



## STRIVER SDE SHEET

### Day-1

|   | Q.No | Problem Name                 | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 1    | Set Matrix Zeros             | Coming Soon              | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 2    | Pascal Triangle              | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 3.   | Next Permutation             | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 4.   | Kadane's Algorithm           | Coming Soon              | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 5.   | Sort an array of 0's 1's 2's | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 6.   | Stock Buy and Sell           | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

### Day-2

|   | Q.No | Problem Name  | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|---------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 1    | Rotate Matrix | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

|   | Q.No | Problem Name                                    | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|-------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 2    | Merge Overlapping Subintervals                  | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 3.   | Merge two sorted Arrays without extra space     | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 4.   | Find the duplicate in an array of N+1 integers. | Coming Soon              | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 5.   | Repeat and Missing Number                       | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 6.   | Inversion of Array (Pre-req: Merge Sort)        | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

### Day-3

|   | Q.No | Problem Name                  | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|-------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 1    | Search in a 2d Matrix         | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 2    | Pow(X,n)                      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 3.   | Majority Element (>N/2 times) | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 4.   | Majority Element (>N/3 times) | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 5.   | Grid Unique Paths             | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|   | 6.   | Reverse Pairs (Leetcode)      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

### Day-4

|  | Q.No | Problem Name                 | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|--|------|------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
|  | 1    | 2-Sum-Problem                | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 2    | 4-sum-Problem                | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 3.   | Longest Consecutive Sequence | Coming Soon              | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 4.   | Largest Subarray with 0 sum  | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

| Q.No | Problem Name                               | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|--------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 5.   | Count number of subarrays with given Xor K | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Longest Substring without repeat           | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

### Day-5: Linked List

| Q.No | Problem Name                                                   | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|----------------------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ 1  | Reverse a LinkedList                                           | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 2  | Find the middle of LinkedList                                  | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Merge two sorted Linked List<br>(use method used in mergeSort) | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 4. | Remove N-th node from back of LinkedList                       | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 5. | Add two numbers as LinkedList                                  | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 6. | Delete a given Node when a node is given.<br>(0(1) solution)   | Coming Soon              | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

### Day-6

| Q.No | Problem Name                                | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|---------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ 1  | Find intersection point of Y LinkedList     | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 2  | Detect a cycle in Linked List               | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Reverse a LinkedList in groups of size k.   | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 4. | Check if a LinkedList is palindrome or not. | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

|   | Q.No | Problem Name                                      | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|---------------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 5.   | Find the starting point of the Loop of LinkedList | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 6.   | Flattening of a LinkedList                        | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 7.   | Rotate a LinkedList                               | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-7

|  | Q.No | Problem Name                                     | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|--|------|--------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
|  | 1    | Clone a Linked List with random and next pointer |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 2    | 3 sum                                            | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 3.   | Trapping rainwater                               | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 4.   | Remove Duplicate from Sorted array               | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 5.   | Max consecutive ones                             | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-8

|  | Q.No | Problem Name                                                 | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|--|------|--------------------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
|  | 1    | N meeting in one room                                        |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 2    | Minimum number of platforms required for a railway           | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 3.   | Job sequencing Problem                                       |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 4.   | Fractional Knapsack Problem                                  |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 5.   | Greedy algorithm to find minimum number of coins             |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 6.   | Activity Selection (it is the same as N meeting in one room) |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-9: Recursion

| Q.No | Problem Name              | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|---------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ 1  | Subset Sums               | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 2  | Subset-II                 |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 3. | Combination sum-1         | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 4. | Combination sum-2         |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 5. | Palindrome Partitioning   | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | K-th permutation Sequence | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-10 : Recursion & Backtracking

| Q.No | Problem Name                             | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ 1  | Print all permutations of a string/array | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 2  | N queens Problem                         | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 3. | Sudoku Solver                            | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 4. | M coloring Problem                       | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ 5. | Rat in a Maze                            | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Word Break (print all ways)              | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-11: Binary Search

| Q.No | Problem Name                                                                                             | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|----------------------------------------------------------------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | The N-th root of an integer                                                                              | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | Matrix Median                                                                                            |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Find the element that appears once in a sorted array, and the rest element appears twice (Binary search) | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Search element in a sorted and rotated array/ find pivot where it is rotated                             | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

| Q.No | Problem Name                      | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|-----------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 5.   | Median of 2 sorted arrays         | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | K-th element of two sorted arrays | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 7.   | Allocate Minimum Number of Pages  | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 8.   | Aggressive Cows                   | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

**Day-12: TRIES (Can be done at Last, but still a very very important topic) Watch this playlist -> [Link](#)**

| Q.No | Problem Name                              | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|-------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | Implement Trie (Prefix Tree)              | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | Implement Trie – 2 (Prefix Tree)          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Longest String with All Prefixes          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Number of Distinct Substrings in a String | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Power Set (this is very important)        | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | Maximum XOR of two numbers in an array    | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Maximum XOR With an Element From Array    | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

**Day-13 : (Stack and Queue)**

| Q.No | Problem Name                                        | Solution                 | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|-----------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | Implement Stack Using Arrays                        | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | Implement Queue Using Arrays                        | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Implement Stack using Queue (using single queue)    | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Implement Queue using Stack (O(1) amortized method) | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | Check for balanced parentheses                      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

| Q.No | Problem Name         | Solution                 | Problem Link          | Video Solution          | C++ Code | Java Code |
|------|----------------------|--------------------------|-----------------------|-------------------------|----------|-----------|
| 6.   | Next Greater Element | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | Code     | Code      |
| 7.   | Sort a Stack         |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | Code     | Code      |

## Day-14 :

| Q.No | Problem Name                                      | Detailed Solution        | Problem Link          | Video Solution                                                                   | C++ Code | Java Code |
|------|---------------------------------------------------|--------------------------|-----------------------|----------------------------------------------------------------------------------|----------|-----------|
| 1    | Next Smaller Element                              |                          | <a href="#">Click</a> | <a href="#">Youtube</a>                                                          | Code     | Code      |
| 2    | LRU cache (IMPORTANT)                             | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a>                                                          | Code     | Code      |
| 3.   | LFU Cache                                         |                          | <a href="#">Click</a> | <a href="#">Youtube</a>                                                          | Code     | Code      |
| 4.   | Largest rectangle in a histogram                  | <a href="#">Solution</a> | <a href="#">Click</a> | Two-Pass:<br><a href="#">Youtube</a><br><br>One Pass:<br><a href="#">Youtube</a> | Code     | Code      |
| 5.   | Sliding Window maximum                            | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a>                                                          | Code     | Code      |
| 6.   | Implement Min Stack                               | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a>                                                          | Code     | Code      |
| 7.   | Rotten Orange (Using BFS)                         | <a href="#">Solution</a> | <a href="#">Click</a> |                                                                                  |          |           |
| 8.   | Stock Span Problem                                |                          | <a href="#">Click</a> |                                                                                  |          |           |
| 9.   | Find the maximum of minimums of every window size |                          | <a href="#">Click</a> |                                                                                  |          |           |
| 10.  | The Celebrity Problem                             |                          | <a href="#">Click</a> |                                                                                  |          |           |

## Day-15: String

| Q.No | Problem Name                           | Problem Link          | Video Solution          | C++ Code | Java Code |
|------|----------------------------------------|-----------------------|-------------------------|----------|-----------|
| 1    | Reverse Words in a String              | <a href="#">Click</a> | <a href="#">Youtube</a> | Code     | Code      |
| 2    | Longest Palindrome in a string         | <a href="#">Click</a> | <a href="#">Youtube</a> | Code     | Code      |
| 3.   | Roman Number to Integer and vice versa | <a href="#">Click</a> | <a href="#">Youtube</a> | Code     | Code      |
| 4.   | Implement ATOI/STRSTR                  | <a href="#">Click</a> | <a href="#">Youtube</a> | Code     | Code      |

| Q.No | Problem Name          | Problem Link          | Video Solution | C++ Code             | Java Code            |
|------|-----------------------|-----------------------|----------------|----------------------|----------------------|
| 5.   | Longest Common Prefix | <a href="#">Click</a> | Youtube        | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Rabin Karp            | <a href="#">Click</a> | Youtube        | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-16: String [Continued]

| Q.No | Problem Name                                                                     | Problem Link          | Video Solution | C++ Code             | Java Code            |
|------|----------------------------------------------------------------------------------|-----------------------|----------------|----------------------|----------------------|
| 1    | Z-Function                                                                       | <a href="#">Click</a> | Youtube        | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | KMP algo / LPS(pi) array                                                         | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Minimum characters needed to be inserted in the beginning to make it palindromic | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Check for Anagrams                                                               | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | Count and Say                                                                    | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Compare version numbers                                                          | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-17: Binary Tree (Introduction)

| Q.No | Problem Name            | Detailed Solution                                    | Problem Link          | Video Solution                                                                                                           | C++ Code                                                             | Java Code                                                                                             |
|------|-------------------------|------------------------------------------------------|-----------------------|--------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------|
| 1    | Inorder Traversal       | <a href="#">Morris Traversal Iterative/Recursive</a> | <a href="#">Click</a> | <a href="#">Youtube (Recursive)</a><br><a href="#">Youtube (Iterative)</a><br><a href="#">Youtube (Morris Traversal)</a> | <a href="#">Code (Recursive)</a><br><a href="#">Code (Iterative)</a> | <a href="#">Code (Recursive)</a><br><a href="#">Code (Iterative)</a><br><a href="#">Code (Morris)</a> |
| 2    | Preorder Traversal      | <a href="#">Morris Traversal Solution</a>            | <a href="#">Click</a> | <a href="#">YouTube</a><br><a href="#">Youtube (Morris Traversal)</a>                                                    | <a href="#">Code (Morris)</a>                                        | <a href="#">Code</a>                                                                                  |
| ✓ 3. | Postorder Traversal     | <a href="#">Solution</a>                             | <a href="#">Click</a> | <a href="#">YouTube</a>                                                                                                  | <a href="#">Code</a>                                                 | <a href="#">Code</a>                                                                                  |
| ✓ 4. | LeftView Of Binary Tree | <a href="#">Solution</a>                             | <a href="#">Click</a> | <a href="#">YouTube</a>                                                                                                  | <a href="#">Code</a>                                                 | <a href="#">Code</a>                                                                                  |



|   | Q.No | Problem Name                                     | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|--------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 5.   | Bottom View of Binary Tree                       | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 6.   | Top View of Binary Tree                          | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 7.   | Preorder inorder postorder in a single traversal | <a href="#">Solution</a> |                       |                         |                      |                      |
| ✓ | 8.   | Vertical order traversal                         | <a href="#">Solution</a> |                       |                         |                      |                      |

### Day-18: Binary Tree [Continued]

|   | Q.No | Problem Name                                                 | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|---|------|--------------------------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| ✓ | 1    | Level order Traversal / Level order traversal in spiral form | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 2    | Height of a Binary Tree                                      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 3.   | Diameter of Binary Tree                                      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 4.   | Check if the Binary tree is height-balanced or not           | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 5.   | LCA in Binary Tree                                           | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 6.   | Check if two trees are identical or not                      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 7.   | Zig Zag Traversal of Binary Tree                             | <a href="#">Solution</a> |                       |                         |                      |                      |
| ✓ | 8.   | Boundary Traversal of Binary Tree                            | <a href="#">Solution</a> |                       |                         |                      |                      |

### Day-19: Binary Tree [Continued]

|  | Q.No | Problem Name | Detailed Solution | Problem Link | Video Solution | C++ Code | Java Code |
|--|------|--------------|-------------------|--------------|----------------|----------|-----------|
|--|------|--------------|-------------------|--------------|----------------|----------|-----------|

|   | Q.No | Problem Name                                        | Detailed Solution        | Problem Link          | Video Solution | C++ Code             | Java Code            |
|---|------|-----------------------------------------------------|--------------------------|-----------------------|----------------|----------------------|----------------------|
| ✓ | 1    | Maximum path sum                                    | <a href="#">Solution</a> | <a href="#">Click</a> | Youtube        | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 2    | Construct Binary Tree from inorder and preorder     |                          | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 3.   | Construct Binary Tree from Inorder and Postorder    |                          | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 4.   | Symmetric Binary Tree                               | <a href="#">Solution</a> | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 5.   | Flatten Binary Tree to LinkedList                   |                          | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
| ✓ | 6.   | Check if Binary Tree is the mirror of itself or not |                          | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-20: Binary Search Tree

|  | Q.No | Problem Name                                                  | Detailed Solution | Problem Link          | Video Solution | C++ Code             | Java Code            |
|--|------|---------------------------------------------------------------|-------------------|-----------------------|----------------|----------------------|----------------------|
|  | 1    | Populate Next Right pointers of Tree                          |                   | <a href="#">Click</a> | Youtube        | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 2    | Search given Key in BST                                       |                   | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 3.   | Construct BST from given keys                                 |                   | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 4.   | Check is a BT is BST or not                                   |                   | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 5.   | Find LCA of two nodes in BST                                  |                   | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 6.   | Find the inorder predecessor/successor of a given Key in BST. |                   | <a href="#">Click</a> | YouTube        | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-21: Binary Search Tree [Continued]

|  | Q.No | Problem Name                      | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|--|------|-----------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
|  | 1.   | Floor in a BST                    |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 2.   | Ceil in a BST                     |                          | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 3.   | Find K-th smallest element in BST | <a href="#">Solution</a> | <a href="#">Click</a> | YouTube                 | <a href="#">Code</a> | <a href="#">Code</a> |
|  | 4.   | Find K-th largest element in BST  | <a href="#">Solution</a> | <a href="#">Click</a> | YouTube                 | <a href="#">Code</a> | <a href="#">Code</a> |

| Q.No | Problem Name                             | Detailed Solution        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|------------------------------------------|--------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 5.   | Find a pair with a given sum in BST      | <a href="#">Solution</a> | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | BST iterator                             |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 7.   | Size of the largest BST in a Binary Tree |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 8.   | Serialize and deserialize Binary Tree    |                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-22: Trees [Miscellaneous]

| Q.No | Problem Name                                 | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|----------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | Binary Tree to Double Linked List            | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | Find median in a stream of running integers. | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | K-th largest element in a stream.            | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Distinct numbers in Window.                  | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | K-th largest element in an unsorted array.   | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Flood-fill Algorithm                         | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-23: Graphs – Part 1

| Q.No | Problem Name                                 | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|----------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | Clone a graph (Not that easy as it looks)    | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | DFS                                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | BFS                                          | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Detect A cycle in Undirected Graph using BFS | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | Detect A cycle in Undirected Graph using DFS | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | Detect A cycle in a Directed Graph using DFS | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

| Q.No | Problem Name                                  | Problem Link          | Video Solution                                                     | C++ Code             | Java Code            |
|------|-----------------------------------------------|-----------------------|--------------------------------------------------------------------|----------------------|----------------------|
| 7.   | Detect A cycle in a Directed Graph using BFS  | <a href="#">Click</a> | <a href="#">YouTube</a>                                            | <a href="#">Code</a> | <a href="#">Code</a> |
| 8.   | Topological Sort                              | <a href="#">Click</a> | DFS:<br><a href="#">YouTube</a><br>BFS:<br><a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 9.   | Number of islands (Do in Grid and Graph both) | <a href="#">Click</a> | <a href="#">YouTube</a>                                            | <a href="#">Code</a> | <a href="#">Code</a> |
| 10.  | Bipartite Check using BFS                     | <a href="#">Click</a> | <a href="#">YouTube</a>                                            | <a href="#">Code</a> | <a href="#">Code</a> |
| 11.  | Bipartite Check using DFS                     | <a href="#">Click</a> | <a href="#">YouTube</a>                                            | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-24: Graphs – Part 2

| Q.No | Problem Name                                        | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|-----------------------------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | Strongly Connected Component(using KosaRaju's algo) | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | Dijkstra's Algorithm                                | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Bellman-Ford Algo                                   | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | Floyd Warshall Algorithm                            | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | MST using Prim's Algo                               | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 6.   | MST using Kruskal's Algo                            | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

## Day-25: Dynamic Programming – Part 1

| Q.No | Problem Name                   | Problem Link          | Video Solution          | C++ Code             | Java Code            |
|------|--------------------------------|-----------------------|-------------------------|----------------------|----------------------|
| 1    | Max Product Subarray           | <a href="#">Click</a> | <a href="#">Youtube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 2    | Longest Increasing Subsequence | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 3.   | Longest Common Subsequence     | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 4.   | 0-1 Knapsack                   | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |
| 5.   | Edit Distance                  | <a href="#">Click</a> | <a href="#">YouTube</a> | <a href="#">Code</a> | <a href="#">Code</a> |

| Q.No | Problem Name                       | Problem Link          | Video Solution | C++ Code | Java Code |
|------|------------------------------------|-----------------------|----------------|----------|-----------|
| 6.   | Maximum sum increasing subsequence | <a href="#">Click</a> | YouTube        | Code     | Code      |
| 7.   | Matrix Chain Multiplication        | <a href="#">Click</a> | YouTube        | Code     | Code      |

## Day-26: Dynamic Programming – Part 2

| Q.No | Problem Name                                                                                               | Problem Link          | Video Solution | C++ Code | Java Code |
|------|------------------------------------------------------------------------------------------------------------|-----------------------|----------------|----------|-----------|
| 1    | Maximum sum path in the matrix, (count paths and similar type do, also backtrack to find the maximum path) | <a href="#">Click</a> | Youtube        | Code     | Code      |
| 2    | Coin change                                                                                                | <a href="#">Click</a> | YouTube        | Code     | Code      |
| 3.   | Subset Sum                                                                                                 | <a href="#">Click</a> | YouTube        | Code     | Code      |
| 4.   | Rod Cutting                                                                                                | <a href="#">Click</a> | YouTube        | Code     | Code      |
| 5.   | Egg Dropping                                                                                               | <a href="#">Click</a> | YouTube        | Code     | Code      |
| 6.   | Word Break                                                                                                 | <a href="#">Click</a> | YouTube        | Code     | Code      |
| 7.   | Palindrome Partitioning (MCM Variation)                                                                    | <a href="#">Click</a> | Youtube        | Code     | Code      |
| 8.   | Maximum profit in Job scheduling                                                                           | <a href="#">Click</a> | Youtube        | Code     | Code      |

## Day-27:

1. Revise OS notes that you would have made during your sem
2. If not made notes, spend 2 or 3 days and make notes from Knowledge Gate.

## Day-28:

1. Revise DBMS notes that you would have made during your semesters.
2. If not made notes, spend 2 or 3 days and make notes from Knowledge Gate.

## Day-29:

1. Revise CN notes, that you would have made during your sem.

2. If not made notes, spend 2 or 3 days and make notes from Knowledge Gate.

### **Day-30:**

1. Make a note of how will you represent your projects, and prepare all questions related to tech which you have used in your projects. Prepare a note which you can say for 3-10 minutes when he asks you that say something about the project.

*Hurrah!! You are ready for your placement after a month of hard work without a cheat day.*

*~Striver*

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