## This is not related to task 7.7? -70

- **2.i**: A collision can happen, if several nodes try to send data in the same time slot. At the end of time slot, acknowledgement that is missing indicates a collision. After the collision, a node must have to wait for an interval.
- **2.ii**: We Implemented a simulation for the communication of multiple nodes, which adheres to the protocol as defined in the question. It outputs a detailed log about what happens in each time slot, including information about retransmissions, queue length, etc.

## Testing our simulation with the following parameters:

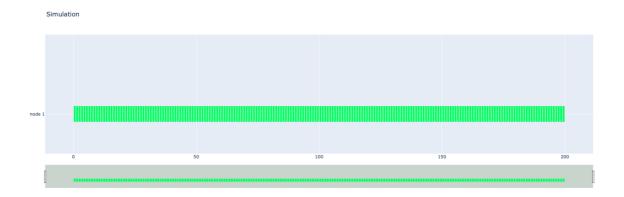
1. for; 
$$t = 200$$
;  $N = 3$ ;  $p1 = 1$ ;  $p2 = p3 = 0$ 

2. for; 
$$t = 200$$
;  $N = 3$ ;  $p1 = p2 = p3 = 0.5$ 

3. for; 
$$t = 200$$
;  $N = 3$ ;  $p1 = p2 = p3 = 0.3$ 

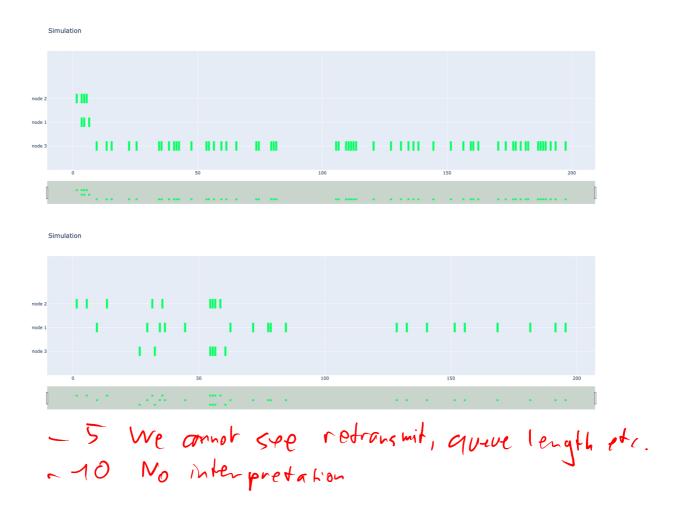
4. for; 
$$t = 200$$
;  $N = 3$ ;  $p1 = p2 = p3 = 0$ :1

Simulation



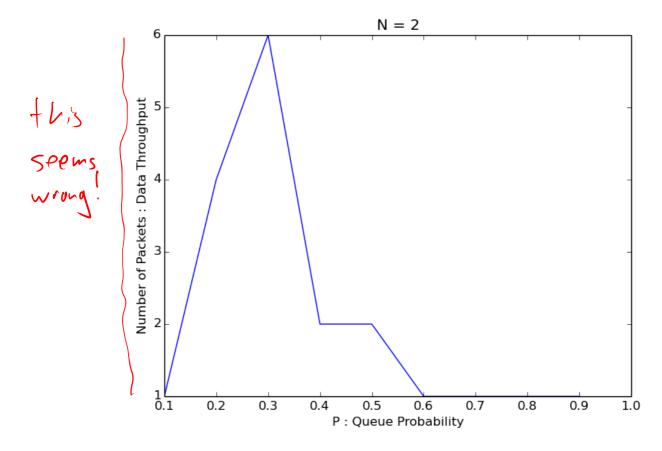


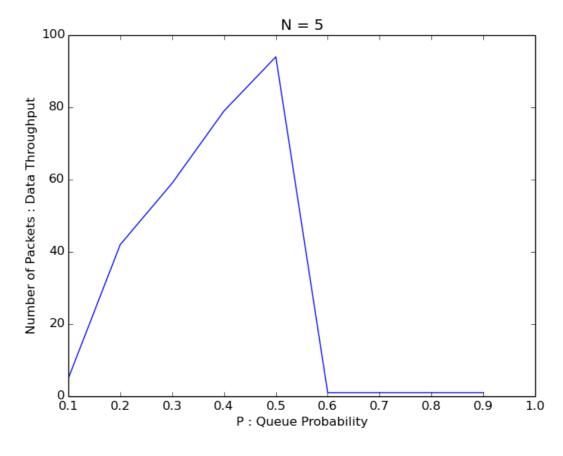
complete

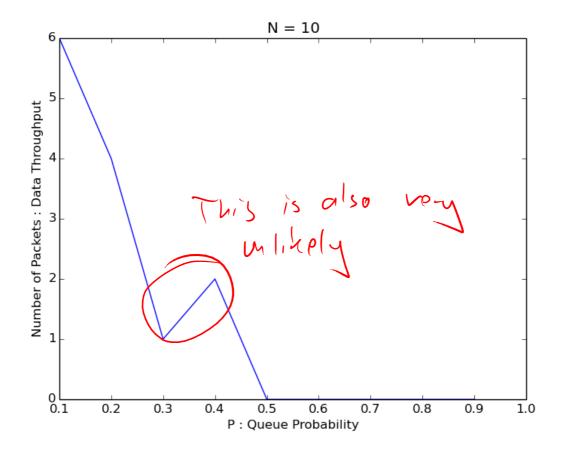


2.iii: Created a series of XY plots which show the achieved user data throughput depending on the queue probability. Use the following parameters:

- 1. For t = 1000; N = 2 we get
- 2. For t = 1000; N = 5 we get
- 3. For t = 1000; N = 10 we get







- 10 Broken Simulation/Plots, no interpretation!

25/70

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