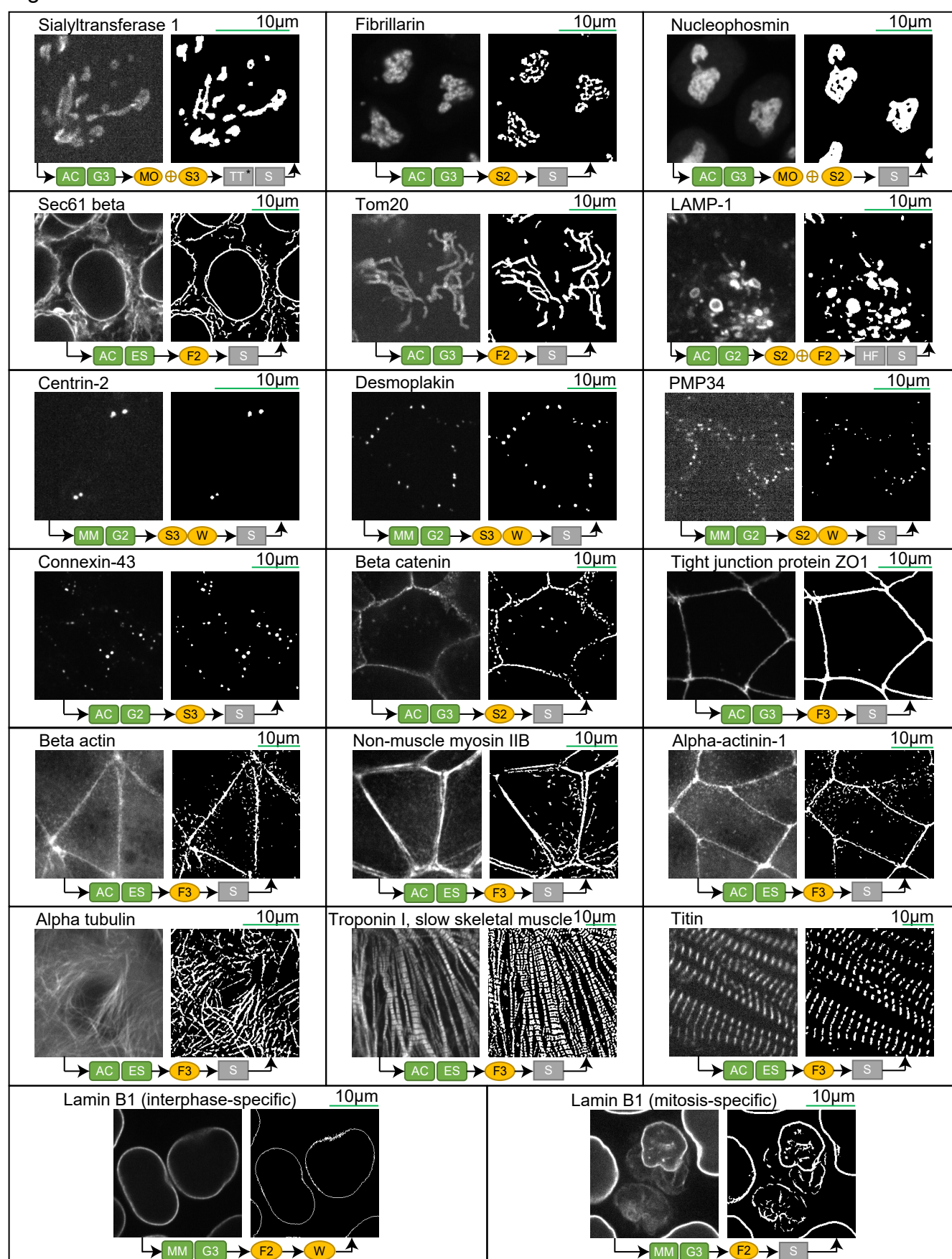


Figure 2



MM Min-max normalization
AC Auto-contrast normalization
G2 2D Gaussian smoothing
G3 3D Gaussian smoothing
ES Edge-preserving smoothing

F2 2D filament filter
F3 3D filament filter
S2 2D spot filter
S3 3D spot filter
MO Masked object thresholding

W Watershed
S Size filter
HF Hole filling
TT Topology-preserving thinning
* TT only applied to MO