## One-step error probability (2020)

Write a *computer program* implementing asynchronous deterministic updates for a Hopfield network.

## **Functions Used:**

end

```
function vector = GeneratePattern(rows,cols)
% Generates a matrix of 1s and -1s, each with probability 1/2, of size
% rows x cols
   vector = randi([0 1], rows, cols);
    vector(vector==0) = -1;
end
function out = OneStepError(pattern, W, N, i)
% Outputs 1 if a single updated bit on input pattern matches old bit,
0 otherwise,
    according to inputs weighted matrix W, bit length N, and index i
    sum = W(i,:)*pattern';
    if sqn(sum) ~= pattern(i)
        out = 0;
       out = 1;
    end
end
function out = sqn(num)
% Outputs 1 if input >=0 and -1 if <0
   if num >= 0
       out = 1;
    else
       out = -1;
    end
```

## **Scripts Used:**

```
Main 1 (Hebb's Rule, diagonals set to 0)
N = 120;
probs = zeros(1,6);
c = 0;
numTrials = 10^5;
for p = [12, 24, 48, 70, 100, 120]
    matches = zeros(1,10^5);
    X = GeneratePattern(p,N);
    W = (X'*X - p*eye(N))/N;
    for i=1:numTrials
        iRand = randi(p, 1);
        test pattern = X(iRand,:);
        iRand2 = randi(N, 1);
        matches(i) = OneStepError(test pattern, W, N, iRand2);
    end
    c = c + 1;
    probs(c) = 1 - sum(matches)/numTrials;
end
probs
>> Main_1
probs =
  Main 2 (diagonals not set to 0)
N = 120;
probs = zeros(1,6);
c = 0;
numTrials = 10^5;
for p = [12, 24, 48, 70, 100, 120]
    matches = zeros(1,10^5);
    X = GeneratePattern(p, N);
      W = X'*X - p*eye(N)/N;
    W = (X'*X)/N;
    for i=1:numTrials
        iRand = randi(p, 1);
        test pattern = X(iRand,:);
        iRand2 = randi(N, 1);
        matches(i) = OneStepError(test pattern, W, N, iRand2);
    end
    c = c + 1;
    probs(c) = 1 - sum(matches)/numTrials;
end
probs
>> Main 2
probs =
 0.0006 0.0018 0.0128 0.0181 0.0195 0.0222
```