

Prediction by Partial Context Matching using Markov Chains

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Prediction by Partial Matching is an *adaptive statistical data compression technique* based on *context modeling and prediction*

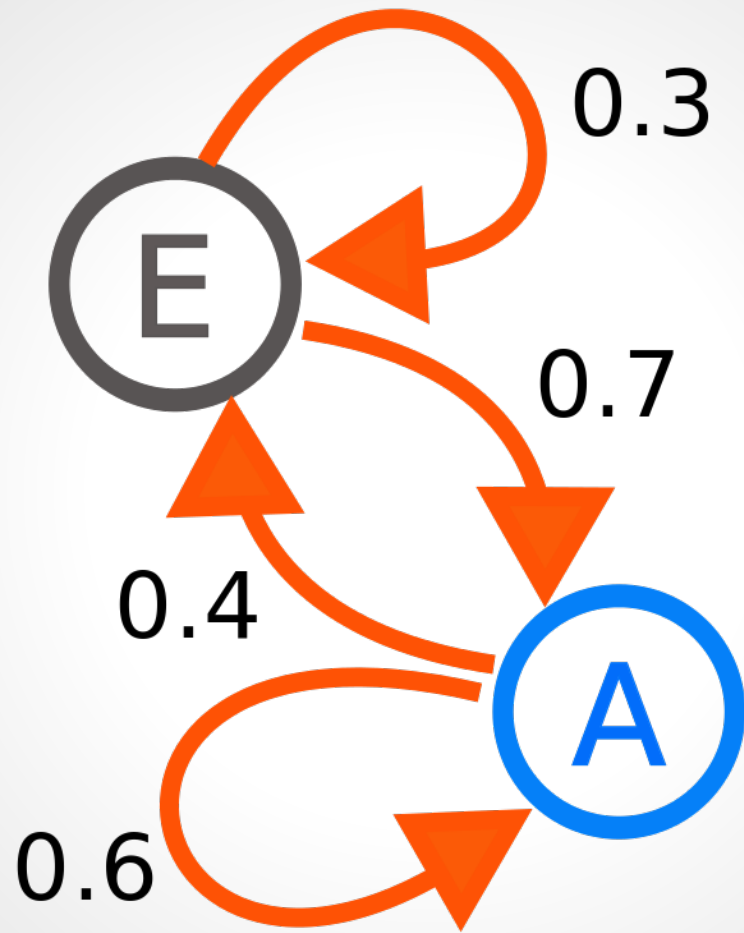
PPM models use a set of previous symbols in the uncompressed symbol stream to predict the next symbol in the stream

PPM compression implementations vary greatly in other details

The actual symbol selection is usually recorded using *arithmetic coding*, though it is also possible to use *Huffman encoding* or even some type of *dictionary coding* technique

A Markov Chain is a mathematical system that undergoes **transitions** from one state to another on a **state space**

It is a *random process* usually characterized as ***memoryless***: **the next state depends only on the current state** and not on the sequence of events that preceded it



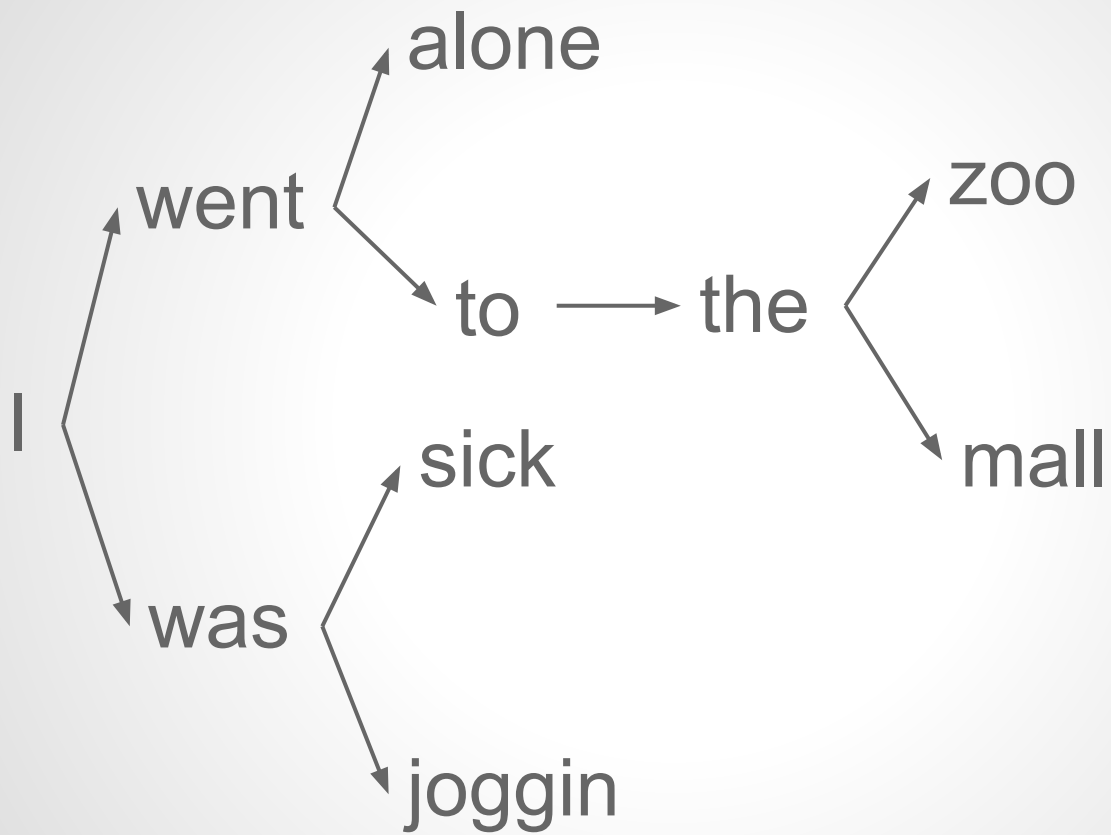
I went alone

I went to the zoo

I went to the mall

I was sick

I was joggin



I went alone
I went to the zoo
I went to the mall
I was sick
I was joggin

Words

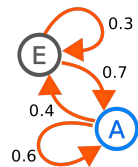
{I}
{w, went} {we, went} {wen, went}
{a, alone} {al, alone} {alo, alone} {alon, alone}
{t, to}
{t, the} {th, the}
{z, zoo} {zo, zoo}
{m, mall} {ma, mall} {mal, mall}
{w, was} {wa, was}
{s, sick} {si, sick} {sic, sick}
{j, joggin} {jo, joggin} {jog, joggin}, {jogg, joggin}
{joggi, joggin}

{I, went} {went, alone}
{I, went} {went, to} {to, the} {the, zoo}
{I, went} {went, to} {to, the} {the, mall}
{I, was} {was, sick}
{I, was} {was, joggin}

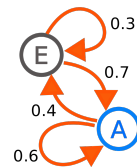
Context

Train data

I went alone
I went to the zoo
I went to the mall
I was sick
I was joggin



Words



Context

