|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Number | Acceptance Requirement | Critical | | Test Result | | Comments |
| **YES** | **NO** | **Accept** | **Reject** |
| 1 | Game does not pay out at correct level | ✓ |  |  |  | Balance does not increase when player wins. |
| 2 | Player cannot reach betting limit | ✓ |  |  |  | Game ends while player still has 5 (dollars) remaining |
| 3 | Odds in the game does not appear to be correct | ✓ |  |  |  | The win ratio should be approximately 0.42 |

**Professional Programming Practice – Assignment 4 –Debugging**

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**Crown and Anchor Game – User Acceptance Test Plan -Version 1.0**

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