Jin Gu

Department of Automation, Tsinghua University

Email: jgu@tsinghua.edu.cn Phone: (010) 62794294-866

Chapter 11 Learning with Incomplete Data

2021 Fall Jin Gu (古槿)

Outlines

- Some Examples
 - Variables are Not Detectable
 - Hidden Markov Revisited
 - Mixture Models
 - Latent Linear Models
 - Missing Values and Data Outliers
- General Principles and Methods
 - General Principles
 - Expectation Maximization (EM)
 - MCMC Sampling

Chapter 11 Learning with Incomplete Data

Textbook1

Chapter 19.2.1 Gradient Ascent

Chapter 19.2.2.1-19.2.2.4, 19.2.2.6 Expectation Maximization (EM)

Chapter 20.1-20.3 Maximum Likelihood Estimation in Markov Networks

Textbook2

Chapter 11 Mixture models and the EM algorithm

Chapter 12 Latent Linear Models

Chapter 27* Latent variable models for discrete data

* Advanced Readings

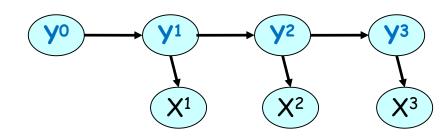
The Reasons of Incomplete Data

- Variables are not detectable (hidden variables)
 - Variables cannot be observed
 - Variables only in concept

- Missing values and data outliers
 - The systems miss some observations
 - A few exceptional data points

Hidden Markov Models Revisited

 The state variables are not observable



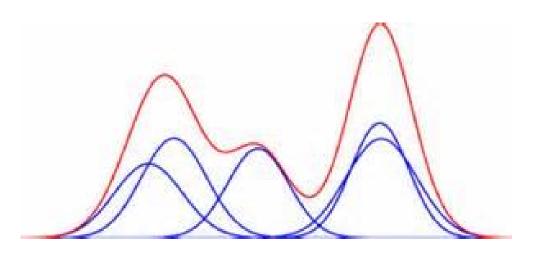
$$\theta = \begin{cases} T = \left\{t_{i,j}, & i, j = 1...N\right\}, \\ E = \left\{e_{i,j}, & i = 1...N, j = 1...K\right\}, \\ \pi = \left\{\pi_i, & i = 1...N\right\} \end{cases}$$

$$X = \left\{x_t, & t = 1,...,T\right\}$$

Mixture Models

- The data are randomly drawn from two or more different distributions (or classes), but we do not know the origin of each data point
- Gaussian Mixture Models (GMMs)

$$P(X = k) = \alpha_k, \quad \sum_k \alpha_k = 1, \alpha_k > 0$$
$$p(Y|X = k) = N(\mu_k, \sigma_k^2)$$





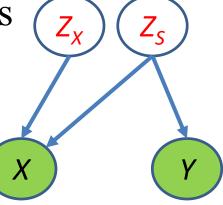
Latent Linear Models

- Traditional linear regression (all observed) Y = b + BX
- The observation variables X can be explained by linear combinations of a set of shared latent variables Z

$$X_i = \beta_{i,0} + \sum_{j=1}^k \beta_{i,j} z_j + \varepsilon \Leftrightarrow \mathbf{X} = \mathbf{b} + \mathbf{B}\mathbf{Z}$$

• Extended to partial least square models

$$Y = b_Y + W_Y Z_S$$
$$X = b_X + W_X Z_S + B_X Z_X$$



Learning in Gaussian Mixture Models

• Under the framework of MLE:

$$\arg \max_{\theta} p(\mathcal{D}|\theta) \qquad \mathcal{D} = \{y[1], \dots, y[M]\}$$

- For complete data, the learning is simple (MLE)
 - Complete data: $\mathcal{D}_C = \{(x[i], y[i])\}_{i=1...M}$

$$\pi_k^* = \frac{M[x=k]}{M}$$

- For k-th mixture Gaussian component

•
$$\mu_k^* = \frac{1}{M[x=k]} \sum_m y[m] |_{x[m]=k}$$

•
$$\Sigma_k^* = \frac{1}{M[x=k]} \sum_m (y[m] - \mu_k^*) (y[m] - \mu_k^*)^T |_{x[m]=k}$$



Learning in Gaussian Mixture Models

- Key problem: component labels are UNKNOWN!!
- For partially observed data, we can calculate the posterior (inference) if the parameters are given

$$Q(x = k) = P(x = k | y, \theta) = \frac{p(y|x=k,\theta)P(x=k|\theta)}{\sum_{k=1}^{K} p(y|x=k,\theta)P(x=k|\theta)}$$
$$Q(x[m] = k) = \frac{\pi_k^{(t)} N_k^{(t)} (y[m])}{\sum_{k=1}^{K} \pi_k^{(t)} N_k^{(t)} (y[m])}$$

$$N_k(y) = \frac{1}{\sqrt{|2\pi\Sigma|}} e^{-\frac{1}{2}(y - \mu_k)^T \Sigma^{-1}(y - \mu_k)}$$

• So the parameter π can be updated as (MLE)

$$\pi_k^{(t+1)} = \frac{1}{M} \sum_{m=1}^M Q^{(t)}(x[m] = k)$$

Learning in Gaussian Mixture Models

• Accordingly, the parameters of p(y|x=k) can also be updated based on $Q^{(t)}(x[m]=k)$

$$\mu_{k}^{(t+1)} = f(y, Q^{(t)}) = \frac{\sum_{m=1}^{M} Q^{(t)}(x[m]=k)y[m]}{\sum_{m=1}^{M} Q^{(t)}(x[m]=k)}$$

$$\Sigma_{k}^{(t+1)} = f(y, Q^{(t)}, \mu_{k}^{(t+1)}) = \frac{\sum_{m=1}^{M} Q^{(t)}(x[m]=k)(y[m] - \mu_{k}^{(t+1)})(y[m] - \mu_{k}^{(t+1)})^{T}}{\sum_{m=1}^{M} Q^{(t)}(x[m]=k)}$$

• Again, based on the updated parameters, we can easily calculate $Q^{(t+1)}(x[m] = k)$

Treat the expectation *as a weight* for the sample: a sample is divided into small pieces

Comments

Aim: $\arg \max_{\theta} p(\mathcal{D}|\theta)$

- The key problem for GMM learning is that both the component labels of the samples and the model parameters are unknown
- We can *iteratively* update the component labels based on *posteriors* (inference) and the model parameters based on *MLE* (learning)

Q1: will this iterative process converge?

Q2: If converged, can it get the unbiased estimation?

Expectation Maximization

- If a variable is unobserved or partially observed, you can use all the possible values based on it posterior probability
- The likelihood function can sum out these variables and then update the parameters which maximize the likelihood function
- Intuitive explanation
 - Given parameters do *INFERECE* for unobserved data
 - Maximize the marginal likelihood according to inference results (*LEARNING*)
 - Iteratively do inference and learning

General Principles

- The likelihood
 - Maximize the marginal over observed variables
 - $\max_{\theta} P(D_{obs}|\theta) = \max_{\theta} \int P(D_{obs}, X_{miss}|\theta) dX_{miss}$
 - Maximize the MAP over observed variables
 - $\max_{\theta} P(D_{obs}|\theta) \approx \max_{\theta} P(D_{obs}, \hat{X}_{miss}|\theta)$
- Iterative approaches
 - Define a scoring function (for example, likelihood function plus regularization terms)
 - Set parameters => do inference => Re-estimate parameters => re-do inference => ...

GMM Inference Alternative: MAP

• The posterior as above

$$Q(x = k) = P(x = k | y, \theta) = \frac{\pi_k^{(t)} N_k^{(t)}(y[m])}{\sum_{k=1}^K \pi_k^{(t)} N_k^{(t)}(y[m])}$$
$$\tilde{Q}(x[m] = k) = \pi_k^{(t)} N_k^{(t)}(y[m])$$

- Set x[m] as the MAP $x[m] = \arg \max_{k} \tilde{Q}(x[m] = k)$
- Update the parameters based on the full samples (MLE)

Principle: assign the *m*-th sample to the most likely component

GMM Inference Alternative: Sampling

• The posterior as above

$$Q(x = k) = P(x = k | y, \theta) = \frac{\pi_k^{(t)} N_k^{(t)}(y[m])}{\sum_{k=1}^K \pi_k^{(t)} N_k^{(t)}(y[m])}$$
$$\tilde{Q}(x[m] = k) = \pi_k^{(t)} N_k^{(t)}(y[m])$$

- Directly sampling from $x \sim \tilde{Q}(x = k)$ to get full samples (x[m], y[m])
- Update the parameters based on the full samples (MLE)

Principle: use samples from the posterior to approximate the distribution

GMM Learning Alternative: Hierarchical Bayesian Model

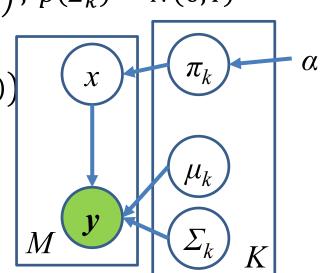
• The same for inference

$$\tilde{Q}(x[m] = k) = \pi_k^{(t)} N_k^{(t)}(y[m])$$

- Learning: re-calculate the posterior distributions of parameters based on the complete data
 - Priors

•
$$p(\pi_k) = Dir(\alpha)$$
; $p(\mu_k) = N\left(0, \frac{1}{L}\right)$; $p(\Sigma_k) = N(0, I)$

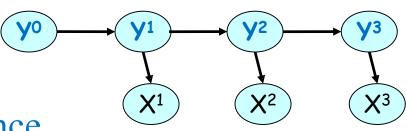
- Posteriors
 - $p(\pi_k | \mathcal{D}) = Dirichlet(\alpha_k + M^*(k))$
 - $p(\mu_k|\mathcal{D}) \propto p(\mathcal{D}|\mu_k)p(\mu_k)$
 - $p(\Sigma_k | \mathcal{D}) \propto p(\mathcal{D} | \Sigma_k) p(\Sigma_k)$



Compute $\underset{\theta}{\operatorname{argmax}} P(X|\theta)$

Baum-Welch Algorithm: Revisited

- General strategy
 - 1) set an initial value of the parameters
 - 2) then do *inferences* of hidden values
 - 3) then re-estimate or re-learn the parameters
 - 4) Repeat the processes till convergence
- Possible problems
 - No guarantee of convergence
 - No guarantee of global optimization



Compute $\underset{\theta}{\operatorname{argmax}} P(X|\theta)$

Baum-Welch Algorithm

- Define an intermediate variables for inference
 - The probability of y=i for time point t and y=j for the following time point t+1

$$\xi_{t}(i,j) = P(y_{t} = i, y_{t+1} = j \mid X, \theta)$$

Principle: due to the *Markov* property, all the local transitions are "equal".

Compute argmax $P(X|\theta)$

Baum-Welch Algorithm

$$\theta^0 = \left\{ T^0, E^0, \pi^0 \right\}$$

 Use forward and backward algorithm to calculate probability $\alpha_{t}(i) = P(x_{1}, \cdots$

$$\alpha_{t}(i) = P(x_{1}, \dots = i \mid \theta^{0})$$

$$\beta_{t}(i) = P(x_{t+1}, \dots = i, \theta^{0})$$

$$\xi_{t}(i,j) = P(y_{t} = i, y_{t+1} = j | X, \theta)$$

$$\xi_{t}(i,j) = \frac{\alpha_{t}(i)t_{i,j}e_{j,x_{t+1}}\beta_{t+1}(j)}{\sum_{i}\sum_{j}^{Y}\alpha_{t}(i)t_{i,j}\beta_{t+1}(j)e_{j,x_{t+1}}}$$

Inference for the local transitions

Compute $\underset{\theta}{\operatorname{argmax}} P(X|\theta)$

Baum-Welch Algorithm

• The probability of Y=i for time point t:

$$\gamma_{t}\left(i\right) = \sum_{j=1}^{Y} \xi_{t}\left(i,j\right)$$

• So expected times for state stayed in *Y=i* and the expected times for state transition *i-j*:

$$\sum_{t=0}^{T-1} \gamma_t\left(i
ight) \qquad \qquad \sum_{t=0}^{T-1} \xi_t\left(i,j
ight)$$

Compute $\underset{\theta}{\operatorname{argmax}} P(X|\theta)$

Baum-Welch Algorithm

• Re-estimate all parameters (MLE)

$$t_{i,j} = \frac{\sum_{t=0}^{T-1} \xi_t(i,j)}{\sum_{t=0}^{T-1} \gamma_t(i)} \qquad e_{i,x} = \frac{\sum_{t=0}^{T} I(x_t = x) \gamma_t(i)}{\sum_{t=0}^{T} \gamma_t(i)}$$

Repeat above steps until convergence

$$\left|\log(P(X|\theta)) - \log(P(X|\theta^0))\right| < \varepsilon$$

Generate the hidden variables using current parameter $Y^t \sim P(Y|X, \theta^t)$

Replace the Inference by Sampling

• Initialization: generate the labeling sequencing according to the prior probability

$$\pi \Longrightarrow Y_t = y_i, \quad 1 \le t \le T$$

• Re-generate Y_t according to the initial setting

$$\begin{split} P\big(y_t \,|\, Y, X, \theta\big) &= P\big(y_t \,|\, y_{t-1}, y_{t+1}, x_t, \theta\big) & \text{We get a "score" proportional to the probability. So we can randomly generate Y_t based on these scores.} \\ &= \frac{P\big(y_{t+1}, x_t \,|\, y_t, y_{t-1}, \theta\big) P\big(y_t \,|\, y_{t-1}, \theta\big)}{P\big(y_{t+1}, x_t \,|\, y_{t-1}, \theta\big)} & \text{based on these scores.} \\ & \propto P\big(y_{t+1} \,|\, y_t, \theta\big) P\big(x_t \,|\, y_t, \theta\big) P\big(y_t \,|\, y_{t-1}, \theta\big) \\ &= t_{y_t, y_{t+1}} e_{y_t, e_t} t_{y_{t-1}, y_t} \end{split}$$

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MLE for Updating Parameters

• Simply update the parameter in transition and emission probability matrix

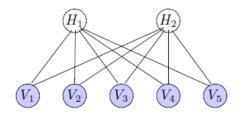
$$t_{i \to j} = \frac{\sum_{t=1}^{T} I(Y^{t+1} = j, Y^{t} = i)}{\sum_{t=1}^{T} I(Y^{t} = i)}$$

$$e_{i \to k} = \frac{\sum_{t=1}^{T} I(Y^{t} = i, X^{t} = k)}{\sum_{t=1}^{T} I(Y^{t} = i)}$$
Note: I(·) is an indicator function

• Q: Why does Gibbs Sampling also work?

Learning in RBMs

3. An RBM(Resctricted Boltzmann Machine) is a bipartite Markov network consisting of a visible (observed) layer and a hidden layer, where each node is a 0-1 <u>binary</u> random variable. Consider the following RBM:



Hidden variables

Observed variables

The joint distirbution of a configuation is given by:

$$P(H = h, V = v) = \frac{1}{Z}e^{-E(h,v)}$$
 $h = (h_1, h_2)^T, v = (v_1, \dots, v_5)^T$

And:

$$E(h, v) = -\sum_{i=1}^{2} a_i h_i - \sum_{j=1}^{5} b_j v_j - \sum_{ij} w_{ij} h_i v_j$$

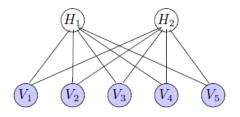
Inference step: all parameters are given

$$\tilde{E}(h_1) = -a_1 h_1 - \sum_{j=1}^{5} w_{1,j} h_1 v_j$$

$$\tilde{E}(h_2) = -a_2 h_2 - \sum_{j=1}^{5} w_{2,j} h_2 v_j$$

Proportional sampling according to above likelihood

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Learning step: all variables are observed

Recall: parameter learning in Markov Networks (gradient ascent)

$$\frac{1}{M}l(\theta:x) = a_1E(h_1) + a_2E(h_2) + \sum_{j=1}^{5} w_{1,j}E(h_1v_j) + \sum_{j=1}^{5} w_{2,j}E(h_2v_j) + \sum_{j=1}^{5} b_jE(v_j) - \ln Z$$

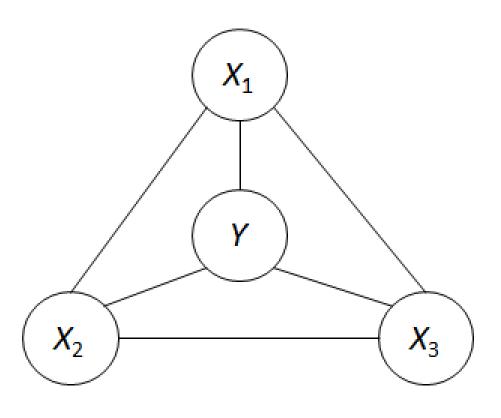
$$\frac{1}{M} \frac{\partial l(\theta : x)}{\partial \theta} \Rightarrow \theta^{t+1} = \theta^t + \lambda^t \frac{1}{M} \frac{\partial l(\theta : x)}{\partial \theta}$$

OR *stochastic gradient ascent* sample by sample!

How About Other Models?

- Most popular probabilistic graphic models contain hidden variables:
 - For latent factor analysis?
 - For restricted Boltzmann machine?
 - For latent *Dirichlet* allocation?
 - For conditional random fields?

— ...



$$x: \alpha_1 = \alpha_2 = \alpha_3 = \alpha$$

$$y: \beta = 2\alpha$$

$$xx: w_{12} = w_{13} = w_{23} = w$$

$$xy: h_{1y} = h_{2y} = h_{3y} = -w$$

$$x: \alpha_{1} = \alpha_{2} = \alpha_{3} = \alpha$$

$$y: \beta = 2\alpha$$

$$xx: w_{12} = w_{13} = w_{23} = w$$

$$xy: h_{1y} = h_{2y} = h_{3y} = -w$$

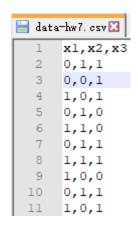
Inference Step

$$P(x,y \mid \alpha,w) = \frac{1}{Z} \exp \left\{ \alpha \left(x_1 + x_2 + x_3 + 2y \right) + w \left(x_1 x_2 + x_2 x_3 + x_1 x_3 - y \left(x_1 + x_2 + x_3 \right) \right) \right\}$$

$$P(y|x,\alpha,w) \propto P(y,x|\alpha,w)$$

$$\Rightarrow \frac{P(y=1,x|\alpha,w)}{P(y=0,x|\alpha,w)} = \exp\{2\alpha + w(-(x_1 + x_2 + x_3))\} = s$$

$$\Rightarrow P(y=1,x|\alpha,w) = \frac{s}{1+s}, \quad P(y=0,x|\alpha,w) = \frac{1}{1+s}$$



You can either use the expectation (probability) or *sampling* to fill the single hidden variable!!

Learning Step (SGD)

$$P(x,y \mid \alpha, w) = \frac{1}{Z} \exp \left\{ \alpha \left(x_1 + x_2 + x_3 + 2y \right) + w \left(x_1 x_2 + x_2 x_3 + x_1 x_3 - y \left(x_1 + x_2 + x_3 \right) \right) \right\}$$

• SGD:
$$\boldsymbol{\theta}^{(k+1)} = \boldsymbol{\theta}^{(k)} + \lambda^{(k)} \nabla l_{m_k}(\boldsymbol{\theta}; \boldsymbol{x}[m_k])$$

- Calculate the partial derivatives
 - For α
 - **–** For *w*

$$\frac{\partial}{\partial \theta_i} \ln Z(\theta) = \frac{1}{Z(\theta)} \sum_{\xi} \frac{\partial}{\partial \theta_i} \exp \left\{ \sum_{j} \theta_j f_j(\xi) \right\}$$

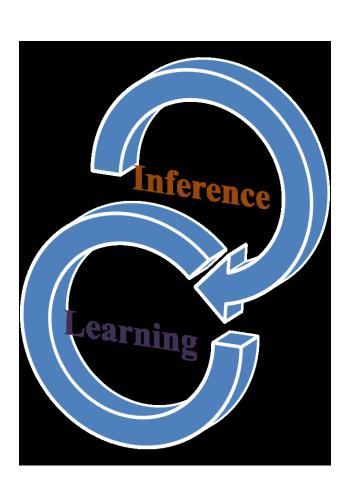
$$= \frac{1}{Z(\theta)} \sum_{\xi} f_i(\xi) \exp \left\{ \sum_{j} \theta_j f_j(\xi) \right\}$$

$$= E_{\theta}[f_i].$$

How to Deal With Missing Values?

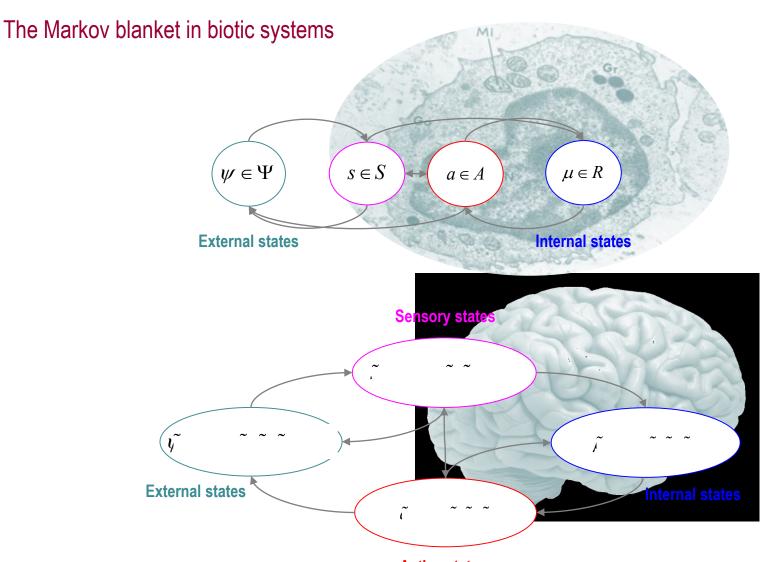
• Under the framework of probabilistic inferences, just use the same strategy as filling the hidden variables!

Generalization



- Inference
 - MCMC
 - Variational inference
 - Belief propagation

- Learning
 - MLE, MAP
 - Gradient ascent/descent
 - Hierarchical Bayesian

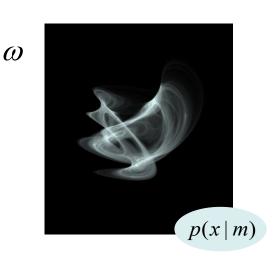


Active states

Free energy and active inference

Karl Friston, University College London

lemma: any (ergodic random) dynamical system (m) that possesses a Markov blanket will appear to actively maintain its structural and dynamical integrity



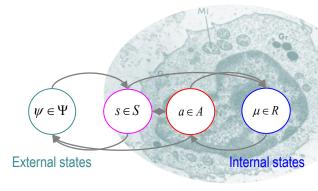
The Fokker-Planck equation $\int \nabla \cdot (\Gamma \nabla - f) p$

$$\nabla \cdot (\Gamma \nabla - f) p$$

And its solution in terms of curl-free and divergence-free components

$$0 \Leftrightarrow f(x) = (\Gamma - Q)\nabla \ln p(x \mid m)$$

But what about the Markov blanket?



$$f_{\mu}(s, a, \mu) = (\Gamma - Q)\nabla_{\mu} \ln p(s, a, \mu \mid m)$$
$$f_{a}(s, a, \mu) = (\Gamma - Q)\nabla_{a} \ln p(s, a, \mu \mid m)$$

$$\ln p(s, a, \mu \mid m) = \text{Value}$$

Reinforcement learning, optimal control and expected utility theory



$$E_t[-\ln p(s,a,\mu \mid m)] =$$
Entropy

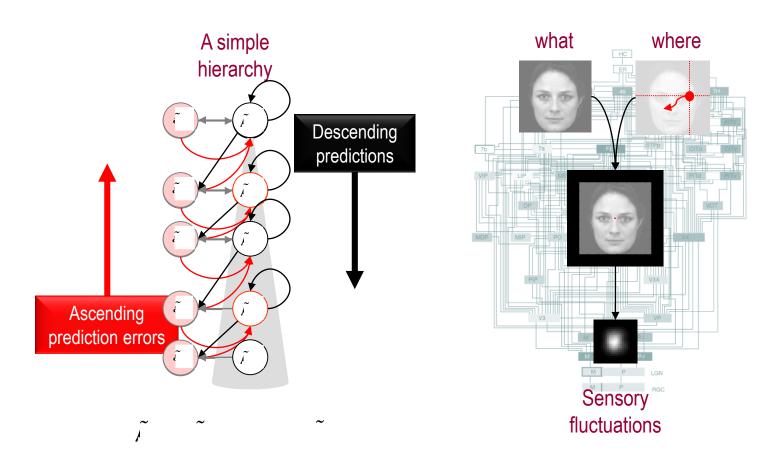
Self-organisation, cybernetics and homoeostasis

$$p(\tilde{x}^{\circ})$$
 = **Model evidence** Bayesian brain, active inference and predictive coding



Helmholtz

Hierarchical generative models

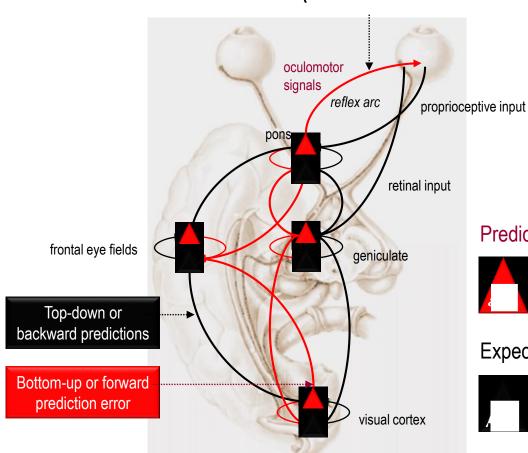


Kalman filter



Predictive coding with reflexes





Perception

Prediction error (superficial pyramidal cells)



Expectations (deep pyramidal cells)



E-M algorithm! Message passing / Belief propagation

Why Need Deep Latent Models?

• Low-order models cannot fully understand the data generated from high-order models





Deep VAE & GAN

• VAE

- Target distribution in *low-dimension subspace*
- Minimize the likelihood

$$\mathcal{L}(\theta; \boldsymbol{x}) = \mathbb{E}_{z \sim q(\boldsymbol{z}|\boldsymbol{x}; \boldsymbol{\theta})} \log p(\boldsymbol{x}, \boldsymbol{z}) + \mathbb{H}(\boldsymbol{q}(\boldsymbol{z}|\boldsymbol{x}; \boldsymbol{\theta}))$$

$$= \mathbb{E}_{z \sim q(\boldsymbol{z}|\boldsymbol{x}; \boldsymbol{\theta})} \log p(\boldsymbol{x}|\boldsymbol{z}) - \mathbb{KL}(q(\boldsymbol{z}|\boldsymbol{x}; \boldsymbol{\theta}) \mid\mid p(\boldsymbol{z}))$$

$$q(\boldsymbol{z}|\boldsymbol{x}) = \mathcal{N}(f_{\mu}(\boldsymbol{x}), f_{\sigma}(\boldsymbol{x}))$$

$$\text{Inference Network}$$

$$\mathbf{C}$$

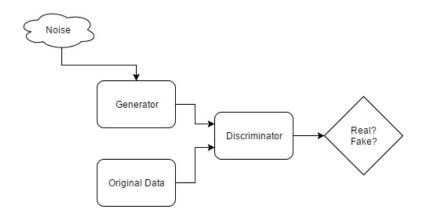
$$\mathbf{Generative process}$$

• GAN

- Learn a *latent generator* by mapping noise to data
- Minimize the discrimination

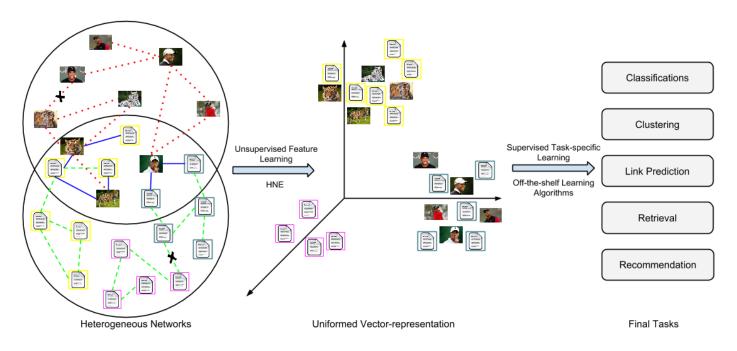
$$\min_{\mathcal{G}} \max_{\mathcal{D}} V\left(\mathcal{D}, \mathcal{G}\right) =$$

$$\mathbb{E}_{\mathbf{x} \sim p_{data}(\mathbf{x})} \left[\log \mathcal{D} \left(x \right) \right] + \mathbb{E}_{(\mathbf{z}) \sim p_z \left(\left(\left(\mathbf{z} \right) \right) \right)} \left[\log \left(1 - \mathcal{D} \left(\mathcal{G} \left(\mathbf{z} \right) \right) \right) \right]$$

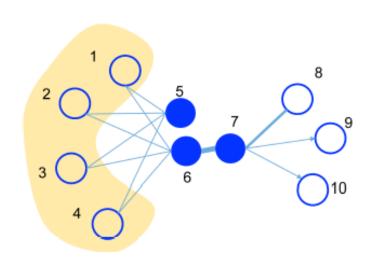


Embedding for Relevant Networks

• Task: mapping nodes in networks to a latent Euclidean space (low-dimensional subspace) by preserving their "similarities"



LINE: Second-Order Similarity



First-order similarity

$$p_1(v_i, v_j) = \frac{1}{1 + \exp(-\vec{u}_i^T \cdot \vec{u}_j)}$$

$$O_1 = -\sum_{(i,j)\in E} w_{ij} \log p_1(v_i, v_j)$$

Second-order similarity

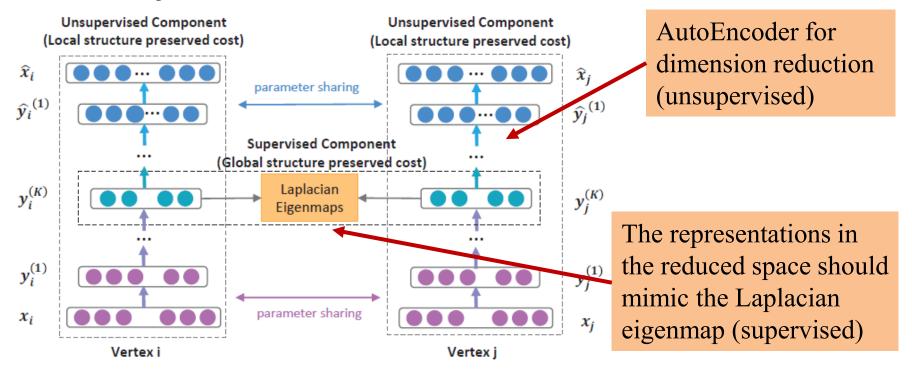
$$p_2(v_j|v_i) = \frac{\exp(\vec{u}_j^{T} \cdot \vec{u}_i)}{\sum_{k=1}^{|V|} \exp(\vec{u}_k^{T} \cdot \vec{u}_i)}$$

$$O_2 = -\sum_{(i,j)\in E} w_{ij} \log p_2(v_j|v_i)$$

Second-order relations are more stable than the first-order

Deep Structural Network Embedding

• Aim: find a low-dimensional representation of the adjacent matrix *S*



Want et al. Structural deep network embedding. KDD 2016.

Deep Structural Network Embedding

First-order penalty

$$\mathcal{L}_{1st} = \sum_{i,j=1}^{n} s_{i,j} \|\mathbf{y}_{i}^{(K)} - \mathbf{y}_{j}^{(K)}\|_{2}^{2}$$
$$= \sum_{i,j=1}^{n} s_{i,j} \|\mathbf{y}_{i} - \mathbf{y}_{j}\|_{2}^{2}$$

Second-order penalty

$$\mathcal{L}_{2nd} = \sum_{i=1}^{n} \|(\hat{\mathbf{x}}_i - \mathbf{x}_i) \odot \mathbf{b_i}\|_2^2$$
$$= \|(\hat{X} - X) \odot B\|_F^2$$

$$\mathcal{L}_{mix} = \mathcal{L}_{2nd} + \alpha \mathcal{L}_{1st} + \nu \mathcal{L}_{reg} \left[\sum_{k=1}^{K} (\|\mathbf{W}^{(k)}\|_{F}^{2} + \|\hat{\mathbf{W}}^{(k)}\|_{F}^{2}) \right]$$

$$= \|(\hat{X} - X) \odot B\|_{F}^{2} + \alpha \sum_{i,j=1}^{K} s_{i,j} \|\mathbf{y}_{i} - \mathbf{y}_{j}\|_{2}^{2} + \nu \mathcal{L}_{reg}$$



$$\frac{\partial \mathcal{L}_{mix}}{\partial \hat{W}^{(k)}} = \frac{\partial \mathcal{L}_{2nd}}{\partial \hat{W}^{(k)}} + \nu \frac{\partial \mathcal{L}_{reg}}{\partial \hat{W}^{(k)}}$$
$$\frac{\partial \mathcal{L}_{mix}}{\partial W^{(k)}} = \frac{\partial \mathcal{L}_{2nd}}{\partial W^{(k)}} + \alpha \frac{\partial \mathcal{L}_{1st}}{\partial W^{(k)}} + \nu \frac{\partial \mathcal{L}_{reg}}{\partial W^{(k)}}, k = 1, ..., K$$

Deep Structural Network Embedding

Algorithm 1 Training Algorithm for the semi-supervised deep model of *SDNE*

Input: the network G=(V,E) with adjacency matrix S, the parameters α and ν

Output: Network representations Y and updated Parameters: θ

- 1: Pretrain the model through deep belief network to obtain the initialized parameters $\theta = \{\theta^{(1)},...,\theta^{(K)}\}$
- 2: X = S
- 3: repeat
- 4: Based on X and θ , apply Eq. 1 to obtain \hat{X} and $Y = Y^K$. Inference
- 5: $\mathcal{L}_{mix}(X;\theta) = \|(\hat{X} X) \odot B\|_F^2 + 2\alpha tr(Y^T L Y) + \nu \mathcal{L}_{reg}.$
- 6: Based on Eq. 6, use $\partial L_{mix}/\partial \theta$ to back-propagate through the entire network to get updated parameters θ .

Learning

- 7: **until** converge
- 8: Obtain the network representations $Y = Y^{(K)}$

Summary: General Principles

The likelihood

- Maximize the marginal over observed variables
 - $\max_{\theta} P(D_{obs}|\theta) = \max_{\theta} \int P(D_{obs}, X_{miss}|\theta) dX_{miss}$
- Maximize the MAP over observed variables
 - $\max_{\theta} P(D_{obs}|\theta) \approx \max_{\theta} P(D_{obs}, \hat{X}_{miss}|\theta)$
- Iterative approaches
 - Define a scoring function (for example, likelihood function plus regularization terms)
 - Set parameters => do inference => Re-estimate parameters => re-do inference => ...

General Principles Extended

- Define an objective/scoring function
 - With both parameters and hidden variables (or missing values)
 - Set parameters => do inference => re-estimate parameters => re-do inference => ...
 - Stop until the objective/scoring function converges (or the posterior probability converges for Bayesian models)

The End

Do Inference & Learning
Alternatively