

# Using GIT

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based on “Using GIT” by Edmundo LOPEZ BOBEDA



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# Roadmap

- Git's nature
- The solitary workflow
- Working as a team

# Git's nature

- DRCS (Distributed RCS) or DVCS (Decentralized VCS)
- Peer-to-peer model, NO CENTRAL SERVER

# SVN vs. GIT

- Centralized
- Per folder permissions supported
- User management using Unix FS
- Slower (because of network)
- Decentralized
- Per repo/branch permissions
- User management using other tools
- Very fast (because local)
- Each client is a backup

# Git configuration

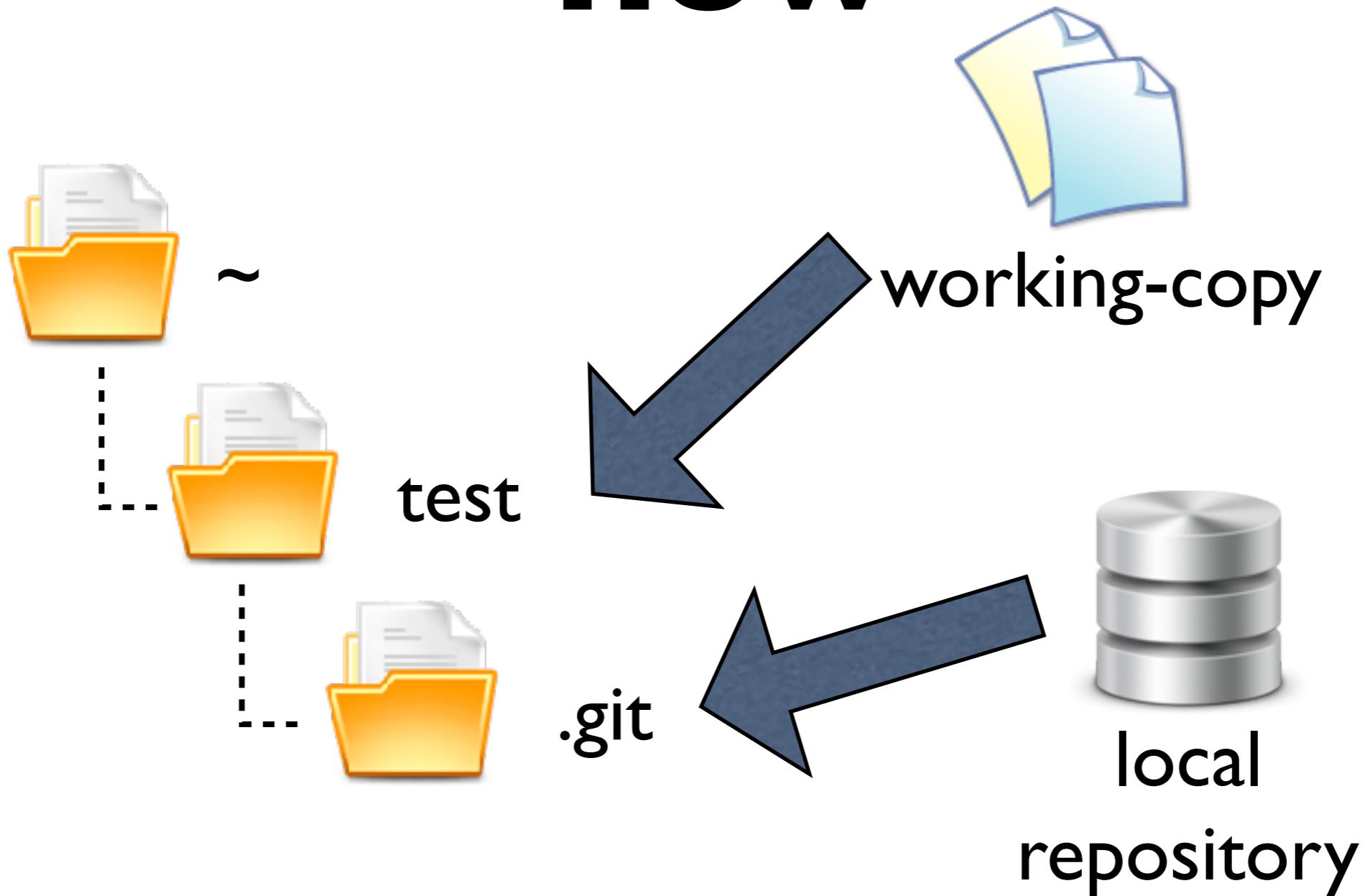
- No central user name data base, so you need to say that locally...

```
~ $ git config --global  
user.name "First Last"  
~ $ git config --global email  
"email@email.com"
```

# Create your repo

```
~/test $ git init
Initialized empty Git repository
in ~/test/.git/
```

# What you have now



# Create your repo

```
~ $ git clone test/ myClone  
Cloning into myClone...  
done.
```

# Recording changes to the repo

Current situation:

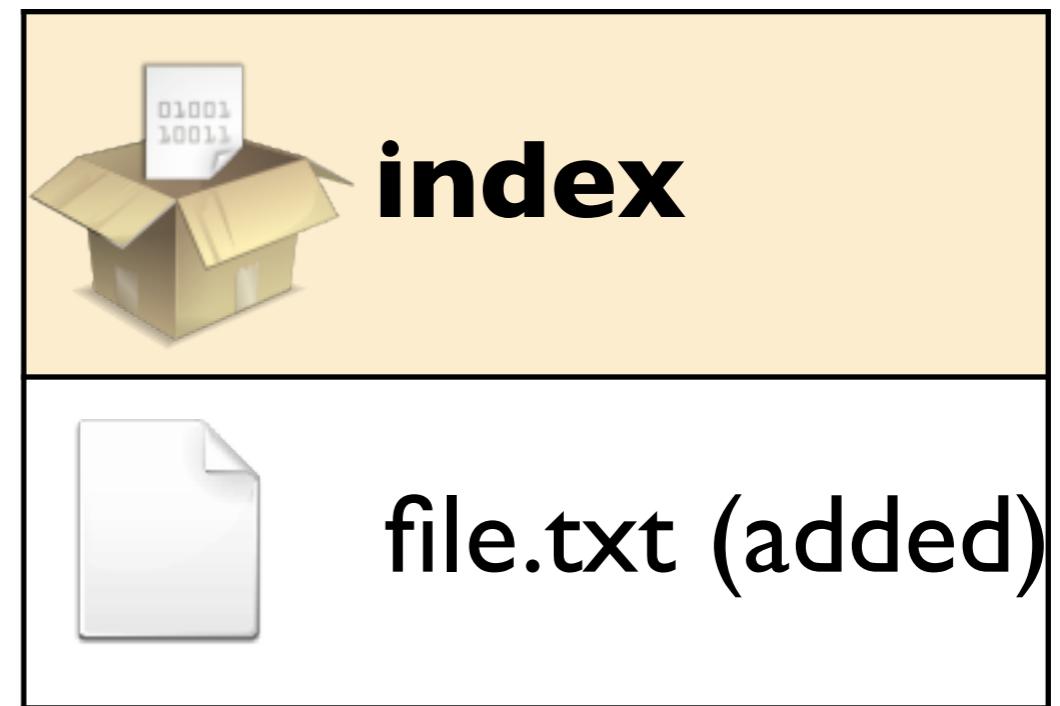
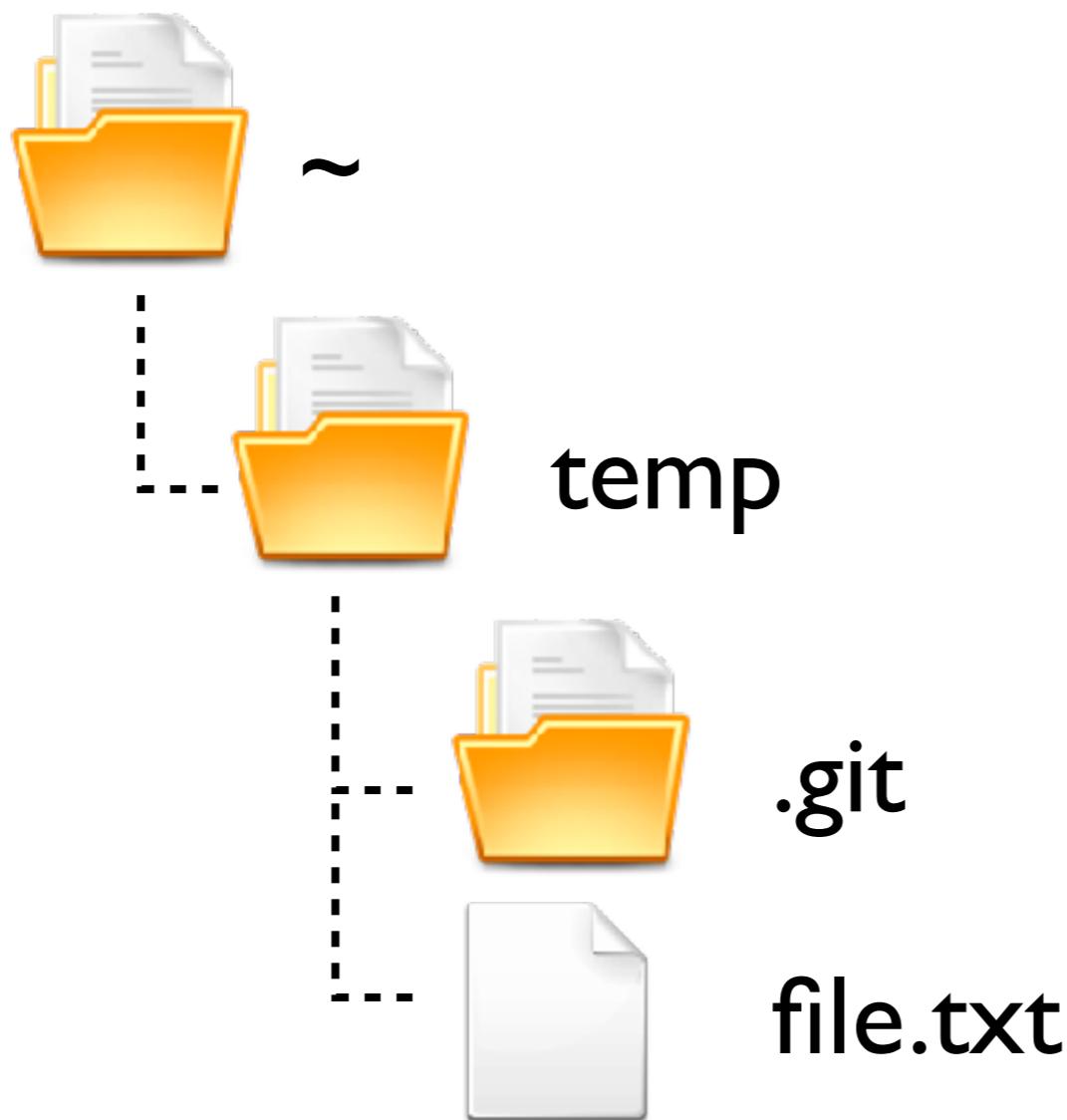
- You modified your working copy
- you want to record your changes

# Recording changes to the repo

- Tracking files...

```
~/test $ git init
[[output...]]
~/test $ touch file.txt
~/test $ git add file.txt
```

# After the add...



# Recording changes to the repo

Committing files...

```
~/test $ git commit -m  
"Committed!"  
[output...]
```

# Recording changes to the repo

Committing files without passing through the index...

```
~/test $ git commit -a -m  
"Committed!"  
[output...]
```

# Looking at history

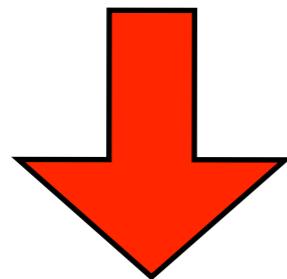
```
~/test $ git log  
[output...]
```

# Some theory

**Commit  $\neq \Delta$**

# Commits

partial SHA = treeish



**68da9b**

Metadata
68da9bfds456fe
Committer
etc...



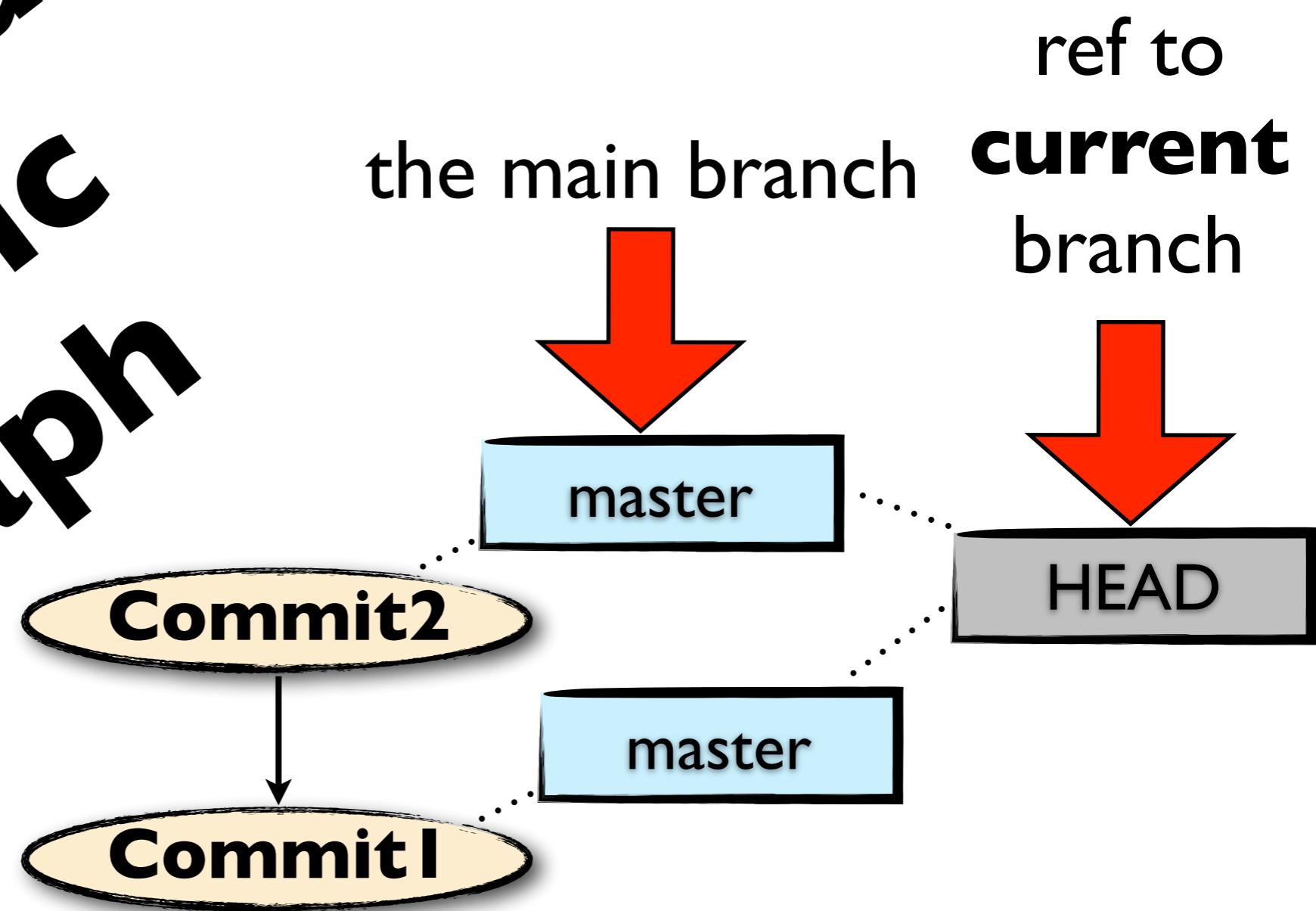
**temp**



**file.txt**

# History

Directed  
Acyclic  
Graph



# Summary

- A «commit» contains the whole file structure + metadata (committer, msg, etc)
- «Commits» are referred by SHA-1
- History = Directed Acyclic Graph of Commits
- Commits can have one or more parents

# Undoing things (locally)

The git's way:

```
~/test $ git checkout PATH
```

# Undoing things (locally)

## **WARNING**

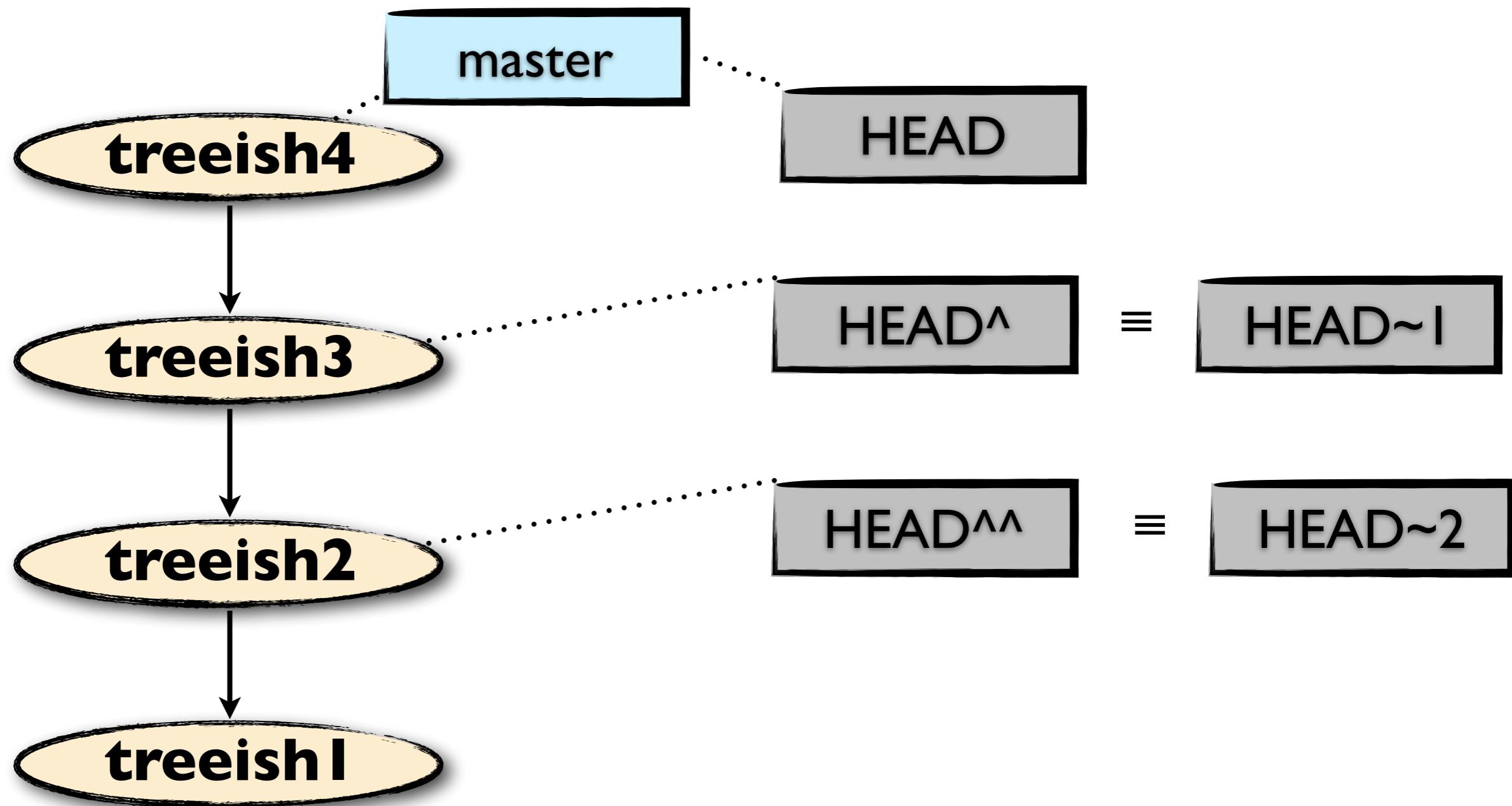
DO NOT amend or erase commits that you already pushed to the server

# Undoing things (locally)

I forgot to commit something!!

```
~/test $ git commit --amend
```

# Caret notation

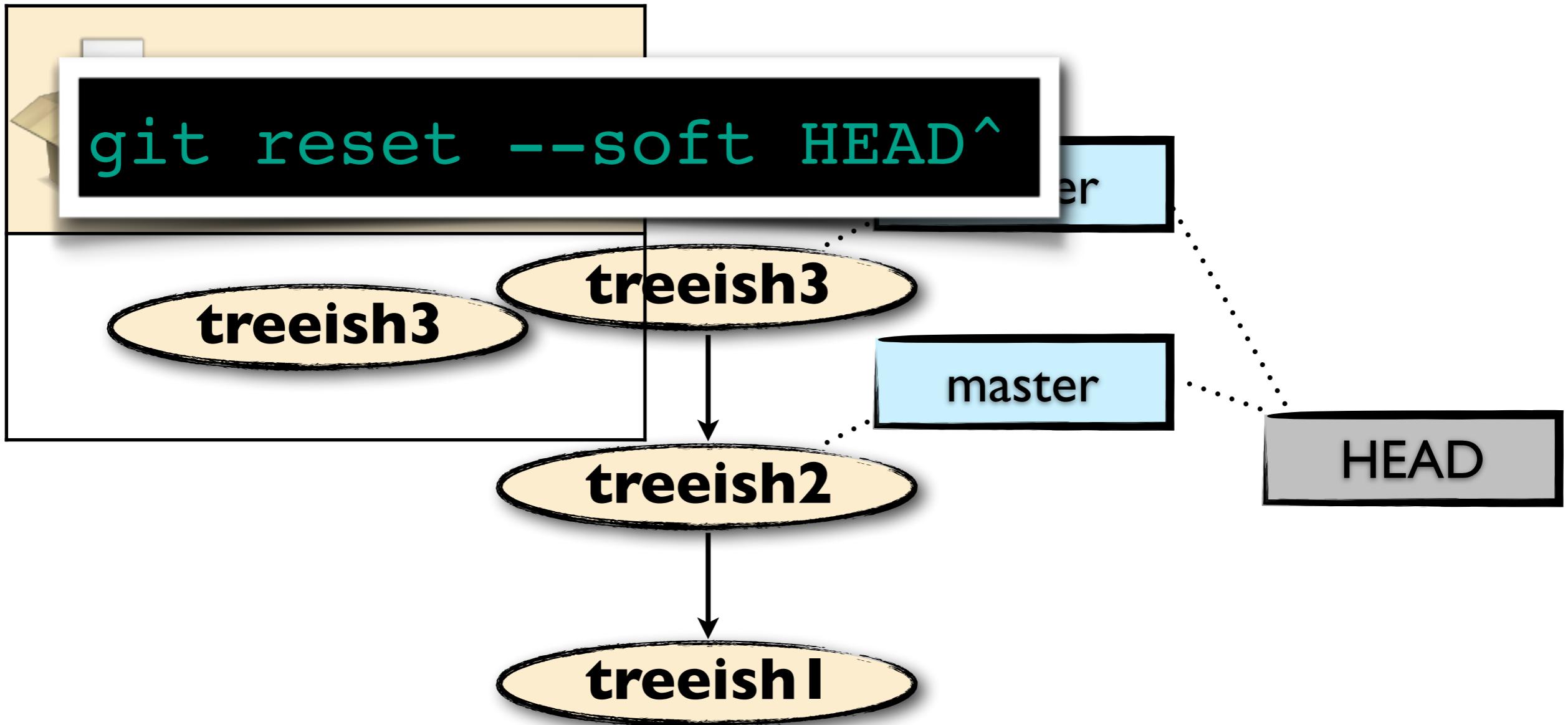


# Undoing things (locally)

I want to go completely undo my last commit

```
~/test $ git reset --soft HEAD^
```

# Undoing things (locally)

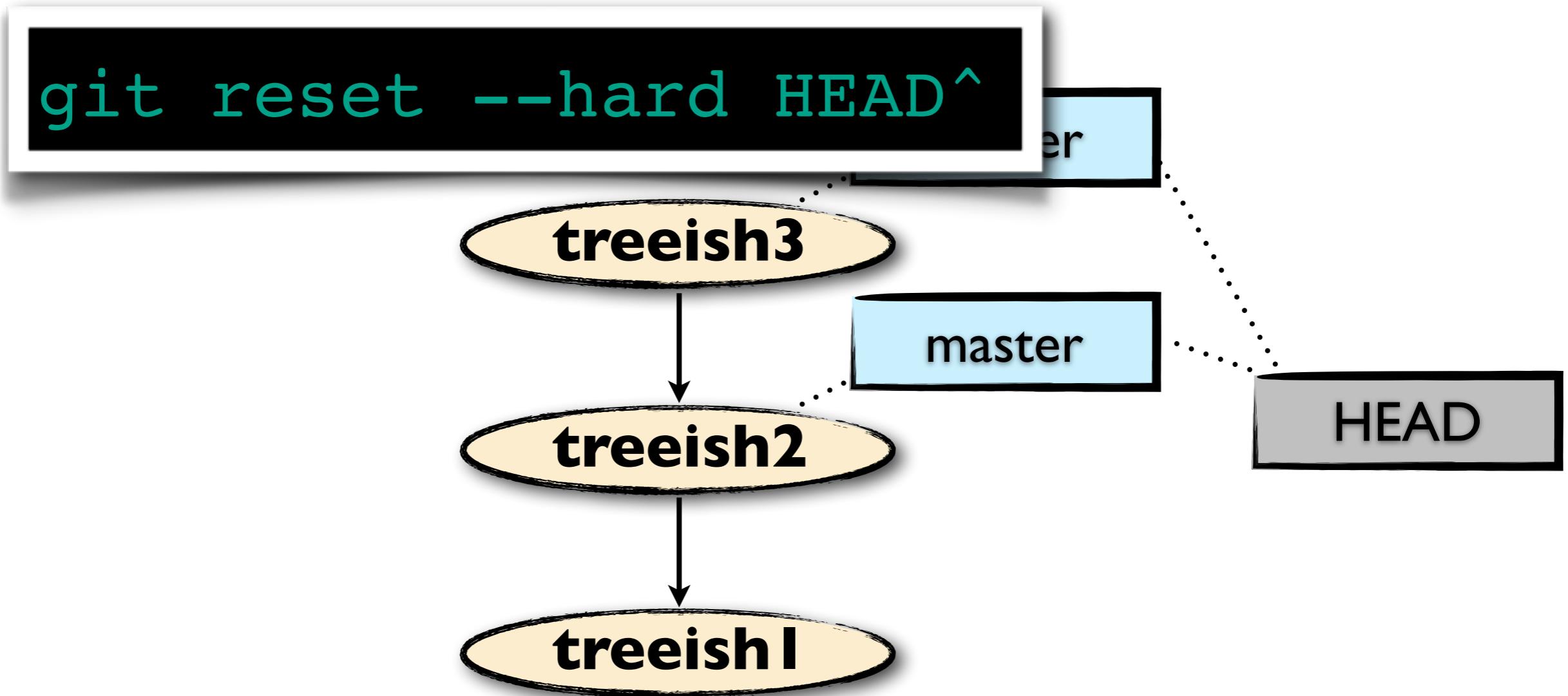


# Undoing things (locally)

I want to go COMPLETELY undo my last commit

```
~/test $ git reset --hard HEAD^
```

# Undoing things (locally)



# Undoing things (locally)

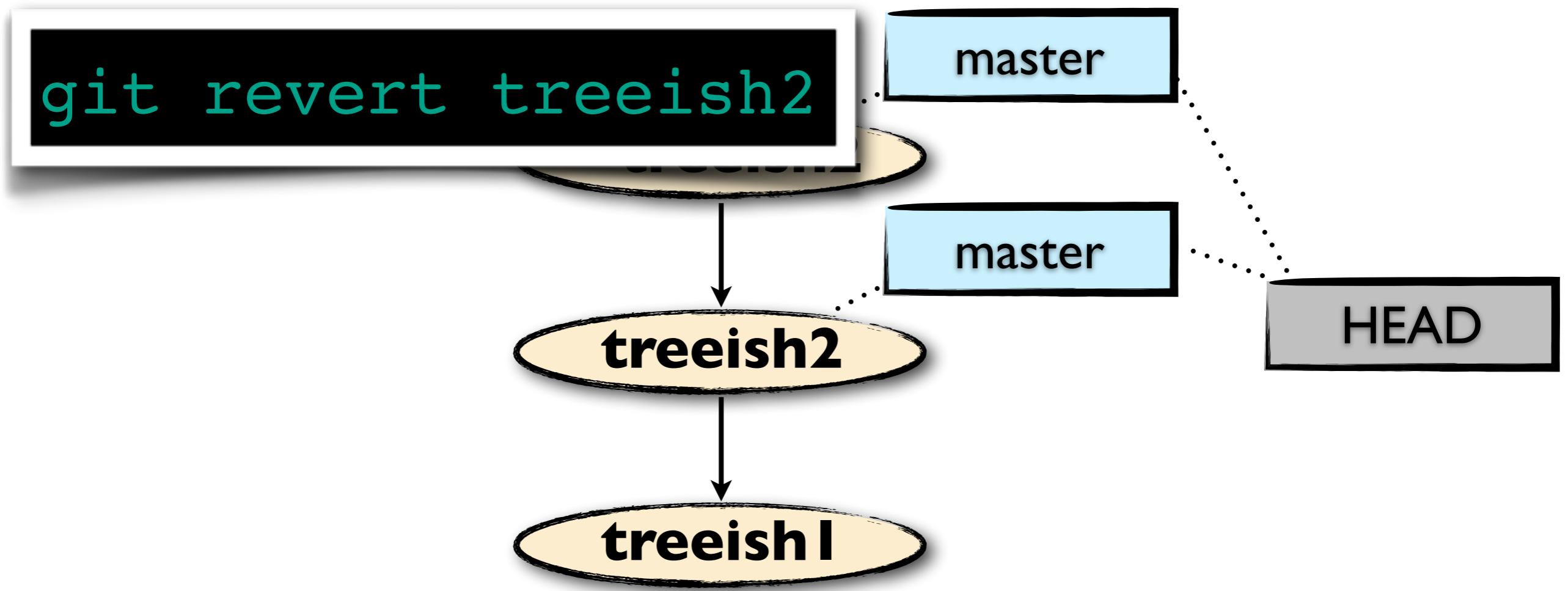
## WARNING

`git reset` will actually erase the history and  
«reset» the tip of the branch to the given commit

# Reverting your changes

```
~/test $ git revert <treeish>  
[output...]
```

# Git's Revert



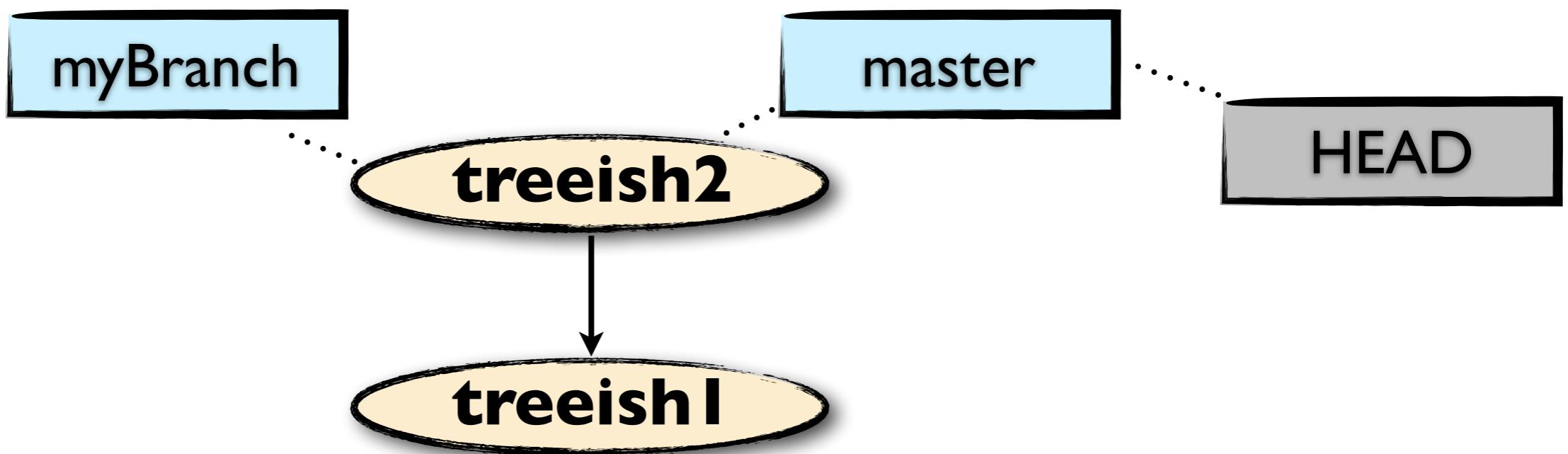
# Branching

Create a branch:

```
~/test $ git branch <branchname>
```

# Branching

```
git branch myBranch
```

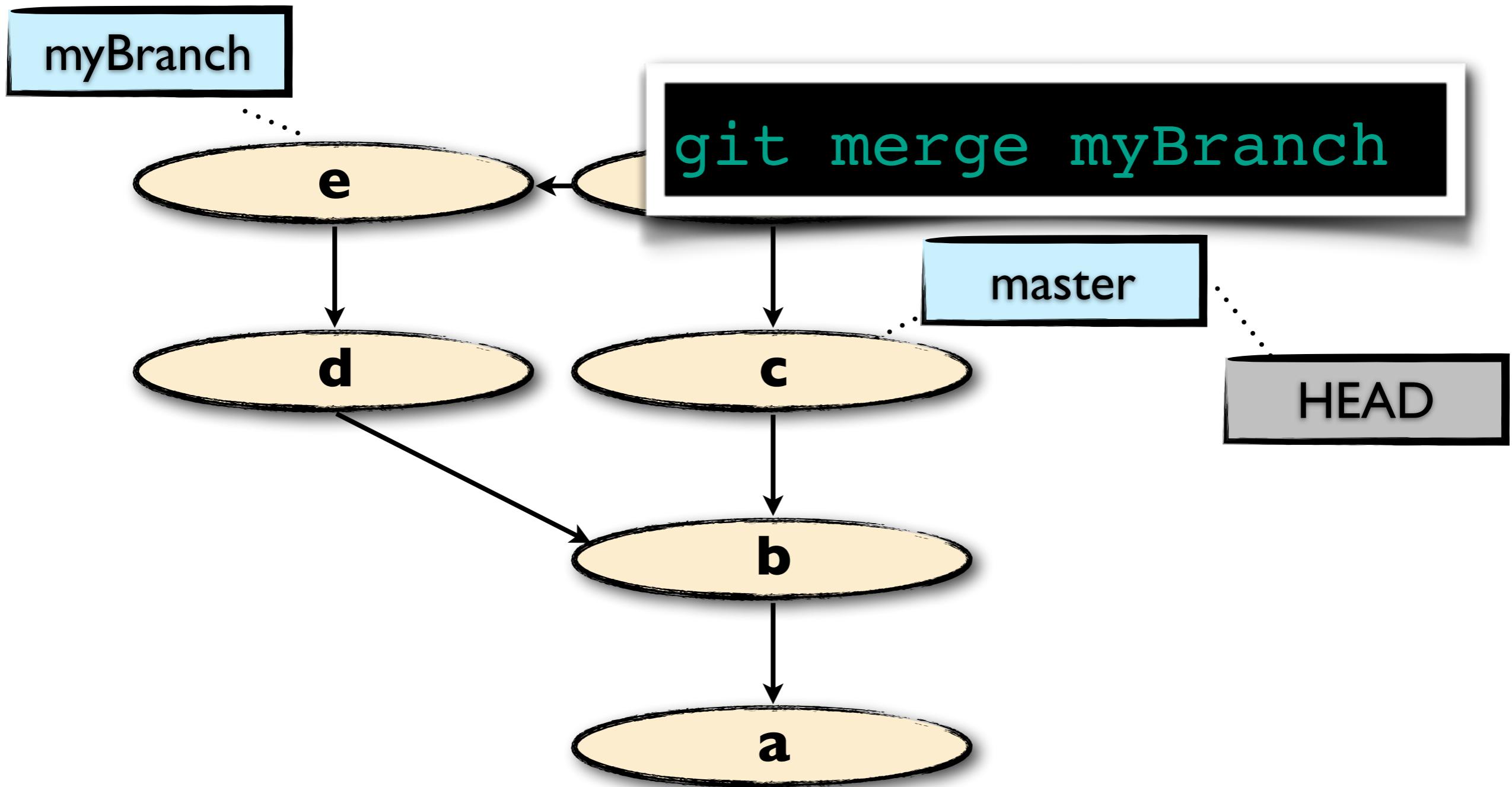


# Merging

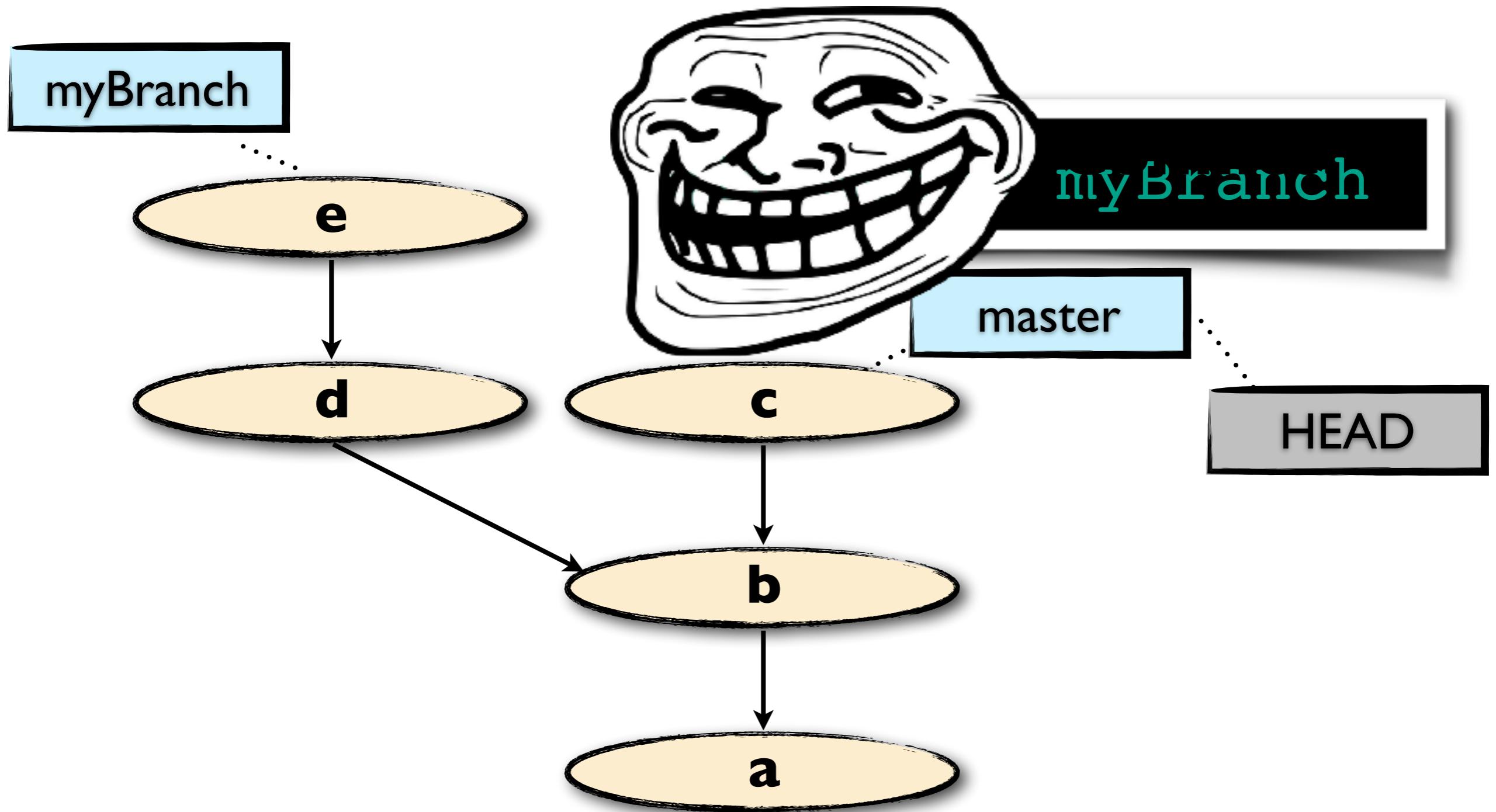
Merging into a branch A into branch B:

```
~/test $ git checkout B  
Switched to branch 'B'  
~/test $ git merge A  
[output...]
```

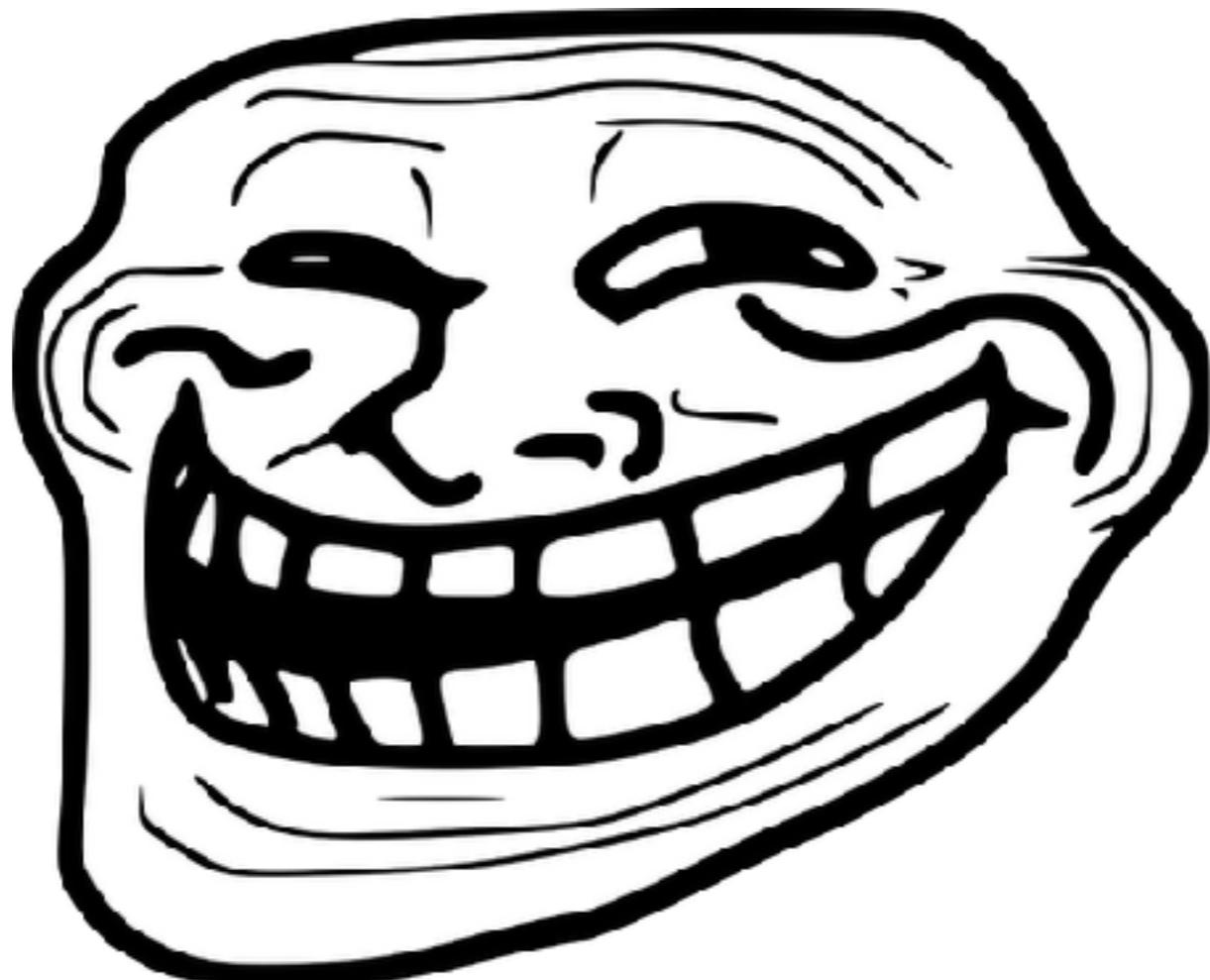
# Merging



# Merging



# Dealing with conflicts



# Dealing with conflicts

- Conflicted files stay in the index, you can get them using  
`git checkout [--ours | --theirs] <filename>`
- Once the commit is solved use `git add <filename>` to «mark as merged»
- Finally commit as normal

# Diffs

Compare to arbitrary commits

```
~/test $ git diff <treeish1>  
<treeish2> PATH
```

# Diffs

Will use the default system tool for «diffing»

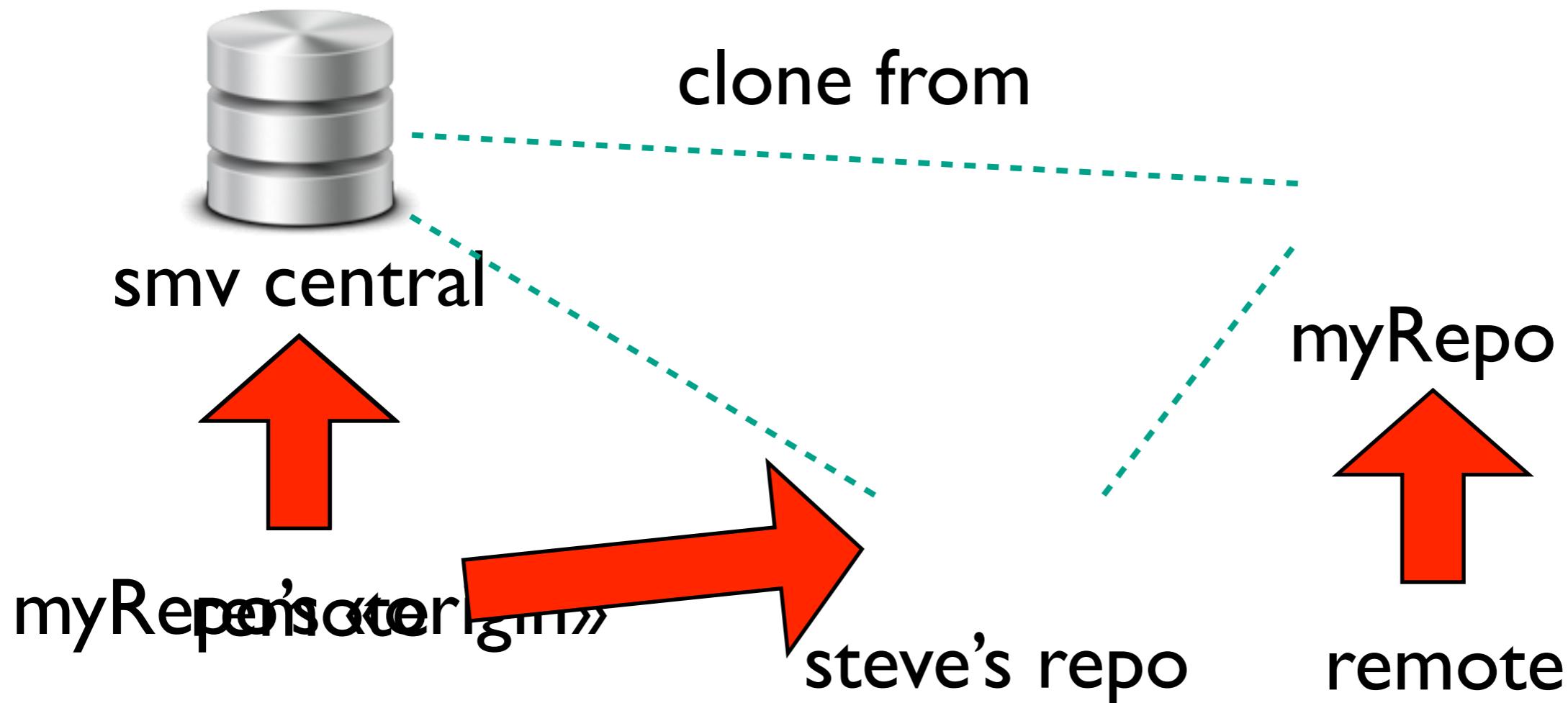
```
~/test $ git difftool <treeish1>  
<treeish2> PATH
```

# Workaround...

Get an arbitrary file from an arbitrary revision

```
~/test $ git show treeish:PATH >  
arbitraryName
```

# Peer to peer mode

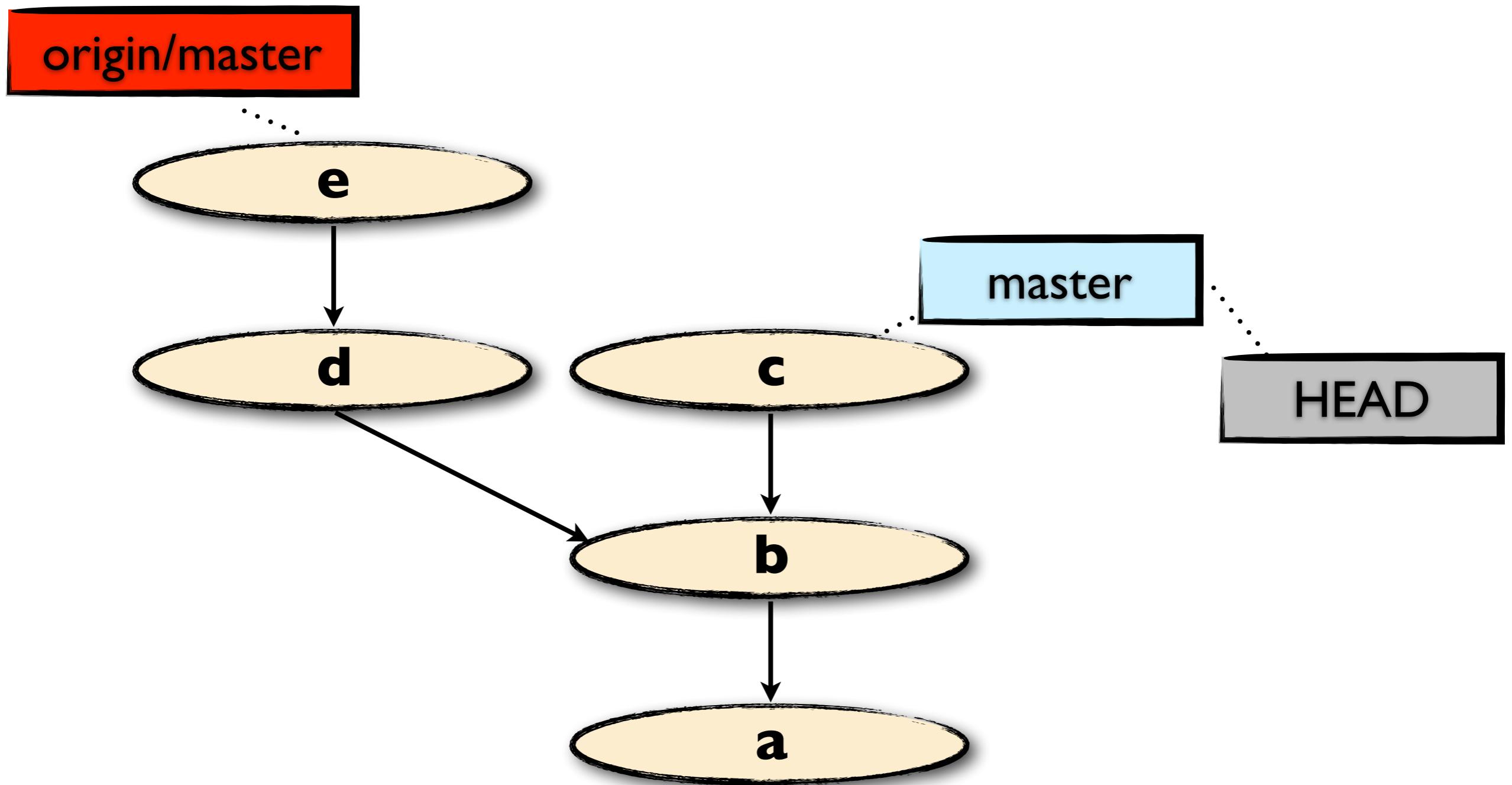


# Remotes

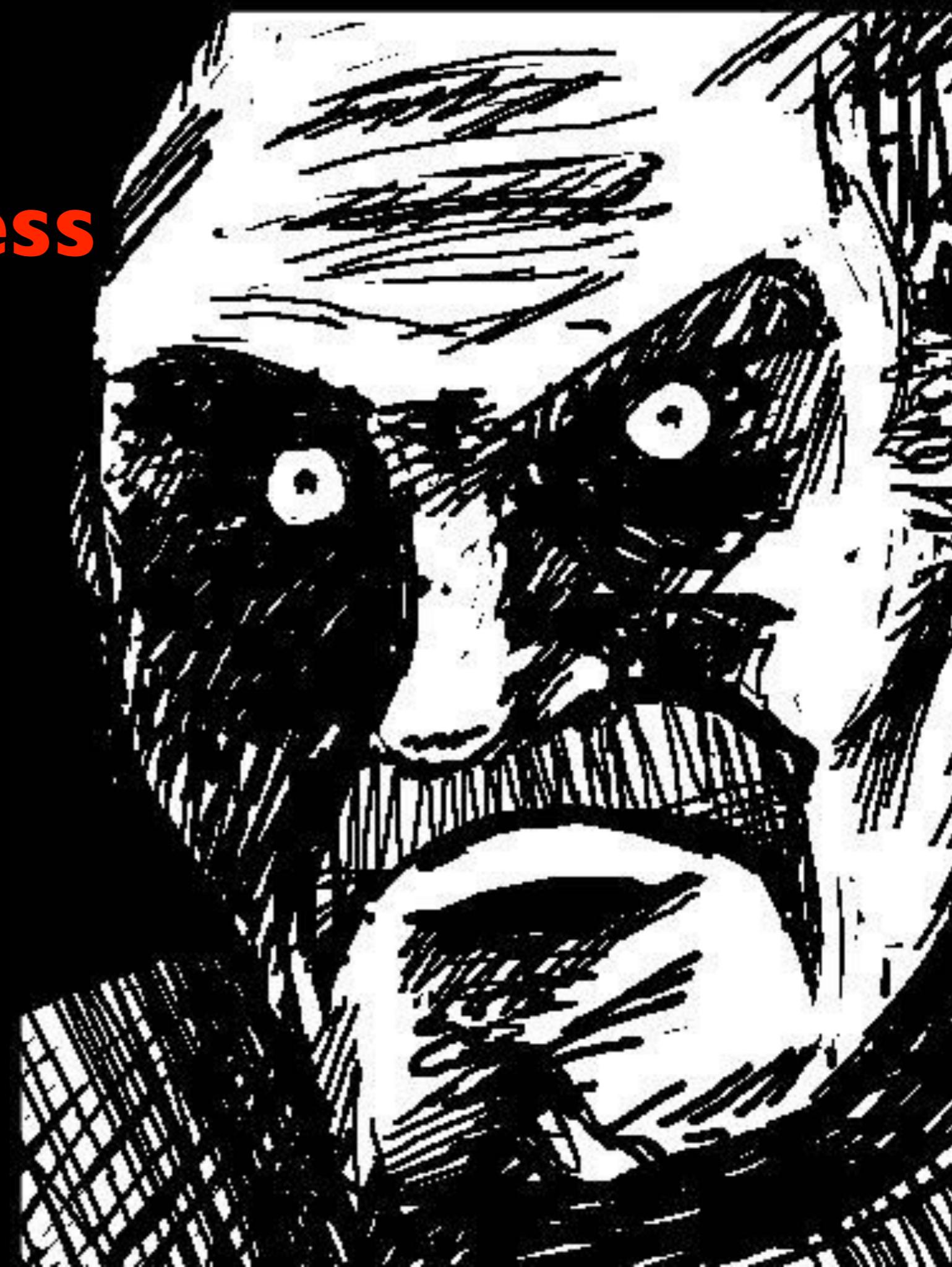
List and manage remotes... (see man page)

```
~/test $ git remote
```

# Remote branches



You NEVER mess  
with remote  
branches



# Remote branches

## Remember

Remote branches are to be manipulated uniquely by the remote. You cannot directly commit to them or even switch to them

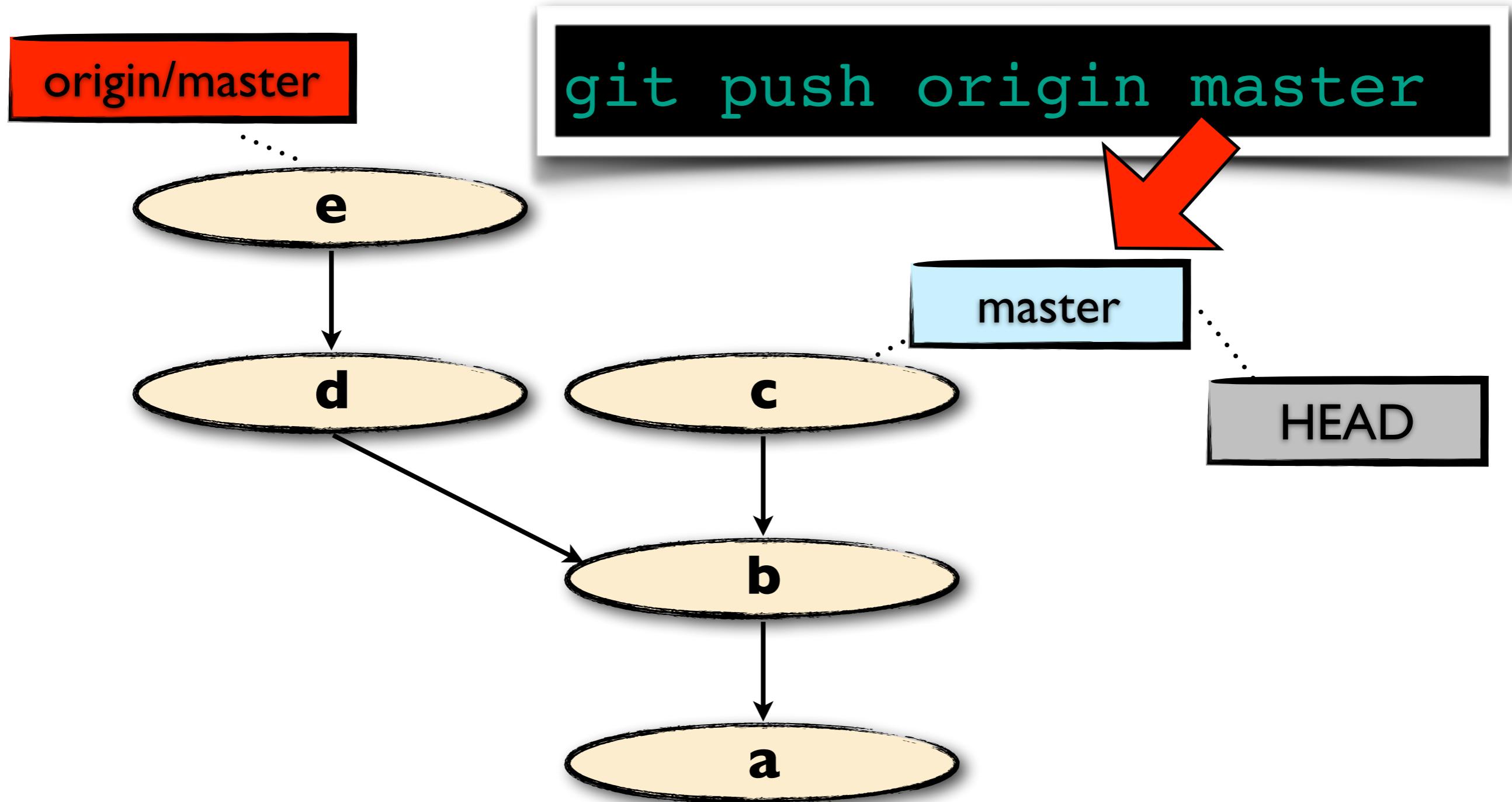
# git push

From git's manual page:

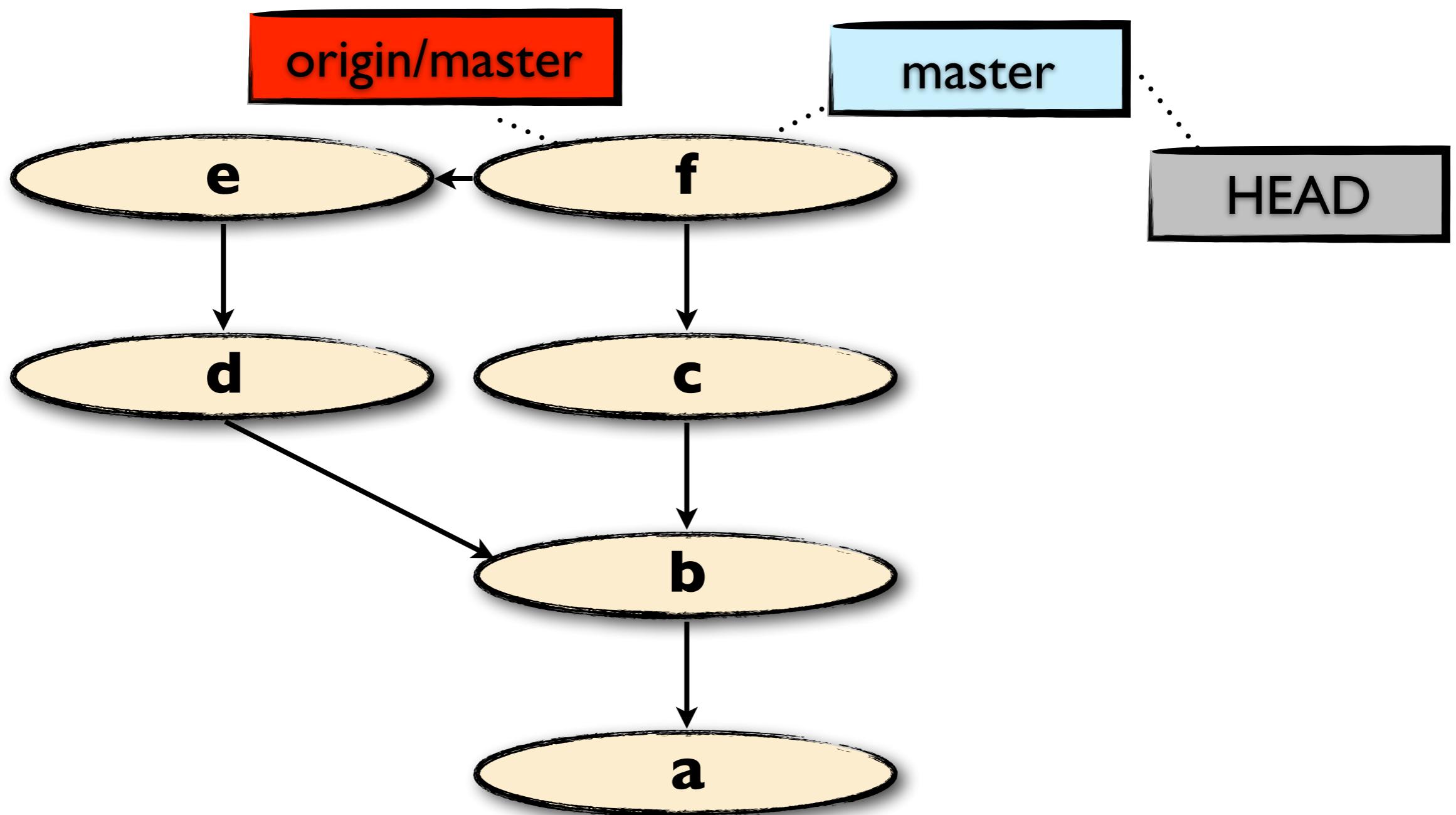
```
git push <remote> <refspec> .-
```

Updates remote refs using local refs, while sending objects necessary to complete the given refs.

# git push



# git push



# git fetch

From git's manual page:

`git fetch` .- Fetches named heads or tags from one or more other repositories, along with the objects necessary to complete them.

# git pull

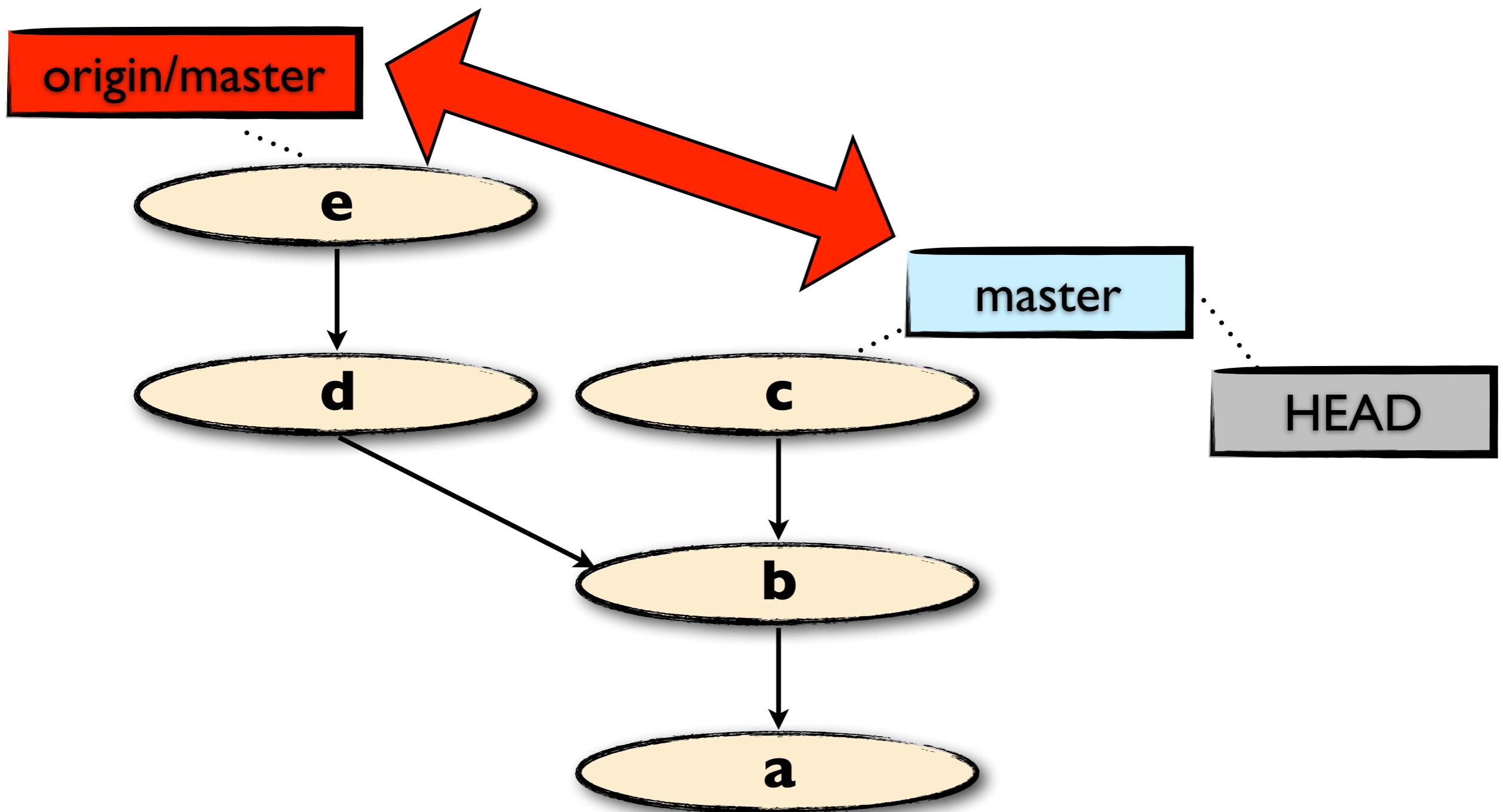
From git's manual page:

`git pull` .- Incorporates changes from a  
remote repository into the current branch

**git pull**

**fetch + merge**

# tracking branch



# Desktop Clients

- <https://git-scm.com/downloads/guis>
  - <https://desktop.github.com/>
  - <https://tortoisegit.org/>
  - <http://www.syntevo.com/smartgit/>
- ...

--questions?

# Exercises, Reading, etc.

! Create Github account

! install git on your dev-machine

+ Interactive Git tutorial

<http://learngitbranching.js.org/>

+ Github Guide (Hello World, Github Flow)

<https://guides.github.com>

~ create projects with friends

init, clone, commit, push, pull, ...

/ Vogella's Git Intro:

<http://www.vogella.com/tutorials/Git/article.html>