# Computation Tree Logic (CTL)

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### Programme for the upcoming lectures

- Introducing CTL
- Basic Algorithms for CTL
- Basic Decision Diagrams

#### LTL and CTL

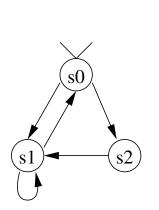
- LTL (linear-time logic)
  - Describes properties of individual executions.
  - Semantics defined as a set of executions.
- CTL (computation tree logic)
  - Describes properties of a computation tree: formulas can reason about many executions at once. (CTL belongs to the family of branching-time logics.)
  - Semantics defined in terms of states.

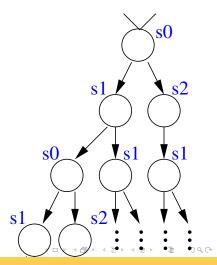
### Computation tree

- Let  $\mathcal{T} = \langle S, \rightarrow, s^0 \rangle$  be a transition system. Intuitively, the *computation tree* of  $\mathcal{T}$  is the acyclic unfolding of  $\mathcal{T}$ .
- Formally, we can define the unfolding as the least (possibly infinite) transition system  $\langle U, \rightarrow', u^0 \rangle$  with a labelling  $I \colon U \to S$  such that
  - $u^0 \in U$  and  $I(u^0) = s^0$ ;
  - if  $u \in U$ , I(u) = s, and  $s \to s'$  for some u, s, s', then there is  $u' \in U$  with  $u \to' u'$  and I(u') = s';
  - u<sup>0</sup> does not have a direct predecessor, and all other states in U
    have exactly one direct predecessor.
- Note: For model checking CTL, the construction of the computation tree will not be necessary. However, this definition serves to clarify the concepts behind CTL.

### Computation tree : Example

A transition system and its computation tree (labelling / given in blue):



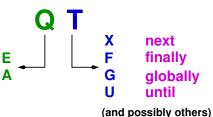


#### CTL: Overview

- CTL = Computation-Tree Logic
- Combines temporal operators with quantification over runs

Operators have the following form:

there exists an execution for all executions



### CTL : Syntax

- We define a minimal syntax first. Later we define additional operators with the help of the minimal syntax.
- Let AP be a set of atomic propositions: The set of CTL formulas over AP is as follows:
  - if  $a \in AP$ , then a is a CTL formula;
  - if  $\phi_1, \phi_2$  are CTL formulas, then so are  $\neg \phi_1, \quad \phi_1 \lor \phi_2, \quad \mathbf{EX} \ \phi_1, \quad \mathbf{EG} \ \phi_1, \quad \phi_1 \ \mathbf{EU} \ \phi_2$

Exemples of expressions:

#### **CTL**: Semantics

- Let  $\mathcal{K} = (S, \rightarrow, s^0, AP, \nu)$  be a Kripke structure. AP is the set of atomic proposition and  $\nu : AP \rightarrow P(S)$  assign atomic propositions to states.
- Runs are path within the transition system :  $\rho: \mathbb{N} \rightarrow S$
- We define the semantic of every CTL formula  $\phi$  over AP w.r.t.  $\mathcal{K}$  as a set of states  $[\![\phi]\!]_{\mathcal{K}}$ , as follows :

#### Remarks

- We say that  $\mathcal{K}$  satisfies  $\phi$  (denoted  $\mathcal{K} \models \phi$ ) iff  $s^0 \in \llbracket \phi \rrbracket_{\mathcal{K}}$ .
- We declare two formulas equivalent (written  $\phi_1 \equiv \phi_2$ ) iff for every Kripke structure  $\mathcal{K}$  we have  $\llbracket \phi_1 \rrbracket_{\mathcal{K}} = \llbracket \phi_2 \rrbracket_{\mathcal{K}}$ .
- In the following, we omit the index  $\mathcal{K}$  from  $\llbracket \cdot \rrbracket_{\mathcal{K}}$  if  $\mathcal{K}$  is understood.

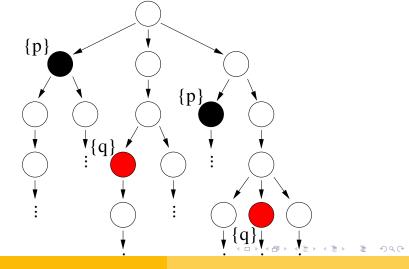
### CTL : Extended syntax

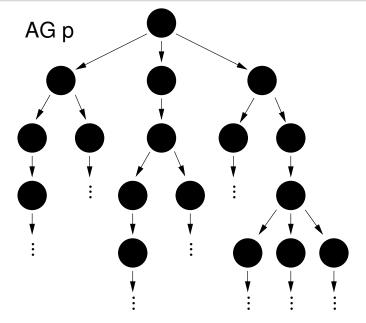
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\phi_1 \wedge \phi_2 \equiv \neg(\neg \phi_1 \vee \neg \phi_2)
         AX \phi \equiv \neg EX \neg \phi
          true \equiv a \lor \neg a
         AG \phi \equiv \neg EF \neg \phi
          false ≡ ¬true
          \mathsf{AF}\phi \equiv \neg \mathsf{EG} \neg \phi
\phi_1 \text{ EW } \phi_2 \equiv \text{EG } \phi_1 \vee (\phi_1 \text{ EU } \phi_2)
\phi_1 \text{ AW } \phi_2 \equiv \neg(\neg \phi_2 \text{ EU } \neg(\phi_1 \lor \phi_2))
          \mathsf{EF}\,\phi \equiv \mathsf{true}\,\mathsf{EU}\,\phi
\phi_1 \text{ AU } \phi_2 \equiv \text{AF } \phi_2 \wedge (\phi_1 \text{ AW } \phi_2))
```

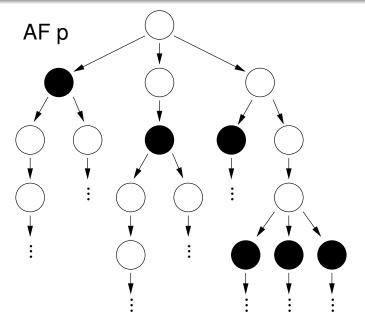
Other logical and temporal operators (e.g.  $\rightarrow$ ), **ER**, **AR**, ... may also be defined.

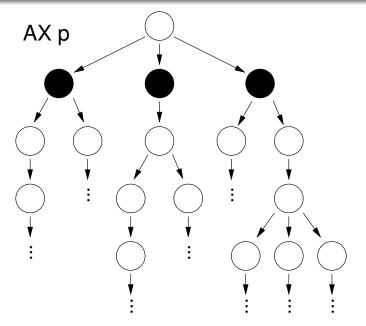
### CTL: Examples

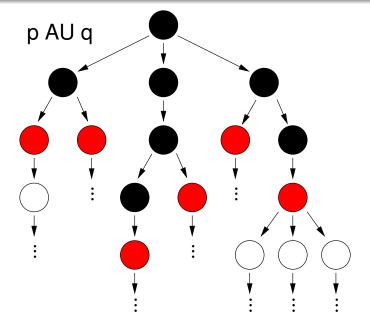
• We use the following computation tree as a running example (with varying distributions of red and black states) :

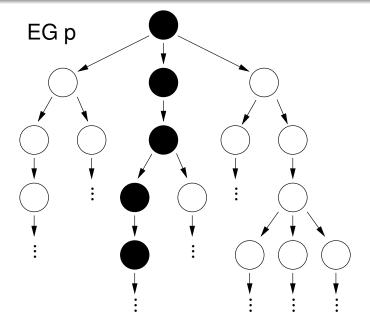


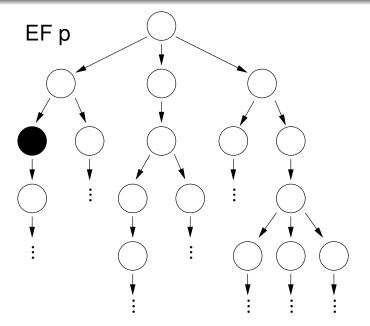


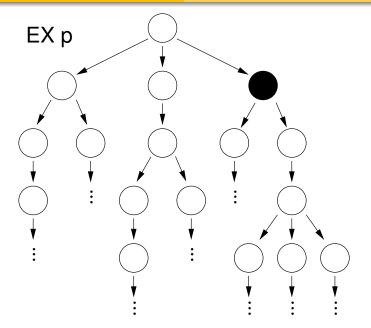


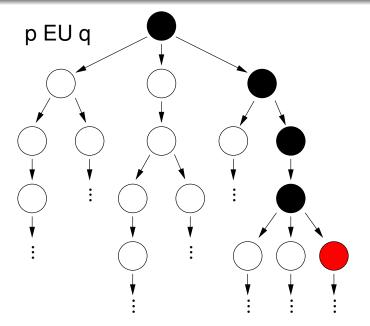




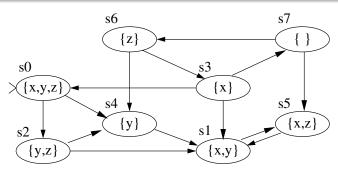






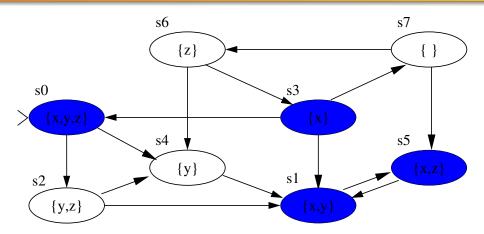


# Solving nested formulas : Is $s_0 \in [AFAG \times]$ ?

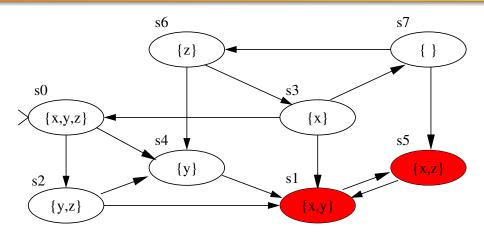


- To compute the semantics of formulas with nested operators, we first compute the states satisfying the innermost formulas; then we use those results to solve progressively more complex formulas.
- In this example, we compute [x], [AG x], and [AF AG x], in that order.

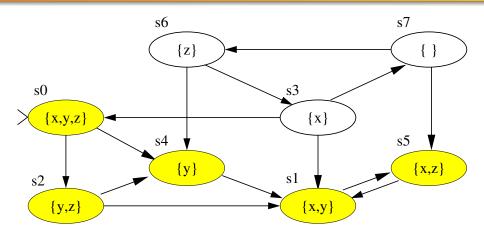
# Bottom-up method (1): Compute $[\![x]\!]$



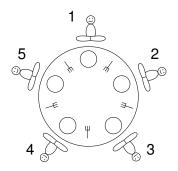
# Bottom-up method (2) : Compute $[AG \times]$



# Bottom-up method (3) : Compute [AF AG x]



### **Example: Dining Philosophers**



- Five philosophers are sitting around a table, taking turns at thinking and eating.
- We shall express a couple of properties in CTL. Let us assume the following atomic propositions :
  - $e_i \stackrel{\frown}{=} \text{philosopher} i$  is currently eating
  - $f_i \stackrel{\frown}{=}$  philosopheri has just finished eating



• "Philosophers 1 and 4 will never eat at the same time."

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• "Philosophers 1 and 4 will never eat at the same time."

$$AG \neg (e_1 \wedge e_4)$$

 "Whenever philosopher 4 has finished eating, he cannot eat again until philosopher 3 has eaten."

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• "Philosophers 1 and 4 will never eat at the same time."

$$\mathsf{AG} \neg (e_1 \wedge e_4)$$

 "Whenever philosopher 4 has finished eating, he cannot eat again until philosopher 3 has eaten."

$$\mathsf{AG}(f_4 \to (\neg e_4 \mathsf{AW} e_3))$$

"Philosopher 2 will be the first to eat."

"Philosophers 1 and 4 will never eat at the same time."

$$\mathsf{AG} \neg (e_1 \wedge e_4)$$

 "Whenever philosopher 4 has finished eating, he cannot eat again until philosopher 3 has eaten."

$$\mathsf{AG}(f_4 \to (\neg e_4 \mathsf{AW} \ e_3))$$

"Philosopher 2 will be the first to eat."

$$\neg(e_1 \lor e_3 \lor e_4 \lor e_5)$$
 **AU**  $e_2$ 

## Expressiveness of CTL and LTL (if you hear about it)

- CTL and LTL have a large overlap, i.e. properties expressible in both logics.
- CTL considers the whole computation tree whereas LTL only considers individual runs. Thus CTL allows to reason about the *branching behaviour*, considering multiple possible runs at once.
- Even though CTL considers the whole computation tree, its state-based semantics. expressible in LTL but not in CTL.
- Also, fairness conditions are not directly expressible in CTL
- However there is another way to extend CTL with fairness conditions.

#### Conclusion

- *Conclusion*: The expressiveness of CTL allows to express complex properties such as livens or safety properties.
- Remark: There is a logic called CTL\* that combines the expressiveness of CTL and LTL. However, we will not deal with it in this course.