# RT-THREAD OTA User Manual

**RT-THREAD** Documentation Center

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### Versions and Revisions

Date	Version	Author	Note
2018-06-21	v0.1	MurphyZhao	Initial version

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## Chapter 1

## rt\_ota Introduction

rt\_ota is a cross-OS and cross-chip platform firmware over-the-air upgrade technology developed by RT-Thread.

Over-the-Air Technology) to easily manage, upgrade and maintain device-side firmware.

The OTA firmware upgrade technology provided by RT-Thread has the following advantages:

- Firmware tamper-proof: Automatically detect firmware signature to ensure firmware security and reliability
- Firmware encryption: Supports AES-256 encryption algorithm to improve firmware download and storage security
- Firmware compression: efficient compression algorithm, reduce firmware size, reduce Flash space usage, save transmission traffic, and reduce
- Differential upgrade: Generate differential packages based on version differences to further save Flash space, save transmission traffic, and speed up

  Upgrade speed
- Power failure protection: protection after power failure, and continue to upgrade after restart
- Smart restore: When the firmware is damaged, it will automatically restore to the factory firmware to improve reliability
- Highly portable: can be used across OS, chip platforms, and Flash models, and does not rely on a specific OTA server

#### 1.1 File Directory Structure

```
rt_ota
                                                              // Software package instructions
ÿ README.md ÿ
                                                              //RT-Thread default build script
SConscript ÿÿÿÿdocs
                                                              // API usage instructions
ÿ ÿ api.md ÿ ÿ
                                                              // Software package details
introduction.md ÿ ÿ port.md ÿ ÿÿÿÿuser-
                                                              // Transplantation documentation
guide.md ÿÿÿÿinc
                                                              // User Manual
ÿÿÿÿlibs ÿÿÿÿports
                                                              // head File
                                                              // Library file
                                                              // Migrate files
```

```
ÿÿÿÿtemp

rt_ota_key_port.c  // Migrate file template

ÿ ÿ ÿÿÿÿsamples  // Example code

ÿ ÿÿÿÿota.c  // Software package application sample code

ÿÿÿÿtools  // tool

fatfs_ota_packaging_tool  // fatfs file system OTA packaging tool

firmware_ota_packaging_tool // OTA file packaging tool (rbl file)
```

#### 1.2 rt\_ota software framework diagram

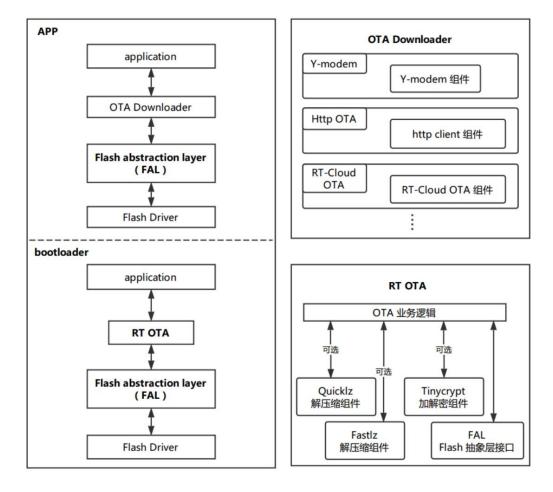


Figure 1.1: RT OTA Software framework diagram

 $As shown in the figure above, the application framework diagram shows the position of {\it rt\_ota} in the entire {\it OTA} application and the$ 

Related software component packages involved in the application.

From the rt\_ota software framework diagram, we can see that the APP software does not need to rely on the rt\_ota software package.

Because the APP part only needs to worry about how to download the upgraded firmware from the OTA server to the device, and it does not involve system security.

 $rt\_ota\ is\ only\ needed\ for\ firmware\ verification\ and\ firmware\ transfer\ to\ ensure\ stability.$ 



OTA Downloader is a client program corresponding to the OTA server, which is used to download OTA firmware from the OTA server to the device.

Common and universal OTA Downloaders include Y-modem (serial port upgrade) and HTTP OTA (network upgrade). Developers can use their own computers to build a server for OTA upgrades. OTA servers provided by private or public cloud platforms usually require the development of corresponding client programs, which run on the device side to download OTA firmware.

### 1.3 rt\_ota features

#### 1.3.1 Encryption

Why choose encryption?

- Unencrypted firmware can be stolen and used by anyone in any way, and may also be tampered with or attacked.
   Risks of being attacked, products being copied, etc.
- Most OTA services used by customers are third-party services, and customers' firmware needs to be uploaded to third-party servers, or
   The firmware can be easily leaked, spread, or used maliciously if sent to a third party.

In order to avoid various problems existing in unencrypted firmware, rt\_ota uses AES256 encryption for the firmware.

AES (Advanced Encryption Standard) is a block encryption standard adopted by the U.S. federal government and is also the de facto industrial standard for block ciphers.

rt\_ota uses TinyCrypt The AES256 encryption algorithm implemented in the software package has fast decryption speed and small resource usage.

Without optimization, TinyCrypt It occupies 5244 bytes of ROM and 8744 bytes of RAM.

#### 1.3.2 Compression

Why support compression?

The Flash resources of embedded devices are often limited (usually only 2M bytes). The limited Flash usually needs to store information such as Bootloader, application (app), OTA firmware, system and user parameter configuration, which makes the available application code space very small.

In order to solve the problem of limited Flash resources, RT-Thread OTA introduces an efficient compression algorithm to reduce the fixed.

The Flash space occupied by the software.

 $Currently, \, \mathsf{RT-Thread} \, \mathsf{perfectly} \, \mathsf{supports} \, \mathsf{Quicklz}, \, \mathsf{Fastlz} \, \mathsf{and} \, \mathsf{MiniLZO} \, \mathsf{decompression} \, \mathsf{algorithms}, \, \mathsf{and} \, \mathsf{is} \, \mathsf{available} \, \mathsf{in} \, \mathsf{the} \, \mathsf{rt\_ota} \, \mathsf{group}.$ 

The package supports the use of Quicklz and Fastlz.

The following table compares the compression rate and resource usage of the three compression algorithms: (non-precise test, for reference only)



			When decompressing		
name	copyright	ROM	RAM Compres	ssion Level Compression Ra	atio
quicklz	GPL	1838	9732	3	67%
fastlz	MIT	3096	9696	2	74%
miniLZO	GPL	2024	9604	LZO1X_1	75%

#### 1.3.3 Anti-tampering

OTA firmware is usually exposed to the Internet. If the firmware is not encrypted and tamper-proof, it will face the following problems: question:

- OTA firmware is stored on a third-party OTA server and is not trusted.
- The OTA firmware upgrade download process may be intercepted and maliciously tampered with, which is unsafe
- OTA firmware may be illegally obtained, cracked, and products may be counterfeited

In order to ensure the security of customer firmware and the reliability of OTA upgrades, RT-Thread OTA integrates anti-tampering by default.

Improved functions, fast inspection speed and strong reliability.

#### 1.3.4 Differential Upgrade

Differential upgrade is to package the differences between the device firmware and the new version of the firmware into differential packages in a predetermined format and then upgrade A level of technology.

The commonly used differential upgrade in embedded devices is the multi-bin upgrade method, which effectively reduces the complexity of differential upgrade.

Multi- bin upgrade usually divides an application into different parts and generates multiple bin files.

The compilers are linked to different locations of the Flash, and each upgrade only upgrades one of the bin files.

Compared with the whole package upgrade, differential upgrade has the following advantages:

- Differential packets are relatively small, and traffic costs are low
- $\bullet$  Fast download and upgrade speed, short upgrade time
- Low network condition requirements, suitable for LoRa and NBiot application scenarios
- Effectively reduce power consumption

#### 1.3.5 Power off protection

The power-off protection function is mainly used in the scenario where the device suddenly loses power during the OTA upgrade process.

Without the protection function, the device is likely to be bricked and returned to the factory because only part of the firmware has been upgraded.

The power-off protection function of the RT-Thread OTA security protection mechanism ensures that even if an abnormality occurs during the device upgrade process,

If the device is interrupted, the upgrade will continue the next time it is powered on, and the firmware will not be damaged or the device will become bricked.



Section 1.3 rt\_ota Functional Features

#### 1.3.6 Intelligent Restore

The device firmware may become abnormal due to external attacks, interruption of the upgrade process, or other reasons.

In this case, the smart restore function of RT-Thread OTA security protection mechanism can also intelligently restore the device firmware.

components, thereby effectively ensuring the correct and stable operation of the equipment program.



## chapter 2

# rt\_ota Example Application

#### 2.1 Example Introduction

Example file:

samples/ota.c

This example is an example of the **rt\_ota** software package. It mainly shows how to use the **rt\_ota** software package to quickly build Build your own OTA application and demonstrate the basic OTA workflow.

This routine file can be applied to the user's Bootloader project, and the OTA process can also be customized and modified based on this routine to suit the user's solution.

## Chapter 3

## **How OTA works**

OTA upgrade is actually IAP online programming. In embedded device OTA, the upgrade data package is usually downloaded to Flash through serial port or network, and then the downloaded data package is moved to the code execution area of MCU for overwriting to complete the device firmware upgrade function.

OTA upgrades for embedded devices are generally not based on the file system, but rather on dividing Flash into different functions.

The OTA upgrade function can be completed in the region.

In embedded system solutions, to complete an OTA firmware remote upgrade, the following three core stages are usually required:

1. Upload the new firmware to the OTA server 2. The

device downloads the new OTA firmware 3. The bootloader

verifies, decrypts and moves the OTA firmware (moves it to the executable program area)

The detailed OTA upgrade process is shown in the figure below:

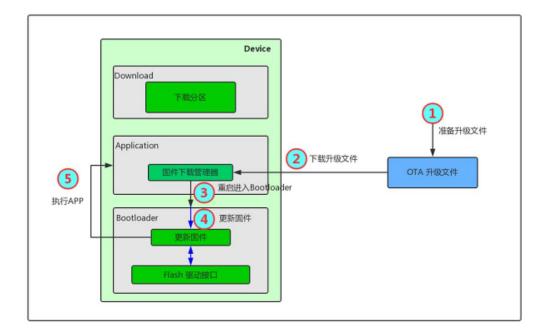


Figure 3.1: OTA Upgrade Process



## Chapter 4

## rt\_ota usage instructions

#### 4.1 Preparation before use

4.1.1 Download and transplant dependent software packages

FAL (required)

FAL package download:

git clone https://github.com/RT-Thread-packages/fal.git

For FAL package porting, refer to FAL README.

#### Quicklz or Fastlz (optional)

Quicklz and Fastlz are decompression packages supported by rt\_ota, and users can choose to use one of them.

Quicklz package download:

 $git\ clone\ https://github.com/RT-Thread-packages/quicklz.git$ 

Enabling compression in OTA and using Quicklz requires defining the following macros in the **rtconfig.h** file:

#define RT\_OTA\_USING\_CMPRS // Enable decompression
#define RT\_OTA\_CMPRS\_ALGO\_USING\_QUICKLZ // Use Quicklz // Define
#define QLZ\_COMPRESSION\_LEVEL 3 using Quicklz level 3 compression

Fastlz package download:

git clone https://github.com/RT-Thread-packages/fastlz.git

Enabling compression in OTA and using Quicklz requires defining the following macros in the rtconfig.h file:

```
#define RT_OTA_USING_CMPRS #define  // Enable decompression
RT_OTA_CMPRS_ALGO_USING_FASTLZ  // Using Fastlz
```

#### TinyCrypt (optional)

TinyCrypt is a software package used in rt\_ota for firmware encryption, supporting AES256 encryption and decryption.

TinyCrypt package download:

git clone https://github.com/RT-Thread-packages/tinycrypt.git

Enabling compression in OTA and using TinyCrypt requires defining the following macros in the **rtconfig.h** file:

#### 4.1.2 Download and transplant the rt\_ota software package

rt\_ota is a closed source package, please contact RT-Thread Get the right to use.

If you have obtained the right to use rt\_ota and downloaded the rt\_ota software package, please read the

To complete the porting work, refer to the **rt\_ota** porting documentation.

#### 4.1.3 Defining Configuration Parameters

The configuration macros described in the Dependency Package Download and Porting chapter need to be defined in the rtconfig.h file.

The file is as follows: (Developers configure relevant macro definitions according to their own needs)



#define FAL\_PART\_HAS\_TABLE\_CFG

// Enable the partition table configuration file (do not enable the

To find in Flash

#### 4.2 Developing the bootloader

The rt\_ota software package completes the work of firmware verification, authentication, and transfer, and needs to be used in conjunction with BootLoader.

Therefore, after obtaining the rt ota software package, users need to develop the BootLoader program according to their own needs.

1. Developers first need to create a BootLoader project for the target platform (can be a bare metal project) 2. Copy

the  ${\it rt\_ota}$  software package to the BootLoader project directory 3. Copy the  ${\it FAL}$ 

software package to the BootLoader project directory (if the decompression function is required) 5. Copy the **TinyCrypt** software package to the BootLoader project directory (if the decompression function is required) 5. Copy the **TinyCrypt** software package to the BootLoader project directory (if the encryption function is required) 6. Copy the **rtconfig.h** file in the Define Configuration Parameters section to the BootLoader project 7. Develop OTA For specific business logic, refer to the bootloader&OTA overall flow chart (see the reference section for details) and the sample documentation

#### 4.3 Develop APP

The work to be completed in the APP is mainly to download the OTA upgrade file to the device's Flash.

- 1. Create an RT-Thread application project 2. Use the
- RT-Thread package manager to open the FAL component package and complete the porting work. Refer to FAL README

  (The ported code can be the same as the one in the Bootloader)
- ${\it 3. Select an OTA Downloader (RT-Thread package management tool provides Y-modem and HTTP OTA)}\\$ 
  - Ymodem
  - HTTP OTA
  - $\bullet$  Others (need to develop OTA firmware download client program by yourself)
- 4. Develop application business logic 5.

Modify link script configuration

Usually, our programs are run from the starting address of the Flash code area. However, the space starting from the starting address of the Flash code area is occupied by the bootloader program, so we need to modify the link script to let the application program start from the starting address of the application area of the Flash.

Generally, we only need to modify the starting address of the Flash and SECTION segments in the link script to the starting address of the application partition. The application partition information must be completely consistent with the Flash partition table of the corresponding MCU platform.

Taking the GCC linker script as an example, the modification example is shown in the figure below:



```
[Q
      /* Split memory into area for vectors and ram */
 30
 31
      MEMORY
 32
      {
              flash (rx) : ORIGIN = 0x00000000, LENGTH = 2M
 33
                    (rw!x): ORIGIN = 0x00400000, LENGTH = 256k
 34
 35
 36
      OUTPUT FORMAT("elf32-littlearm", "elf32-littlearm", "elf32-l
 37
      OUTPUT ARCH(arm)
 38
 39
      ENTRY(_vector_start);
      _vector_start = 0x000000000;
 40
 41
 42
      SECTIONS
 43
      /* vectors go to vectors region */
 44
 45
              . = 0x000000000;
 46
              .vectors :
                               将红色框中的地址修改为 Application 分区的起
 47
                  KEEP(*(*.vectors))
 48
                  KEEP( *(*.rom1))
 49
              } > flash
 50
```

Figure 4.1: Linker Script Example

6. After modifying the link script, recompile and generate the firmware **rtthread.bin.** 

#### 4.4 OTA firmware packaging

The application rtthread.bin compiled by the compiler belongs to the original firmware and cannot be used for RT-Thread OTA

To upgrade the firmware, users need to use the RT-Thread OTA firmware packager to package and generate a firmware with the .rbl suffix, and then Only then can OTA upgrade be performed.

The RT-Thread OTA firmware packager is shown below:





Figure 4.2: OTA Packaging Tools

Users can choose whether to encrypt and compress the firmware according to their needs. A variety of compression algorithms and encryption algorithms are supported.

The basic operation steps are as follows:

Select the firmware to be packaged 

Select the location to generate the firmware

Select the compression

algorithm • Select the encryption

algorithm  $\bullet$  Configure the encryption key (leave it blank if not

encrypted) • Configure the encryption IV (leave it blank if not

encrypted) • Fill in the firmware name (corresponding to the

partition name) • Fill in the

firmware version •

Start packaging • OTA upgrade



RT-Thread OTA User Manual Section 4.5 starts the upgrade

#### Note:

• The encryption key and encryption IV must be consistent with those in the BootLoader program, otherwise the firmware cannot be encrypted correctly. • During the firmware packaging process, there is a firmware name to be filled in. Please note that you need to fill in the name of the corresponding partition in the Flash partition table.

The name cannot be wrong (usually the application area name is app)

#### 4.5 Start Upgrading

If the OTA downloader used by the developer is deployed on a public network server, the OTA upgrade firmware needs to be uploaded to the to the corresponding server.

If the developer uses the Y-modem method, he needs to enter the update command in the RT-Thread MSH command line to upgrade.

For the operation methods of different OTA upgrade methods, please refer to the user manual of the corresponding upgrade method.

#### 4.6 References

• Bootloader&OTA overall flow chart



RT-Thread OTA User Manual Section 4.6 References

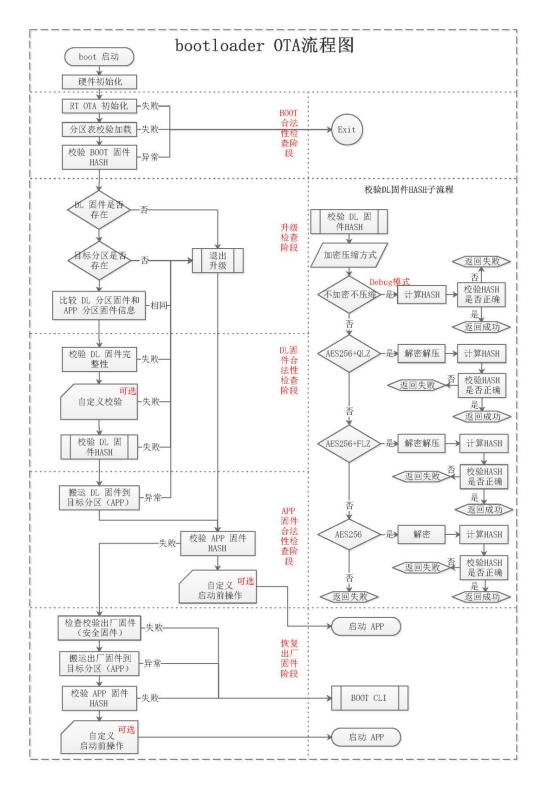


Figure **4.3**: Bootloader OTA flow chart

RT\_OTA software framework diagram



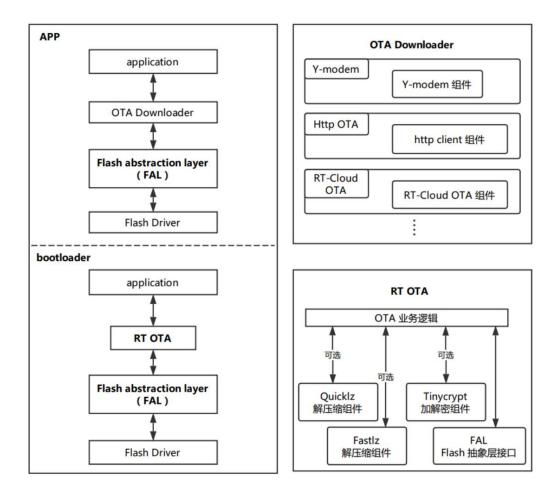


Figure 4.4: RT OTA Software framework diagram

### 4.7 Notes

• The encryption key and encryption IV used in the firmware packaging tool must be consistent with those in the BootLoader program, otherwise

Unable to properly encrypt firmware

## Chapter 5

# rt\_ota API

#### **5.1 OTA** Initialization

int rt\_ota\_init(void);

OTA global initialization function, which belongs to the application layer function and needs to be called before using the OTA function. rt\_ota\_init

The function interface integrates the initialization of  ${\it FAL}$  (FAL: Flash abstraction layer) functions.

parameter	describe
none	none
return	describe
>= 0	success
-1	Partition table not found
-2	Download partition not found

#### **5.2 OTA** firmware verification

int rt\_ota\_part\_fw\_verify(const struct fal\_partition \*part);

Verify the integrity and legality of the firmware in the specified partition.

parameter	describe
part	Pointer to the partition to be verified
return	describe
>= 0	success

Section 5.4 Firmware Erase

parameter	describe
-1	Verification failed

### 5.3 OTA upgrade check

int rt\_ota\_check\_upgrade(void);

Check whether the device needs to be upgraded. This function interface will first verify the firmware of the download partition.

Check whether there is firmware in the download partition by using the header information. If there is firmware in the download partition, compare the download partition and

The firmware header information of the firmware in the target partition (app partition). If the firmware header information is inconsistent, an upgrade is required.

parameter	describe
none	none
return	describe
1	Need to upgrade
0	No upgrade required
<u></u>	

#### **5.4** Firmware Erase

int rt\_ota\_erase\_fw(const struct fal\_partition \*part, size\_t new\_fw\_size);

Erase the target partition firmware information. This interface will erase the firmware in the target partition. Please confirm the target partition before using it. correctness.

parameter	describe
part	Pointer to the partition to be erased
new_fw_size	Specify the erase area to be the size of the new firmware
return	describe
>= 0	Actual erased size
< 0	mistake



#### **5.5** Query the firmware version number

const char rt\_ota\_get\_fw\_version(const struct fal\_partition part);

Get the version of the firmware in the specified partition.

parameter	describe
part	Pointer to Flash partition
return	describe
!= NULL	Successfully obtain the version number and return a pointer to the version number
NULL	fail

#### **5.6** Query firmware timestamp

 $uint 32\_t \ rt\_ota\_get\_fw\_timestamp(const \ struct \ fal\_partition \ ^*part);$ 

Get the timestamp information of the firmware in the specified partition.

parameter	describe
part	Pointer to Flash partition
return	describe
⊨ 0	Success, return timestamp
0	fail

#### **5.7** Query the firmware size

uint32\_t rt\_ota\_get\_fw\_size(const struct fal\_partition \*part);

Get the size information of the firmware in the specified partition.

parameter	describe
part	Pointer to Flash partition
return	describe
<b>=</b> 0	Success, returns the firmware size



parameter	describe

#### 5.8 Query the original firmware size

 $uint32\_t\ rt\_ota\_get\_raw\_fw\_size(const\ struct\ fal\_partition\ ^*part);$ 

Get the original size information of the firmware in the specified partition. For example, the firmware stored in the download partition It may be a compressed and encrypted firmware. This interface is used to obtain the original firmware size before compression and encryption.

parameter	describe
part	Pointer to Flash partition
return	describe
!= 0	Success, returns the firmware size
0	fail

#### **5.9** Get the target partition name

const char rt\_ota\_get\_fw\_dest\_part\_name(const struct fal\_partition part);

Get the name of the target partition within the specified partition. For example, the target partition in the download partition may be app or other partitions (such as parameter area, file system area).

parameter	describe
part	Pointer to Flash partition
return	describe
<b>⊨</b> 0	Success, returns the firmware size
0	fail

#### 5.10 Obtain firmware encryption compression method

rt\_ota\_algo\_t rt\_ota\_get\_fw\_algo(const struct fal\_partition \*part);

Get the encryption compression method of the firmware in the specified partition.



parameter	describe
part	Pointer to Flash partition
return	describe
RETURN_VALUE	Returns the firmware encryption compression type

Get encryption type: RETURN\_VALUE & RT\_OTA\_CRYPT\_STAT\_MASK

Get compression type: RETURN\_VALUE & RT\_OTA\_CMPRS\_STAT\_MASK

Encryption compression type	describe
RT_OTA_CRYPT_ALGO_NONE	No encryption and no compression
RT_OTA_CRYPT_ALGO_XOR	XOR encryption
RT_OTA_CRYPT_ALGO_AES256	AES256 encryption
RT_OTA_CMPRS_ALGO_GZIP	GZIP compression
RT_OTA_CMPRS_ALGO_QUICKLZ Quicklz compression method	
RT_OTA_CMPRS_ALGO_FASTLZ	FastLz compression method

## **5.11** Start **OTA** upgrade

int rt\_ota\_upgrade(void);

Start the firmware upgrade and move the OTA firmware from the download partition to the target partition (app partition).

parameter	describe
none	none
return	describe
rt_ota_err_t type error	For detailed error types, see the definition of rt_ota_err_t.
Error Type	value
RT_OTA_NO_ERR	0
RT_OTA_GENERAL_ERR	-1
RT_OTA_CHECK_FAILED	-2
RT_OTA_ALGO_NOT_SUPPORTED	-3
4	



RT-Thread OTA User Manual Section 5.13 Custom Validation

Error Type	value
RT_OTA_COPY_FAILED	-4
RT_OTA_FW_VERIFY_FAILED	-5
RT_OTA_NO_MEM_ERR	-6
RT_OTA_PART_READ_ERR	-7
RT_OTA_PART_WRITE_ERR	-8
RT_OTA_PART_ERASE_ERR	-9

#### **5.12** Obtain firmware encryption information

void rt\_ota\_get\_iv\_key(uint8\_t \* \* key\_buf); iv\_buf, uint8\_t

The transplant interface needs to be implemented by the user to obtain the iv and key used for firmware encryption from the user-specified location.

parameter	describe
iv_buf	Pointer to the firmware encryption iv, cannot be empty
key_buf	Pointer to the firmware encryption key, cannot be empty
return	describe
none	none

#### 5.13 Custom validation

int rt\_ota\_custom\_verify(const struct fal\_partition cur\_part, long offset, const uint8\_t buf, size\_t len);

User-defined verification interface, which is used to extend the user-defined firmware verification method and needs to be re-implemented by the user.

This interface obtains the OTA firmware content of the size of the **len** parameter through the **buf** parameter. The offset address of the firmware is **offset**.

If the user needs to perform customized operations on this part of the firmware, he can implement this interface to handle it.

Note that users cannot modify the contents of the buffer pointed to by  ${\bf buf}$  within this interface .

parameter	describe
cur_part	OTA firmware download partition



parameter	describe
offset	OTA firmware offset address
buf	Points to a temporary buffer where OTA firmware is stored and cannot be modified.
len	Firmware size in OTA firmware buffer
return	describe
>= 0	success
< 0	fail

