

Invers Kinematics: Key ideas

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Catching the idea 1 of 3

Call a simple Two Link

2R robot arm

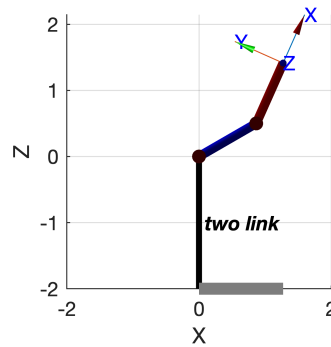
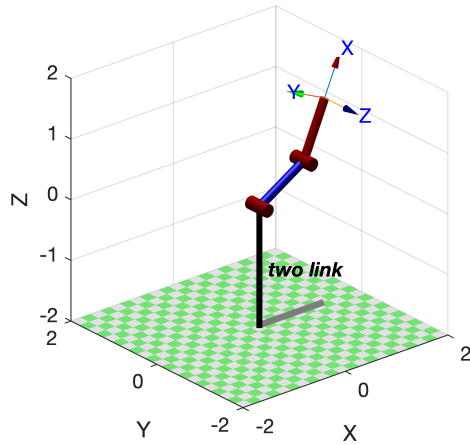
```
clear
mdl_twolink
twolink
```

```
twolink =

two link:: 2 axis, RR, stdDH, slowRNE
- from Spong, Hutchinson, Vidyasagar;
+---+-----+-----+-----+-----+-----+
| j |      theta |      d |      a |      alpha |      offset |
+---+-----+-----+-----+-----+-----+
|  1|      q1 |      0 |      1 |      0 |      0 |
|  2|      q2 |      0 |      1 |      0 |      0 |
+---+-----+-----+-----+-----+-----+
base:      t = (0, 0, 0), RPY/xyz = (0, 0, 90) deg
```

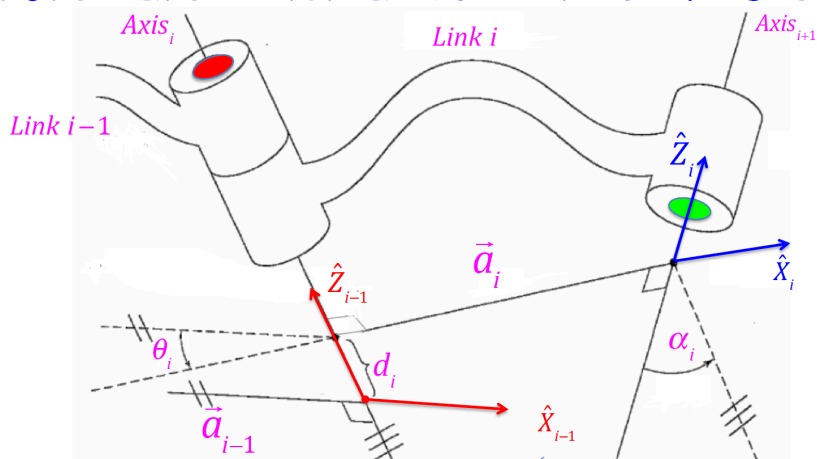
Plotting twolink

```
subplot(121)
twolink.plot([pi/6 pi/5], 'view', [-40 25])
subplot(122)
twolink.plot([pi/6 pi/5])
axis([-0.5 2 -0.5 0.5 -0.5 2.5])
axis equal
view (0, 0)
```



Forward Kinematics of Two Link Std.

Forward kinematics: Link-DHP-Std



\hat{Y} —unitary vector : complete right-hand frames

$${}^{i-1}T_i(\theta_i, d_i, a_i, \alpha_i) = R_Z(\theta_i) D_Z(d_i) D_X(a_i) R_X(\alpha_i) = \begin{pmatrix} c\theta_i & -s\theta_i c\alpha_i & s\theta_i s\alpha_i & a_i c\theta_i \\ s\theta_i & c\theta_i c\alpha_i & -c\theta_i s\alpha_i & \alpha_i s\theta_i \\ 0 & s\alpha_i & c\alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Go to: 1_Forward_Kinematics_MD_STD_Function.mlx

```
syms theta_1 theta_2 L_1 L_2 real
FK2L_Hand=simplify(troty(theta_1)*transl(L_1,0,0)*troty(theta_2)*transl(L_2,0,0))
```

FK2L_Hand =

$$\begin{pmatrix} \cos(\theta_1 + \theta_2) & 0 & \sin(\theta_1 + \theta_2) & L_2 \cos(\theta_1 + \theta_2) + L_1 \cos(\theta_1) \\ 0 & 1 & 0 & 0 \\ -\sin(\theta_1 + \theta_2) & 0 & \cos(\theta_1 + \theta_2) & -L_2 \sin(\theta_1 + \theta_2) - L_1 \sin(\theta_1) \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

```
twolink.links(1, 1).a=L_1;
twolink.links(1, 2).a=L_2;
FK2L_RTB=simplify(twolink.fkine ([-theta_1 -theta_2]))
```

$$\begin{pmatrix} \cos(\theta_1 + \theta_2) & \sin(\theta_1 + \theta_2) & 0 & L_2 \cos(\theta_1 + \theta_2) + L_1 \cos(\theta_1) \\ 0 & 0 & -1 & 0 \\ -\sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) & 0 & -L_2 \sin(\theta_1 + \theta_2) - L_1 \sin(\theta_1) \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

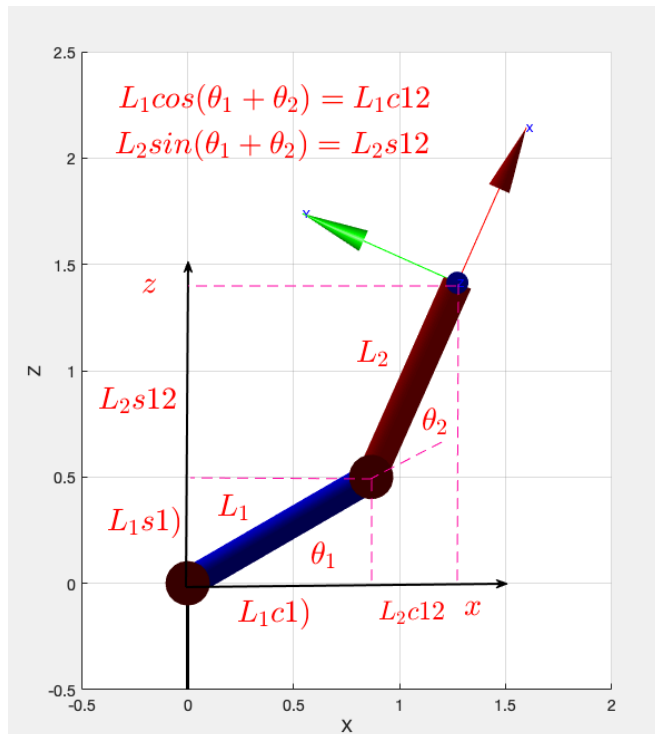
System equation to solve

```
syms x z real %position of the {EE}
e1 = x == FK2L_RTB.t(1)
```

$$e1 = x = L_2 \cos(\theta_1 + \theta_2) + L_1 \cos(\theta_1)$$

$$e2 = z == FK2L_RTB.t(3)$$

$$e2 = z = -L_2 \sin(\theta_1 + \theta_2) - L_1 \sin(\theta_1)$$



Invers Kinematics by hand.

Generate a known solution

```
clear
mdl_twolink
twolink.links(1, 1).a=1.5;
twolink.links(1, 2).a=1;
FD=twolink.fkine([pi/6 pi/5]);
XYZ=FD.t
```

```
XYZ = 3x1
    1.7058
         0
    1.6635
```

```
Rotation=FD.R
```

```
Rotation = 3x3
    0.4067   -0.9135         0
         0         0   -1.0000
    0.9135    0.4067         0
```

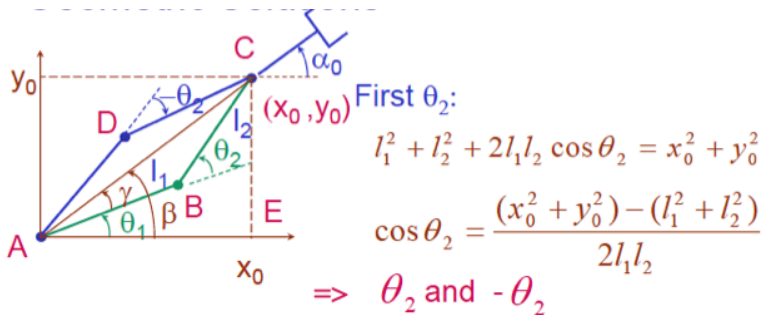
```
L1=twolink.links(1, 1).a
```

```
L1 = 1.5000
```

```
L2=twolink.links(1, 2).a
```

```
L2 = 1
```

Apply the theory



$$\theta_1: l_2^2 = l_1^2 + (x_0^2 + y_0^2) - 2l_1\sqrt{x_0^2 + y_0^2} \cos \gamma$$

$$\cos \gamma = \frac{x_0^2 + y_0^2 + l_1^2 - l_2^2}{2l_1\sqrt{x_0^2 + y_0^2}} \quad \text{and} \quad \tan \beta = \frac{y_0}{x_0}$$

$$\theta_3: \theta_1 = \beta \pm \gamma \quad \theta_3 = \alpha_0 - (\theta_1 + \theta_2)$$

```
theta_2=acos(((XYZ(1)^2+XYZ(3)^2) - (L1^2+L2^2))/(2*L1*L2))
```

```
theta_2 = 0.6283
```

```
beta=atan2(XYZ(3),XYZ(1))
```

```
beta = 0.7729
```

```
gamma=acos((XYZ(1)^2+XYZ(3)^2+L1^2-L2^2)/(2*L1*sqrt((XYZ(1)^2+XYZ(3)^2))))
```

```
gamma = 0.2493
```

```
theta_1_1=beta+gamma
```

```
theta_1_1 = 1.0221
```

```
theta_1_2=beta-gamma
```

```
theta_1_2 = 0.5236
```

```
pi/6
```

```
ans = 0.5236
```

```
pi/5
```

```
ans = 0.6283
```

Testing solutions. See {EE}

```
XYZ
```

```
XYZ = 3x1
    1.7058
         0
    1.6635
```

```
FD=twolink.fkine([pi/6 pi/5]);
FD_1=twolink.fkine([theta_1_1 -theta_2])
```

```
FD_1 =
    0.9235    -0.3837         0     1.706
         0         0        -1         0
    0.3837     0.9235         0     1.664
         0         0         0         1
```

```
FD_2=twolink.fkine([theta_1_2 +theta_2])
```

```
FD_2 =
    0.4067    -0.9135         0     1.706
         0         0        -1         0
    0.9135     0.4067         0     1.664
         0         0         0         1
```

Invers Kinematics using RTB

At command windows:

```
help SerialLink/ikine
```

Generate a known solution

```
clear
mdl_twolink
```

```
FD=twolink.fkine([pi/6 pi/5])
```

```
FD =  
    0.4067    -0.9135         0     1.273  
         0         0        -1         0  
    0.9135     0.4067         0     1.414  
         0         0         0         1
```

Invoke ikine function

At command windows: help SerialLink/ikine to know more...it is a recursive numerical approach

Elbow down

```
Qd=twolink.ikine(FD, 'mask', [1 1 0 0 0 0 ], 'q0', [0 0])
```

```
Qd = 1x2  
    0.5236    0.6283
```

```
[pi/6 pi/5]
```

```
ans = 1x2  
    0.5236    0.6283
```

Elbow up

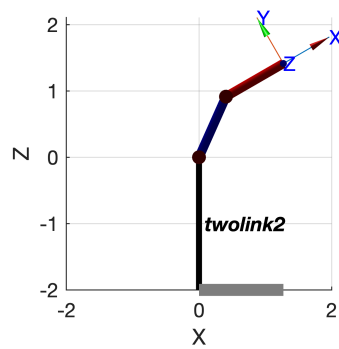
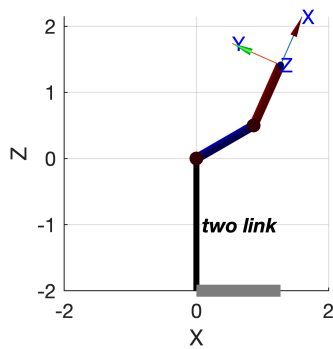
```
Qu=twolink.ikine(FD, 'mask', [1 1 0 0 0 0 ], 'q0', [pi/2 0])
```

```
Qu = 1x2  
    1.1519   -0.6283
```

Plotting both solutions

Clone the twolink

```
twolink2= SerialLink(twolink, 'name', 'twolink2');  
subplot(121)  
twolink.plot(Qd)  
axis([-0.5 2 -0.5 0.5 -0.5 2.5])  
axis equal  
view (0, 0)  
subplot(122)  
twolink2.plot(Qu)  
axis([-0.5 2 -0.5 0.5 -0.5 2.5])  
axis equal  
view (0, 0)
```



Inverse Kinematics of Puma560

At command windows:

help SerialLink/ikine6s

```
clear
mdl_puma560
bob= SerialLink(p560, 'name', 'bob'); % clone puma 560
qn
```

```
qn = 1x6
      0      0.7854      3.1416      0      0.7854      0
```

```
T1 = p560.fkine(qn) % Pose or Frame description
```

```
T1 =
      0      0      1      0.5963
      0      1      0     -0.1501
     -1      0      0    -0.01435
      0      0      0          1
```

```
qi1 = p560.ikine6s(T1, 'ru')
```

```
qi1 = 1x6
     -0.0000      0.7854      3.1416     -0.0000      0.7854      0.0000
```

```
qi2 = p560.ikine6s(T1, 'rd')
```

```
qi2 = 1x6
    -0.0000    -0.8335     0.0940    -3.1416     0.8312     3.1416
```

```
T2 = p560.fkine(qi1) % is equal to T1 !!!
```

```
T2 =
     0         0         1     0.5963
     0         1         0    -0.1501
    -1         0         0   -0.01435
     0         0         0         1
```

```
T3 = p560.fkine(qi2) % is equal to T1 !!!
```

```
T3 =
     0         0         1     0.5963
     0         1         0    -0.1501
    -1         0         0   -0.01435
     0         0         0         1
```

```
T1
```

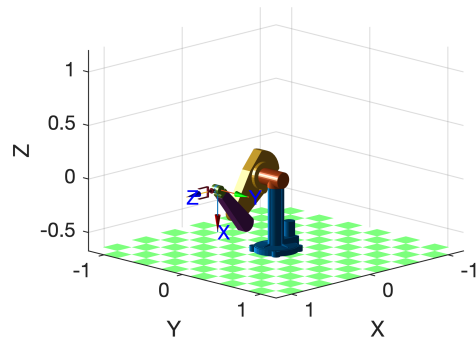
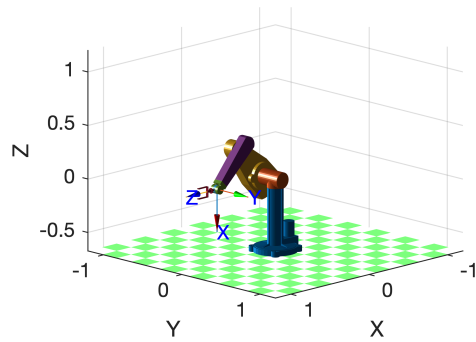
```
T1 =
     0         0         1     0.5963
     0         1         0    -0.1501
    -1         0         0   -0.01435
     0         0         0         1
```

```
figure
subplot(121)
bob.plot3d(qi1)
```

Loading STL models from ARTE Robotics Toolbox for Education by Arturo Gil (<http://arvc.umh.es/arte>).....

```
subplot(122)
p560.plot3d(qi2)
```

Loading STL models from ARTE Robotics Toolbox for Education by Arturo Gil (<http://arvc.umh.es/arte>).....



Practicing with `ikine6s` & `p560.plot3d(qx)`

Display the 8 solutions for q_n (joint space). Use subplot 2x2 for elbown up/down and subplot 2x2 for {EE}