

# **CREST**

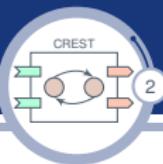
## **A Continuous, REactive SysTems DSL**

Stefan Klikovits, Université de Genève

@stklik

2018 CUSO Winter School

# Growing plants

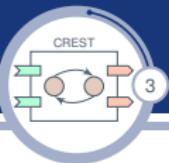


# Growing plants

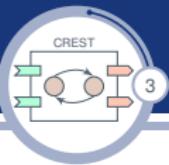


(c) Debra Roby  
<https://www.flickr.com/photos/darinhercules/>

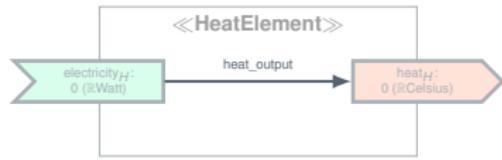
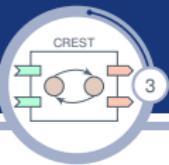
# The Language



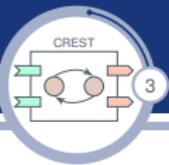
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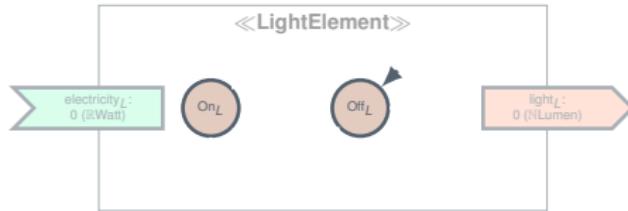
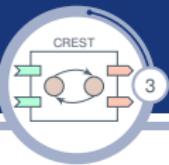
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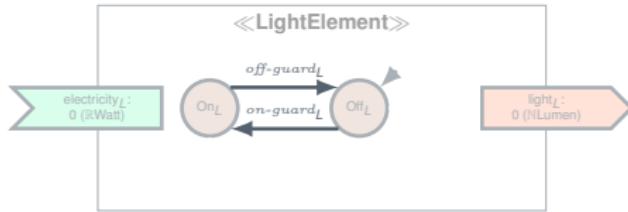
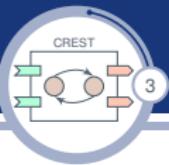
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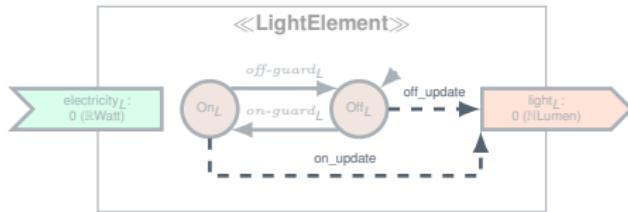
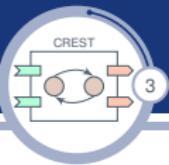
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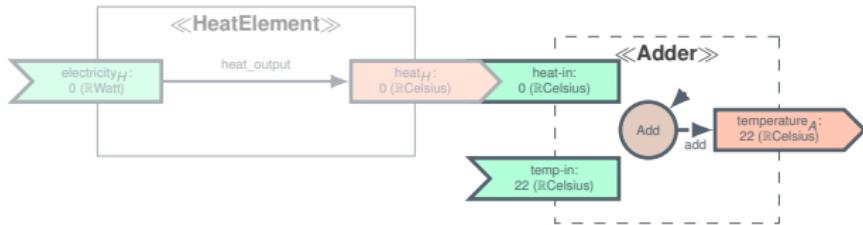
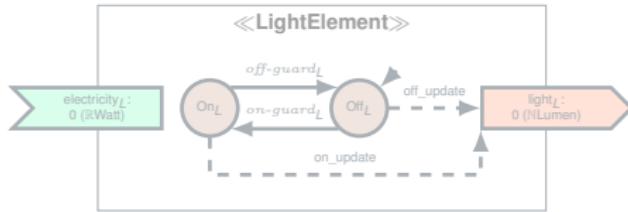
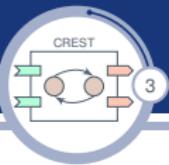
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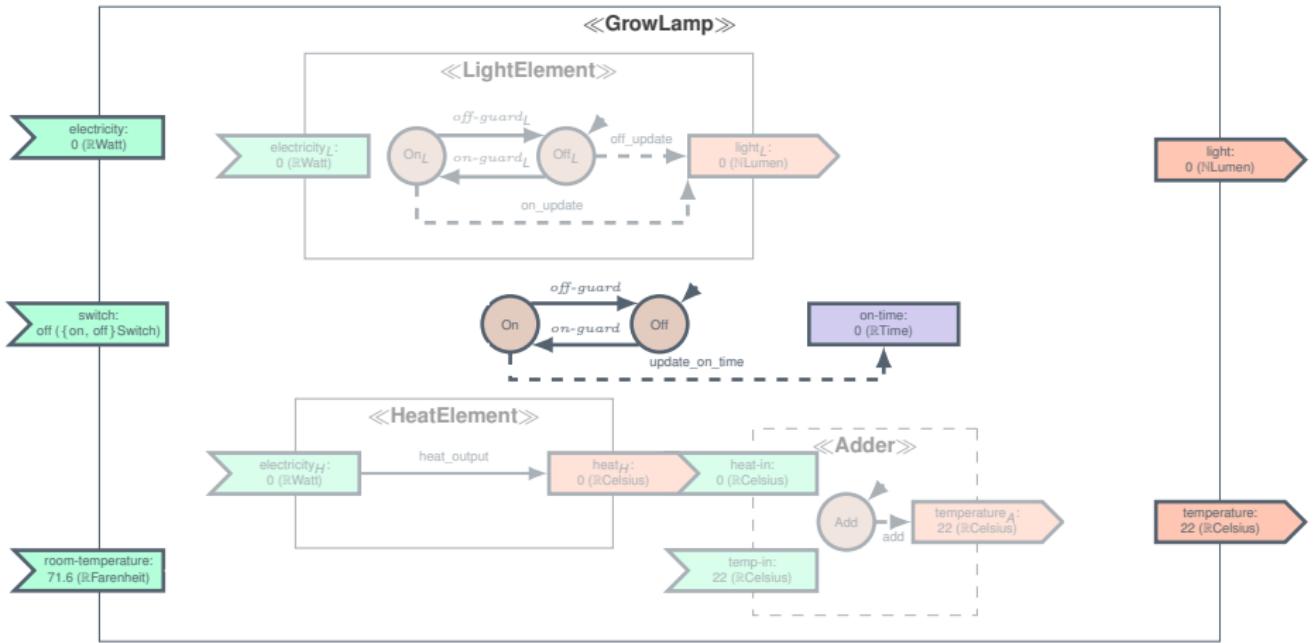
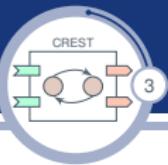
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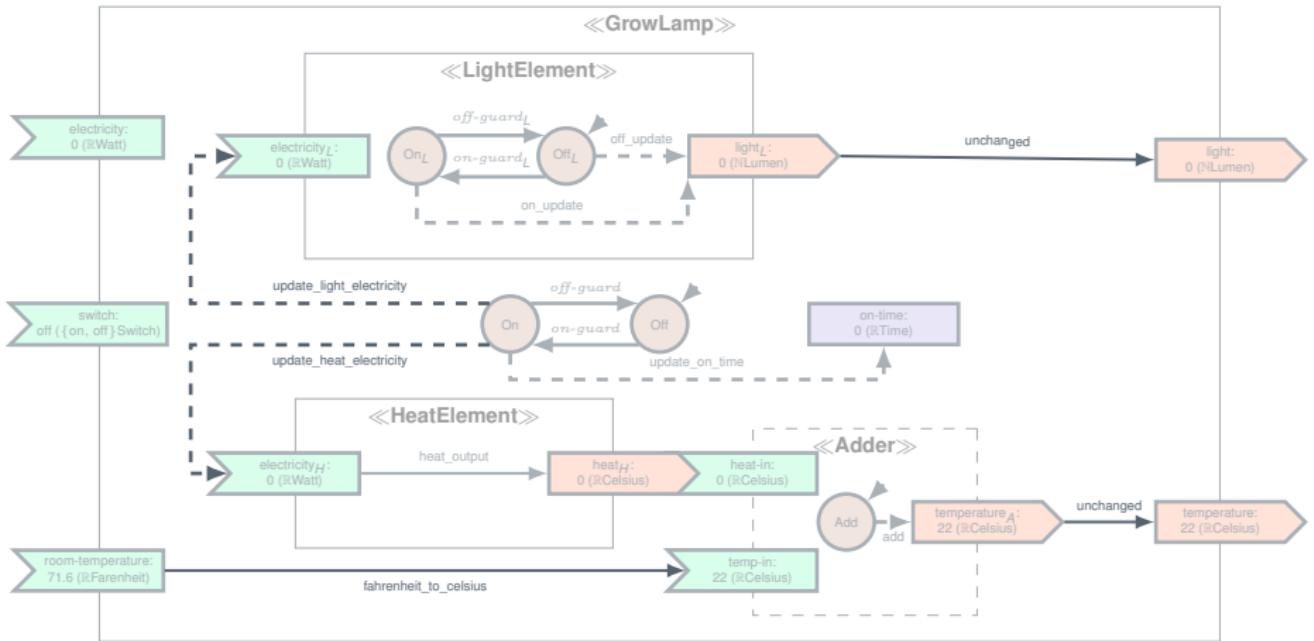
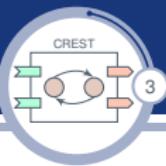
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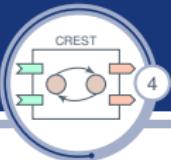
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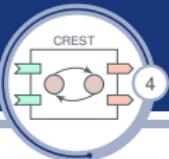


# Language Realization



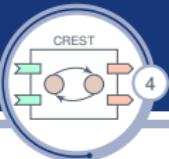
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# Language Realization



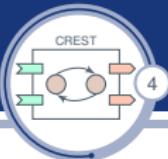
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class LightElement(Entity):  
  
    electricity = Input(resource=Watt, value=0)  
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# Language Realization



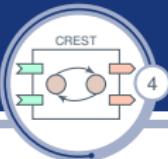
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# Language Realization



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                                   self.electricity.value >= 100)
                           )

    @update(state=on, target=light)
    def set_light_on(self, dt=0):
        return 800
```

# Why not «formalism-XYZ»?



- ▶ powerful, but complex
- ▶ too generic
- ▶ feature workarounds
- ▶ architecture and behaviour

# One DSL to rule them all?



**ONE DOES NOT SIMPLY**

**REPLACE EVERYTHING ELSE**

imgflip.com

# CREST Formalization



*Domains, Units*

# CREST Formalization

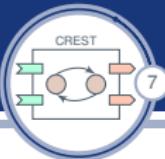


$$Domains \times Units = Types$$

$\text{values} = \{\langle v, unit \rangle \mid v \in \text{domain}, \langle \text{domain}, unit \rangle \in \text{Types}\}$

where

# CREST Formalization



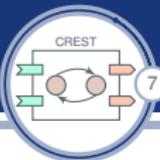
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# CREST Formalization



$$Domains \times Units = Types$$

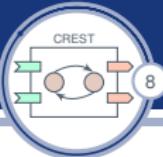
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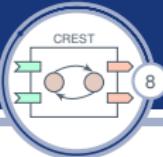
it's in the paper

# How to design a simulator

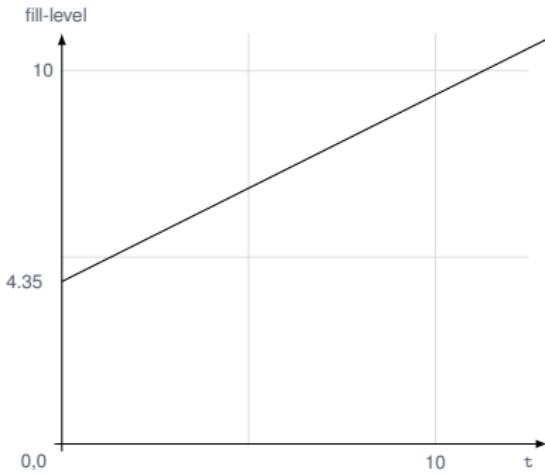
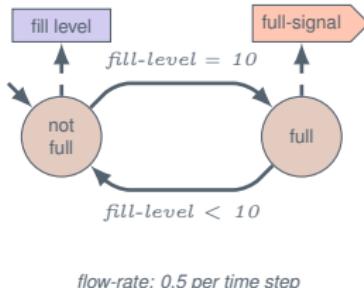


- ▶ advance time in constant steps?
- ▶ transition time calculation
- ▶ generate CREST diagrams

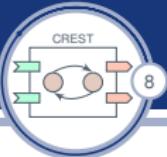
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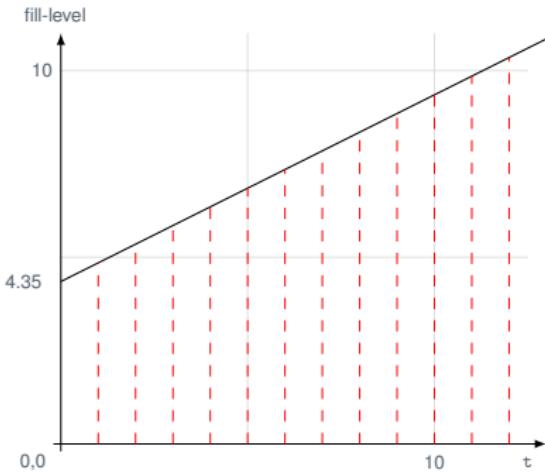
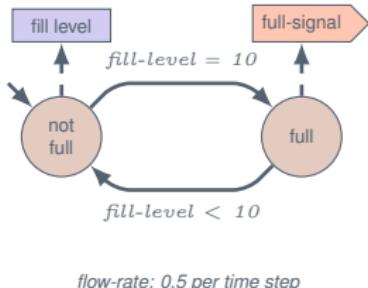
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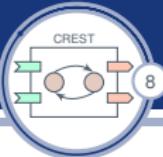
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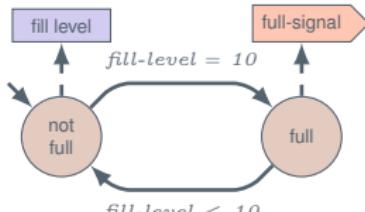


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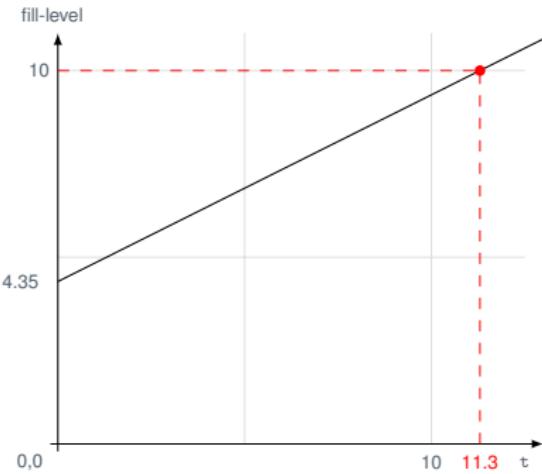


- ▶ advance time in constant steps?
- ▶ transition time calculation
- ▶ generate CREST diagrams

Z3



flow-rate: 0.5 per time step



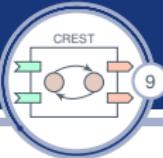
# Advanced



# Advanced



## Verification



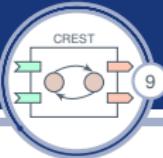
## Verification

- ▶ state space exploration
- ▶ zone/region-based verification



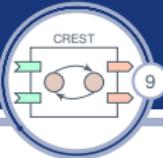
<http://www-i2.informatik.rwth-aachen.de/~sri/Slides/sri-zonebased.pdf>

# Advanced



## Verification

- ▶ state space exploration
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- ▶ requirements language



## Verification

- ▶ state space exploration
- ▶ zone/region-based verification
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## Controller synthesis



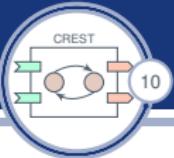
## Verification

- ▶ state space exploration
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## Controller synthesis

- ▶ planning + optimization + simulation
- ▶ changing parameters
- ▶ changing (sub-)systems

# Applications



plant growing



home automation



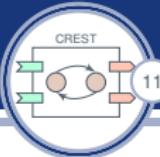
job scheduling



office automation

[https://cs.wikipedia.org/wiki/Roomba#/media/File:IRobot\\_Roomba\\_780.jpg](https://cs.wikipedia.org/wiki/Roomba#/media/File:IRobot_Roomba_780.jpg)

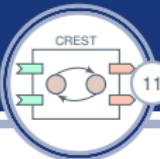
# Conclusion



## CREST

- ▶ architecture & behaviour
- ▶ continuous & reactive
- ▶ formal basis

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<https://mybinder.org/v2/gh/stklik/CREST/binder>

# **CREST**

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