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## 1 Vectors

#### Interpretations of Vectors

- ▶ Vector: an ordered list of numbers.
- $\triangleright$  Possible notations:  $\vec{v} = v$  are most common.
- Dimensionality: the number of the elements in a vector.
- ▶ Geometric vector: an object with a magnitude and direction.
- ▶ Standard position: when the vector beings at the origin.
- ▶ Vectors must have same dimensionality for addition and subtraction.
- ▶ **Unit vector**: a vector with a *norm* (length) of 1. Notation:  $\hat{u} = \frac{u}{|u|}$

### **Vector Multiplication**

- ▶ Scalar: scales each element in a vector, does not change direction. Generally represented with greek letters.
- ▶ **Dot product**: a single number that provides information about the relationship between two vectors. Must have same dimensionality.
- $\triangleright$  Notation for dot product:  $\mathbf{a} \cdot \mathbf{b} = \mathbf{a}^T \mathbf{b} = \langle \mathbf{a} \mathbf{b} \rangle = \sum a_i b_i$
- ▷ Algebraic dot product properties:
  - ∘ Associative: False;  $a^T(b^Tc) \neq (a^Tb)^Tc$
  - o Distributive: True;  $a^T(b+c) = a^Tb + a^Tc$
  - Commutative: True;  $a^Tb = b^Ta$
  - $\circ$  Vector magnitude/length:  $\|\mathbf{v}\| = \sqrt{\mathbf{v}^T\mathbf{v}}$
- ▶ Geometric dot product properties:
  - Magnitudes of vectors scaled by angle between them.
  - $| \circ | \vec{a} = |a||b|\cos(\theta_{ab})$
  - o Geometric and algebraic are really the same. The above equation can be rewritten as the algebraic vector length, i.e.  $\mathbf{a}^T \mathbf{b} = \cos(\theta_{ab})|\mathbf{a}||\mathbf{b}|$
- $\triangleright$  Dot product features based on  $\theta$ :
  - $\circ$  If  $\cos(\theta) > 0$  then  $\alpha > 0$
  - o If  $cos(\theta) < 0$  then  $\alpha < 0$
  - $\circ$  If  $\cos(\theta) = 0$  then  $\alpha = 0$ ; termed **Orthogonal**

- $\circ$  If  $\cos(\theta) = 1$  then  $\alpha = |a||b|$
- ► Hadamard vector multiplication: elementwise multiplication of two vectors of equal dimensionality.
- ▶ **Outer product**:  $vw^T = n \times m$  matrix resulting from vectors with dimensions n and m.
- ▶ **Cross product**: defined only for two 3D vectors; produces another 3D vector that is perpendicular to both original vectors, or *normal*, to the plane containing them.
- ▷ Complex conjugate: inverse sign of imaginary component of a number.
- ▶ **Hermitian transpose**: or conjugate transpose, is transpose of a vector or matrix containing imaginary numbers using the complex conjugate.
- $\triangleright$  Notation for Hermitian transpose on a matrix:  $M^H$  or  $M^*$

#### **Vector Space**

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