

# Time in RDF

G. Falquet

CUI Université de Genève

April 19, 2024

# Time in RDF

Some approaches to introduce time in RDF

a) Theoretical works

- Extending RDF and OWL with validity time (Gutierrez et al., 2007) (Motik, 2012)
- Temporal description logics (Lutz et Wolter, 2008)

b) Practical approaches

- Reification
- Named graphs
- 4D fluents
- n-ary relation patterns

## Two temporal dimensions

**Valid time** is the time when data is valid in the modeled world;

**Transaction time** is the time when data is actually stored in the database.

- The versioning approach captures transaction time
- Labeling is mostly used when representing valid time.

# Introducing time into RDF

**Reference:** Gutierrez, C., Hurtado, C. A., & Vaisman, A. (2007).  
Introducing time into RDF. IEEE Transactions on Knowledge and Data  
Engineering, 19(2), 207–218.

# Temporal Domain

- Point-based temporal domain
- Encode time-points in intervals when possible (clarity)
- Time as a discrete, linearly ordered domain,
  - ▶ as usual in virtually all temporal database applications.
- $[a, b]$  with  $a \leq b$ , denotes the closed interval from  $a$  to  $b$ , i.e  $[a, a + 1, a + 2, \dots, b]$ .

# Temporal Graph Definition

- A temporal triple is an RDF triple  $(a, b, c)$  with a temporal label  $t$  (a natural number).
  - ▶ Notation  $(a, b, c)[t]$ .
  - ▶  $(a, b, c)[t_1, t_2]$  denotes  $\{(a, b, c)[t] \mid t_1 \leq t \leq t_2\}$
- A temporal graph is a set of temporal triples.

# Operations

$G \mid_t$ , the slice at  $t$ ,  $\{(a, b, c)[u] \in G \mid u = t\}$  all temporal triples with temporal label  $t$ .

$u(G)$ , the underlying graph of  $G$ , is the set  
 $\{(a, b, c) \mid (a, b, c)[t] \in G \text{ for some } t\}$

$G(t)$ , the snapshot of  $G$  at  $t$ ,  $G(t) \stackrel{def}{=} u(G \mid_t)$

# Temporal entailment

For ground temporal RDF graphs (no blank nodes)

$G_1 \models_{time} G_2$   
if and only if  $G_1(t) \models G_2(t)$  for each  $t$

For arbitrary temporal RDF graphs

$G_1 \models_{time} G_2$   
if and only if for every ground instance  $\mu_1(G_1)$  there exists a ground instance  $\mu_2(G_2)$  such that  $\mu_1 G_1 \models_{time} \mu_2 G_2$ .



# Example

( $X, Y$  are blank nodes)

$$G_1 = \{(a, b, X)[3], (a, b, X)[4]\}$$

$$G_2 = \{(a, b, Y)[3], (a, b, X)[4]\}$$

## Entailments

$$G_1 \models_{time} G_2$$

$$G_2 \not\models_{time} G_1 \text{ (e.g. take } \mu_2(Y) = d, \mu_2(X) = e, \text{ and } d \neq e \text{)}$$

# Problem with blank nodes

$G_1(t) \models G_2(t)$  for each  $t$  does not imply  $G_1 \models_{time} G_2$

- A blank node represents the **same** (unnamed) resource throughout the time range, rather than a sequence of different resources.
- Different from the classical setting.
- Temporal marks are not only a relation among fixed objects, but also among time-varying objects, the blank nodes.

# Time arithmetics

- The notion of entailment for temporal RDF needs a basic arithmetic of intervals in order to combine the notion of temporality and deductive properties. For example,
  - ▶ if we have  $(a, \text{subClassOf}, c)[2; 3]$ ;  $(c, \text{subClassOf}, d)[2]$ ,
  - ▶ then we should be able to derive  $(a, \text{subClassOf}, d)[2]$ ,
  - ▶ but not  $(a, \text{subClassOf}, d)[3]$

# Anonymous time

- To study temporal graphs that contain triples of the form  $(a, b, c)[X]$ , where  $X$  is an anonymous timestamp,
- State that the triple  $(a, b, c)$  is valid in some unknown time.
- ! The set of anonymous timestamps and blank nodes are disjoint;

- anonymous timestamps can be used to state that a set of triples occurred at the same time, even though their valid time is unknown.
  - ▶  $(a, b, c)[T], (a, b', c')[T]$
- A standard RDF graph can be made temporal by means of anonymous timestamps and, thus, modeled as temporal graphs.

$$G_1 \models_{timegen} G_2$$

if and only if for each t-ground graph  $\mu_1(G_1)$  (all the anonymous times have been replaced by time values), there is a t-ground graph  $\mu_2(G_2)$  such that

$$\mu_1(G_1) \models_{time} \mu_2(G_2)$$

# Examples

$$\{(a; \textit{subClassOf}; b)[T_1]; (b; \textit{subClassOf}; c)[T_1]\}$$

$$\models_{\textit{timegen}} \{(a; \textit{subClassOf}; c)[T_2]\}$$

But it is not the case that

$$\{(a; \textit{subClassOf}; b)[T_2]; (b; \textit{subClassOf}; c)[t_1]\}$$

$$\models_{\textit{timegen}} \{(a; \textit{subClassOf}; c)[T_2]\}$$

## Query language

“Find the service providers who have offered a Web service between time instants 0 and 2, and return them qualified by early providers.”

$$(\text{?}X, \text{type}, \text{earlyProvider}) \leftarrow (\text{?}X, \text{type}, \text{serviceProvider})[\text{?}T], \\ (\text{?}S, \text{providedBy}, \text{?}X)[\text{?}T], 0 \leq \text{?}T, \text{?}T \leq 2$$

asking for a snapshot of the graph at time 2, we have:

$$(\text{?}X; \text{?}Y; \text{?}Z) \leftarrow (\text{?}X; \text{?}Y; \text{?}Z)[2]$$

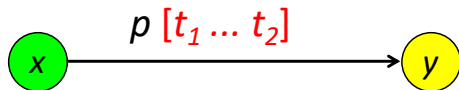
“Find the services providers, along with the Web services they have offered, and the time instants when this occurred.”

$$(\text{?}X; \text{hasprovided}; \text{?}Y)[\text{?}T] \leftarrow (\text{?}Y; \text{providedby}; \text{?}X)[\text{?}T]$$



# Practical approaches

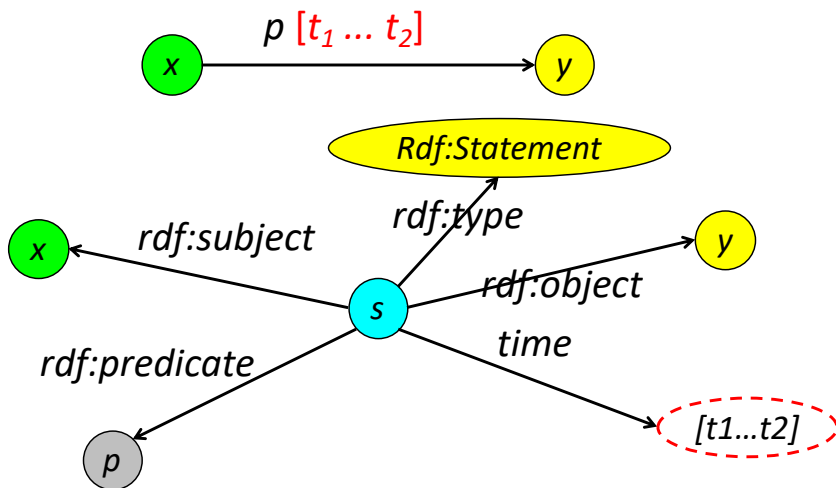
Problem: how to represent



How to implement entailment ?

# Reification

transform relations into objects



# Discussion

## Representation

- complete
- replace 1 triple by  $\geq 3$  triples

Queries become much more complex

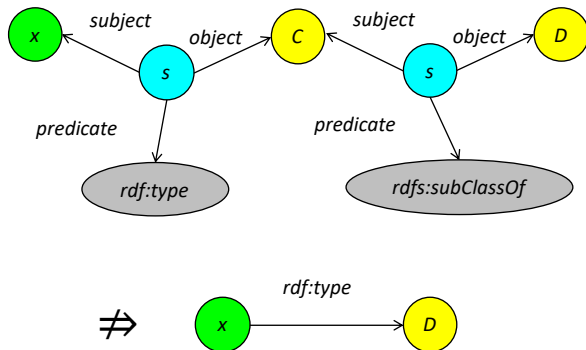
```
select ... where {?x ?p ?y}
```



```
select ... where  
{?s rdf:subject ?x; rdf:object ?y; rdf:predicate ?p}
```

# Discussion

Reification is not taken into account in RDF, RDFS, OWL entailment  
⇒ no reasoning on the temporal triples



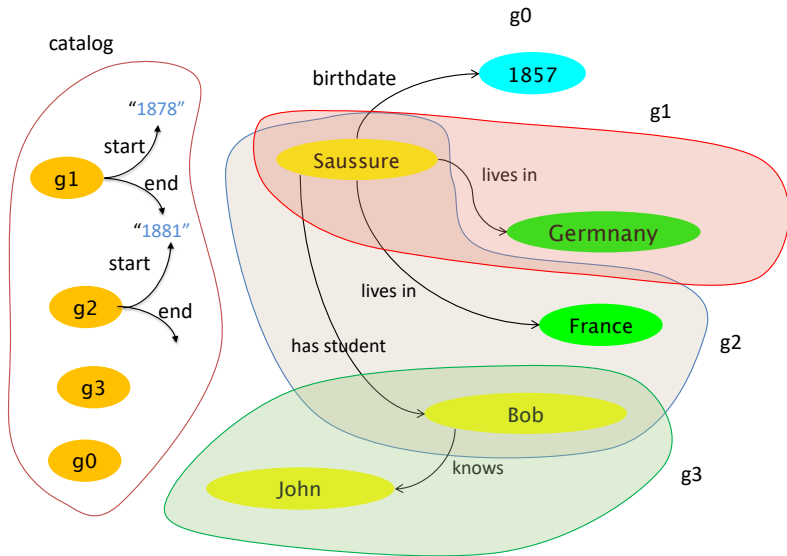
# Named graph technique

- Each named graph has an associated time interval and contains triples that are valid for that time interval<sup>1</sup>.
- An additional graph is used as a catalog of the named graphs and the interval associated with each.

---

<sup>1</sup>Tappolet, J. and Bernstein, A., Applied Temporal RDF: Efficient Temporal Querying of RDF Data with SPARQL. In: Proceedings of the European Semantic Web Conference, LNCS 5554, (2009) 308-22

# Example



---

```
1 # retrieve validity interval
2 [start, end] = tripleToAdd.validity
3 if tripleToAdd containsOneOrMore blankNode
4     # generate URI for blank-node
5     tripleToAdd = convertBlankToURI(tripleToAdd)
6 endif
7 # if no named graph for the interval exists then make one
8 if !namedGraph[start, end].exists
9     create new namedGraph[start, end]
10    # add the new named graph to directory in default graph
11    namedGraph.defaultGraph += namedGraph[start, end].temporalInfo
12 endif
13 namedGraph[start, end] += tripleToAdd
```

---

**Listing 1.** Pseudo Code for an insert operation into a temporal graph

---

```
1 <PREFIX time: http://www.w3.org/2006/time#>
2 <PREFIX foaf: http://xmlns.com/foaf/0.1/#>
3 SELECT ?s2 ?e2 ?person WHERE{
4     [?s1,?e1] ?einstein foaf:name "Albert Einstein" .
5     [?s2,?e2] time:intervalOverlaps [?s1,?e1] .
6     [?s2,?e2] ?person a foaf:Person .
7 }
```

---

#### Listing 4. $\tau$ -SPARQL: Interval relations



---

```
1 <PREFIX time: http://www.w3.org/2006/time#>
2 <PREFIX foaf: http://xmlns.com/foaf/0.1/#>
3 SELECT  ?s2 ?e2 ?person WHERE{
4         GRAPH g1 { ?einstein foaf:name "Albert Einstein" .}
5         ?g2 time:intervalOverlaps ?g1 .
6         GRAPH g2 { ?person a foaf:Person }.
7         ?g2 time:hasBeginning ?start .
8         ?start time:inInteger ?s2 .
9         ?g2 time:hasEnd ?end .
10        ?end time:inInteger ?e2 .
11 }
```

---

### Listing 6. Rewritten $\tau$ -SPARQL query

# Discussion

- Reduces the number of triples required over some other approaches.
- Problem with blank nodes
  - ▶ B-nodes == existentially qualified variables
  - ▶ the scope of quantification is the graph
  - ▶ this approach puts statements about the same b-node for different time intervals into different named graphs
  - ▶ To avoid this problem
    - b-nodes are replaced by URIs thus allowing the use of off the shelf software for processing RDF.
- Named graphs are not part of description logic (not considered in OWL)

## 4D Fluents

The 4D approach<sup>2</sup> is not something that immediately appeals to common sense, as statements such as

*“Joe walked into the room”*

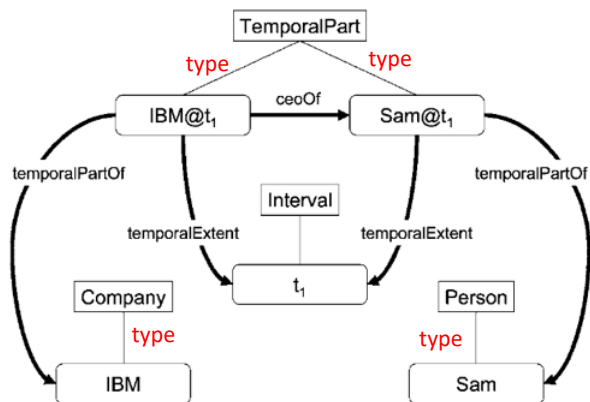
must be represented as the logical equivalent of

*“A temporal part of Joe walked into a temporal part of the room”.*

---

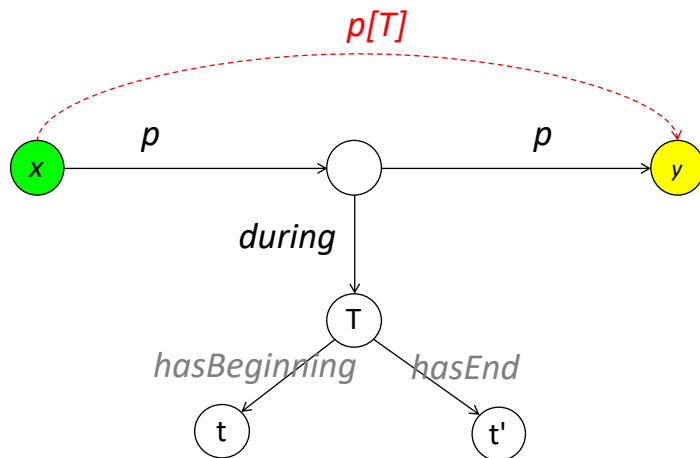
<sup>2</sup>C. Welty and R. Fikes. A Reusable Ontology for Fluents in OWL. In Formal Ontology in Information Systems B. Bennett and C. Fellbaum (Eds.) IOS Press, 2006.

# Example

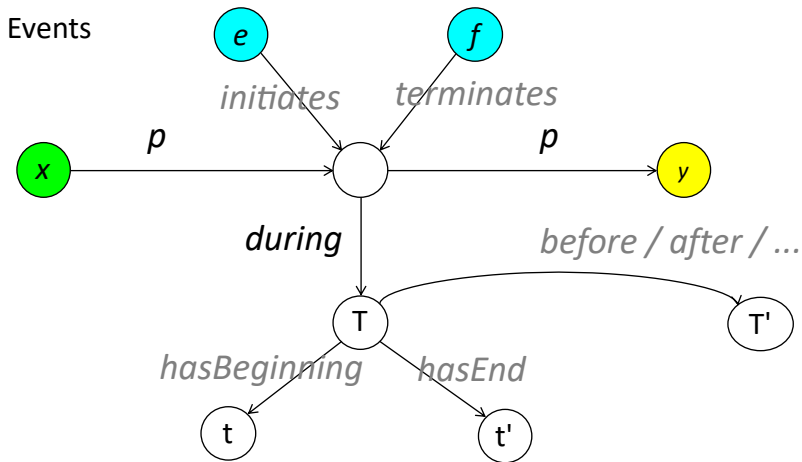


- Entirely compatible with RDF and OWL
  - ▶ except for synchronic reasoning (impossible to restrict inference to triples that “occur at the same time”)
- RDF/S reasoners can be used to infer new facts
- Proliferation of entities
  - ▶ each entity is represented by several slices

# N-ary relation pattern for fluent relations



# With events and temporal relations



Non-temporal or basic temporal entailment can be expressed in OWL

$$X \equiv \exists \textit{livesIn}.(\exists \textit{during}.(\exists \textit{hasBeginning}.\{1900\})) \sqcap \exists \textit{livesIn}.\textit{EuropeanCity}$$

More complex inferences must be expressed in SPARQL (SPIN)



## Example

Inference rule for a temporally functional property (has only one value at a given instant)

```
insert (?y1 owl:sameAs ?y2)
where {Q(?x, ?f1, ?y1, ?i1),
      Q(?x, ?f2, ?y2, ?i2),
      filter (overlaps(?i1, ?i2))}
```

where

```
Q(?X, ?F, ?Y, ?I)
```

represents

```
?F a FluentRelation. ?X prop ?F. ?F prop ?Y.
?F during ?I.
```

# Inference that generate new nodes

Representing the rule:

*If a manuscript  $M$  is a letter from  $A$  to  $B$  and the writing time of  $M$  is  $[t1 \dots t2]$  then  $A$  knows  $B$  during  $[t1 \dots \text{end of considered period}]$*

```
INSERT {?A :knows
  [a :FluentRelation ;
    :during [a :TimeInterval ;
      :hasBeginning ?t1;
      :hasEnd :end-of-period];
    :knows ?B]}
WHERE {?L a :Letter; :author ?A;
      :to ?B; writingDate ?t1}
```

⇒ creation of a new blank node

Compatible with RDFs/OWL entailment, except for synchronic reasoning  
Creation of new nodes when inferring new temporal facts  $\Rightarrow$  potentially infinite computations, unless

- no redundant fluent is created
- the created nodes are never used in a subject or object position in a new fluent assertion