

Spring 2016

## Project Part I

Due Apr 1, 2016 23.59

### Design a Street Network Definition and Querying Language

You are asked to design a [street network](#) definition and querying language. There shall be two parts to your language:

1. The street network definition language: This language would be used to define a street network. It will support specification of the streets and points (connecting corners) of the network.
2. The street network querying language: This language is used to define routes or similar queries on the street network.

There are specific requirements for each part. These are listed below:

1. (45pts) The street network definition language shall support:
  - (a) (5pts) Defining a street network with one-way streets.
  - (b) (5pts) Defining a street network with only two-way streets.
  - (c) (10pts) Defining point properties.
    - A point property is some data value associated with a point.
    - It shall be possible to attach multiple properties to a point.
    - A property should be a *(name, value)* pair. For instance, if a point represents a gas station, then a point property can be `(‘name’, ‘Bilkent Petrol’)`. Remember that there may be multiple such properties, such as: `(‘type’, ‘gas station’)`, `(‘name’, ‘Bilkent Petrol’)`, `(‘sells’, ‘LPG’)`, `(‘payment-options’, ‘Cash’)`.
  - (d) (10pts) Defining street properties
    - It shall be possible to attach multiple properties to a street.
    - The streets shall have a property to describe the average time to pass the street.

- The streets shall support adding temporary properties. These properties shall support the definition of a delay on the average time or close of the street with a reason and period, such as *“a delay of 30 minutes due to an accident till 12:00”*, *“road closed due to roadwork between 10:00 and 18:00”*.
- (e) (15pts) A dynamic type system for the property values (property names should be strings)
- Support `strings`, `integers`, and `floats` as primitive types. For instance, the `‘average-time’` property of the streets may have an `integer` value, whereas the `‘name’` attribute may have a `string` value.
  - Support `lists`, `sets`, and `maps` as collection types. For instance, it should be possible to have a property like: `(‘sells’, {‘LPG’, ‘Diesel’})`. This would be an example of a property, whose value is a `list` of `strings`. Arbitrary nesting should be possible as well. For instance, `(‘sells’, {‘gas-types’: {‘LPG’, ‘Diesel’}, ‘payment-options’: {‘Cash’, ‘Visa’, ‘Mastercard’}})`. This is an example where the value type is a `map` from a `string` to a `list`.
2. (55pts) The street network querying language shall support:
- (a) (30pts) Creating route queries. A route query is an expression specifying a route while visiting several points and/or streets. A route is an alternating series of points and streets. Importantly, we are not asking you to evaluate queries. We are asking you to create a language to express them. A route query shall be able to specify:
- (6pts) Concatenation, alternation, and repetition.
  - (6pts) Provides filtering constraints as Boolean expressions, which are composed of predicates defined over street properties as well as incident point properties.
    - For instance, one may want to find all routes, from a specific building at Bilkent to a shopping mall while stopping at a gas station, formally, the start point of the first street has a property `name=‘Bilkent Building 81’`, passes through a street with a starting point that has properties `type=‘gas station’` and `sells=‘Diesel’`, and finally the last street end point has a property `type=‘Shopping Mall’`.
    - Another one may want to find the routes from a train station at Ankara to his home, formally, the start point of the first street has properties `type=‘train station’`, `city=‘Ankara’`, the last street has a property of `name=‘13th St.’` and the end point has a property of `house-number=‘25’`.
  - (6pts) Support for existence predicates as well as arithmetic expressions and functions in predicate expressions. For instance: a point containing or not containing a property with a given name or value; or a street that has a certain property whose value is greater than a constant; or a point that has a certain property whose value is a string that starts with `‘A’` (this would require a string indexing function).
  - (6pts) Support for sorting based on: “Shortest route in time”, “Shortest route in distance” or “Simplest Route” (minimum number of streets on route).
  - (6pts) Support to limit the number of routes on the result. For instance, one may want to limit the query to return only the best three routes.
- (b) (15pts) Having variables in route queries. For instance, you may want to query all routes where both start and end streets in the route have a property called name

with the same property value, but the value is not known. In this case, that value becomes a variable.

- (c) (10pts) Modularity, that is dividing regular route queries into multiple pieces that are specified separately. This would require giving names to each piece and being able to use those names in a higher-level query.

We ask you to:

1. (60%) Design a language (give it a name) to meet the requirements described above.
  - (a) (25%) Write a tutorial for the language you have designed. The tutorial's goal is to teach your language to someone who does not know about it.
  - (b) (25%) Write a report describing how you addressed each requirement. For each requirement that has points associated with it, provide a small code segment in the language you designed, showcasing your design. If you like, you can also reference parts of your tutorial in the report.
  - (c) (10%) Write 2 sample street network definitions (one one-way, one two-way), and 10 queries.
2. (40%) Write a lexer for your language (you might write separate lexers for the definition and querying, it is up to you), using Lex.

## Logistics

Once you are done, put your deliverable under a directory named `group<GroupNo>_proj1` and make an archive from that directory. It is important that your code should compile without any issues using the `make` command. Once complete, it should output an executable called `'lexer'` that can be used to lex your sample input. For example, the following Unix commands could be used:

```
mkdir group<GroupNo>_proj1
cd group<GroupNo>_proj1
  mkdir code      # contains Makefile, lex, and C code
  mkdir samples   # contains the program samples
  mkdir documents # contains the tutorial and report
                  #(edit and test your files)
  ...
cd ..
tar -cvzf group<GroupNo>_proj1.tar.gz group<GroupNo>_proj1
```

Then e-mail this newly generated file (named `group<GroupNo>_proj1.tar.gz`) to Arda Unal <arda.unal at bilkent.edu.tr>

Reports in formats other than `.pdf` and `.txt` are not accepted.