PIEO Trees for Fun and Profit

We assume familiarity with [MLF⁺23], adopt its notational conventions, and borrow many of its definitions!

1 Structure & Semantics

Definition 1.1. For sets S, D, and predicates F over D, let **PIEO**(S, D, F) denote the set of PIEOs that

- (1) hold entries in S, decorated with meta-data in D
- (2) are ordered by Rk
- (3) support predicates in F
- (4) admit partial functions

pop : **PIEO**(
$$S$$
, D , F) \times $F \rightarrow S \times$ **PIEO**(S , D , F)
push : **PIEO**(S , D , F) \times $S \times D \times$ **Rk** \rightarrow **PIEO**(S , D , F)

For $p \in \mathbf{PIEO}(S, D, F)$, $s \in S$, and $f \in F$, we write

- (1) |p| for the number of entries in p
- (2) $|p|_s$ for the number of times s occurs in p
- (3) $|p|_{s,f}$ for the number of times s occurs in p with associated $d \in D$ such that f(d) holds

We fix an opaque set **Data** and a collection \mathcal{F} of predicates defined on it. These predicates come with a total order \leq and the property that, $\forall d \in \mathbf{Data}$ and $f, f' \in \mathcal{F}, f \leq f' \land f(d) \implies f'(d)$.

Definition 1.2. The set of *PIEO trees* over $t \in \textbf{Topo}$, denoted **PIEOTree**(t), is defined inductively by

$$\begin{array}{ll} p \in \mathsf{PIEO}(\mathsf{Pkt},\mathsf{Data},\mathcal{F}) \\ \text{Leaf}(p) \in \mathsf{PIEOTree}(*) \end{array} \qquad \begin{array}{ll} n \in \mathbb{N} & ts \in \mathsf{Topo}^n & p \in \mathsf{PIEO}(\{1,\ldots,n\},\mathsf{Data},\mathcal{F}) \\ \forall i \in [1,n]. \ qs[i] \in \mathsf{PIEOTree}(ts[i]) \\ & \mathsf{Internal}(qs,p) \in \mathsf{PIEO}(\mathsf{Node}(ts)) \end{array}$$

Definition 1.3. Define pop : $PIEOTree(t) \times \mathcal{F} \rightarrow Pkt \times PIEOTree(t)$ by

$$\frac{\mathsf{pop}(p,f) = (\mathsf{pkt},p')}{\mathsf{pop}(\mathsf{Leaf}(p),f) = (\mathsf{pkt},\mathsf{Leaf}(p'))} \qquad \frac{\mathsf{pop}(p,f) = (i,p') \quad \mathsf{pop}(qs[i],f) = (\mathsf{pkt},q')}{\mathsf{pop}(\mathsf{Internal}(qs,p),f) = (\mathsf{pkt},\mathsf{Internal}(qs[q'/i],p'))}$$

Definition 1.4. Define push : $PIEOTree(t) \times Pkt \times Data \times Path(t) \rightarrow PIEOTree(t)$ by

$$\frac{\operatorname{push}(p,\operatorname{pkt},d,r)=p'}{\operatorname{push}(\operatorname{Leaf}(p),\operatorname{pkt},d,r)=\operatorname{Leaf}(p')} \frac{\operatorname{push}(p,i,d,r)=p'}{\operatorname{push}(\operatorname{Internal}(qs,p),\operatorname{pkt},d,(i,r)::pt)=\operatorname{Internal}(qs[q'/i],p')}$$

Definition 1.5. Let $t \in \textbf{Topo}$. A *control* over t is a triple (s, q, z), where $s \in \textbf{St}$ is the *current state*, q is a PIEO tree of topology t, and $z : \textbf{St} \times \textbf{Pkt} \to \textbf{Data} \times \textbf{Path}(t) \times \textbf{St}$ is a function called the *scheduling transaction*. We write Control(t) for the set of controls over t.

Definition 1.6. Define $|\cdot|$: **PIEOTree** $(t) \to \mathbb{N}$ by

$$|\operatorname{Leaf}(p)| = |p|$$
 $|\operatorname{Internal}(qs, p)| = \sum_{i=1}^{|qs|} |qs[i]|$

We say that $q \in \mathbf{PIEOTree}(t)$ is well-formed w.r.t $f \in \mathcal{F}$, denoted $\vdash_f q$, if it adheres to the following rules.

$$\frac{\forall i \in [1, |qs|] \vdash_f qs[i] \land |p|_i = |qs[i]|}{\vdash_f \mathsf{Leaf}(p)}$$

We say q is well-formed, denoted $\vdash q$, if there exists $f \in \mathcal{F}$ such that, for all $f' \geq f$, $\vdash_{f'} q$.

2 Embedding and Simulation

Definition 2.1. Let t_1 , $t_2 \in \textbf{Topo}$. We call a relation $R \subseteq \textbf{PIFOTree}(t_1) \times \textbf{PIFOTree}(t_2)$ a *simulation* if, for all pkt $\in \textbf{Pkt}$, $f \in \mathcal{F}$, and $q_1 R q_2$,

- (1) If $pop(q_1, f)$ is undefined, then so is $pop(q_2, f)$
- (2) If $pop(q_1, f) = (pkt, q'_1)$, then $pop(q_2) = (pkt, q'_2)$ such that $q'_1 R q'_2$.
- (3) For all $pt_1 \in \mathbf{Path}(t_1)$ and $d \in \mathbf{Data}$, there exists $pt_2 \in \mathbf{Path}(t_2)$ such that

 $push(q_1, pkt, d, pt_1) R push(q_2, pkt, d, pt_2)$

References

[MLF⁺23] Anshuman Mohan, Yunhe Liu, Nate Foster, Tobias Kappé, and Dexter Kozen. Formal abstractions for packet scheduling,