Christopher Umbach

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EXPERIENCE

MLB Advanced Media - Software Engineer San Francisco, CA (November 2016 - Present)

- Developed and maintained a number of popular Javascript-based applications for AppleTV, including HBO, MLB, WWE, and NHL
- Essential member of the engineering team responsible for updating existing apps to use new technologies including an SDK, GraphQL, and externalized settings

Apple - Software Engineer, Contract

Cupertino, CA (August - October 2016)

- Engineered animated product demonstration slideshow and help documentation web-based applications under tight deadlines in an Agile environment using Javascript, jQuery, LESS and Handlebars on an Ember framework
- Worked closely with the localization teams to ensure conformity among deliverables

Watchwith - Front End Software Engineer

San Francisco, CA (April - July 2016)

- Utilized Watchwith's temporal metadata platform to create unique interactive ads, promos and user engagements for top TV and online video networks using Javascript, ¡Query, HTML and CSS on an Angular Framework
- Quickly became an integral member of the small engineering team and worked on projects that eventually led to a successful acquisition by Comcast

PROJECTS

Moodly (Rails, React) | Team Project: Full-stack engineer demo | live | github Web app for tracking emotional wellness

- First-place prize winning app for Microsoft's DevWeek Hackathon Challenge
- Worked as part of a 5-member team to build an emotional wellness app over 30 hours
- Employs Cortana's Text Analytics, Face, and Emotion Machine Learning APIs
- Implements facial recognition authentication Users express an emotion as a password

FoodieFridge (Rails, React) | Individual Project: Full-stack engineer live | github Unique web app for finding recipes based on ingredients in your fridge

- Implements custom authentication using BCrypt to store password as secret hash
- Search feature updates results in real time by utilizing the public API from Yummly.com to retrieve recipes.
- Intuitive HTML5 drag-n-drop UI to create filters and additional search options

Bomberman.js (Javascript, HTML5 Canvas) | Front-end engineer Based on the classic game for Nintendo

live | github

JQuery-Lite + Snake (Javascript) | Front-end engineer live | github A JS library+game that mimics ¡Query's DOM manipulation, traversal, and selection abilities

TOP SKILLS

Javascript, jQuery, React, Angular, Ember, Ruby, Rails, HTML, CSS, SQL, Git, Canvas

EDUCATION

Software Engineering - App Academy, SF (Oct 2015 - Jan 2016)

• 12-week intensive Full-Stack course course teaching Ruby on Rails and Javascript/React

BS in Biochemistry, Business Minor - Lehigh University, PA (2012)

Graduated with Honors, 3.43 GPA