

# AR mode doesn't work using Xcode simulator. You need to run the app on an ios 12.1 device. Tested on my iPhone X running ios 12.1.

**App Name:** AR Décor

**Created by:** U Keong Cheong

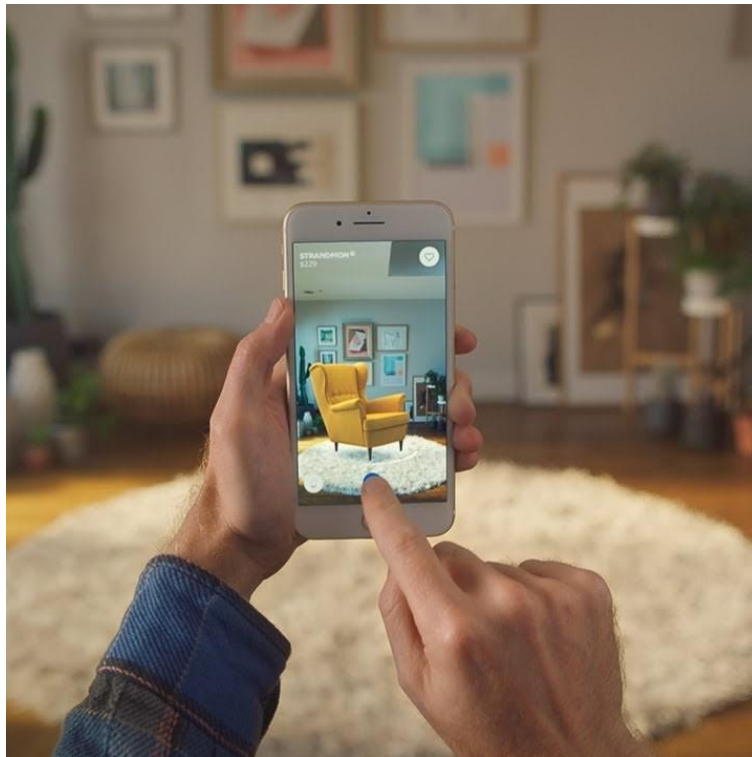
**Who will review my code:** Davis Hoang

**Who's code I will review:** Davis Hoang

**Must-have features:** be able to view 3D models that comes with the app in AR mode(Live View).

**Nice-to-have features:** be able to import any 3D models(in .usdz format) to the app, and view them in AR mode.

**Wire-frame:**



**Estimated work:**

- view 3D models that comes with the app in AR mode (Live View). ~5 to 10 hours
- import any 3D models (in .usdz format) to the app, and view them in AR mode. ~5 to 10 hours