T_3_4_1 = T_1 * trotz(0)
```

```
T_3_4_1 = 4x4
    1    0    0    0
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

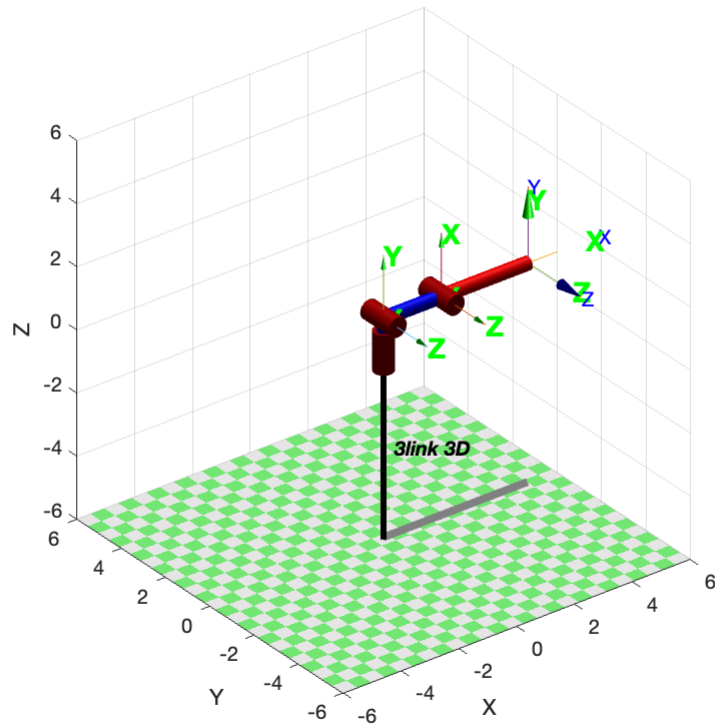
```
T_2_3_2 = T_2 * trotz(pi/2)
```

```
T_2_3_2 = 4x4
    0   -1    0    2
    0    0   -1    0
    1    0    0    1
    0    0    0    1
```

```
T_1_2_3 = T_3 * trotz(0)
```

```
T_1_2_3 = 4x4
    1    0    0    5
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
trplot(T_3_4_1, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_2_3_2, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_1_2_3, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
hold off
```



```
%(0,pi/2,pi/6)
clf
R3.plot([0 0 0])
hold on
T_3_4_1 = T_1 * troz(0)
```

```
T_3_4_1 = 4x4
    1    0    0    0
    0    0   -1    0
    0    1    0    1
    0    0    0    1
```

```
T_2_3_2 = T_2 * troz(pi/2)
```

```
T_2_3_2 = 4x4
    0   -1    0    2
    0    0   -1    0
    1    0    0    1
    0    0    0    1
```

```
T_1_2_3 = T_3 * troz(pi/6)
```

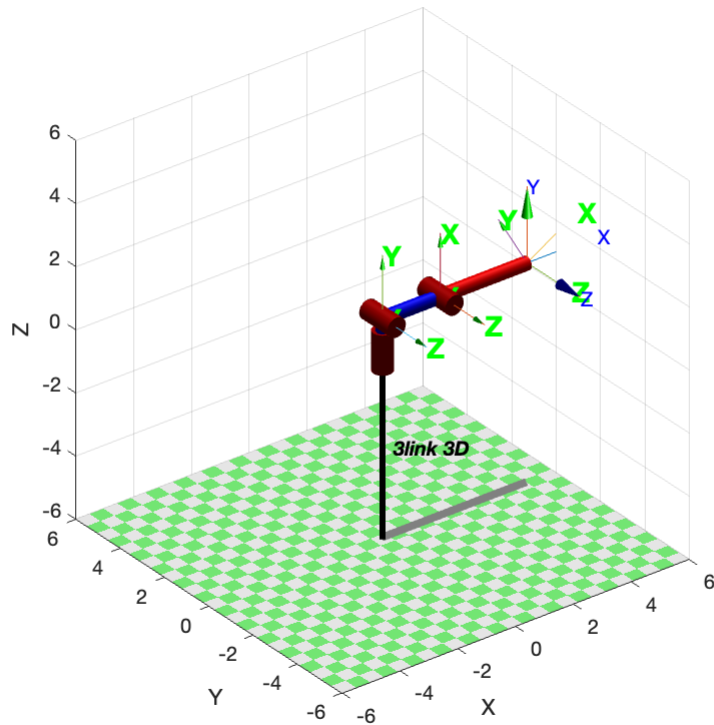
```
T_1_2_3 = 4x4
    0.8660   -0.5000    0    5.0000
    0         0   -1.0000    0
    0.5000    0.8660    0    1.0000
    0         0         0    1.0000
```



```

trplot(T_3_4_1, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_2_3_2, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
trplot(T_1_2_3, 'length', 2, 'arrow', 'width', 0.5, 'color','g', ...
        'text_opts', {'FontSize', 14, 'FontWeight', 'bold'})
hold off

```



```

function T = Std_link_A_B(alpha, a, d, theta)
% Computes the homogeneous transformation matrix from frame A to frame B
% using the standard Denavit-Hartenberg parameters alpha, a, d, and theta.

T = [cos(theta)      -sin(theta)      0      a;
     sin(theta)*cos(alpha) cos(theta)*cos(alpha) -sin(alpha) -d*sin(alpha);
     sin(theta)*sin(alpha) cos(theta)*sin(alpha)  cos(alpha)  d*cos(alpha);
     0               0               0               1];
end

function T_b_a=link_A_B_Md(alpha,a,d,theta)
T_b_a=trotx(alpha)*transl(a,0,0)*trotz(theta)*transl(0,0,d);
end

function T_b_a=link_A_B_Std(alpha,a,d,theta)
T_b_a=trotz(theta)*transl(0,0,d)*transl(a,0,0)*trotx(alpha);
end

```

```

function plotCoordFrame(T, L)
    % Extract the translation and rotation from the transformation matrix
    R = T(1:3,1:3);
    p = T(1:3,4);

    % Define the endpoints for the coordinate frame axes
    x_end = p + L*R(:,1);
    y_end = p + L*R(:,2);
    z_end = p + L*R(:,3);

    % Plot the coordinate frame axes
    line([p(1) x_end(1)], [p(2) x_end(2)], [p(3) x_end(3)], 'Color', 'r', 'LineWidth', 2);
    line([p(1) y_end(1)], [p(2) y_end(2)], [p(3) y_end(3)], 'Color', 'g', 'LineWidth', 2);
    line([p(1) z_end(1)], [p(2) z_end(2)], [p(3) z_end(3)], 'Color', 'b', 'LineWidth', 2);
end

```