# **Dequeue Side Semantics**

As usual, we assume familiarity with citeOG, adopt its notational conventions, and steal its definitions!

## 1 Structure and Semantics of Rio Trees

In addition to Pkt, Rk, and St, presuppose the existence of the following opaque sets/functions:

- (1) **FIFO**(S), a set of FIFOs with entries in S.
- (2) **Class**, a collection of *classes*
- (3) **flow**:  $Pkt \rightarrow Class$ , a mapping from packets to the class they belong to (flow inference) Naturally, FIFOs support the partial functions

pop : 
$$FIFO(S) \rightarrow S \times FIFO(S)$$
  
push :  $FIFO(S) \times S \rightarrow FIFO(S)$ 

#### 1.1 Structure

**Definition 1.1.** For topology  $t \in \textbf{Topo}$ , the set RioTree(t) of *Rio trees* over t is defined by

$$\frac{f \in \mathsf{FIFO}(\mathsf{Pkt}) \qquad c \in \mathsf{Class}}{\mathsf{Leaf}(f,c) \in \mathsf{RioTree}(*)} \qquad \frac{ts \in \mathsf{Topo}^n \qquad \forall 1 \leq i \leq n. \ qs[i] \in \mathsf{RioTree}(ts[i])}{\mathsf{Internal}(qs) \in \mathsf{RioTree}(\mathsf{Node}(ts))}$$

These are trees with leaves decorated by both classes and FIFOs.

**Definition 1.2.** For topology  $t \in \textbf{Topo}$ , the set OrdTree(t) of ordered trees over t is defined by

$$\frac{ts \in \textbf{Topo}^n \quad rs \in \textbf{Rk}^n \quad \forall 1 \leq i \leq n. \ os[i] \in \textbf{OrdTree}(ts[i])}{\mathsf{Internal}(rs, os) \in \textbf{OrdTree}(\mathsf{Node}(ts))}$$

These are trees with each internal node's child given a rank, thereby inducing a total ordering of children.

#### 1.2 Semantics

**Definition 1.3.** For  $t \in \textbf{Topo}$ , define push :  $\textbf{RioTree}(t) \times \textbf{Pkt} \rightharpoonup \textbf{RioTree}(t)$  such that

$$\frac{\textbf{flow}(\mathsf{pkt}) = c \quad \mathsf{push}(f, \mathsf{pkt}) = f'}{\mathsf{push}(\mathsf{Leaf}(f, c), \mathsf{pkt}) = \mathsf{Leaf}(f', c)} \quad \frac{\forall 1 \leq i \leq |qs|. \; \mathsf{push}(qs[i], \mathsf{pkt}) = qs'[i]}{\mathsf{push}(\mathsf{Internal}(qs), \mathsf{pkt}) = \mathsf{Internal}(qs')} \quad \frac{\mathsf{flow}(\mathsf{pkt}) \neq c}{\mathsf{push}(\mathsf{Leaf}(f, c), \mathsf{pkt}) = \mathsf{Leaf}(f, c)}$$

Informally, we recursively push to all subtrees but only the FIFOs on leaves with the packet's flow are updated.

**Definition 1.4.** For  $t \in \mathsf{Topo}$ , define  $\mathsf{pop} : \mathsf{RioTree}(t) \times \mathsf{OrdTree}(t) \rightharpoonup \mathsf{Pkt} \times \mathsf{RioTree}(t)$  such that

$$\frac{\exists 1 \leq i \leq |qs|. \ \mathsf{pop}(qs[i], os[i]) = (\mathsf{pkt}, q)}{\mathsf{pop}(\mathsf{Leaf}(f, c), \mathsf{Leaf}) = (\mathsf{pkt}, \mathsf{Leaf}(f', c))} \quad \frac{\exists 1 \leq i \leq |qs|. \ j \leq |qs|. \ j \leq i \wedge \mathsf{pop}(qs[j], os[j]) = (\mathsf{pkt}, q') \implies rs[i] < rs[j]}{\mathsf{pop}(\mathsf{Internal}(qs), \mathsf{Internal}(rs, os)) = (\mathsf{pkt}, \mathsf{Internal}(qs[q/i]))}$$

Informally, we recursively pop the smallest ranked, poppable subtree.

### 2 Controls

$$\begin{split} \frac{z_{\text{in}}(s, \text{pkt}) = s' & \text{push}(q, \text{pkt}) = q'}{\text{push}((s, q, z_{\text{in}}, z_{\text{out}}), \text{pkt}) = (s', q', z_{\text{in}}, z_{\text{out}})} \text{RioCtrl-Push} \\ \frac{z_{\text{out}}(s) = (o, s') & \text{pop}(q, o) = (\text{pkt}, q')}{\text{pop}((s, q, z_{\text{in}}, z_{\text{out}})) = (\text{pkt}, (s', q', z_{\text{in}}, z_{\text{out}}))} \text{RioCtrl-Pop} \\ \frac{z_{\text{in}}(s, \text{pkt}) = (pt, s') & \text{push}(q, \text{pkt}, pt) = q'}{\text{push}((s, q, z_{\text{in}}, z_{\text{out}}), \text{pkt}) = (s', q', z_{\text{in}}, z_{\text{out}})} \text{PIFOCtrl-Push} \\ \frac{pop(q) = (\text{pkt}, q') & z_{\text{out}}(s, \text{pkt}) = s'}{\text{pop}((s, q, z_{\text{in}}, z_{\text{out}})) = (\text{pkt}, (s', q', z_{\text{in}}, z_{\text{out}}))} \text{PIFOCtrl-Pop} \end{split}$$

Figure 1. Pushing and Popping Controls

For these notes, we'll refer to controls from citeOG as PIFO controls.

**Definition 2.1.** For  $t \in \text{Topo}$ , **PIFOControl**(t) is the set of quadruples of (s, q,  $z_{in}$ ,  $z_{out}$ ) where

$$z_{\text{in}}: \mathbf{St} \times \mathbf{Pkt} \rightarrow \mathbf{Path}(t) \times \mathbf{St}$$
  
 $z_{\text{out}}: \mathbf{St} \times \mathbf{Pkt} \rightarrow \times \mathbf{St}$ 

 $s \in \mathbf{St}$  and  $q \in \mathbf{PIFOTree}(t)$ .

Here's the dequeue side version.

**Definition 2.2.** For  $t \in \textbf{Topo}$ , RioControl(t) is the set of quadruples of  $(s, q, z_{\text{in}}, z_{\text{out}})$  where

$$z_{\mathsf{in}}: \mathbf{St} \times \mathbf{Pkt} \to \mathbf{St}$$
  
 $z_{\mathsf{out}}: \mathbf{St} \to \mathbf{OrdTree}(t) \times \mathbf{St}$ 

 $s \in \mathbf{St}$  and  $q \in \mathbf{RioTree}(t)$ .

Both types of controls support push and pop operations:

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\begin{aligned} \mathsf{push} : \mathbf{RioControl}(t) \times \mathbf{Pkt} \to \mathbf{RioControl}(t) & \mathsf{push} : \mathbf{PIFOControl}(t) \times \mathbf{Pkt} \to \mathbf{PIFOControl}(t) \\ \mathsf{pop} : \mathbf{RioControl}(t) \to \mathbf{Pkt} \times \mathbf{RioControl}(t) & \mathsf{pop} : \mathbf{PIFOControl}(t) \to \mathbf{Pkt} \times \mathbf{PIFOControl}(t) \end{aligned}
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Their semantics are written out in full in Figure 1.