ALEXANDRU PROFIR

Computer Science Student

CONTACT

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EDUCATION

Babeş-Bolyai University
 Oct 2022 - Jul 2025

 Bachelor in Computer Science

RELEVANT COURSEWORK

- Object Oriented Programming
- Data Structures and Algorithms
- Operating Systems
- Databases
- Computer Networks
- Web Programming

SKILLS

- Intermediate: C/C++, Java, Git
- Basic: Python, HTML, CSS
- Linux Environments
- GitHub collaboration
- Problem-solving skills

WORK EXPERIENCE

VOLUNTEER

Student Association "Hermes", Cluj-Napoca

Oct 2022 - Present

- Took part in the recruitment process, which attracts over 100 students in the "Hermes" family every semester.
- Got involved in the organization of Student Job Fairs, captivating Computer Science enthusiasts and many others.
- Organized workshops and events for students and association members, which resulted in better communication and a stronger bond between them.

VOLUNTEER

Quasar Robotics - RO 127

Sep 2018 - Sep 2020

- Improved the *response time* of the robot by **60%** through the implementation of an **efficient maneuvering system**.
- Cooperated with the technical team to achieve the best performance through code and physical approaches.
- Refactored the whole code base, which resulted in 35% performance increase and faster compilation time.

PROJECTS

Social Network Application

Oct 2023 - Jan 2024

- Developed a simple social network to hone my skills in
 Object Oriented Programming.
- Built an interactive GUI using Java, JavaFX, FXML, CSS.
- Stored data in a local database using PostgreSQL and encrypted user passwords using the BCrypt library.

Car Dealership Application

Feb 2023 - July 2023

- Developed a simple car dealership as a project for my
 Object Oriented Programming course.
- Built an interactive GUI using C++ and Qt.
- Improved performance by 60% through implementing an efficient Data Model, measured by the Visual Studio Profiler.